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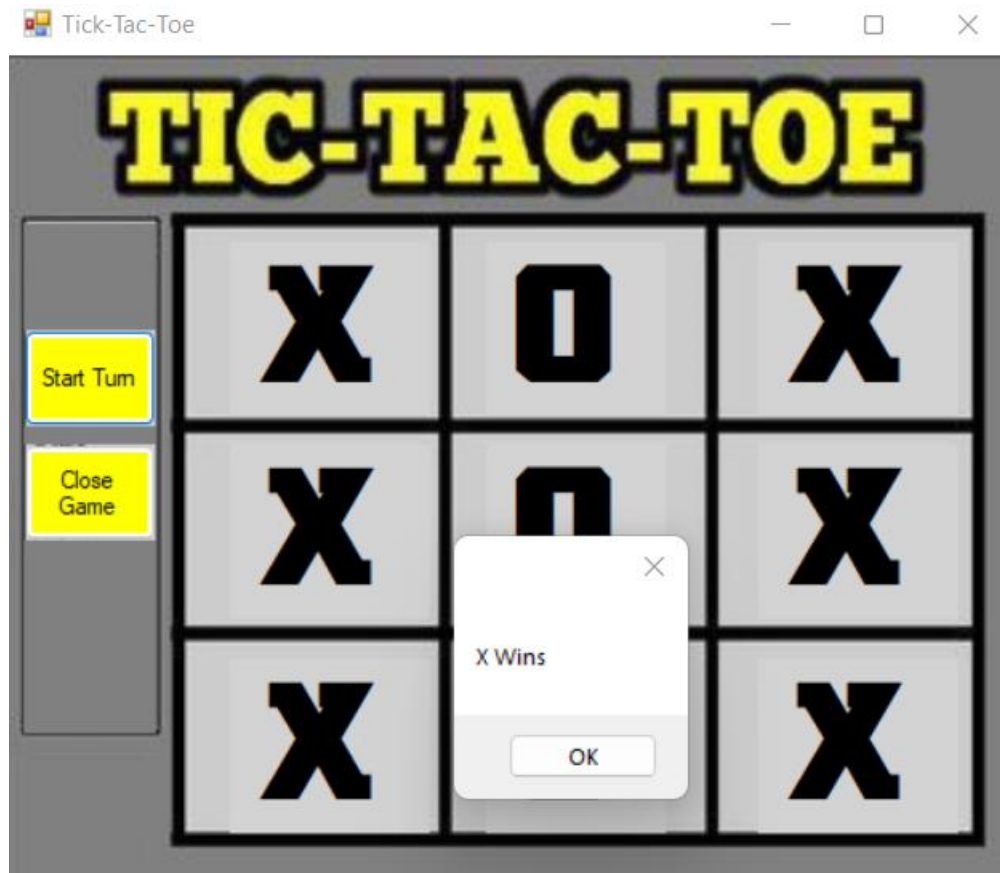
CST-150 Programing in C# 1

Week 6 / Activity 13

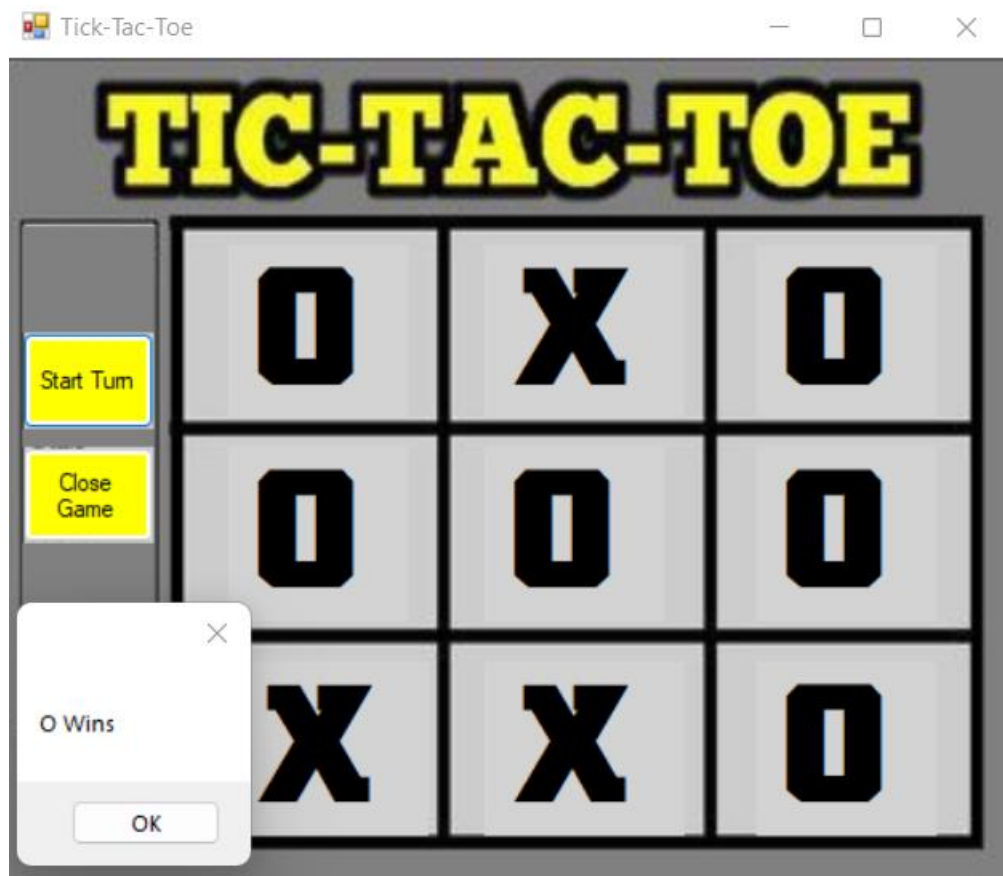
08/11/2022

Screenshots:

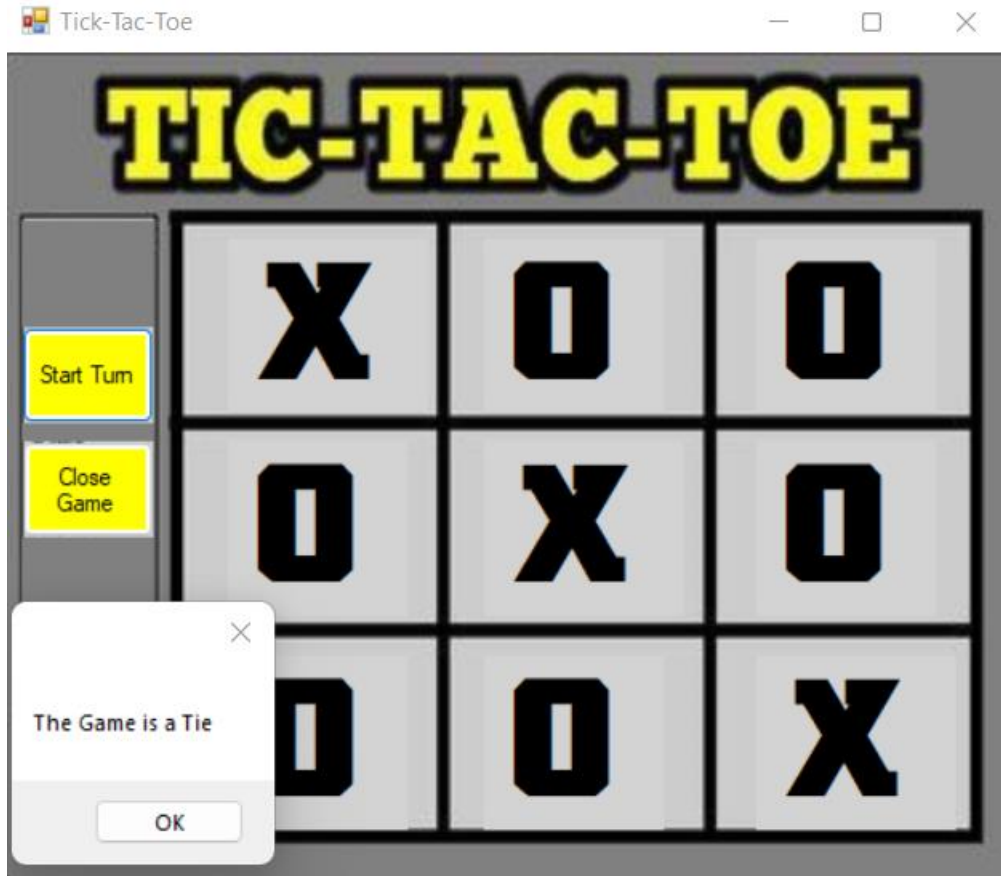
Program application x wins:



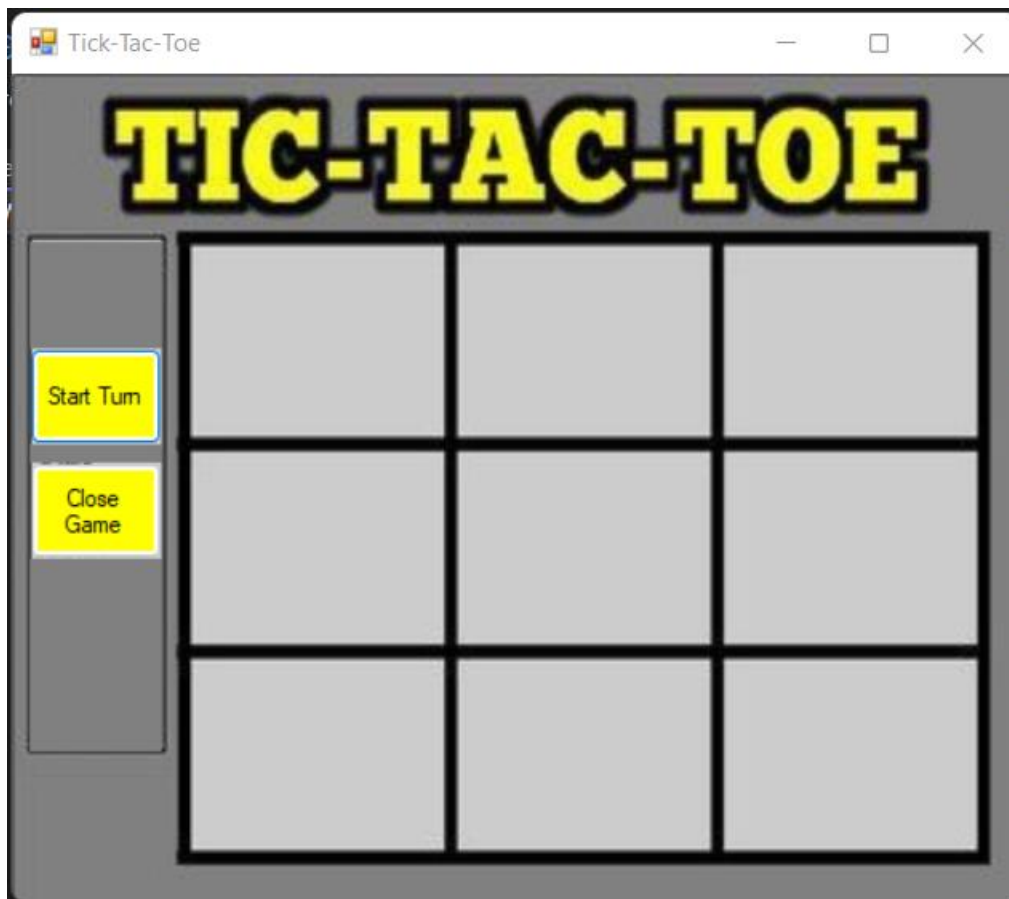
O wins:



Game ends in tie:



Program Start:



Code Running: No errors

Visual Studio IDE showing a C# project named "Week_6_Activity_13". The main editor displays the code for "Form1.cs [Design]". The code is a Windows Form application with a button click event handler.

```
197     else if (gamemat[0, 0] == 1 && gamemat[1, 1] == 1 && gamemat[2, 2] == 1)
198     {
199         winner = "X";
200     }
201     else if (gamemat[0, 2] == 1 && gamemat[1, 1] == 1 && gamemat[2, 0] == 1)
202     {
203         winner = "X";
204     }
205
206     return winner;
207 }
208
209
210 // reference
211 private void close_Click(object sender, EventArgs e)
212 {
213     this.Close();
214 }
215
216 }
```

The right sidebar shows the "Diagnostic Tools" pane, which includes a "Diagnostics session: 1:05 minutes" and a "Summary" tab. The "Summary" tab shows "Events" (0 of 0), "Memory Usage" (0 MB), and "CPU Usage" (0%).

The bottom status bar shows "Ready" and "11 0/0 99+ master C# Activity".