# **Report of PA3**

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## Filter and Join

Use nested loops for both Join and HashEquiJoin. For Join, nested loop was implemented to go through all next child tuple pairs. For HashEquiJoin, it's nearly the same, but use a hash map to store all tuples in childl (under related fields).

it took approximately 4 hours.

## **Aggregates**

For IntegerAggregator, I create a data structure to store <code>group<value</code>, <code>count></code> info, and use a map to store <code><field</code>, <code>group></code> pairs. So if not grouping, the "group" will be indexed by a reserved field, which we can use it to generate result directly. For <code>StringAggregator</code>, just use the hash map to store group's count since there is only 1 COUNT operation.

It took about 3 hours. I was blocked at the beginning when trying to deal with different operations, but finally overcame by the design of the group data structure.

## **HeapFile Mutability**

For HeapPage.deleteTuple, once a tuple is deleted, mark the slot as unused.

In HeapPage, i iterate the slot and find the first empty slot to insert

For HeapFile, just followed doc.

This section took me about numerous days around 14 hours?

### **Insertion & Deletion**

This part looks about 3 hours.

the tuple deletion and and the insertion must be excuted in bufferpoll, and the steps are first check if the page is in the table., and then delete the page using yhe delete function implemented in HeapPage.java. the insertion function works as the same logic

The implementations of Insert and Delete are quite straightforward. Most time that I spent was debugging sys – Insert test. It keeps saying tuple desc doesn't match.