

RL - Assignment 2.

1. $P(S_1 | S_0, a_0)$:

Probability of transitioning from current state to state S_1 by taking action a_0 .

2. Policy: A policy is a mapping from states to probabilities of selecting each possible action.

If the agent is following policy π at time t , then $\pi(a|s)$ is the probability that $A_t = a$ if $S_t = s$.

Optimal policy: Best possible policy among all policies.

For any MDP, there exists a policy π^* such that $V_{\pi^*}(s) \geq V_{\pi}(s)$

$$Q_{\pi^*}(s, a) \geq Q_{\pi}(s, a)$$

3. $V_{\pi}(s) > V_{\pi^*}(s)$ - False.

4.

2.0 ↓	2.5 ↓	3.0 ↓
3.5 ↓ →	4.0 ↓ →	4.5 ↓
4.0 →	4.5 →	10.0