Exploring perfect binary trees with relation to the HK-property MXML Presentation

Atishaya Maharjan

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Outline

- EKR Theorem
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- Perfect Binary Trees
- Does a perfect binary tree satisfy the HK property?
- 5 Idea 1
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- Idea 3
- Open Questions and Future Work

Introduction

- Providing an overview of the Erdős-Ko-Rado (EKR) theorem and its relevance to intersecting families of sets.
- Introducing perfect binary trees and their relation to the HK-property.
- Objectives of this presentation:
 - Exploring properties of perfect binary trees.
 - Discussing the HK-property.
 - Investigating potential connections between perfect binary trees and the HK-property.

1 The Erdős-Ko-Rado (EKR) theorem, named after mathematicians Paul Erdős, Chao Ko, and Richard Rado, is a fundamental result in extremal set theory.

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- Specifically, the EKR theorem provides conditions under which the size of the largest intersecting family of sets can be determined.
- This result has applications in combinatorics, graph theory, probability and other areas of statistics and mathematics.

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The Erdős-Ko-Rado theorem limits the number of sets in an intersecting family.

Theorem (EKR Theorem)

- $^{\text{a}}$ If ${\cal F}$ is an intersecting family of k-subsets of an n-set (cardinality of the set is n), then
 - $\bullet |\mathcal{F}| \leq \binom{n-1}{k-1}$
 - If equality holds, $\mathcal F$ consists of the k-subsets that contain i, for some i in the n-set.

^aErdös, Ko, and Rado, "INTERSECTION THEOREMS FOR SYSTEMS OF FINITE SETS".

Definition (Cocliques)

- A coclique in a graph is a set of vertices such that no two vertices in the set are adjacent.
- The maximum size of a coclique in a graph is called the **independence** number of the graph. For a graph G, it is denoted by $\alpha(G)$.

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Definition (Stars and Stars Center)

- Let G = (V, E) be a graph, and $v \in V$. The set of all cocliques of G of cardinality n is denoted as \mathcal{I}_T^n .
- For $v \in V$, the family $\mathcal{I}_G^n(v) = \{A \in \mathcal{I}_G^n : v \in A\}$ is called a **star** of \mathcal{I}_G^n and v is called its **start center**.

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Definition (k-EKR graph)

A graph is said to be k-EKR if for any family of cocliques $\mathcal{F} \in \mathcal{I}_G^n$ with the intersection of any two sets in \mathcal{F} being non-empty, there is a vertex $v \in V$ such that $|\mathcal{F}| \leq \mathcal{I}_G^n(v)$.

Studying the EKR theorem,³ Holroyd and Talbot made the following two conjectures:

Conjecture (k-EKR Conjecture)

Let G be a graph, and let $\mu(G)$ be the size of its smallest maximal coclique. Then G is k-EKR for every $1 \le k \le \frac{\mu(G)}{2}$.

³Holroyd and Talbot, "Graphs with the Erdős-Ko-Rado property".

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Conjecture (HK-Property)

For any $k \ge 1$ and any tree T, there exists a leaf I of T such that $|\mathcal{I}_{\tau}^{k}(v)| \leq |\mathcal{I}_{\tau}^{k}(I)|$ for each $v \in V(T)$.

³Holroyd and Talbot, "Graphs with the Erdős–Ko–Rado property".

• The HK-property was proven for $k \le 4$, but the conjecture was shown to be false. 456

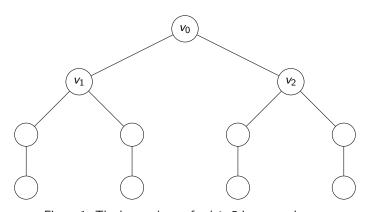


Figure 1: The largest k-star for $k \geq 5$ is centered at v_0

⁴Borg and Holroyd, "The Erdős-Ko-Rado properties of various graphs containing singletons".

⁵Borg, "Stars on trees".

⁶Baber, Some results in extremal combinatorics.

Some graphs that DO satisfy the HK-property⁷

- Caterpillars: A tree such that when you remove the leaves and incident edges, you get a path.
- Lobsters*: A tree such that when you remove the leaves and incident edges, you get a caterpillar.
- Spiders: A tree with exactly one vertex of degree greater than 2.

*Note: The graph shown in Figure 1 is a lobster. As such, it does not strictly satisfy the HK-property. Instead, the largest stars are centered at the vertices of degrees 1 or 2.

⁷Hurlbert and Kamat, "Erdős-Ko-Rado theorems for chordal graphs and trees".

Perfect Binary Tree

Definition (Depth of a vertex)

For a tree T = (V, E) with a root vertex $r \in V$, the **depth** of a vertex $v \in V$ is defined as the length of the path from the r to v.

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Definition (Perfect Binary Tree)

A **perfect binary tree** is a binary tree in which all the internal nodes have exactly two children and all the leaves are at the same depth.

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- At least partially.
- The lobster almost satisfies the HK property and the perfect binary tree has a close relation to the lobster.
- In addition, the perfect binary tree is very symmetric and has a lot of structure that we can maniputlate.

- Estrugo and Pastine⁸ proved the HK-property holds for caterpillars and partially lobsters by utilizing a 'flip' function alongside an 'escape-path' property.
- Why not expand the definition of the flip function to fit it to perfect binary trees?

⁸Hurlbert and Kamat, "Erdős-Ko-Rado theorems for chordal graphs and trees".

Definition (Escape Paths)

^aLet G = (V, E) be a graph and $P = v_1 v_2, \ldots, v_n$ a path of length n such that $P \subset G$. We say that P is an **escape path** from v_1 to v_n if $deg(v_n) = 1$ and $deg(v_i) = 2$ for every $2 \le i \le n - 2$. If this is the case, we say that v_1 has an escape path to v_n .

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Definition (Flip function)

Let G = (V, E) be a graph and $P = v_1 v_2, \dots, v_n$ be an escape path from v_1 to v_n in G. Then the flip of P in G, flip $P : V \to V$, is the function defined as follows:

$$\mathsf{flip}_P(v) = \begin{cases} v & \text{if } v \notin V(P) \\ v_{n+1-i} & \text{if } v = v_i \in V(P) \end{cases}$$

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• How do we enumerate our vertices in the perfect binary tree so that we can use it in the flip function?

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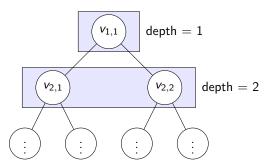
- How do we enumerate our vertices in the perfect binary tree so that we can use it in the flip function?
- One of the perfect binary tree?

We need to address the following questions:

- How do we enumerate our vertices in the perfect binary tree so that we can use it in the flip function?
- 4 How do we define a flip function so that it works for any vertex in the perfect binary tree?
- How do we define the escape paths in the perfect binary tree?

Notation

Let $\mathcal{V}_k \in V(T)$ be the set of vertices of depth k. We call \mathcal{V}_k as the depth vertex set of depth k. Index all vertices in \mathcal{V}_k from left to right as $v_{k,i}$, where k is the depth of the vertex and i is the index of the vertex in \mathcal{V}_k such that $1 \leq i \leq 2^{k-1}$.



Then utilizing the flip function on the depth vertex set, we tried to define the flip function diagonally on the perfect binary tree.

Our approach is as follows:

- Pick any leaf ℓ .
- Utilize the flip $_{\mathcal{K}}$ function on the depth vertex set of ℓ to flip it with either $\ell_{(k,2^{k-1}+1)}$ or $\ell_{(k,0)}$ (The leaves at the very extremes).
- Take the path P from the root to I.
- Apply a 'diagonal' flip function on P. (Note: This is still a work in progress).

We have now addressed 2 of the 3 questions:

- How do we enumerate our vertices in the perfect binary tree so that we can use it in the flip function?
- How do we define a flip function so that it works for any vertex in the perfect binary tree?
- How do we define the escape paths in the perfect binary tree?

Unfortunately, we were unable to expand the definition of the escape path to the perfect binary tree. This is because it does not satisfy the core idea that we can generate a single path aside from the 2 vertices that we seek to flip. This is primarily due to the fact that all internal vertices (Excluding the root) have degree 3.

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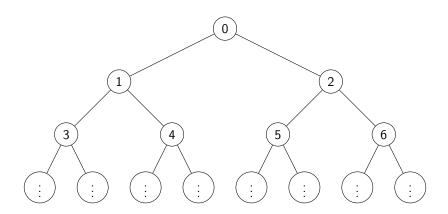
- We can use computer algorithms to generate cocliques for perfect binary trees.
- We can then verify the HK-property for perfect binary trees of a certain depth.
- We can then use the results to conjecture some properties that may aid us in understanding the HK-property for perfect binary trees.

An algorithm to generate a perfect binary tree in order.

```
Data: n \ge 0, where n is the depth of the perfect binary tree Result: A perfect binary tree graph's leaves Function perfect_binary_tree_generator(n):

\begin{array}{c|c} num\_vertices \leftarrow 2^{n+1} - 1; \\ leaves \leftarrow []; \\ last\_row\_start \leftarrow floor(num\_vertices/2); \\ \textbf{for } vertex \ in \ range(last\_row\_start, \ num\_vertices) \ \textbf{do} \\ & leaves.append(vertex); \\ & \textbf{end} \\ & \textbf{return } leaves \end{array}
```

The algorithm will generate a perfect binary tree of this form:



We then use the algorithm from Niskanen and Östergård, "Cliquer user's guide, version 1.0" to generate a coclique of maximum cardinality for our perfect binary tree.

```
Data: A perfect binary tree graph T
Result: All cocliques of T
Function enumerate_cocliques(T):
    cocliques \leftarrow [];
    cocliques.append(\emptyset);
   for vertex in T do
        new\_cocliques \leftarrow [];
       for coclique in cocliques do
           for neighbor in vertex.neighbors do
               if neighbor ∉ coclique then
                    new\_coclique \leftarrow coclique \cup \{neighbor\};
                    new_cocliques.append(new_coclique);
               end
           end
       end
        cocliques \leftarrow new\_cocliques;
   end
   return cocliques
```

- We can then use the results from the algorithm to verify the HK-property for perfect binary trees.
- Do note that the algorithm is a brute-force approach and is not efficient for large trees. Hence, in the future we plan to optimize the algorithm.

This is the data for a perfect binary tree of depth 5.

The results do indeed verify that the HK-property holds for perfect binary trees of depth 5. With the pattern, it might hold for any depth perfect binary tree.

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- The results do indeed verify that the HK-property holds for perfect binary trees of depth 5. With the pattern, it might hold for any depth perfect binary tree.
- It does also show us that all the leaves are included in the maximum coclique.
- However, patterns have a history of misleading mathematicians and as such, we will need a proof.

We approach this from a different angle.

What if we take a step back and observe what kind of properties we can utilize of the perfect binary tree?

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- We know that the perfect binary tree has a lot of leaves.

Wait....A lot of leaves?

Idea 3: A LOT OF LEAVES!

Observation:

From our computation of the cocliques, we observed that the maximum coclique always seemed to contain all the leaves of the perfect binary tree. So, maybe that always holds?

As we are mathematicians, perhaps it would be better to represent it more formally.

Idea 3: A LOT OF LEAVES!

Observation:

The maximum coclique always seems to contain the last depth vertex set (All the leaves) and step up from there to the root alternately.

If T is our perfect binary tree of depth d, then

$$\alpha(T) = 2^d + 2^{d-2} + \dots$$

When d is even, we see that

$$\alpha(T) = 2^d + 2^{d-2} + \ldots + 2^0$$

When d is odd, we see that

$$\alpha(T) = 2^d + 2^{d-2} + \ldots + 2^1$$

Idea 3: A LOT OF LEAVES!

We can then conjecture up a formula:

Conjecture

For any perfect binary tree T of depth d, the maximum coclique $\alpha(T)$ is given by

$$\alpha(T) = \sum_{i=0}^{\left\lfloor \frac{d}{2} \right\rfloor} 2^{d-2i}$$

This is still a work in progress, but we believe that we can give an inductive proof for this conjecture by inducting on d.

Idea 3: Inductive proof

If the previous conjecture holds, then we claim that:

Claim

There is a unique maximum coclique set that contains all the leaves.

Then from the claim and all the observations, we can conjecture the following:

Conjecture

Let T be a perfect binary tree of depth d. Let r be the root of T. Then, for all possible values of d and k, there exists a leaf l of T such that $|\mathcal{I}_T^k(v)| \leq |\mathcal{I}_T^k(l)|$ for each $v \in V \setminus r$.

Which is partially the HK conjecture. Note that this is the exact statement for the HK conjecture for lobsters given by Estrugo and Pastine.

⁹Estrugo and Pastine, "On stars in caterpillars and lobsters".

Open Questions and Future work

Note that a perfect binary tree is just a specific case for a perfect k-nary tree. So, we can probably generalize the results for perfect k-nary trees to show that they satisfy a partial HK-property, similar to those of the binary tree.

In addition, we can also investigate the HK-property for other types of binary trees (Full, Complete, Normal, etc) and see if they satisfy the HK-property. For future work, we plan to:

Thank You!

Summary

- We explored the Erdős-Ko-Rado theorem and its relevance to intersecting families of sets.
- Introduced perfect binary trees and their relation to the HK-property.
- Discussed the HK-property and its relevance to intersecting families of sets.
- Demonstrated the use of computer algorithms to verify the HK-property for perfect binary trees of depth 5.
- Presented three ideas to investigate the HK-property for perfect binary trees.