

```
%Anshuman and Aly
```

```
clc;  
clear;  
close all;
```

```
%Mona Lisa
```

```
% Read and convert image to grayscale
```

```
image = imread("Art Decor.png");  
grayImage = double(rgb2gray(image));
```

```
% Define Sobel kernels
```

```
sobelX = [-1 0 1; -2 0 2; -1 0 1];  
sobelY = [-1 -2 -1; 0 0 0; 1 2 1];
```

```
% Apply Sobel filter using convolution
```

```
[rows, cols] = size(grayImage);  
gradientX = zeros(rows, cols);  
gradientY = zeros(rows, cols);
```

```
% Convolve
```

```
for i = 2:rows-1  
    for j = 2:cols-1  
        region = grayImage(i-1:i+1, j-1:j+1);  
        gradientX(i, j) = sum(sum(region .* sobelX));  
        gradientY(i, j) = sum(sum(region .* sobelY));  
    end  
end
```

```
% Compute magnitude and gradient direction
```

```
magnitude = sqrt(gradientX.^2 + gradientY.^2);  
gradientDirection = atan2(gradientY, gradientX);
```

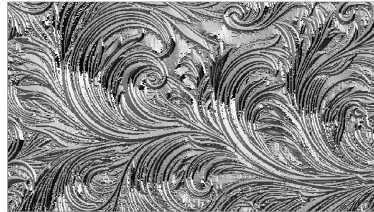
```
% Plots
```

```
figure;  
subplot(1, 2, 1), imshow(magnitude, []), title('Sobel Magnitude');  
subplot(1, 2, 2), imshow(gradientDirection, []), title('Gradient Direction');
```

**Sobel Magnitude**



**Gradient Direction**



## %2nd Problem

### % Gradient products

```
Ix2 = gradientX.^2;  
Iy2 = gradientY.^2;  
Ixy = gradientX .* gradientY;
```

### % Gaussian kernel (3x3)

```
gaussianKernel = [1 2 1; 2 4 2; 1 2 1] / 16;
```

### % Smooth gradient products using conv

```
Ix2_smoothed = conv2(Ix2, gaussianKernel, 'same');  
Iy2_smoothed = conv2(Iy2, gaussianKernel, 'same');  
Ixy_smoothed = conv2(Ixy, gaussianKernel, 'same');
```

```
lambdaRatios = {[1, 5], [5, 1], [1, 10], [10, 1]};  
threshold = 1e5;
```

```
% Initialize a marked image with the original grayscale image  
markedImage = grayImage;
```

### % Threshold for edges based on gradient magnitude

```
edgeThreshold = 1e2; % Adjust as needed  
edges = magnitude > edgeThreshold;
```

```

% Mark edges with 128
markedImage(edges) = 128;

for k = 1:length(lambdaRatios)
    lambda1 = lambdaRatios{k}(1);
    lambda2 = lambdaRatios{k}(2);

    % Compute  $R = \det(M) - k * \text{trace}(M)^2$ 
    detM = Ix2_smoothed .* Iy2_smoothed - Ixy_smoothed.^2;
    traceM = Ix2_smoothed + Iy2_smoothed;
    R = detM - (lambda1 / lambda2) * (traceM.^2);

    % Threshold R
    corners = R > threshold;

    grayImage = cast(grayImage, "uint8");
    imshow(grayImage)

    % Mark corners with 255
    markedImage(corners) = 255;

    % Display results
    figure;
    imshow(markedImage, []); % Show the image with marked corners and edges
    title(['Harris Corners and Edges (\lambda_1 = ', num2str(lambda1), ...
        ', \lambda_2 = ', num2str(lambda2), ')']);
end

```

Harris Corners and Edges ( $\lambda_1 = 1, \lambda_2 = 5$ )



Harris Corners and Edges ( $\lambda_1 = 5, \lambda_2 = 1$ )



Harris Corners and Edges ( $\lambda_1 = 1, \lambda_2 = 10$ )



Harris Corners and Edges ( $\lambda_1 = 10, \lambda_2 = 1$ )



Part a is more sensitive and will classify more regions as flat.

Part b reduces the number of flat regions, more strict.

Part a detects fewer corners because some regions are not classified as corners

Part b more likely to detect corners especially with regions of larger intensity variations.

```
%3rd Problem
se = ones(3, 3);

paddedImage = padarray(grayImage, [1, 1]);
% Padding
paddedImage = uint8(paddedImage);
% Initialize outputs
[rows, cols] = size(grayImage);
erodedImage = zeros(rows, cols);
dilatedImage = zeros(rows, cols);

% Erosion
for i = 2:rows+1
    for j = 2:cols+1
        region = paddedImage(i-1:i+1, j-1:j+1);
        erodedImage(i-1, j-1) = min(region(se == 1)); % Minimum in the neighborhood
    end
end

% Dilation
for i = 2:rows+1
    for j = 2:cols+1
        region = paddedImage(i-1:i+1, j-1:j+1);
        dilatedImage(i-1, j-1) = max(region(se == 1)); % Max in neighborhood
    end
end

% Opening
openedImage = zeros(rows, cols);
tempImage = padarray(erodedImage, [1, 1]);
for i = 2:rows+1
    for j = 2:cols+1
        region = tempImage(i-1:i+1, j-1:j+1);
        openedImage(i-1, j-1) = max(region(se == 1));
    end
end

% Closing
closedImage = zeros(rows, cols);
tempImage = padarray(dilatedImage, [1, 1]);
for i = 2:rows+1
    for j = 2:cols+1
        region = tempImage(i-1:i+1, j-1:j+1);
        closedImage(i-1, j-1) = min(region(se == 1));
    end
end
```

```

end
end

% Display results
figure;
subplot(2, 2, 1), imshow(erodedImage, []), title('Erosion');
subplot(2, 2, 2), imshow(dilatedImage, []), title('Dilation');
subplot(2, 2, 3), imshow(openedImage, []), title('Opening');
subplot(2, 2, 4), imshow(closedImage, []), title('Closing');

```

**Erosion**



**Dilation**



**Opening**



**Closing**



```

function grayImage = rgbToGrayscale(imagePath)

% Read the RGB image
rgbImage = imread(imagePath);

rgbImage = double(rgbImage);

% Extract RGB channels
R = rgbImage(:, :, 1); % R
G = rgbImage(:, :, 2); % G
B = rgbImage(:, :, 3); % B

% Apply the luminosity equation
grayImage = 0.2126 * R + 0.7152 * G + 0.0722 * B;

```

```
% Display the resulting grayscale image
figure;
imshow(grayImage, []);
title('Grayscale Image (Luminosity Method)');
end
```