3D processing

4: ModelRotation
+ 3dgraphModel: graph
+ rotation(3dGraph,axis,angle): graph

- planerProjection(equationOfPlane, 3dGraph,boolean):2dGraph(Hidden all)

5: 3dToOrthographic
+ graphModel: graph
+ convert3dTo2d(3dgraph):[graph1,graph2,graph3]

6: HiddenEdgeCheck
+ ConvertToSolid(view1, view2, view3, 3dgraph): [graph1,graph2,graph3]

Output

11: Output

+saveToFile2d([g1,g2,g3]):none +saveToFile3d([3dGraph]):none +printToScreen(2dGraphs):none

Thank you