

DE CONSTRUCTION OF

MONOPOLY

BY ATHUL K M
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ABOUT MONOPOLY

Monopoly is a multiplayer economics-themed board game. In the game, players roll two dice to move around the game board, buying and trading properties and developing them with houses and hotels.

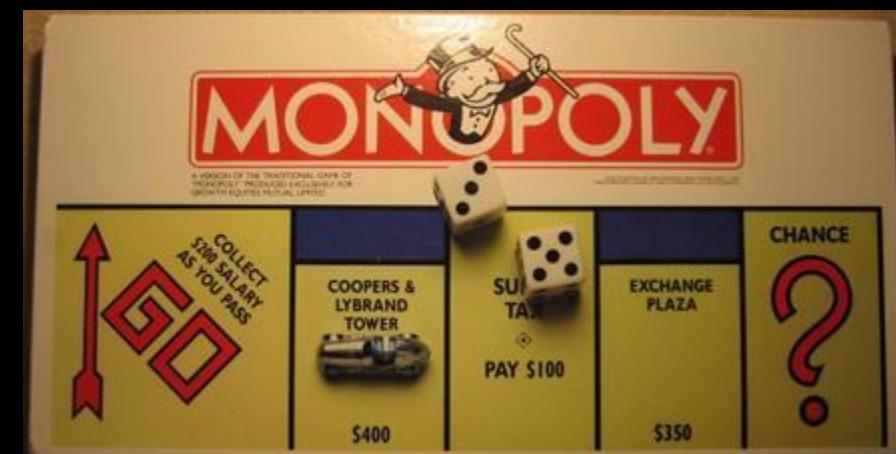
Players collect rent from their opponents and aim to drive them into bankruptcy. Money can also be gained or lost through *Chance* and *Community Chest* cards and tax squares. Players receive a salary every time they pass "Go" and can end up in jail, from which they cannot move until they have met one of three conditions.

Monopoly has become a part of international popular culture, having been licensed locally in more than 113 countries and printed in more than 46 languages. As of 2015, it was estimated that the game had sold 275 million copies worldwide.

MR MONOPOLY

Mr. Monopoly is the mascot of the board game of Monopoly. He is depicted as a portly old man with a moustache who wears a morning suit with a bowtie and top hat. In large parts of the world he is known, additionally or exclusively, as the Monopoly Man, "Rich Uncle" Pennybags, Milburn Pennybags, or the Monopoly Guy. He also appears in the related games Rich Uncle, Advance to Boardwalk, Free Parking, Don't Go to Jail, Monopoly City, Monopoly Junior, and Monopoly Deal.

Between 1985 and 2008, the character appeared in the second "O" in the word *Monopoly* as part of the game's logo. More recently, he is depicted over the word "Monopoly", drawn in a 3-D style, extending his right hand. However, he no longer appears uniformly on every Monopoly game box.

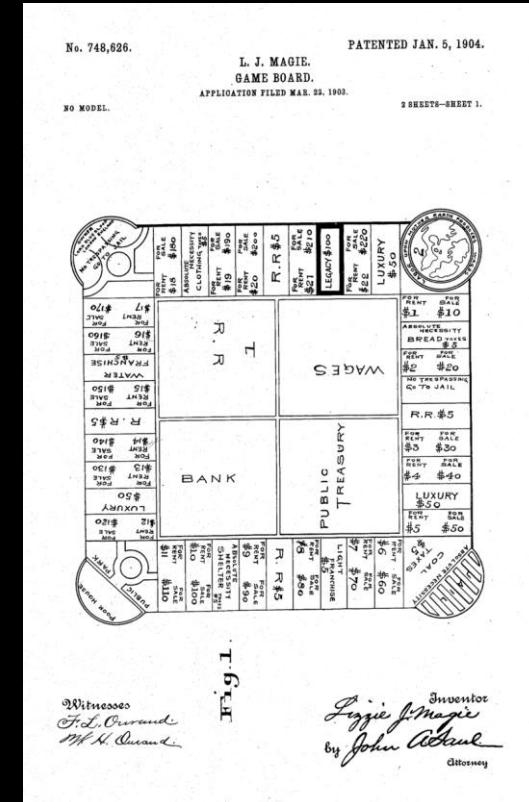


HISTORY OF MONOPOLY

The history of Monopoly can be traced back to 1903, when American anti-monopolist Lizzie Magie created a game called The Landlord's Game that she hoped would explain the single-tax theory of Henry George as laid out in his book *Progress and Poverty*. It was intended as an educational tool to illustrate the negative aspects of concentrating land in private monopolies. She took out a patent in 1904. Her game was self-published beginning in 1906.



Elizabeth J. Magie Phillips

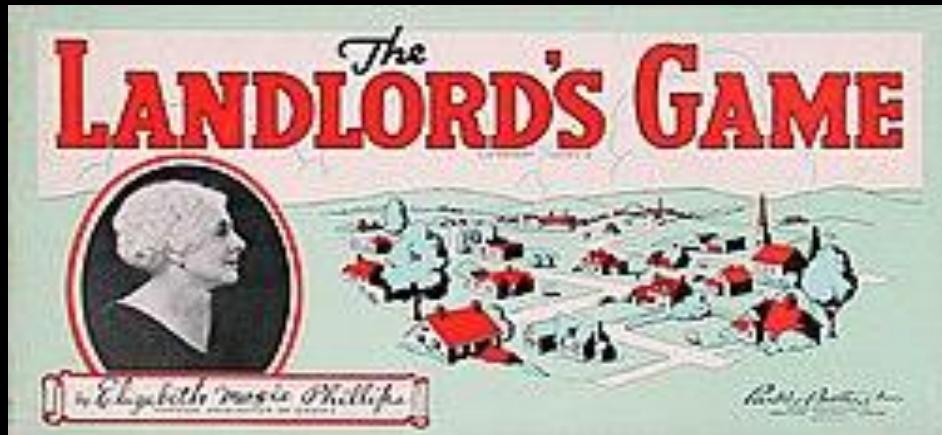


The patent in 1904

HISTORY OF MONOPOLY

Magie created two sets of rules: an anti-monopolist set in which all were rewarded when wealth was created, and a monopolist set in which the goal was to create monopolies and crush opponents.

Several variant board games, based on her concept, were developed from 1906 through the 1930s; they involved both the process of buying land for its development, and the sale of any undeveloped property. Cardboard houses were added, and rents increased as they were added to a property. Magie patented the game again in 1923.



Cover of the game, displaying creator Elizabeth Magie



Darrow posing with a *Monopoly* board game set

After the meeting, the Charles Todds introduced Charles Darrow to *The Landlord's Game*, which they then played several times. The game was entirely new to Darrow, and he asked the Todds for a written set of the rules. After that night, Darrow went on to utilize it to distribute the game himself as *Monopoly*.

The Parker Brothers bought the game's copyrights from Darrow. When the company learned Darrow was not the sole inventor of the game, it bought the rights to Magie's patent for \$500.



Parker Brothers was an American toy and game manufacturer which in 1991 became a brand of Hasbro.



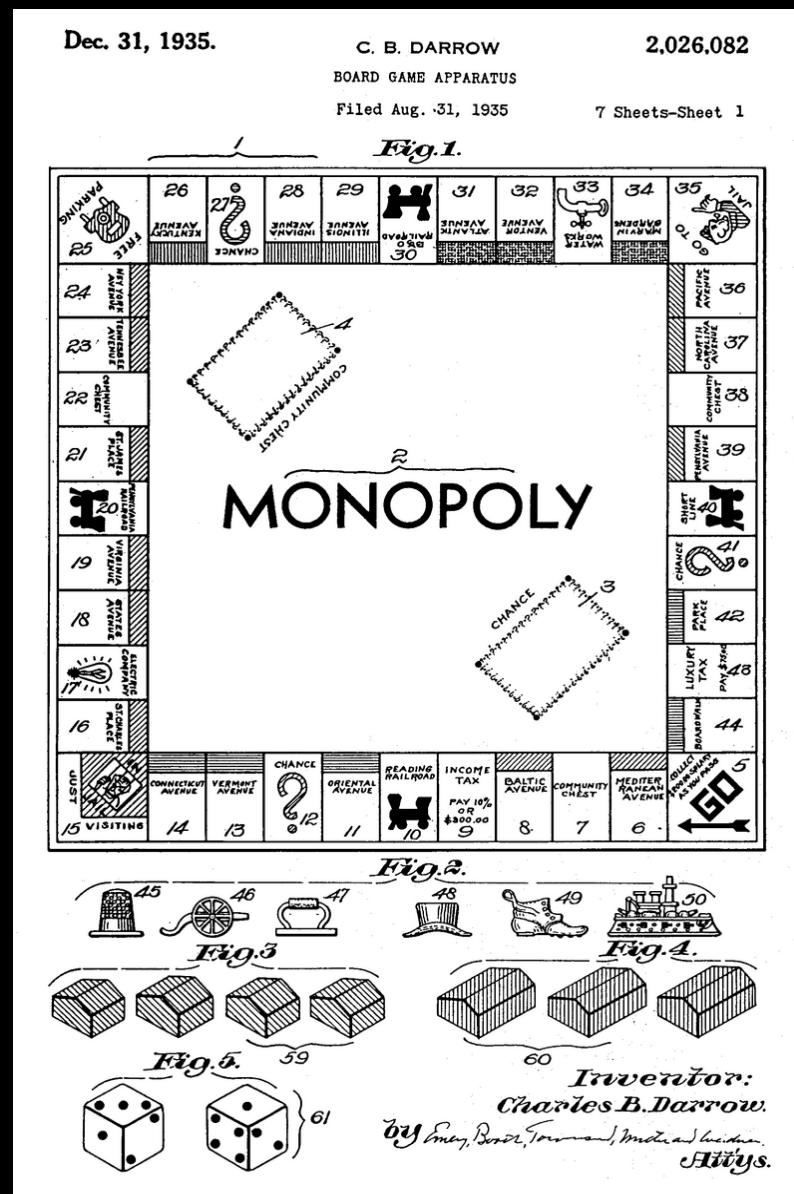
Current dealer of Monopoly Games

FIRST MONOPOLY GAME

The Monopoly game board consists of forty spaces containing twenty-eight properties—twenty-two streets (grouped into eight distinct color groups), four railroads, and two utilities—three Chance spaces, three Community Chest spaces, a Luxury Tax space, an Income Tax space, and the four corner squares: GO, (In) Jail/Just Visiting, Free Parking, and Go to Jail

US VERSIONS

There have since been some changes to the board. Not all of the Chance and Community Chest cards as shown in the 1935 patent were used in editions from 1936/1937 onwards. Graphics with the Mr. Monopoly character (then known as "Rich Uncle Pennybags") were added in that same time-frame. A graphic of a chest containing coins was added to the Community Chest spaces, as were the flat purchase prices of the properties. Traditionally, the Community Chest cards were yellow (although they were sometimes printed on blue stock) with no decoration or text on the back; the Chance cards were orange with no text or decoration on the back.



The original 1935 *Monopoly* board patent



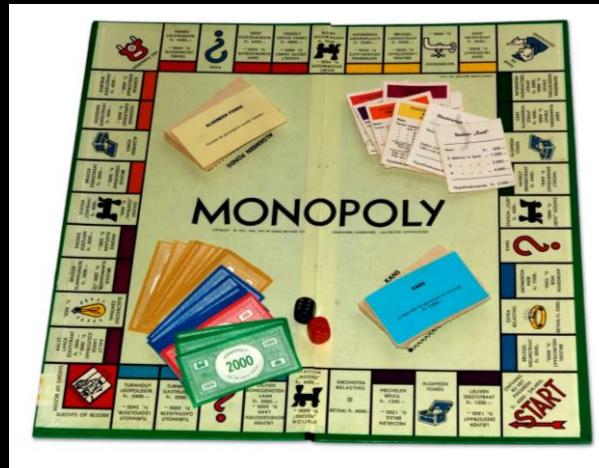
UK VERSIONS

In the 1930s, John Waddington Ltd., known as Waddingtons, was a printing company in Leeds that had branched out into packaging and the production of playing cards. Waddingtons had sent the card game Lexicon to Parker Brothers hoping to interest it in publishing the game in the United States. In a similar fashion, Parker Brothers sent over a copy of Monopoly to Waddingtons early in 1935 before the game had been put into production in the United States.

GERMAN



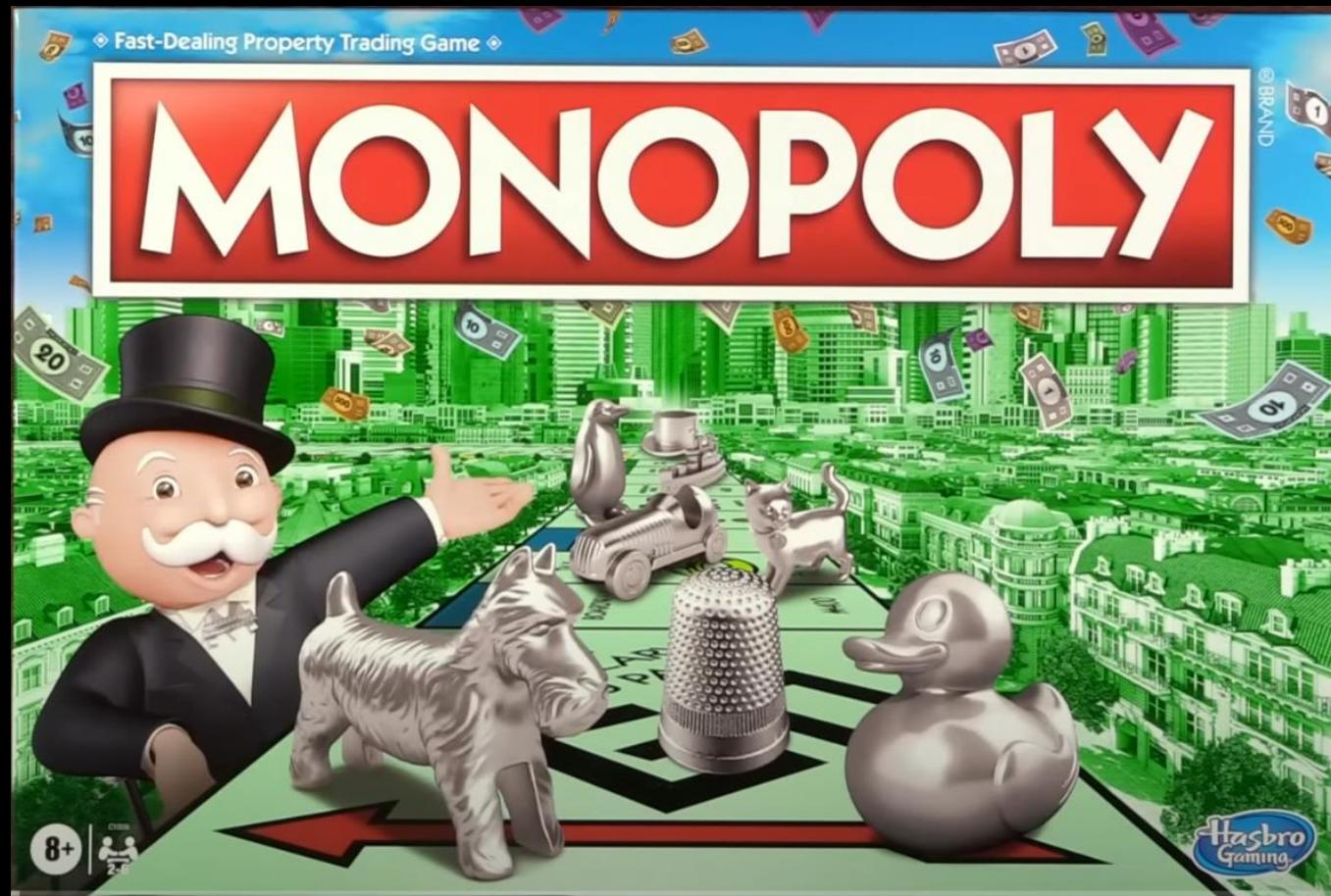
BELGIAN



AMERICAN JEWISH



UNBOXING MONOPOLY

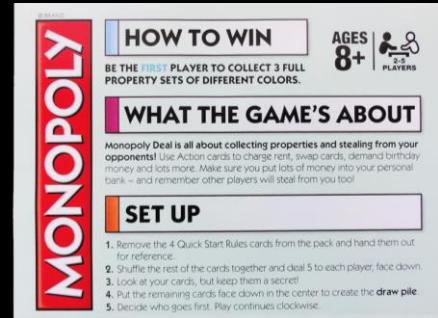


INSIDE THE BOX

Inside a Monopoly box, you'll find a game board, player tokens, property Title Deed cards, Chance and Community Chest cards, Monopoly money, houses, hotels, two dice, and a rulebook..



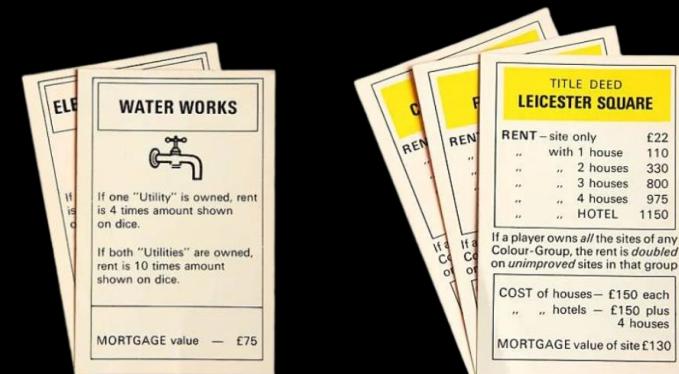
Game Board



Rule Book



Set of houses, hotels and two dice



Special Cards



Set of different player tokens



Set of different currencies



Property Cards

Chest and chance Cards **10**

HOW TO PLAY MONOPOLY

Objective, Skills, Game Setup, Basic rules, Land Rules, Jail Rules, Build Rules, Trading Rules, Bank Rules, Winning Rule.



OBJECTIVE

The goal is to become the wealthiest player by buying, renting, and selling properties and eventually forcing other players into bankruptcy.

SKILLS :

Negotiation

Resource Management

Financial Management

Strategy

GAME SETUP

Players: 2–8 players.

Money Given: About \$1500

Board: Place the board in the center with all players around it.

Banker: Choose one player as the banker. The banker handles money, Title Deeds, houses, hotels, and auctions.

Money Distribution: Each player starts with \$1,500 in various denominations.

Tokens: Each player chooses a token to represent them on the board.

Properties: Shuffle the Chance and Community Chest cards and place them face down in their respective spots.

Dice: Use two six-sided dice for movement.



BASIC RULES

Starting the Game: Players roll the dice. The highest roller goes first, and turns proceed clockwise.

Movement: On each turn, roll the dice and move your token the number of spaces shown. If you land on or pass "Go," collect \$200 from the bank.

Free Parking: Nothing happens; it's a rest spot.

JAIL RULES

If you land on the "Go to Jail" space, move your token directly to jail. You can leave by:

- Rolling doubles on any of your next three turns.
- Paying \$50 before your next turn.
- Using a "Get Out of Jail Free" card if you have one.



You can visit jails or get out by paying



Own land by placing houses or hotels



Multiples house can be replaced with hotels

LAND RULES :

Property: If you land on an unowned property, you can buy it from the bank at the listed price. If you don't want to buy, the banker auctions it to other players.

Rent: If you land on a property owned by another player, you must pay rent according to the property's Title Deed.

Chance/Community Chest: Draw a card from the respective deck and follow its instructions.

Income Tax/Luxury Tax: Pay the specified amount to the bank.

BUILD RULES

Once you own all properties in a color group, you can start building houses and hotels to increase the rent.

Houses: Can be bought from the bank and must be built evenly across the properties in a group.

Hotels: Once you have four houses on each property in a group, you can buy hotels.

TRADING RULES

Players can trade properties, money, or Get Out of Jail Free cards. Negotiations between the players can easily change the flow of the game.



Players can exchange the properties with or without money on the basis of personal agreements

WINNING RULE

The game ends when all players but one are bankrupt. The remaining player wins!

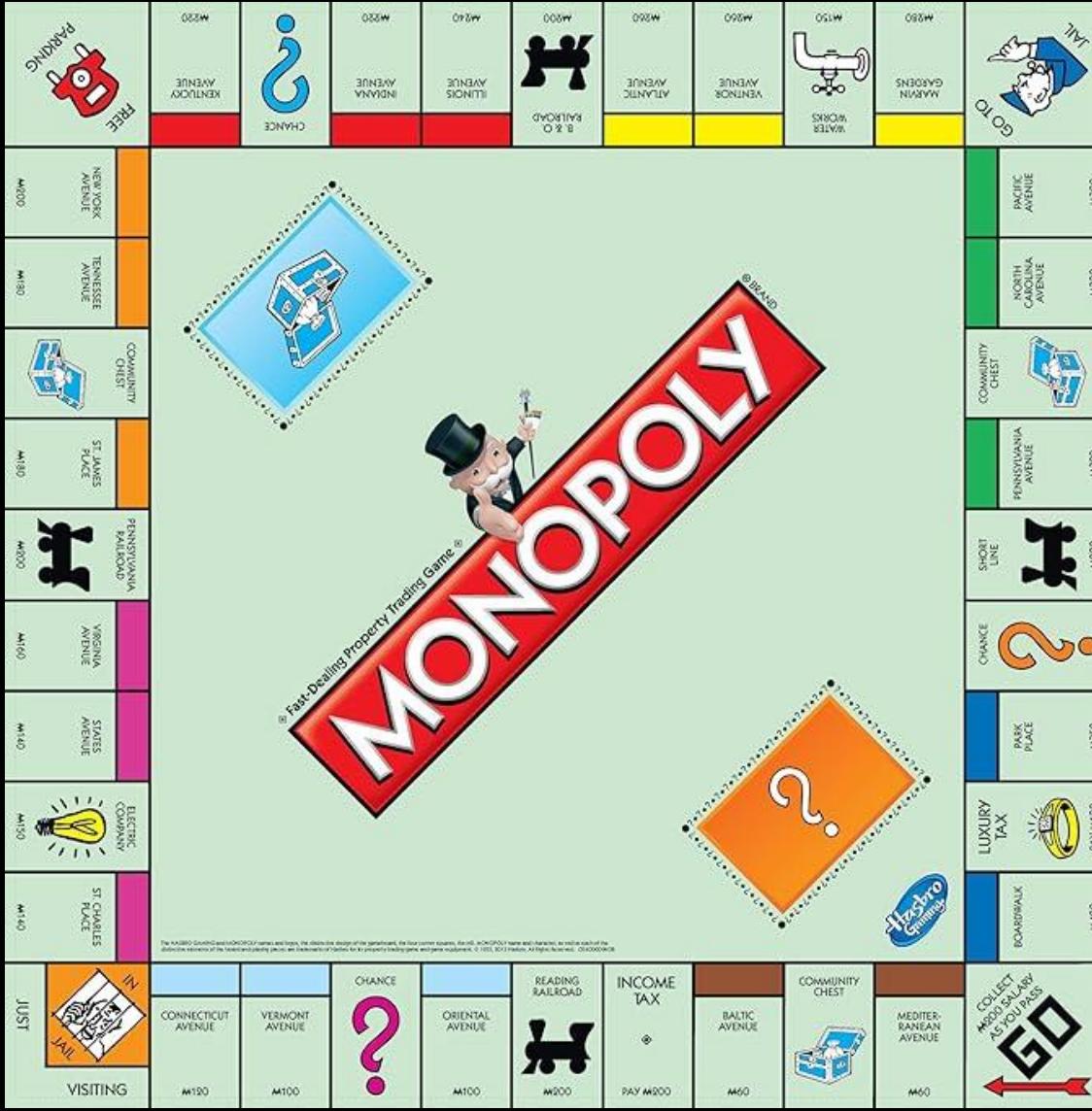
If the game is not able to finish as if the player keep on playing the sudden move is to stop the game and count the amount of money each player have and also the amount of the property they own in each places.

BANK RULES :

If a player owes more money than they can pay (either to the bank or another player), they are bankrupt and out of the game.

Sometimes the players can offer the bank for loan like policies for the sudden survival from his failure to the bankrupt.





ABOUT THE BOARD

The Monopoly board consists of 40 spaces divided into:

1. GO: Collect \$200 when passing or landing on it.

2. Properties: Color coded groups where players can buy, develop, and charge rent.

The 8 groups include: Brown, Light Blue, Pink, Orange, Red, Yellow, Green, Dark Blue.

3. Railroads: 4 railroads (Reading, Pennsylvania, B&O, Short Line) that increase rent when more are owned.

4. Utilities: Electric Company and Water Works. Rent depends on dice rolls.

5. Tax Spaces: Income Tax (\$200 or 10%) and Luxury Tax (\$100).

6. Chance & Community Chest**: Draw cards that provide rewards or penalties.

7. Jail: Players go to Jail via the "Go to Jail" space or card and must get out by rolling doubles, paying \$50, or using a Get Out of Jail Free card.

8. Free Parking: No special actions.

9. Go to Jail: Move directly to Jail.

PROPERTY CARDS OF MONOPOLY

There are 8 sets of cards of different properties with different card color. The player can buy any of these properties from the banker by paying the price of the property. The player can setup houses, hotels and even charge rent when the opponent land on them.

BROWN CARDS

TITLE DEED MEDITERRANEAN AVENUE	
RENT \$2.	
WITH 1 HOUSE	\$10.
WITH 2 HOUSES	30.
WITH 3 HOUSES	90.
WITH 4 HOUSES	160.
WITH HOTEL \$250	
MORTGAGE VALUE \$30.	
HOUSES COST \$50. EACH	
HOTELS, \$50. PLUS 4 HOUSES	

IF A PLAYER OWNS ALL THE LOTS OF ANY COLOR-GROUP, THE RENT IS DOUBLED ON UNIMPROVED LOTS IN THAT GROUP.

TITLE DEED BALTIC AVENUE	
RENT \$4.	
WITH 1 HOUSE	\$20.
WITH 2 HOUSES	\$60.
WITH 3 HOUSES	\$180.
WITH 4 HOUSES	\$320.
WITH HOTEL \$450	
MORTGAGE VALUE \$30.	
HOUSES COST \$50. EACH	
HOTELS, \$50. PLUS 4 HOUSES	

IF A PLAYER OWNS ALL THE LOTS OF ANY COLOR-GROUP, THE RENT IS DOUBLED ON UNIMPROVED LOTS IN THAT GROUP.

TITLE DEED VERMONT AVENUE	
RENT \$6.	
WITH 1 HOUSE	\$30.
WITH 2 HOUSES	\$90.
WITH 3 HOUSES	\$270.
WITH 4 HOUSES	\$400.
WITH HOTEL \$550	
MORTGAGE VALUE \$50.	
HOUSES COST \$50. EACH	
HOTELS, \$50. PLUS 4 HOUSES	

IF A PLAYER OWNS ALL THE LOTS OF ANY COLOR-GROUP, THE RENT IS DOUBLED ON UNIMPROVED LOTS IN THAT GROUP.

LIGHT BLUE CARDS

TITLE DEED ORIENTAL AVENUE	
RENT \$6.	
WITH 1 HOUSE	\$30.
WITH 2 HOUSES	\$90.
WITH 3 HOUSES	\$270.
WITH 4 HOUSES	\$400.
WITH HOTEL \$550	
MORTGAGE VALUE \$50.	
HOUSES COST \$50. EACH	
HOTELS, \$50. PLUS 4 HOUSES	

IF A PLAYER OWNS ALL THE LOTS OF ANY COLOR-GROUP, THE RENT IS DOUBLED ON UNIMPROVED LOTS IN THAT GROUP.

TITLE DEED CONNECTICUT AVENUE	
RENT \$8.	
WITH 1 HOUSE	\$40.
WITH 2 HOUSES	\$100.
WITH 3 HOUSES	\$300.
WITH 4 HOUSES	\$450.
WITH HOTEL \$600	
MORTGAGE VALUE \$60.	
HOUSES COST \$50. EACH	
HOTELS, \$50. PLUS 4 HOUSES	

IF A PLAYER OWNS ALL THE LOTS OF ANY COLOR-GROUP, THE RENT IS DOUBLED ON UNIMPROVED LOTS IN THAT GROUP.

DARK BLUE CARDS

TITLE DEED PARK PLACE	
RENT \$35.	
WITH 1 HOUSE	\$175.
WITH 2 HOUSES	\$500.
WITH 3 HOUSES	\$1100.
WITH 4 HOUSES	\$1300.
WITH HOTEL \$1500	
MORTGAGE VALUE \$175.	
HOUSES COST \$200. EACH	
HOTELS, \$200. PLUS 4 HOUSES	

IF A PLAYER OWNS ALL THE LOTS OF ANY COLOR-GROUP, THE RENT IS DOUBLED ON UNIMPROVED LOTS IN THAT GROUP.

TITLE DEED BOARDWALK	
RENT \$50.	
WITH 1 HOUSE	\$200.
WITH 2 HOUSES	\$600.
WITH 3 HOUSES	\$1400.
WITH 4 HOUSES	\$1700.
WITH HOTEL \$2000	
MORTGAGE VALUE \$200.	
HOUSES COST \$200. EACH	
HOTELS, \$200. PLUS 4 HOUSES	

IF A PLAYER OWNS ALL THE LOTS OF ANY COLOR-GROUP, THE RENT IS DOUBLED ON UNIMPROVED LOTS IN THAT GROUP.

TITLE DEED ST. CHARLES PLACE	
RENT \$10.	
WITH 1 HOUSE	\$50.
WITH 2 HOUSES	\$150.
WITH 3 HOUSES	\$450.
WITH 4 HOUSES	\$625.
WITH HOTEL \$750	
MORTGAGE VALUE \$70.	
HOUSES COST \$100. EACH	
HOTELS, \$100. PLUS 4 HOUSES	

IF A PLAYER OWNS ALL THE LOTS OF ANY COLOR-GROUP, THE RENT IS DOUBLED ON UNIMPROVED LOTS IN THAT GROUP.

TITLE DEED STATES AVENUE	
RENT \$10.	
WITH 1 HOUSE	\$50.
WITH 2 HOUSES	\$150.
WITH 3 HOUSES	\$450.
WITH 4 HOUSES	\$625.
WITH HOTEL \$750	
MORTGAGE VALUE \$70.	
HOUSES COST \$100. EACH	
HOTELS, \$100. PLUS 4 HOUSES	

IF A PLAYER OWNS ALL THE LOTS OF ANY COLOR-GROUP, THE RENT IS DOUBLED ON UNIMPROVED LOTS IN THAT GROUP.

TITLE DEED VIRGINIA AVENUE	
RENT \$12.	
WITH 1 HOUSE	\$60.
WITH 2 HOUSES	\$180.
WITH 3 HOUSES	\$500.
WITH 4 HOUSES	\$700.
WITH HOTEL \$900	
MORTGAGE VALUE \$80.	
HOUSES COST \$100. EACH	
HOTELS, \$100. PLUS 4 HOUSES	

IF A PLAYER OWNS ALL THE LOTS OF ANY COLOR-GROUP, THE RENT IS DOUBLED ON UNIMPROVED LOTS IN THAT GROUP.

TITLE DEED ATLANTIC AVENUE	
RENT \$22.	
WITH 1 HOUSE	\$110.
WITH 2 HOUSES	\$330.
WITH 3 HOUSES	\$800.
WITH 4 HOUSES	\$975.
WITH HOTEL \$1150	
MORTGAGE VALUE \$130.	
HOUSES COST \$150. EACH	
HOTELS, \$150. PLUS 4 HOUSES	

IF A PLAYER OWNS ALL THE LOTS OF ANY COLOR-GROUP, THE RENT IS DOUBLED ON UNIMPROVED LOTS IN THAT GROUP.

TITLE DEED VENTNOR AVENUE	
RENT \$22.	
WITH 1 HOUSE	\$110.
WITH 2 HOUSES	\$330.
WITH 3 HOUSES	\$800.
WITH 4 HOUSES	\$975.
WITH HOTEL \$1150	
MORTGAGE VALUE \$130.	
HOUSES COST \$150. EACH	
HOTELS, \$150. PLUS 4 HOUSES	

IF A PLAYER OWNS ALL THE LOTS OF ANY COLOR-GROUP, THE RENT IS DOUBLED ON UNIMPROVED LOTS IN THAT GROUP.

TITLE DEED MARVIN GARDENS	
RENT \$24.	
WITH 1 HOUSE	\$120.
WITH 2 HOUSES	\$360.
WITH 3 HOUSES	\$850.
WITH 4 HOUSES	\$1025.
WITH HOTEL \$1200	
MORTGAGE VALUE \$140.	
HOUSES COST \$150. EACH	
HOTELS, \$150. PLUS 4 HOUSES	

IF A PLAYER OWNS ALL THE LOTS OF ANY COLOR-GROUP, THE RENT IS DOUBLED ON UNIMPROVED LOTS IN THAT GROUP.

TITLE DEED PROSPECT AVENUE	
RENT \$26.	
WITH 1 HOUSE	\$130.
WITH 2 HOUSES	\$390.
WITH 3 HOUSES	\$900.
WITH 4 HOUSES	\$1100.
WITH HOTEL \$1275	
MORTGAGE VALUE \$150.	
HOUSES COST \$200. EACH	
HOTELS, \$200. PLUS 4 HOUSES	

IF A PLAYER OWNS ALL THE LOTS OF ANY COLOR-GROUP, THE RENT IS DOUBLED ON UNIMPROVED LOTS IN THAT GROUP.

TITLE DEED NORTH CAROLINA AVENUE	
RENT \$26.	
WITH 1 HOUSE	\$130.
WITH 2 HOUSES	\$390.
WITH 3 HOUSES	\$900.
WITH 4 HOUSES	\$1100.
WITH HOTEL \$1275	
MORTGAGE VALUE \$150.	
HOUSES COST \$200. EACH	
HOTELS, \$200. PLUS 4 HOUSES	

IF A PLAYER OWNS ALL THE LOTS OF ANY COLOR-GROUP, THE RENT IS DOUBLED ON UNIMPROVED LOTS IN THAT GROUP.

TITLE DEED PENNSYLVANIA AVENUE	
RENT \$28.	
WITH 1 HOUSE	\$150.
WITH 2 HOUSES	\$450.
WITH 3 HOUSES	\$1000.
WITH 4 HOUSES	\$1200.
WITH HOTEL \$1400	
MORTGAGE VALUE \$160.	
HOUSES COST \$200. EACH	
HOTELS, \$200. PLUS 4 HOUSES	

IF A PLAYER OWNS ALL THE LOTS OF ANY COLOR-GROUP, THE RENT IS DOUBLED ON UNIMPROVED LOTS IN THAT GROUP.

PROPERTY CARDS OF MONOPOLY



ORANGE CARDS

TITLE DEED ST. JAMES PLACE	
RENT \$14.	
WITH 1 HOUSE	\$70.
WITH 2 HOUSES	\$200.
WITH 3 HOUSES	\$550.
WITH 4 HOUSES	\$750.
WITH HOTEL \$950	
MORTGAGE VALUE \$90.	
HOUSES COST \$100. EACH	
HOTELS, \$100. PLUS 4 HOUSES	

IF A PLAYER OWNS ALL THE LOTS OF ANY COLOR-GROUP, THE RENT IS DOUBLED ON UNIMPROVED LOTS IN THAT GROUP.

TITLE DEED TENNESSEE AVENUE	
RENT \$14.	
WITH 1 HOUSE	\$70.
WITH 2 HOUSES	\$200.
WITH 3 HOUSES	\$550.
WITH 4 HOUSES	\$750.
WITH HOTEL \$950	
MORTGAGE VALUE \$90.	
HOUSES COST \$100. EACH	
HOTELS, \$100. PLUS 4 HOUSES	

IF A PLAYER OWNS ALL THE LOTS OF ANY COLOR-GROUP, THE RENT IS DOUBLED ON UNIMPROVED LOTS IN THAT GROUP.

TITLE DEED NEW YORK AVENUE	
RENT \$16.	
WITH 1 HOUSE	\$80.
WITH 2 HOUSES	\$220.
WITH 3 HOUSES	\$600.
WITH 4 HOUSES	\$800.
WITH HOTEL \$1000	
MORTGAGE VALUE \$100.	
HOUSES COST \$100. EACH	
HOTELS, \$100. PLUS 4 HOUSES	

IF A PLAYER OWNS ALL THE LOTS OF ANY COLOR-GROUP, THE RENT IS DOUBLED ON UNIMPROVED LOTS IN THAT GROUP.

TITLE DEED KENTUCKY AVENUE	
RENT \$18.	
WITH 1 HOUSE	\$90.
WITH 2 HOUSES	\$250.
WITH 3 HOUSES	\$700.
WITH 4 HOUSES	\$875.
WITH HOTEL \$1050	
MORTGAGE VALUE \$110.	
HOUSES COST \$150. EACH	
HOTELS, \$150. PLUS 4 HOUSES	

IF A PLAYER OWNS ALL THE LOTS OF ANY COLOR-GROUP, THE RENT IS DOUBLED ON UNIMPROVED LOTS IN THAT GROUP.

TITLE DEED INDIANA AVENUE	
RENT \$18.	
WITH 1 HOUSE	\$90.
WITH 2 HOUSES	\$250.
WITH 3 HOUSES	\$700.
WITH 4 HOUSES	\$875.
WITH HOTEL \$1050	
MORTGAGE VALUE \$110.	
HOUSES COST \$150. EACH	
HOTELS, \$150. PLUS 4 HOUSES	

IF A PLAYER OWNS ALL THE LOTS OF ANY COLOR-GROUP, THE RENT IS DOUBLED ON UNIMPROVED LOTS IN THAT GROUP.

TITLE DEED ILLINOIS AVENUE	
RENT \$20.	
WITH 1 HOUSE	\$100.
WITH 2 HOUSES	\$300.
WITH 3 HOUSES	\$750.
WITH 4 HOUSES	\$925.
WITH HOTEL \$1100	
MORTGAGE VALUE \$120.	
HOUSES COST \$150. EACH	
HOTELS, \$150. PLUS 4 HOUSES	

IF A PLAYER OWNS ALL THE LOTS OF ANY COLOR-GROUP, THE RENT IS DOUBLED ON UNIMPROVED LOTS IN THAT GROUP.

YELLOW CARDS

GREEN CARDS

OTHER PROPERTY CARDS OF MONOPOLY

There are 2 sets of cards that are not like the other properties, where these properties stick more to the imaginary government like the basic services for running the city like the transportation, electric company and the water works. Like the other properties the player can buy any of these properties from the banker by paying the price of the property. The player can setup houses, hotels and even charge rent when the opponent land on them.

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RAILWAY STATIONS

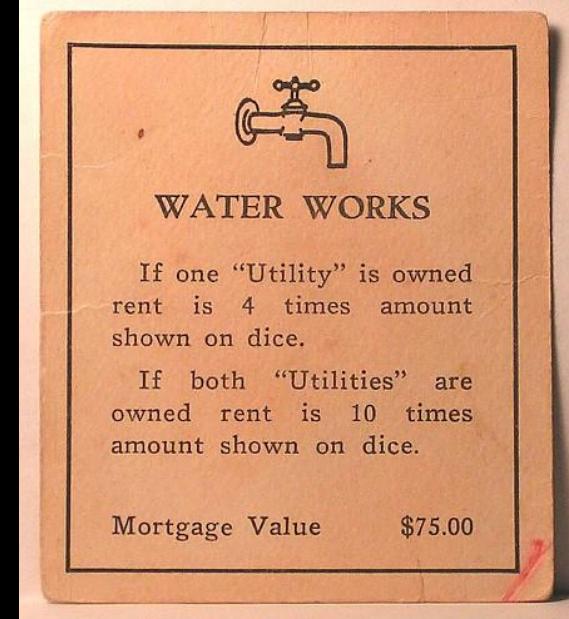
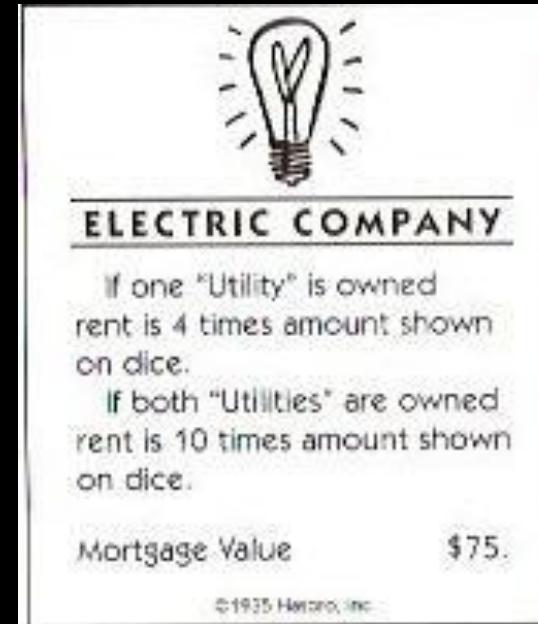

READING RAILROAD
RENT \$ 25.
IF 2 R.R.'S ARE OWNED \$ 50.
IF 3 R.R.'S ARE OWNED \$ 100.
IF 4 R.R.'S ARE OWNED \$ 200.
MORTGAGE VALUE \$100.


B. & O. RAILROAD
RENT \$ 25.
IF 2 R.R.'S ARE OWNED \$ 50.
IF 3 R.R.'S ARE OWNED \$ 100.
IF 4 R.R.'S ARE OWNED \$ 200.
MORTGAGE VALUE \$100.


PENNSYLVANIA RAILROAD
RENT \$ 25.
IF 2 R.R.'S ARE OWNED \$ 50.
IF 3 R.R.'S ARE OWNED \$ 100.
IF 4 R.R.'S ARE OWNED \$ 200.
MORTGAGE VALUE \$100.


SHORT LINE
RENT \$ 25.
IF 2 R.R.'S ARE OWNED \$ 50.
IF 3 R.R.'S ARE OWNED \$ 100.
IF 4 R.R.'S ARE OWNED \$ 200.
MORTGAGE VALUE \$100.

UTILITIES





If the player lands in any of these plots on the game the player can choose a card from the chance cards which can create a advantage or disadvantage move, like get free money from the banker or direct entry to the jail or pay fines.



Same like the chance cards, the community cards can make the same moves but sometimes the player can claim bigger rewards that the chance cards

NEW CARD

The Bus Ticket is a new card in Monopoly: The Mega Edition.

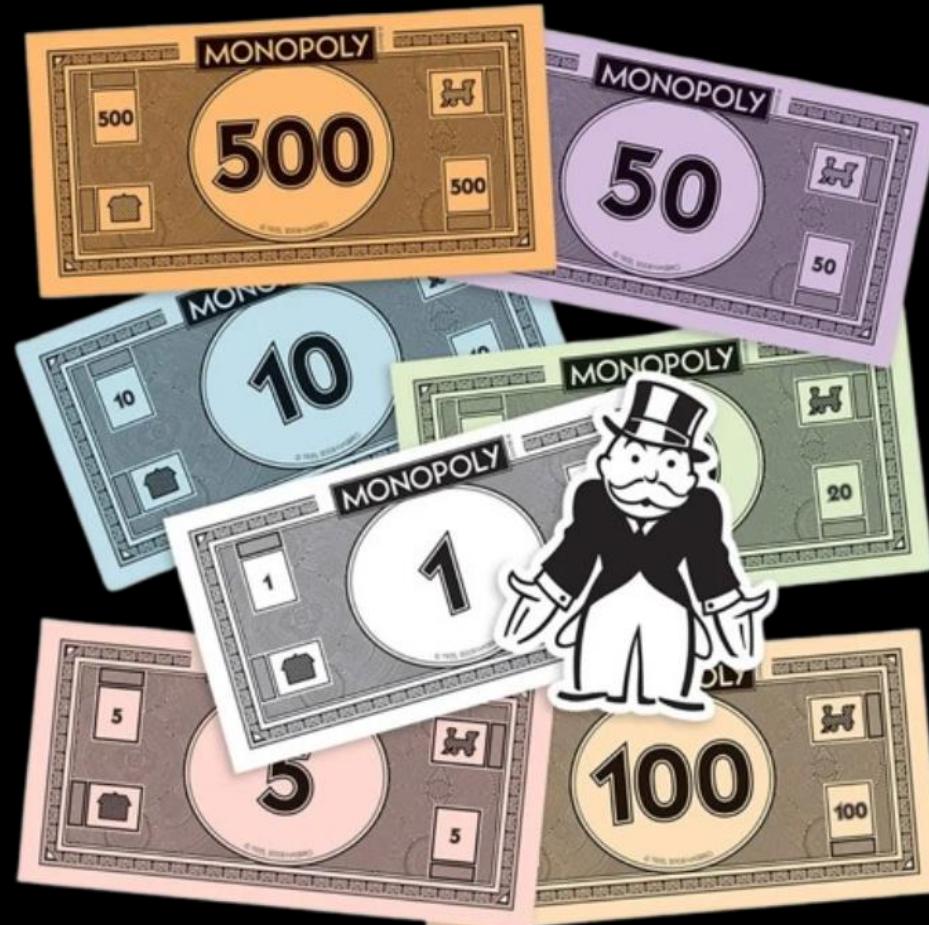
It is used to move to any space in the side you are on. It can be taken by landing on the Bus Ticket space, landing on the Birthday Gift space and choosing the bus ticket or rolling the bus on the Speed Die.



CURRENCIES IN MONOPOLY

Monopoly money (symbol: ₩) is a type of play money used in the board game Monopoly. It is different from most currencies, including the American currency or British currency upon which it is based, in that it is smaller, one-sided, and does not have different imagery for each denomination.

- 20 \$500 Bills (goldenrod orange)
- 20 \$100 Bills (beige)
- 30 \$50 Bills (blue)
- 50 \$20 Bills (green)
- 40 \$10 Bills (yellow)
- 40 \$5 Bills (pink)
- 40 \$1 Bills (white)





Tokens in the game changes according to the edition of the board game

TOKENS USED IN MONOPOLY

In Monopoly, tokens are the pieces players use to move around the board. Each player chooses a unique token to represent them, and it moves based on dice rolls. The tokens help players track their position on the board and make it easy to tell who's who. They also add a fun, personal touch to the game, as players often pick tokens they like or think are lucky. Ultimately, tokens help keep the game organized and enjoyable.

Other pieces used in the game are the houses, hotels and dice.

The houses are bought from the bank and placed on the plots. Where a combination of 4 houses can be converted to a single hotel which helps in the earning more tax when the opponent lands on them.

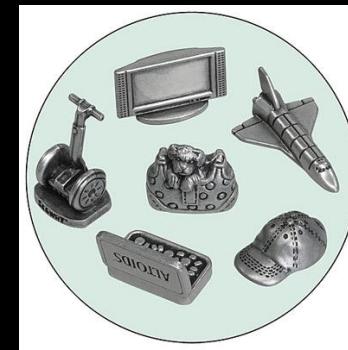




80th Anniversary Edition tokens



1936 Tokens (Deluxe Set)



Electronic Banking Edition Tokens



Post-WWII Tokens

Monopoly Cheater Edition

EVOLUTION OF TOKENS IN MONOPOLY

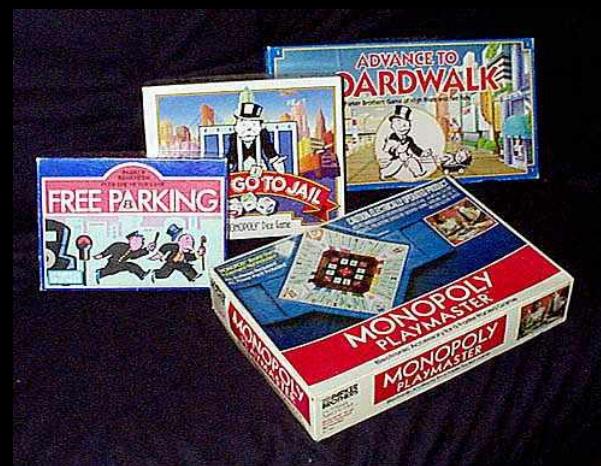
Tokens are the playing pieces used in the Monopoly board game. They differ depending on the edition and the year of release of an edition. Standard editions, however different they are, usually use pewter tokens. In 1998, a new piece was voted on to be added to the existing 10 (11 in gold sets) The winner was a sack of money, which appeared in most standard editions until its retirement in 2007.

Several games that have come out throughout the years based on, and related to, the classic boardgame Monopoly.

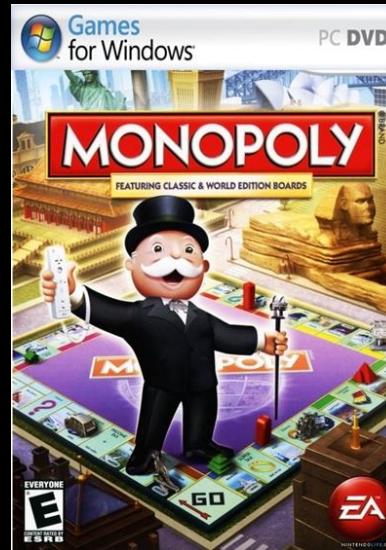
LIST OF MONOPOLY GAMES

There are hundreds of Monopoly game variations released worldwide, with themes based on different regions, popular culture, brands, and special editions. These variations can be grouped into several categories:

- **Classic Editions:** Standard Monopoly and Regional/City Editions
- **Themed Editions:** Pop Culture, Video Games and Sports Edition
- **Special Editions:** Anniversary Editions, Collector's Editions and Luxury Editions
- **Junior Editions:** Simplified versions of Monopoly for younger players
- **Electronic Editions:** Versions with electronic banking systems or digital apps instead of physical money
- **Card Games and Spin-offs:** Monopoly Deal, Monopoly Empire and **Monopoly Gamer**.
- **Monopoly Gamer:** Released for events or limited runs

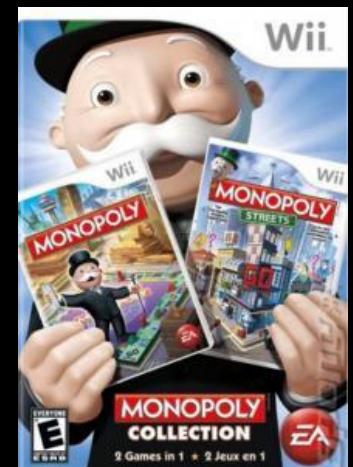


Monopoly Games (PC) Fictional Monopoly Editions

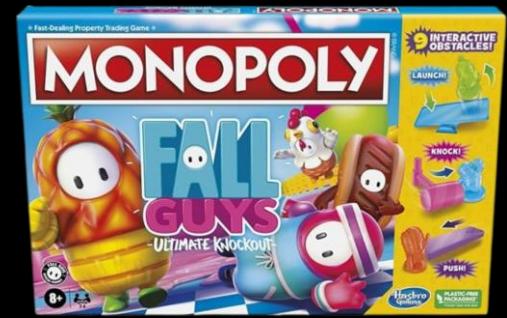
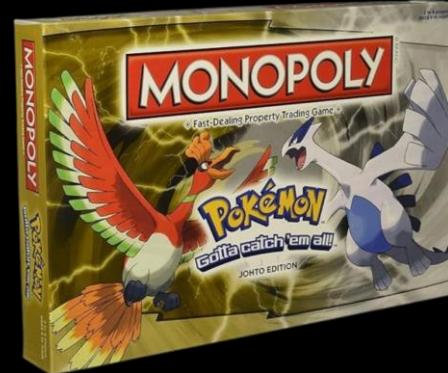
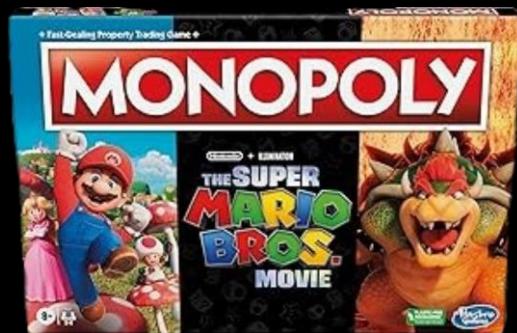
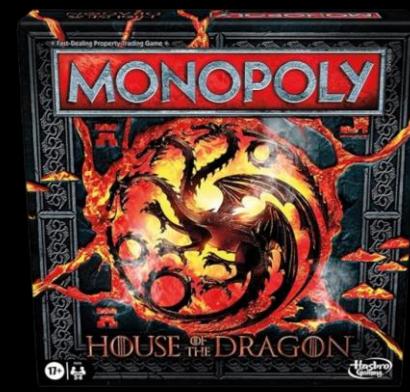
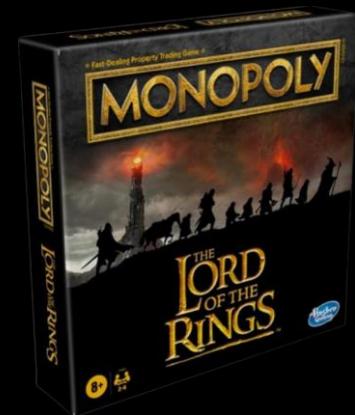
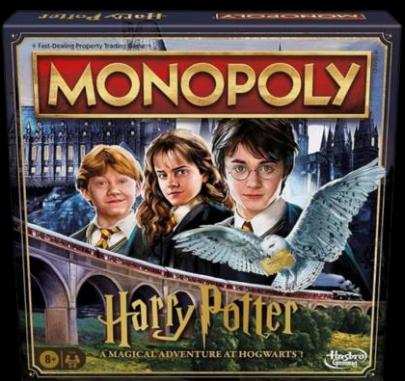
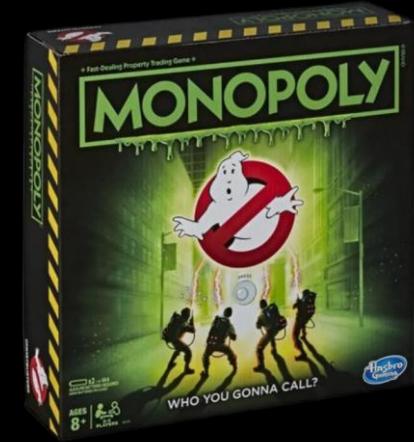
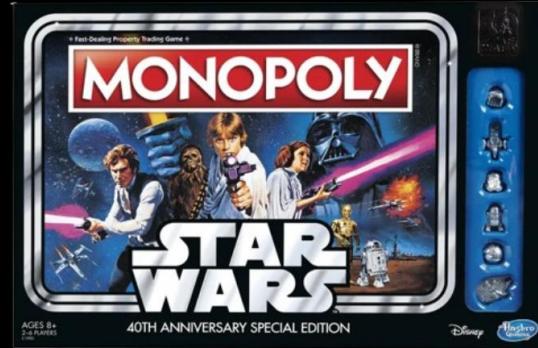
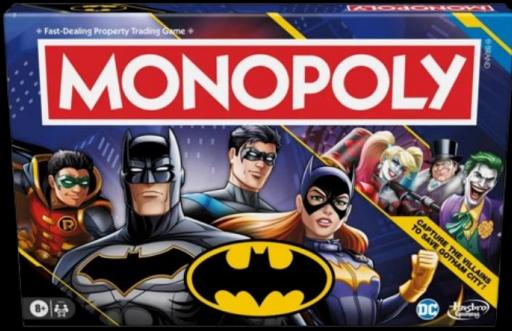


Alternative editions of the classic Monopoly boardgame have appeared in media like in the Simpsons

There have been more than a dozen video game adaptations of Parker Brothers' highly successful board game Monopoly.



OTHER MONOPOLY GAMES



MONOPOLY LAND



Monopoly Land is an official website to know everything about the game.



Settle ARGUMENTS OVER THE RULES

Did you know that most people are playing Monopoly wrong? Let's get the rules right once and for all.



[How Much Money Do You Start With in Monopoly? \(Correct\)](#) [Monopoly Deal Rules \(I Checked With Hasbro\)](#) [Monopoly Empire Rules & Instructions](#) [Monopoly Mortgage Rules – A Simple Explanation](#)



Master STRATEGIES TO WIN EVERY TIME

Monopoly is more skill than luck. Let me show you the techniques you need to become a champion.



[How To Win At Monopoly Every Time – 16 Best Strategies To Use](#) [Monopoly World Championship: Everything You Need to Know](#) [The Best Monopoly Properties to Buy](#) [Monopoly Statistics That Will Help You Win!](#)



Make YOUR OWN MONOPOLY GAME

Making your own custom Monopoly game at home is such a fun activity, and it's free!



[Monopoly Pieces: Original to Current Tokens](#) [How To Make Your Own Monopoly Game](#) [Free Printable Monopoly Board Template](#) [Free Printable Monopoly Money Templates](#)



Learn THE WEIRDEST MONOPOLY FACTS

Dating back to 1903, Monopoly is a game with a rich history and lots of interesting facts to be discovered.



[15 Monopoly Trivia Questions & Answers](#) [The Monopoly Man Has NO Monocle – It's The Mandela Effect](#) [Monopoly Man: Name, History, Wealth & More Facts](#) [27 Fun Facts About Monopoly](#)

THANK YOU