

# Spatial Analysis and Maps with Python



**PyCon 2018 Tutorial**  
**5/10/2018**  
**Christy Heaton**



# About me:



Email: [christyheaton@gmail.com](mailto:christyheaton@gmail.com)

Twitter: @christytoes

Website: christyheaton.github.io



# PyCon 2018

## Intro to Spatial Analysis and Maps with Python

- Novice-level
- Expecting some Python knowledge but no GIS
- <https://us.pycon.org/2018/schedule/presentation/65/>

9:00am  
Introduction  
to GIS, Maps,  
and Python

Break at 10:15  
(20 mins)

Answer questions,  
finish up  
Lunch at 12:20



# Setup

Go here:

[https://github.com/christyheaton/PyCon2018\\_GISTutorial](https://github.com/christyheaton/PyCon2018_GISTutorial)

Setup instructions are in the README.

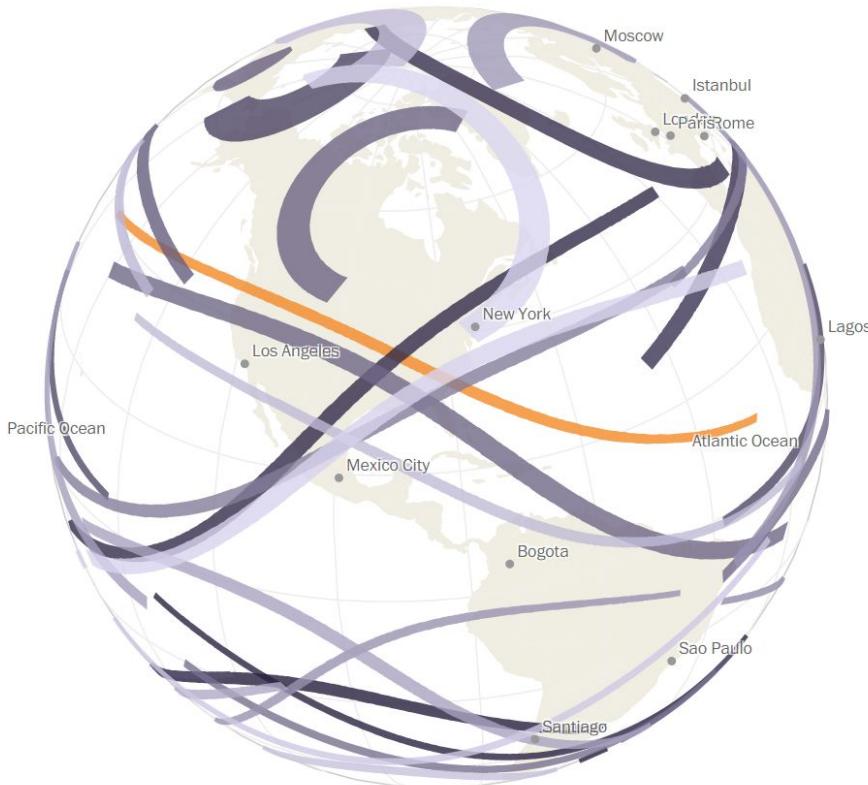
# Let's Talk About Maps

# Maps are Useful



[https://washington-org.s3.amazonaws.com/s3fs-public/styles/editorial\\_wide/public/wmata-metro-map.jpg](https://washington-org.s3.amazonaws.com/s3fs-public/styles/editorial_wide/public/wmata-metro-map.jpg)

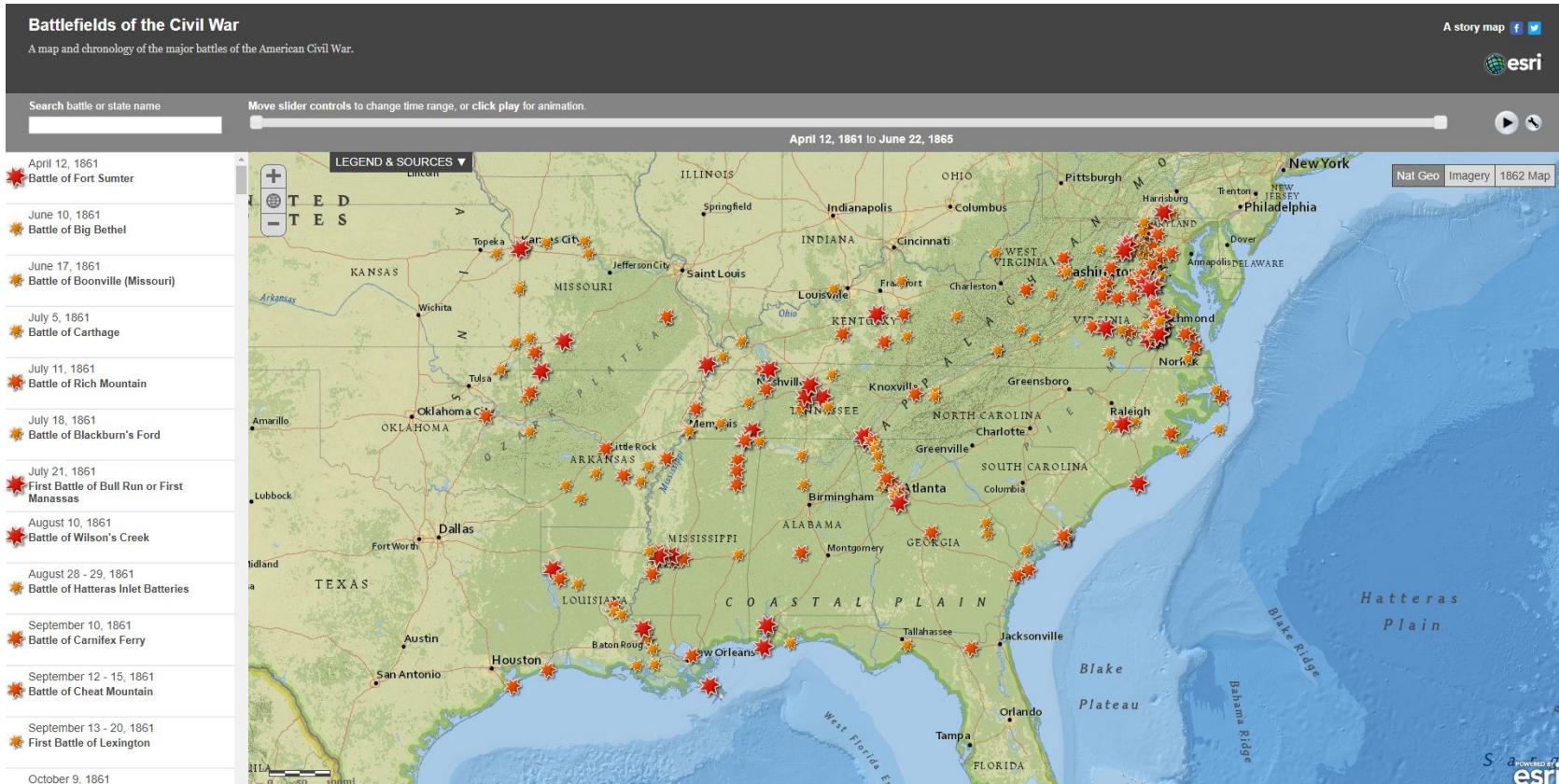
# Maps are Cool



# Maps are Beautiful



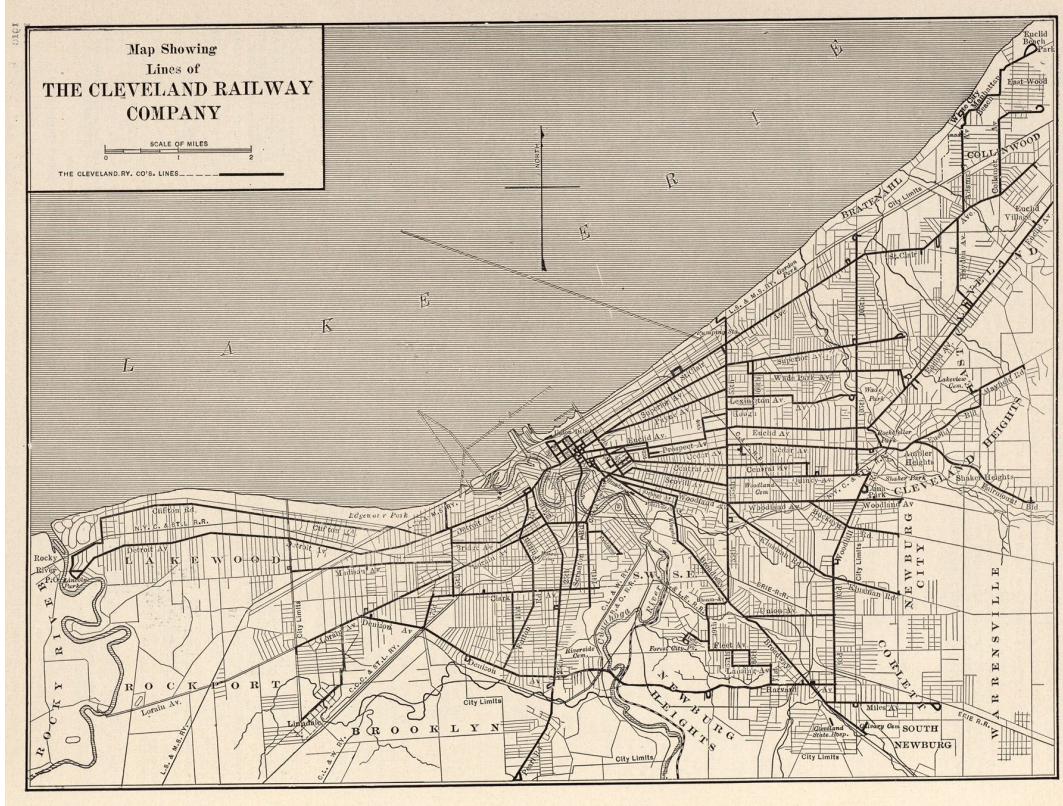
# Maps Tell a Story



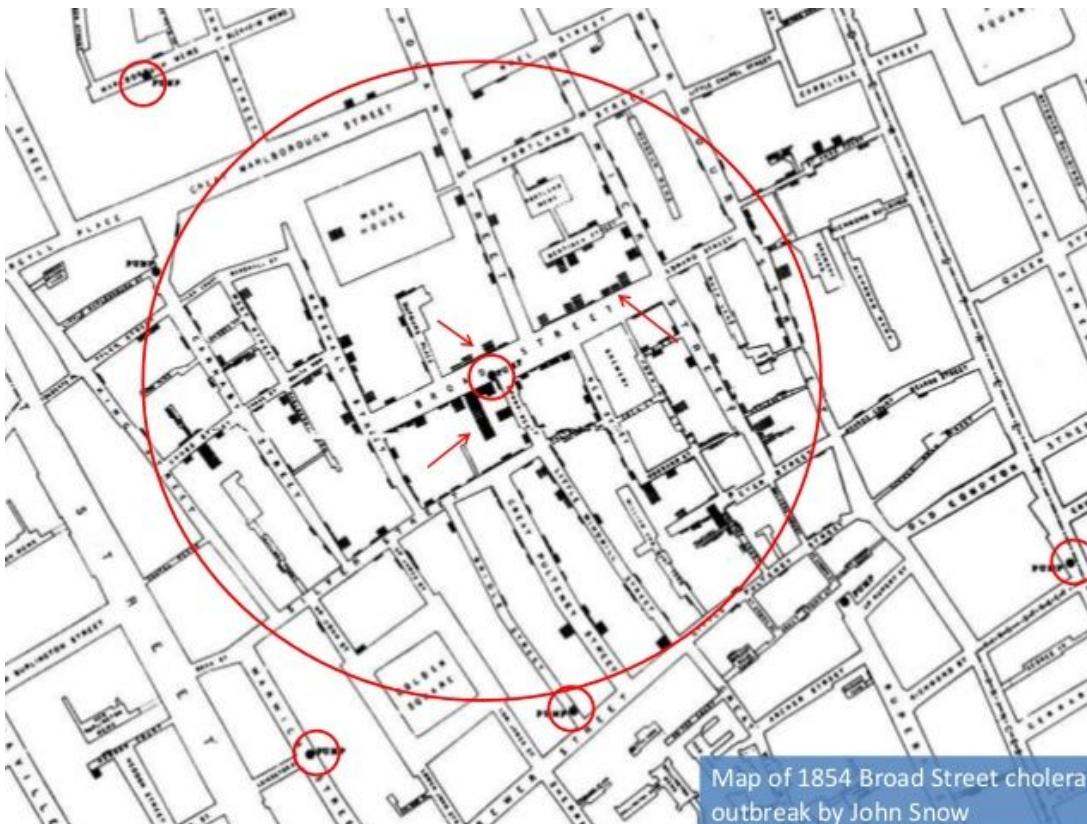
# We Use Maps All The Time



# Maps Have Been Around a While



# Mapping for Problem Solving



# “Hasn’t Everything Already Been Mapped?”

# “Hasn’t Everything Already Been Mapped?”

Not possible

# Let's Make a Distinction

- Base maps – used for reference
- Thematic maps – have a theme

# Base Maps



<https://www.planet.com/products/basemap>

# Base Maps

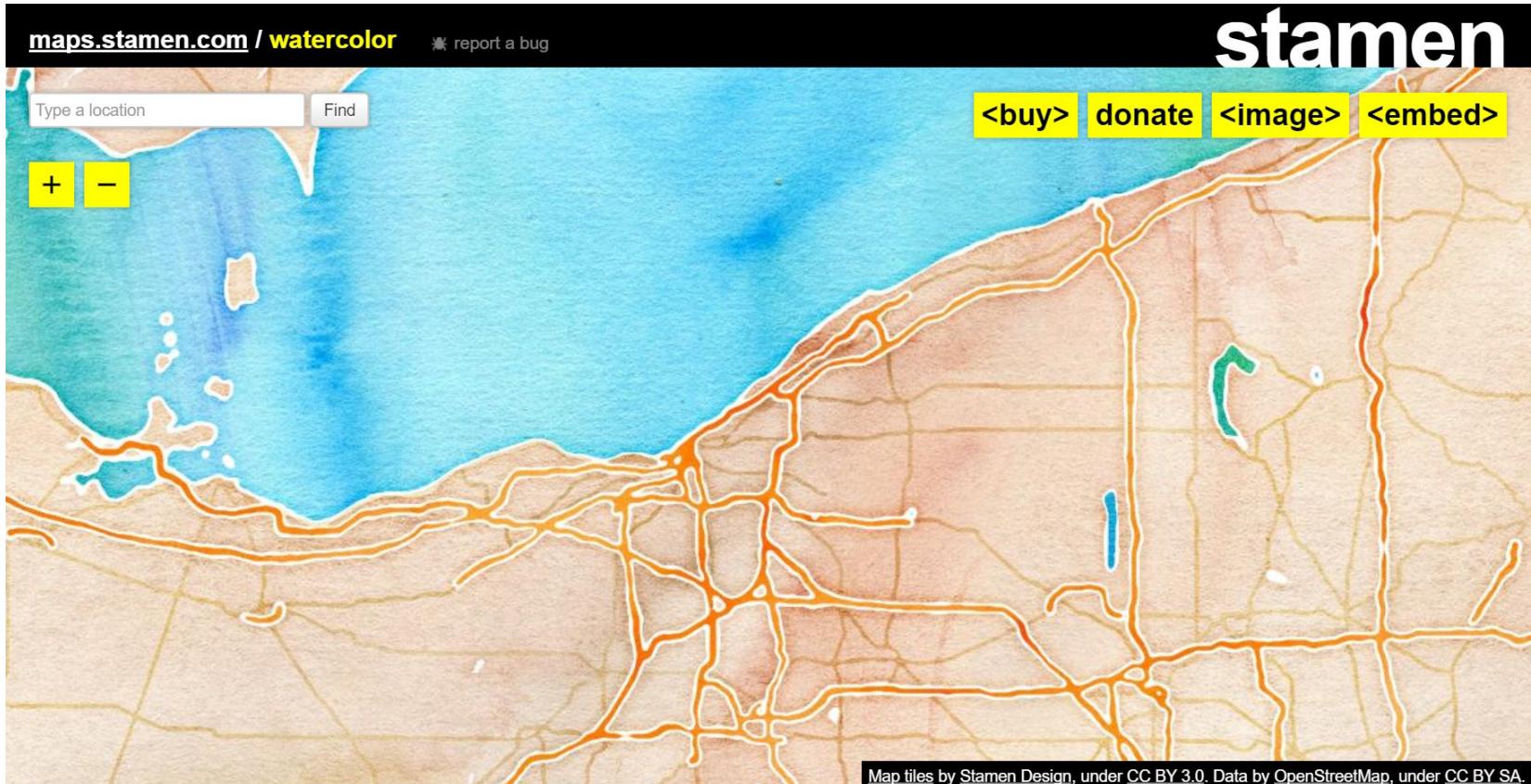


1:7,500,000



1:15,000

# Base Maps



# Base Maps

- Changes in landscapes and infrastructure

# Base Maps

- Changes in landscapes and infrastructure
- Different colors

# Base Maps

- Changes in landscapes and infrastructure
- Different colors
- Different scales

# Base Maps

- Changes in landscapes and infrastructure
- Different colors
- Different scales
- Different features

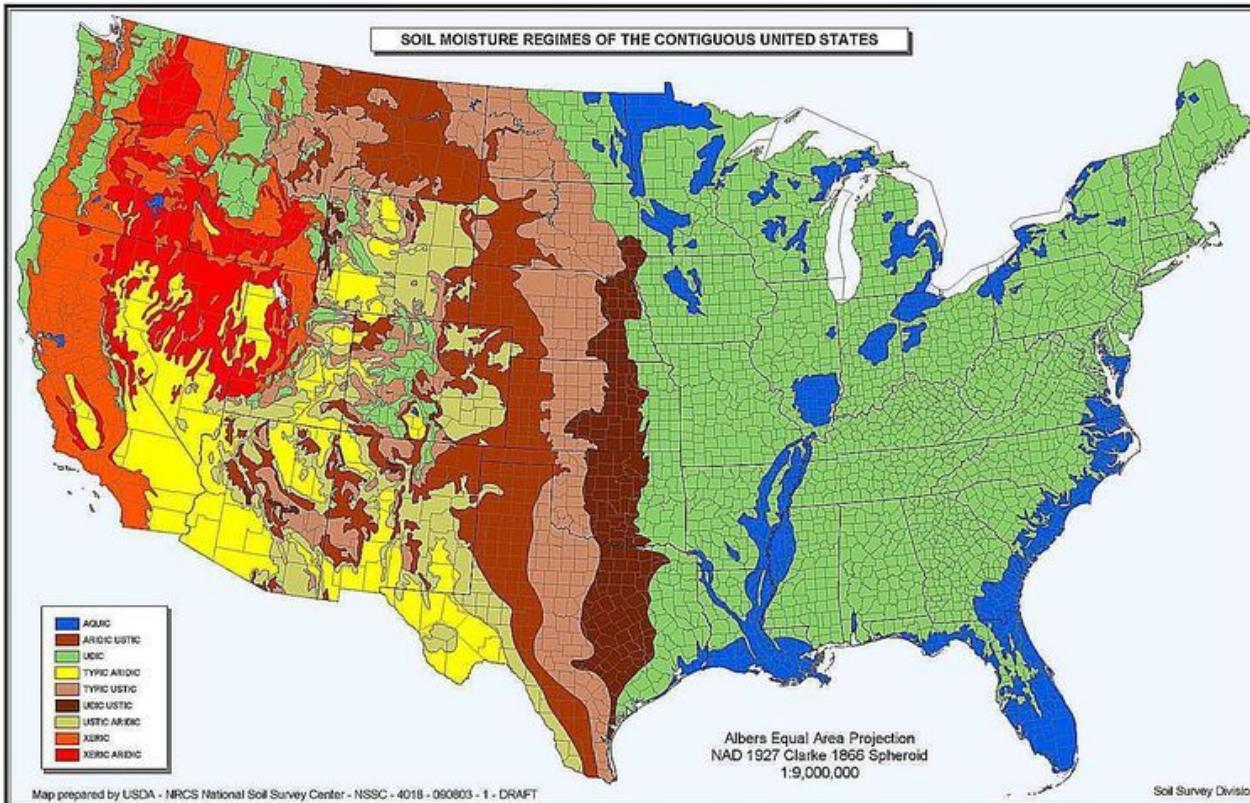
# Thematic Maps

- A map with a theme

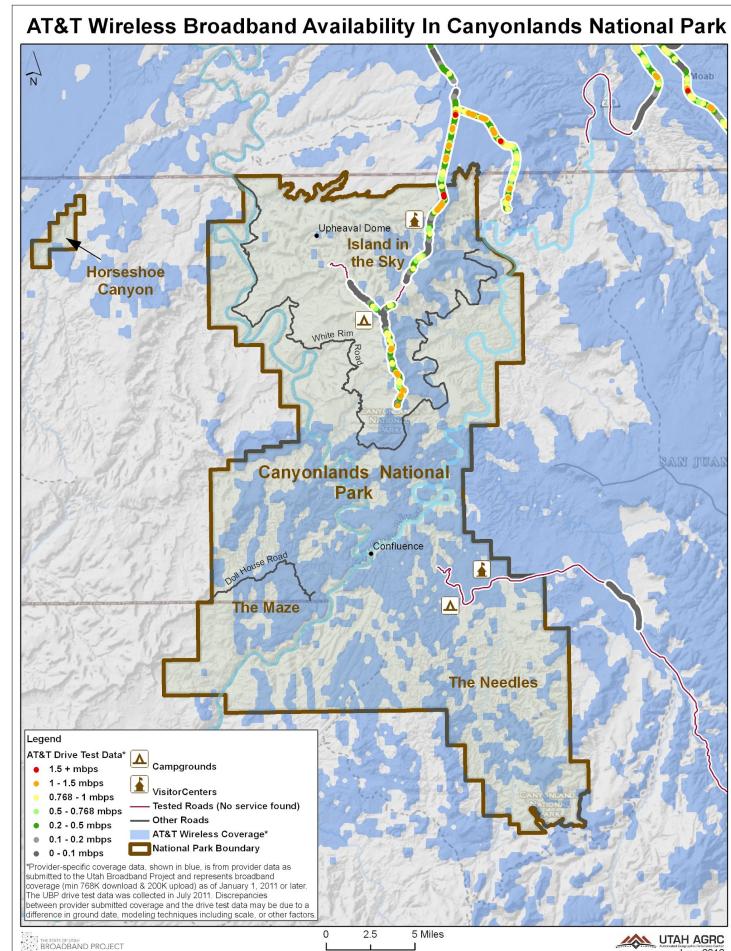
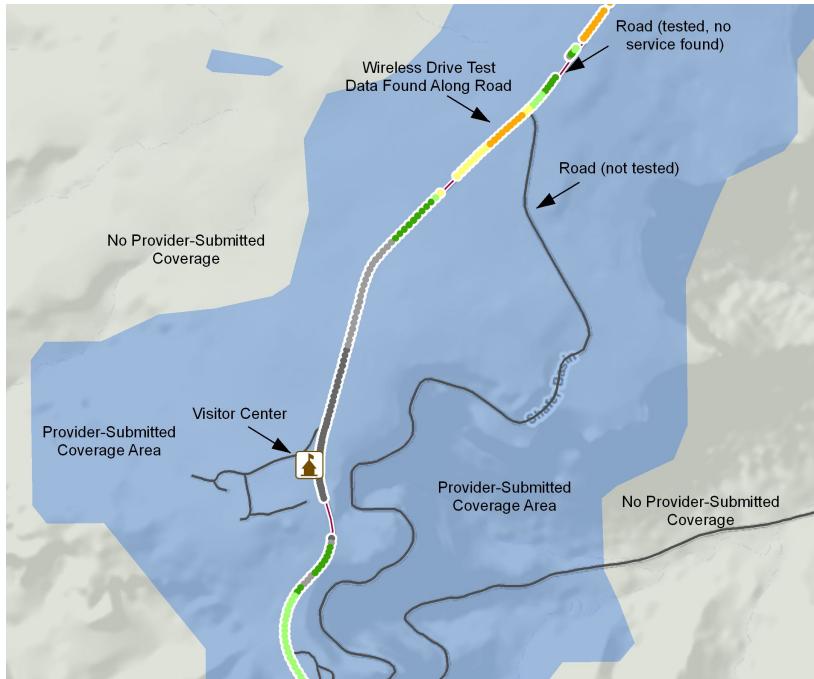
# Thematic Maps

- A map with a theme
- The theme is *there*, but would not be seen from above

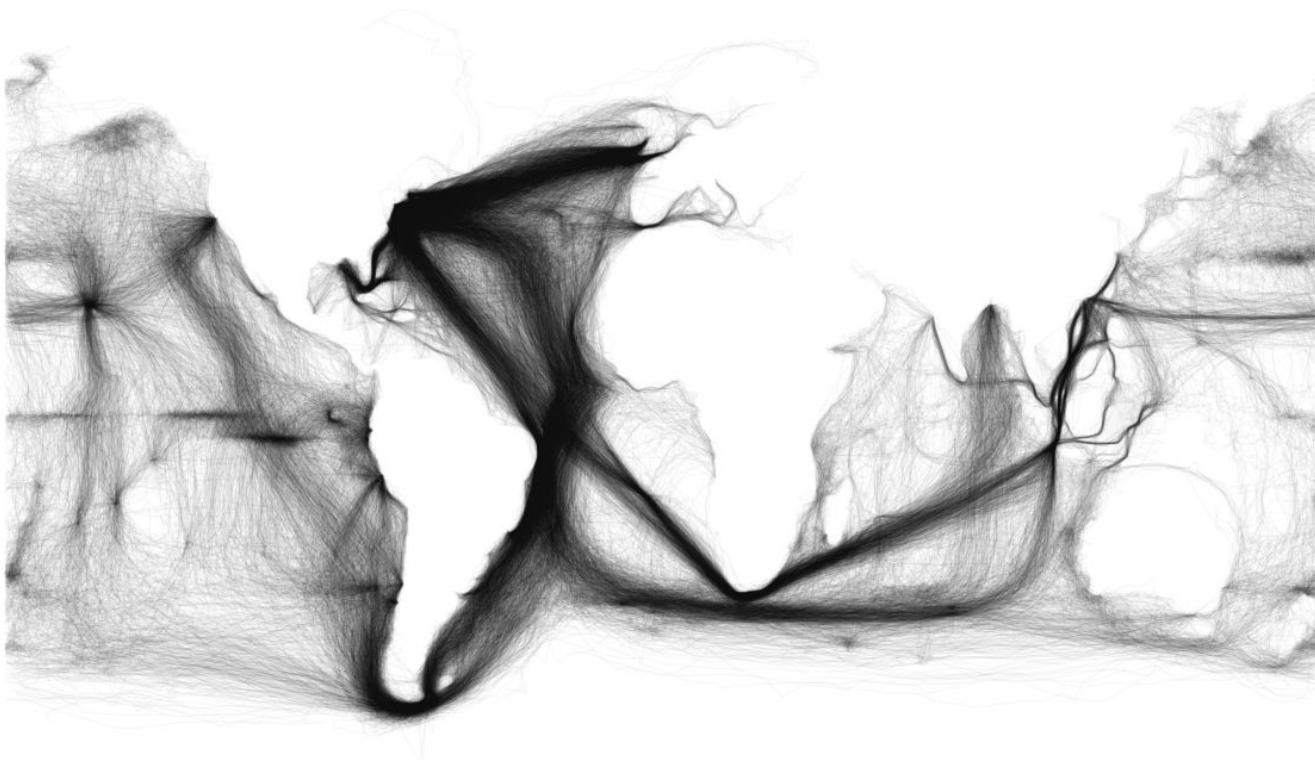
# Thematic Maps



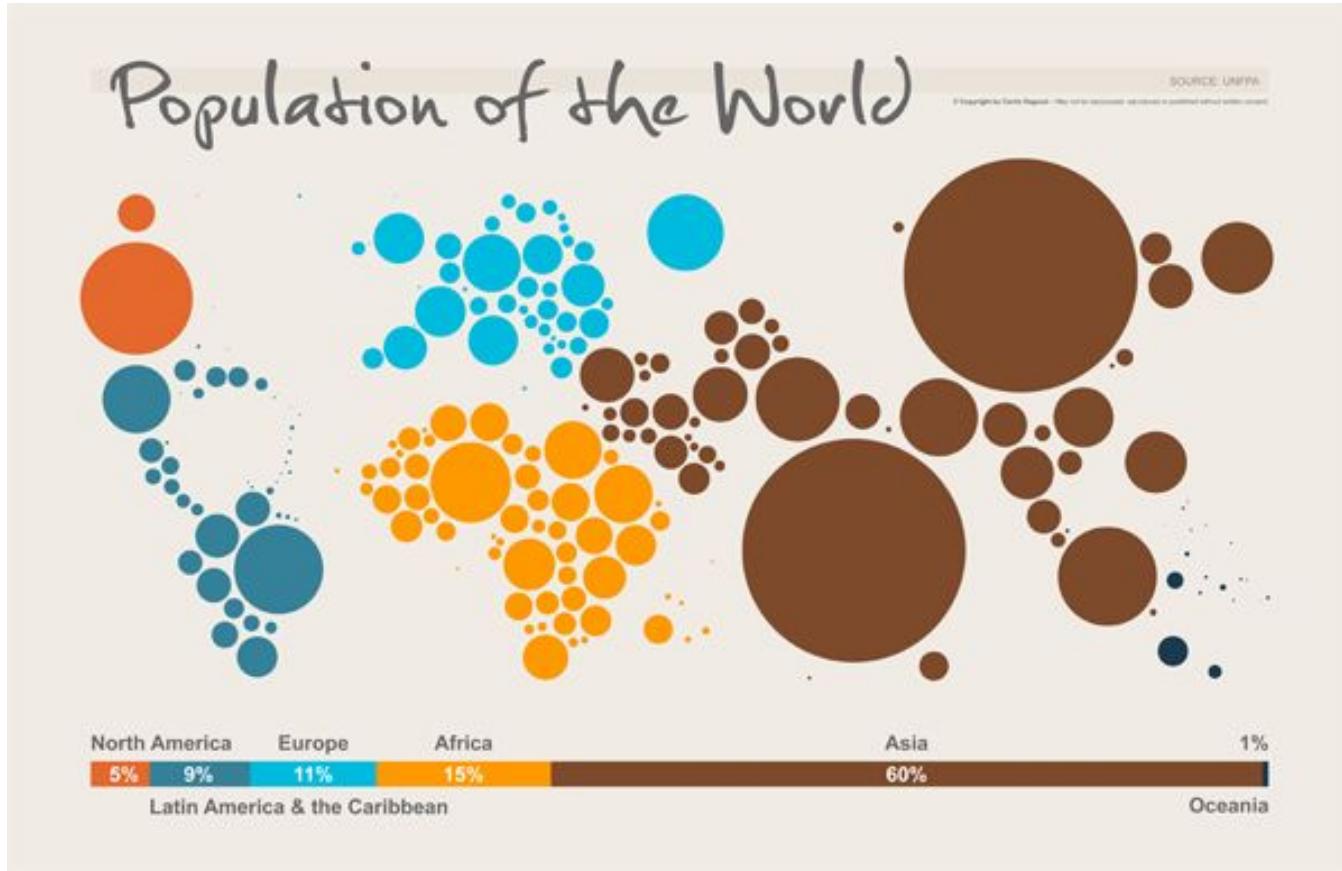
# Thematic Maps



# Thematic Maps



# Thematic Maps



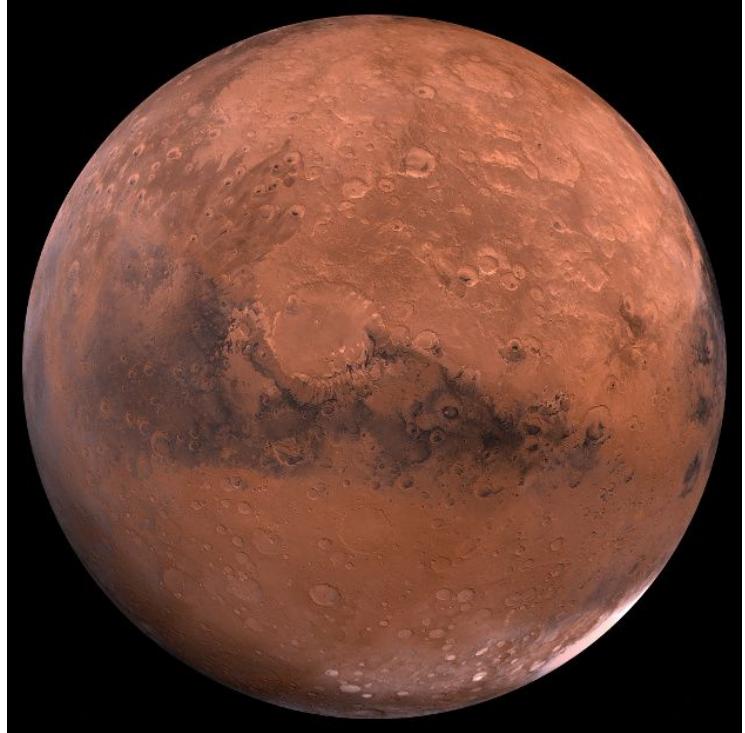
# Thematic Maps

- Infinite themes to be mapped and spatial questions to ask

# Thematic Maps

- Infinite themes to be mapped and spatial questions to ask
- We make maps with GIS

# Non-Earth Maps



<https://www.nasa.gov/image-feature/jpl/pia21334/saturnian-dawn>  
<http://space-facts.com/wp-content/uploads/mars.jpg>

# Non-Earth Maps



<http://ksassets.timeincuk.net/wp/uploads/sites/55/2017/07/Game-of-Thrones-opening-sequence-Winterfell-920x584.jpg>  
<https://www.polygon.com/2016/7/4/12093570/game-of-thrones-map-westeros>

# Non-Earth Maps



# What is GIS?

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- A mix of data, science, analysis, and maps.

# We Use GIS to Answer *Where* Questions

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- ...

# What Makes Up a GIS?

G

I

S

# What Makes Up a GIS?

Geographic

Information

System

# What Makes Up a GIS?

Geographic – Spatial  
Information  
System

# What Makes Up a GIS?

Geographic - Spatial

Information - Attributes

System

# What Makes Up a GIS?

Geographic - Spatial

Information - Attributes

System - All the moving parts

# What Makes Up a GIS?

Geographic - Spatial

Information - Attributes

System - All the moving parts

A system that allows you to store, process, and visualize information with a spatial component.

# What Makes Up a GIS?

- People
- Methods
- Data
- Software
- Hardware

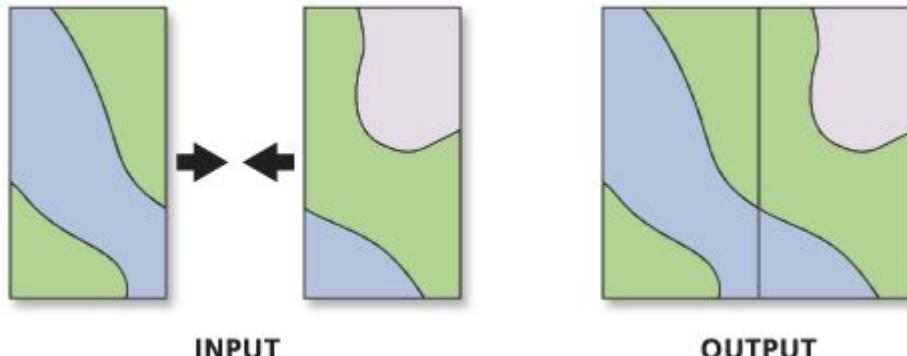
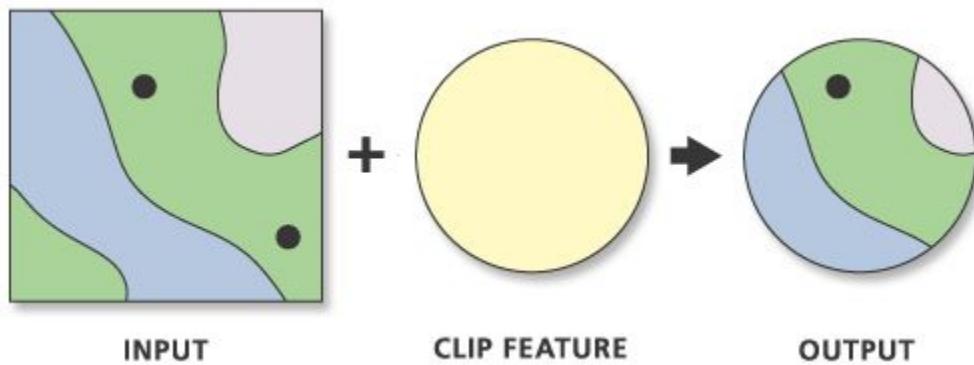


# 5. People

- Users and creators of the GIS
- Asking questions
- Designing methods
- Making maps
- Sharing/Deploying maps and mapping applications

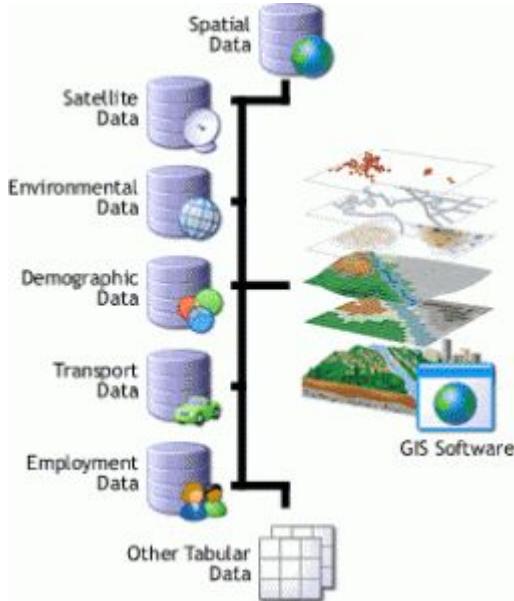
# 4. Analysis/Methods

- Buffer
- Clip
- Transform



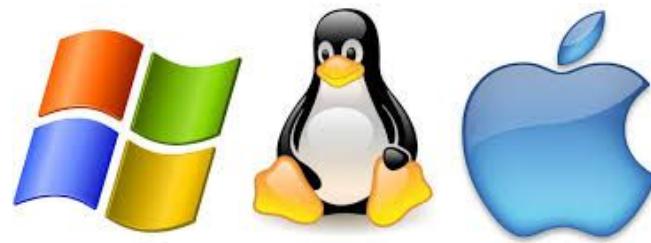
# 3. Data

- Files/Database
- Spatial characteristics
- Multiple sources



## 2. Software

- Operating System
- Mapping Application



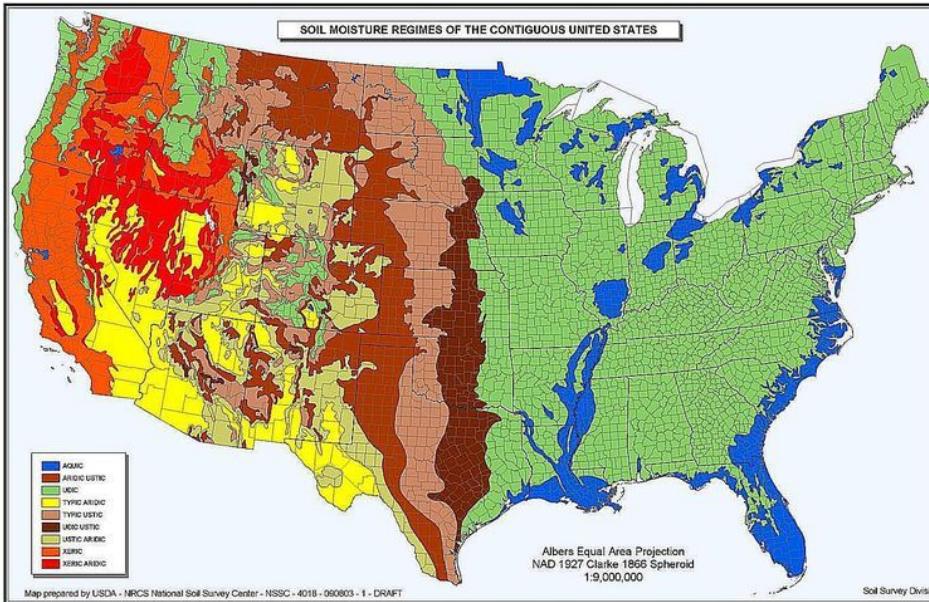
# 1. Hardware

- Computers/Servers
- Scanner
- Plotter
- GPS Unit



# Maps

- The way we display GIS data



# Web Maps

- Base Maps
- Thematic Layers
- Interactive/Dynamic Map elements
- Tiles (raster and vector)
- Caching
- Live Data Sources
- Web Services

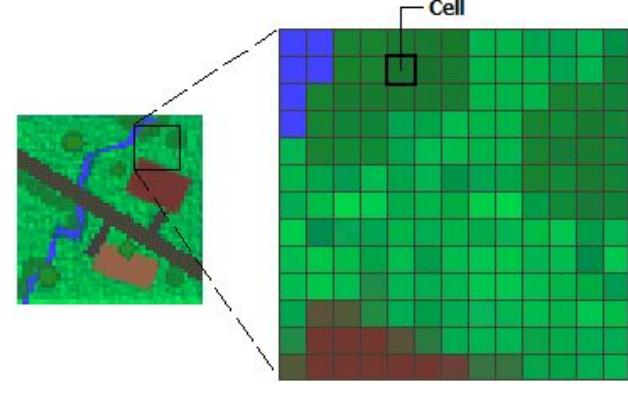
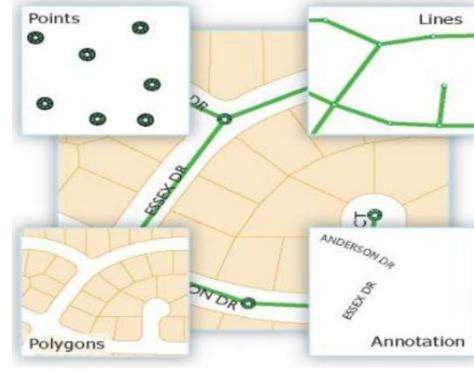
# What Makes GIS Data Different?

- Things to Consider

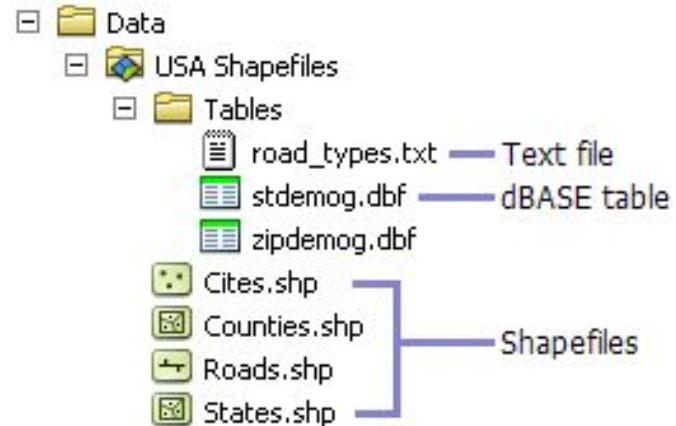


# Vector/Raster

- Vector - discrete entities: points, lines, and polygons
- Raster - images consisting of regularly sized and spaced cells where every cell has a value



# Vector



<https://previews.123rf.com/images/naschy/naschy1611/naschy161100009/67318622-Vector-Illustration-of-GIS-Spatial-Data-Layers-Concept-for-Business-Analysis-Geographic-Information--Stock-Vector.jpg>  
<http://desktop.arcgis.com/en/arcmap/10.3/manage-data/shapefiles/GUID-AFEE52B3-BBE8-4F33-A55B-5CFD5106B80C-web.png>

# Vector



states :: Features total: 51, filtered: 51, ...

	STATE_NAME	DRAWSEQ	STATE_FIPS	SUB_REGION	STATE_ABBR
24	Utah	24	49	Mountain	UT
25	California	25	06	Pacific	CA
26	Ohio	26	39	East North ...	OH
27	Illinois	27	17	East North ...	IL
28	District of ...	28	11	South Atla...	DC
29	Delaware	29	10	South Atla...	DE
30	West Virginia	30	54	South Atla...	WV

Show All Features

# Raster

- Digital Elevation Model
- One elevation value per cell



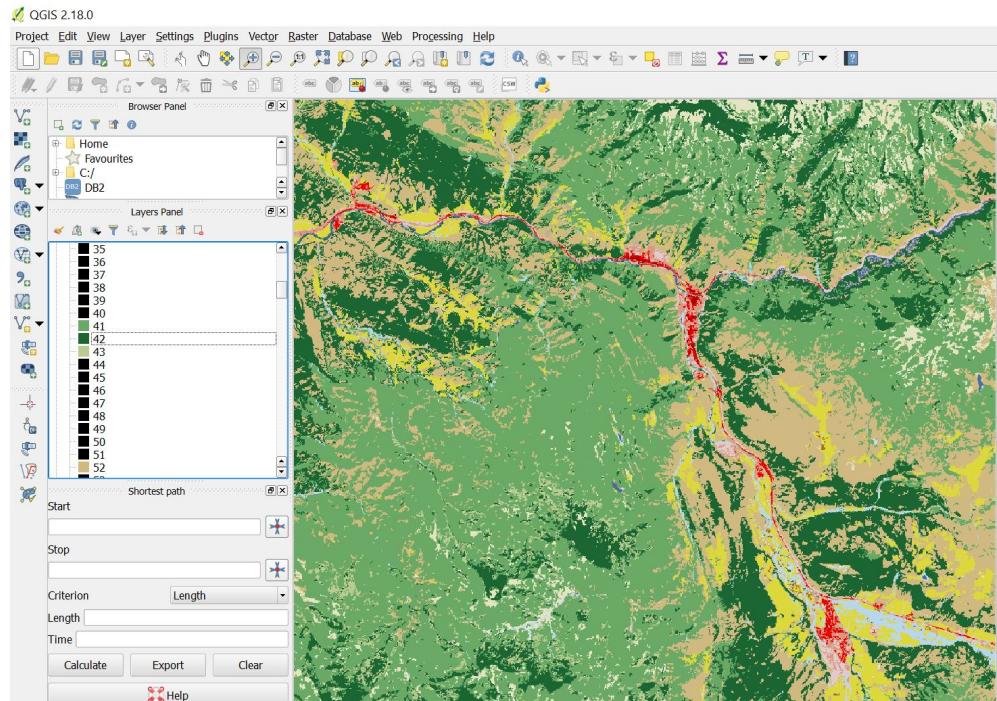
# Raster

- National Landcover Database
- One land cover designation per cell



# Raster

Water	Developed
11 Open Water	21 Low Intensity Residential
12 Perennial Ice/Snow	22 High Intensity Residential
	23 Commercial/Industrial/Transportation
Barren	Forested Upland
31 Bare Rock/Sand/Clay	41 Deciduous Forest
32 Quarries/Strip Mines/Gravel Pits	42 Evergreen Forest
33 Transitional	43 Mixed Forest
Shrubland	Non-Natural Woody
51 Shrubland	61 Orchards/Vineyards/Other
Herbaceous Upland Natural/Semi-natural Vegetation	Herbaceous Planted/Cultivated
71 Grasslands/Herbaceous	81 Pasture/Hay
	82 Row Crops
	83 Small Grains
	84 Fallow
	85 Urban/Recreational Grasses
Wetlands	
91 Woody Wetlands	
92 Emergent Herbaceous Wetlands	



# Aerial Imagery

The most current and complete Basemaps available anywhere.

TRY BASEMAPS FOR FREE

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PRODUCTS    MARKETS    GALLERY    COMPANY    BLOG

PLANET BASEMAPS

GLOBAL BASEMAP, Q3 2016  
<https://www.planet.com/products/basemap>

# Data Acquisition

- Not all data exists
- May be costly or difficult
- Lots of data is available

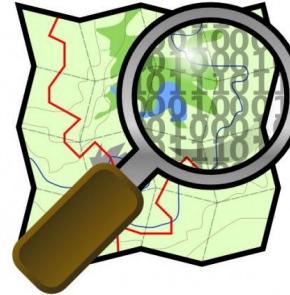


***OpenStreetMap***



# Common Data Sources

- Government
- Census
- Crowd sourced
- Proprietary



***OpenStreetMap***

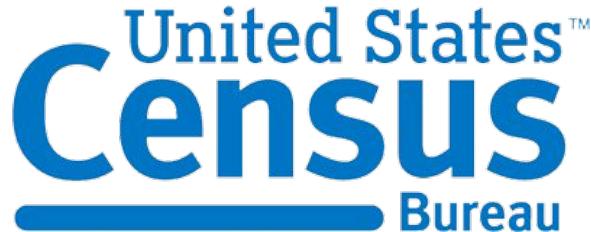


# Data Quality

- Know your source
- Trust your source
- Cite your source

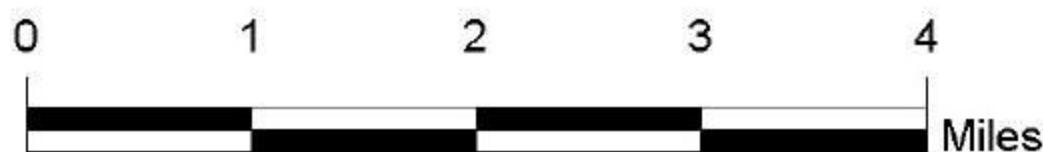


***OpenStreetMap***



# Scale

- How many inches represent 1 mile?
- How much information do you show?
- At what scales?



# Remember Base Maps



1:7,500,000



1:15,000

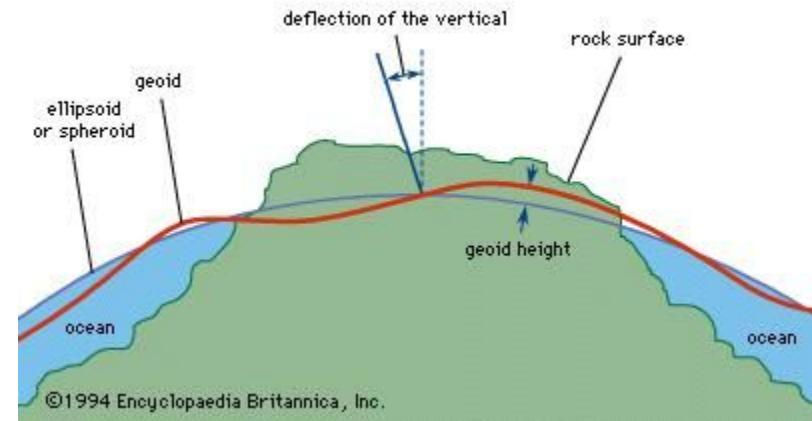
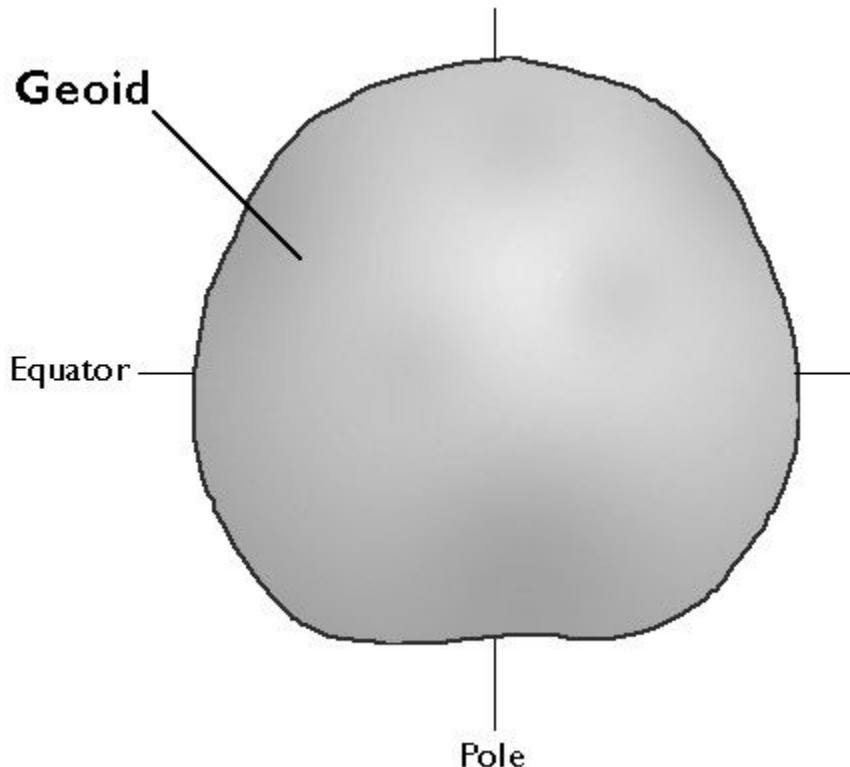
# Data Collection and GPS



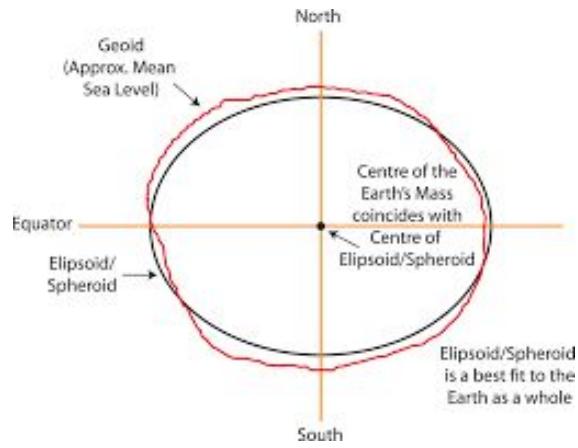
# The Earth is Not Flat



# Geoid



# Ellipsoid

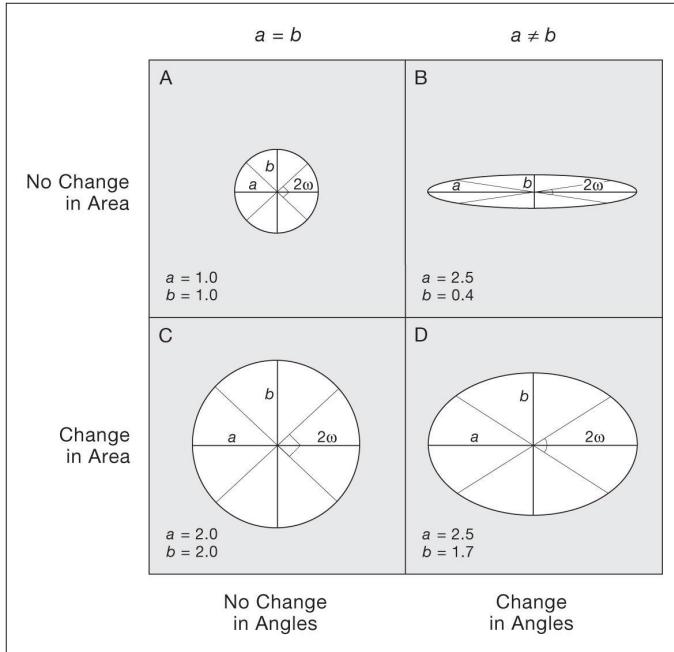


# Projections

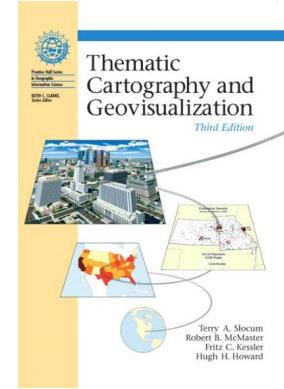


# Projection Distortion

- Area
- Angles
- Shape
- Distance
- Direction



Copyright © 2009 Pearson Prentice Hall, Inc.



Slocum, Terry A., Robert B. McMaster, Fritz C. Kessler, and Hugh H. Howard. 2009. *Thematic Cartography and Geovisualization*. 3rd Edition. Upper Saddle River, NJ: Pearson Prentice Hall.

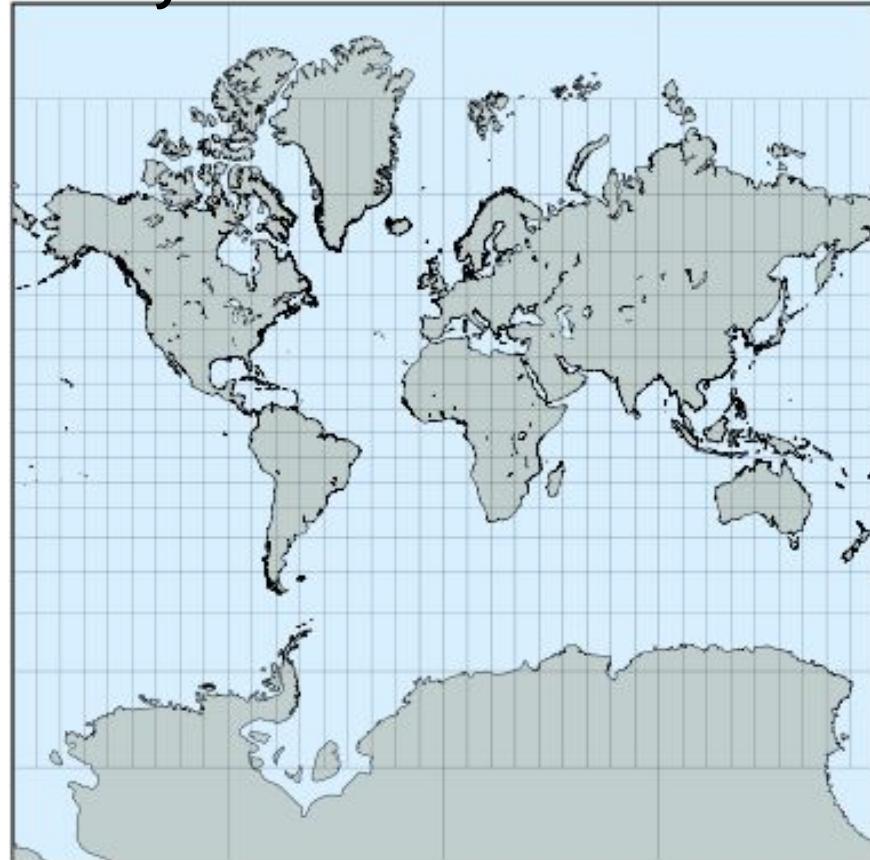
# Projections



# The World Mercator Projection

## EPSG:3395

- Straight lines across oceans made for sea navigation
- Used in web maps
- Distorted at the poles



# The World Mercator Projection

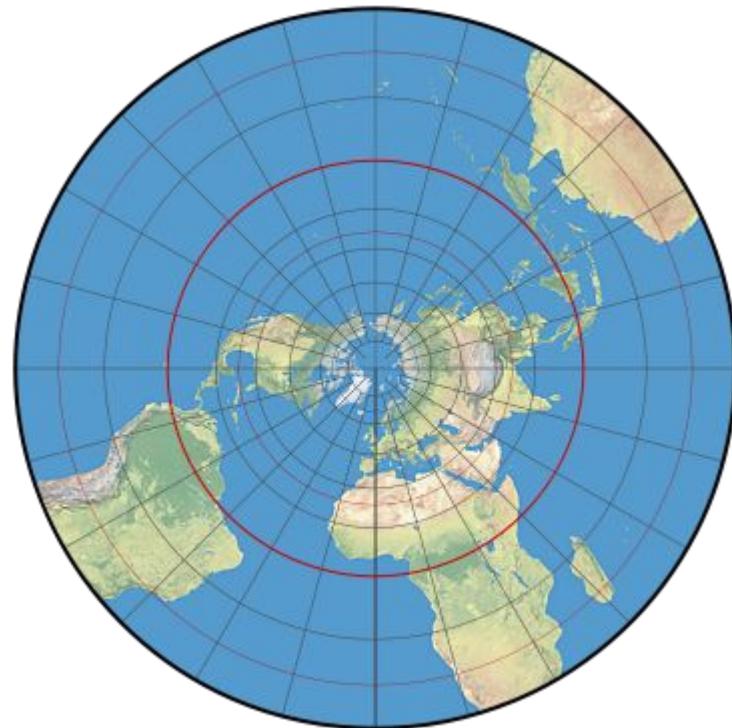
## EPSG:3395



# The Polar Stereographic Projection

## EPSG:3995

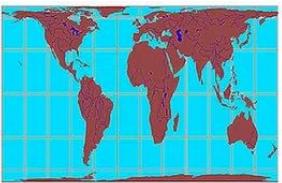
- Only the center  
is true to scale



# Other Map Projections



Mercator Projection



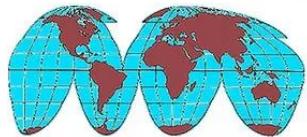
Gall-Peters Projection



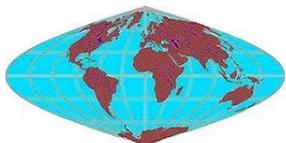
Miller Cylindrical Projection



Mollweide Projection



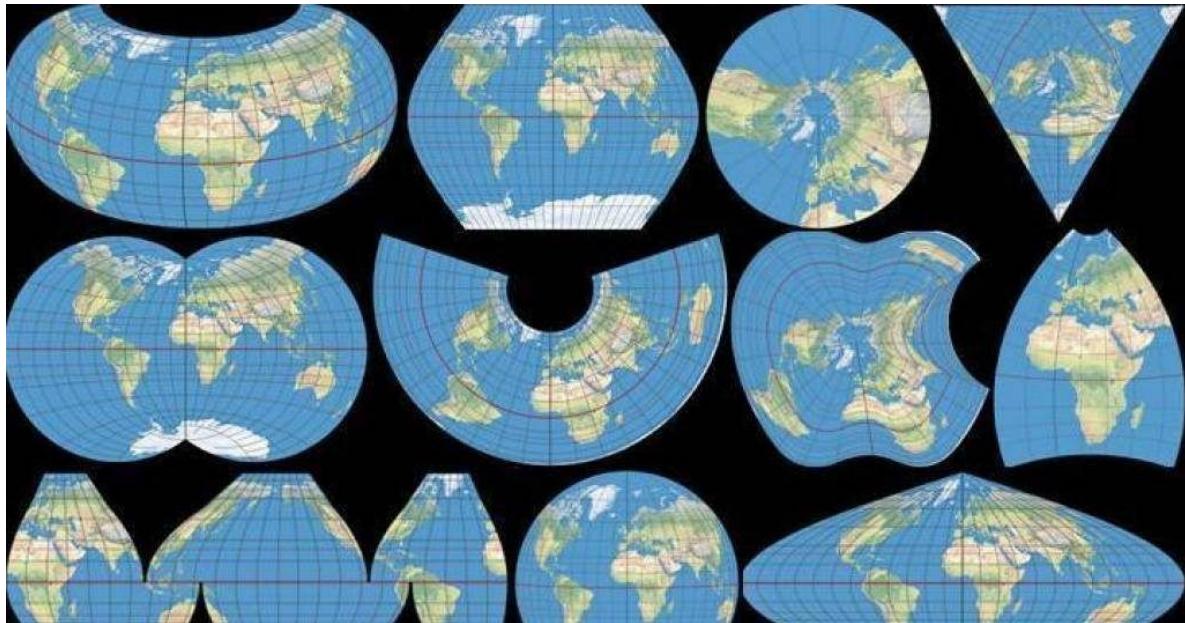
Goode's Homolosine Equal-area Projection



Sinusoidal Equal-Area Projection



Robinson Projection



<http://ahasanulhoque.com/wp-content/uploads/2017/04/map-projections-u1-1024x537-1024x537.jpg>

<https://i2.wp.com/geoawesomeness.com/wp-content/uploads/2013/09/projections.jpg>

# Map Projection Tools

**Projection Wizard**

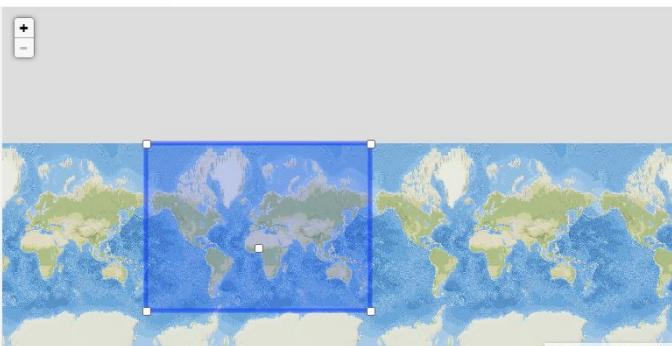
?

**Distortion Property**

- Equal-area
- Conformal
- Equidistant
- Compromise

**Rectangle**

North: 90° 00' 00" N  
South: 65° 56' 47" S  
East: 184° 13' 08" E  
West: 175° 46' 53" W



© 2017 Bojan Savić  
Maps created with [Leaflet](#) and [D3](#) Tiles. © Esri.

89° 51' 57" N | 028° 07' 30" E

**Compromise world map projections**

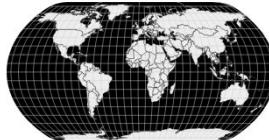
Natural Earth [PROJ.4](#)  
Winkel Tripel [PROJ.4](#)  
Robinson [PROJ.4](#)  
Wagner V [PROJ.4](#)

**Compromise rectangular world map projections**

Patterson [PROJ.4](#)  
Plate Carrée [PROJ.4](#)  
Miller cylindrical I [PROJ.4](#)

Central meridian: 4° E

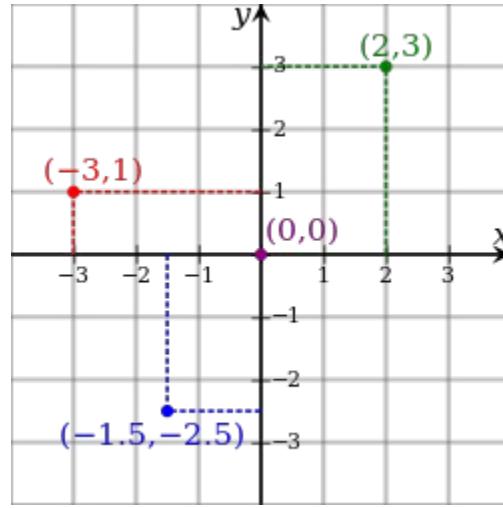
Note: Rectangular projections are not generally recommended for most world maps.

  
Natural Earth

  
Winkel Tripel

# Coordinate Systems

- How we define a location
- Geographic/Unprojected
- Projected



Geographic (3D)

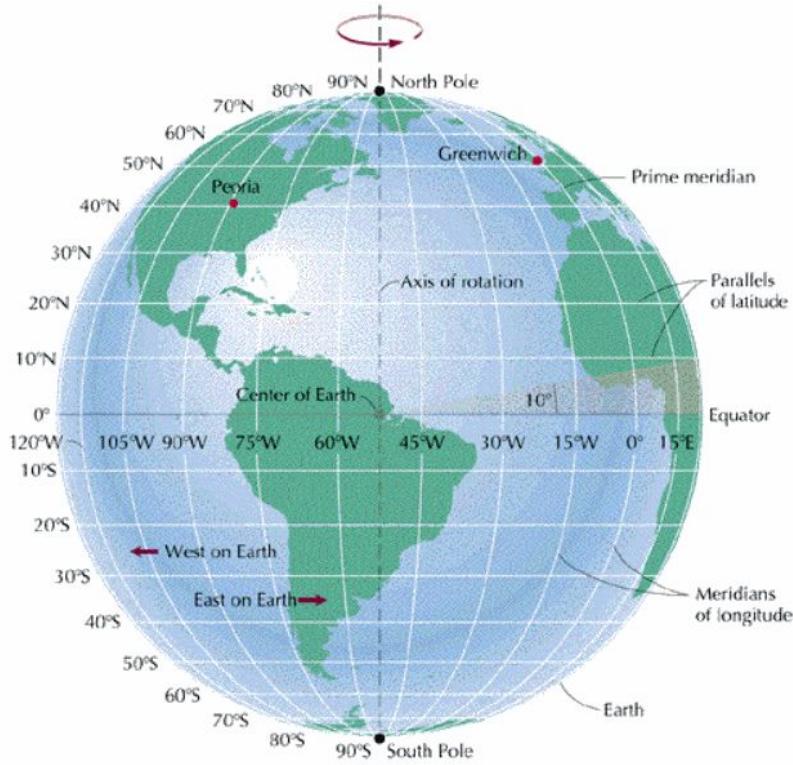


Projected (2D)

# WGS84 Geographic/Unprojected Coordinate System

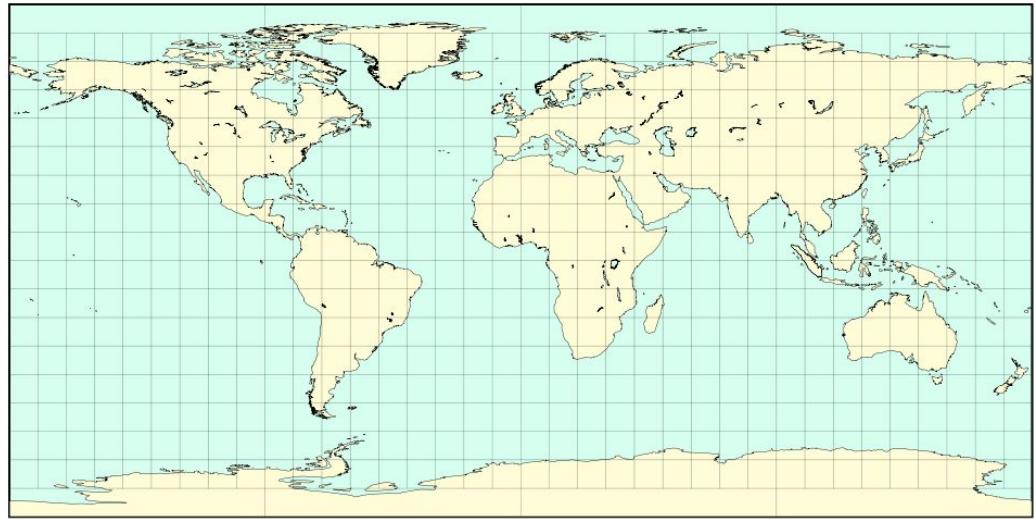
- Latitude, Longitude
- Used by GPS to express locations on the earth, and GeoJSON
- EPSG:4326

Cleveland, OH  
41.4993° N, 81.6944° W

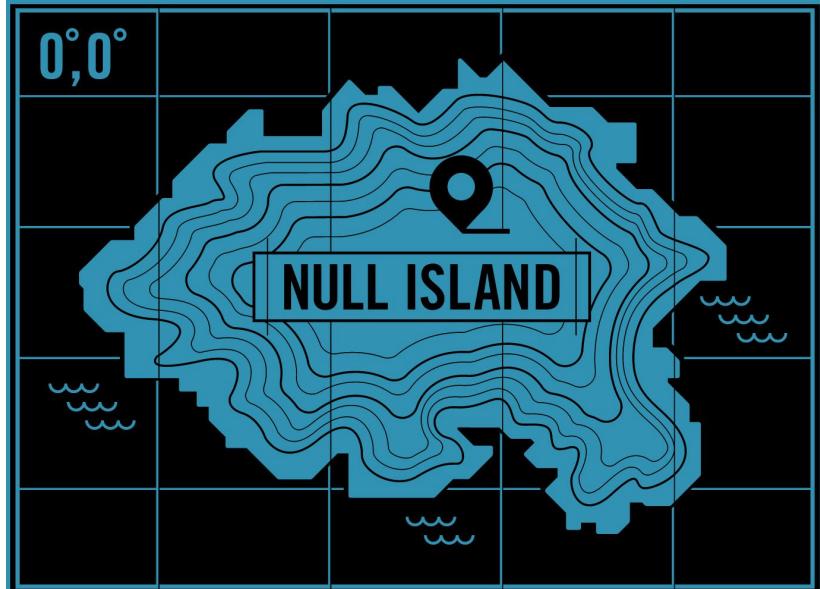
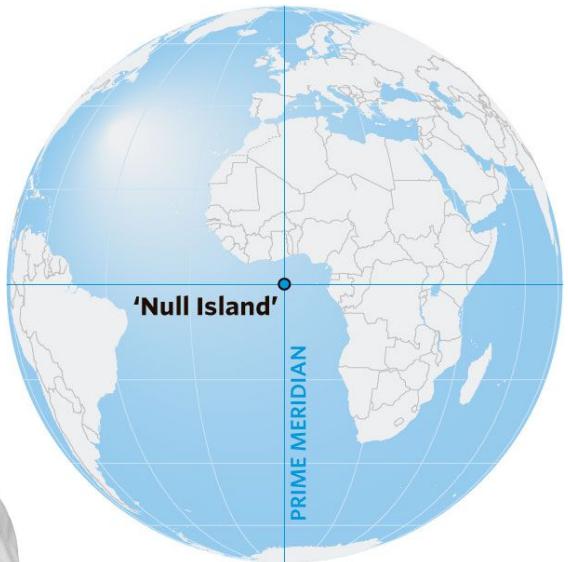


# WGS84 Geographic/Unprojected Coordinate System

Usually projected  
in Plate-Carrée,  
which creates a  
linear Cartesian  
graph on the page



# WGS84 Geographic/Unprojected Coordinate System

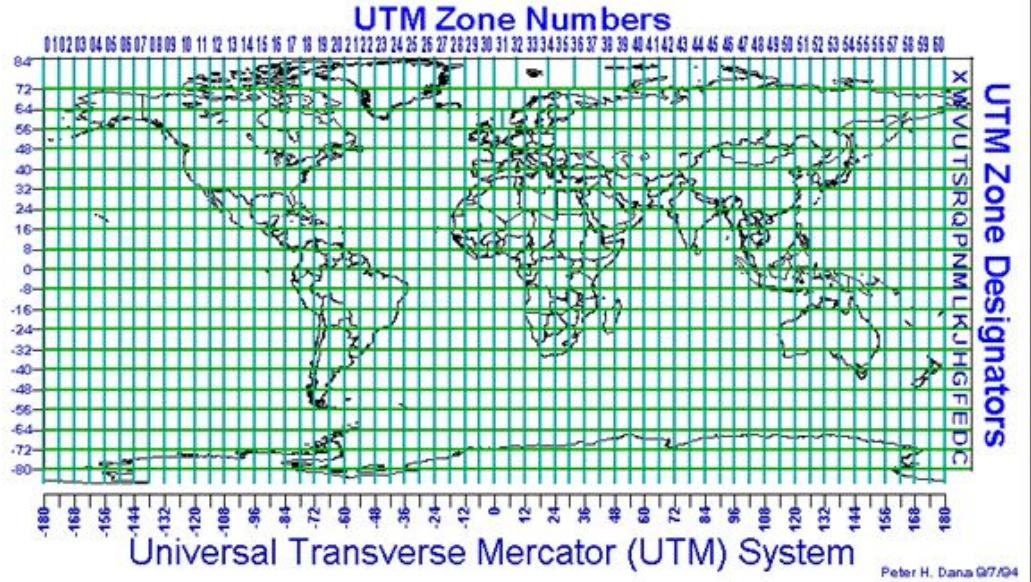


[https://www.vicchi.org/wp-content/uploads/2014/04/null\\_island.jpg](https://www.vicchi.org/wp-content/uploads/2014/04/null_island.jpg)

[https://si.wsj.net/public/resources/images/BN-0W822\\_backgr\\_1\\_20160713091316.jpg](https://si.wsj.net/public/resources/images/BN-0W822_backgr_1_20160713091316.jpg)

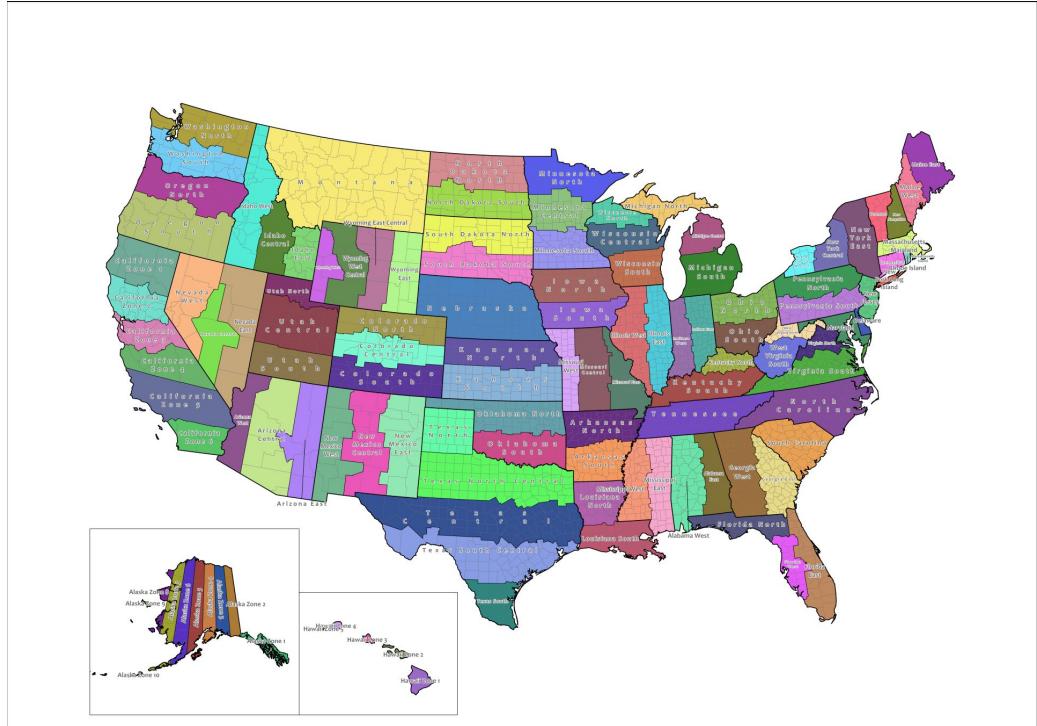
# The Universal Transverse Mercator Coordinate System

- Separated into 60 zones
- Uses a transverse mercator projection



# The State Plane Coordinate System

- Optimized for states and zones
- Projections vary



# Maps Caveats

- All models are wrong
- Depending on the projection:
  - Sizes are not consistent
  - Lines are not straight lines
  - Areas are distorted
- Data issues after processing
- Maps can be used to intentionally mislead
- Even a very good model is a simplification

# This is Not How the World Looks

The map features a prominent logo in the top left corner with the word "planet." inside a blue circle. The bottom left corner contains a dark overlay box with the text "PLANET BASEMAPS" and "The most current and complete Basemaps available anywhere." Below this is a teal button labeled "TRY BASEMAPS FOR FREE". The top right corner has a "CONTACT SALES" button, and the top right edge of the map area has "SIGN UP | LOG IN" buttons.

planet.

CONTACT SALES

SIGN UP | LOG IN

PRODUCTS

MARKETS

GALLERY

COMPANY

BLOG

PLANET BASEMAPS

The most current and complete Basemaps available anywhere.

TRY BASEMAPS FOR FREE

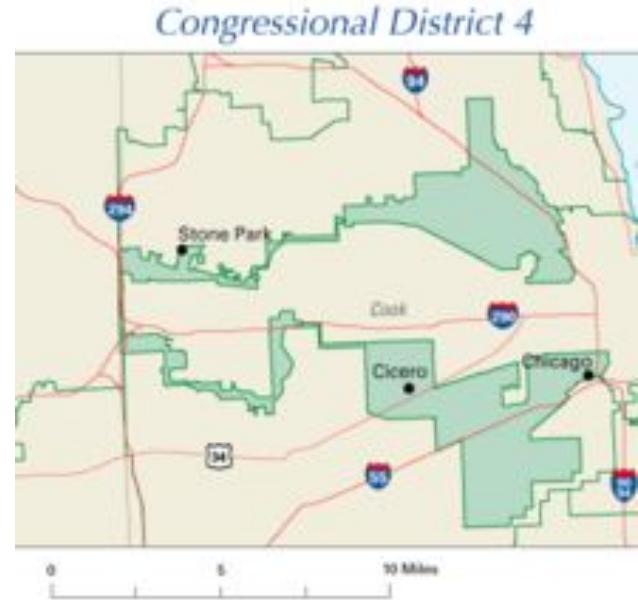
GLOBAL BASEMAP, Q3 2016

<https://www.planet.com/products/basemap>

# Maps Can Be Used to Mislead

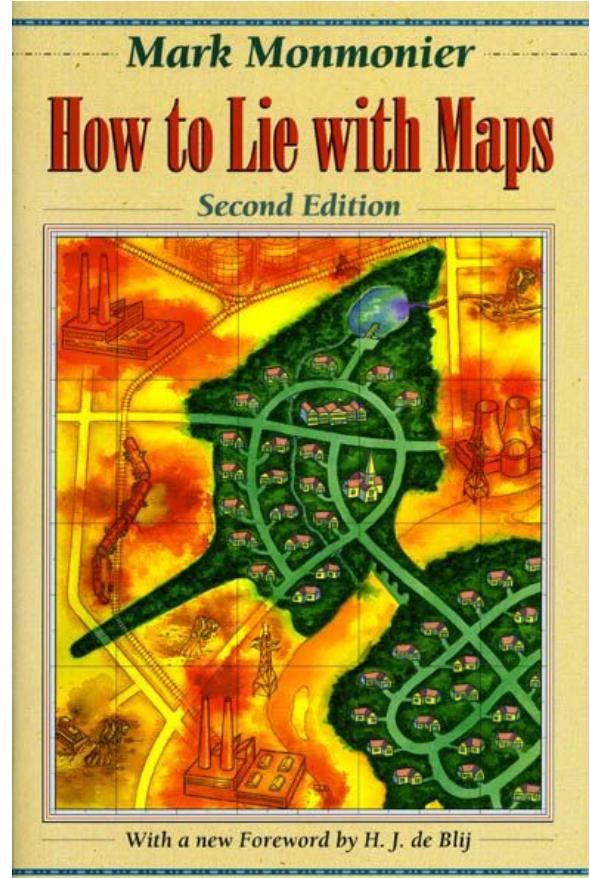
Monkey Cage • Analysis

The Supreme Court will examine partisan gerrymandering in 2017. That could change the voting map.



# Maps Can Be Used to Mislead

“How to Lie with  
Maps”



# Maps Can Be Used to Mislead

Choice of colors, color classifications, data, and aggregation units can make maps tell different stories

# Use GIS

- Understand our world
- Answer spatial questions
- Make beautiful visualizations



# To Sum Up...

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- Maps are great visualizations
- There's a lot that goes into GIS
- Spatial data is different
- Think critically when using maps
- Use GIS to solve problems and make maps!

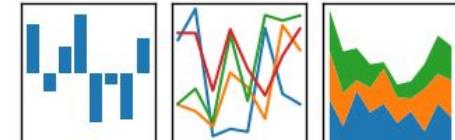


- General purpose programming language
- Free and open source
- Has a wide variety of uses such as building applications, websites, statistics, calculations, data science, etc.



pandas

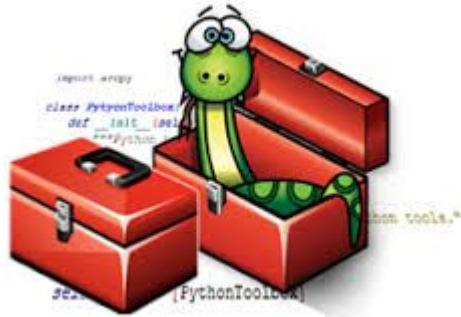
$$y_{it} = \beta' x_{it} + \mu_i + \epsilon_{it}$$



# Python for GIS

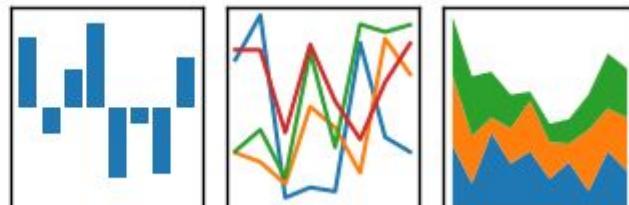
- Extend the capabilities of mapping applications
- Build a GIS workflow
- Automate redundant tasks
- Integrate maps or spatial data into other applications
- Build your own applications

# Python Libraries for GIS



**geo**      **pandas**

$$y_{it} = \beta' x_{it} + \mu_i + \epsilon_{it}$$



# Tools We Will Use Today

- Spatial data
- Python
- Python libraries (Geopandas, etc)
- Conda
- Jupyter Notebook

# Geopandas

“GeoPandas is an open source project to make working with geospatial data in Python easier. GeoPandas extends the datatypes used by [pandas](#) to allow spatial operations on geometric types. Geometric operations are performed by [shapely](#). Geopandas further depends on [fiona](#) for file access and [descartes](#) and [matplotlib](#) for plotting.”

-<http://geopandas.org/>

# Conda

- Package management system and environment management system
- Tightly coupled with Anaconda and Miniconda

# Anaconda and Miniconda

- **Anaconda** - a Python distribution with over 1,000 open sources data science packages and Conda
  - Big - takes a long time to install
  - Creating our environment is faster because there are less dependencies to install
- **Miniconda** - a Python distribution with just Conda and its dependencies
  - Small - quick to install
  - Creating our environment takes longer because there are more dependencies to install

# Jupyter Notebook

- An open source web application that allows you to create and share documents that contain live code, equations, visualizations and narrative text.
- Uses include: data cleaning and transformation, numerical simulation, statistical modeling, data visualization, machine learning, and much more. (LIKE MAPPING)

-<http://jupyter.org/>

# Why are we doing it this way?

- Easy to demo a workflow
- Compact and reproducible (used in academia, science)
- Easy to customize and change
- Easy to share your process with non-coders and non-GIS people

# Workshop Time!

Go here:

[https://github.com/christyheaton/PyCon2018\\_GISTutorial](https://github.com/christyheaton/PyCon2018_GISTutorial)

Setup instructions are in the README.

# Break Time

# Base Maps

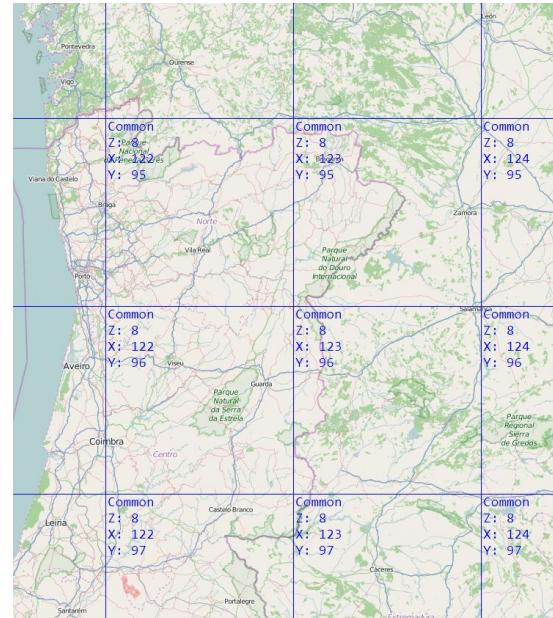


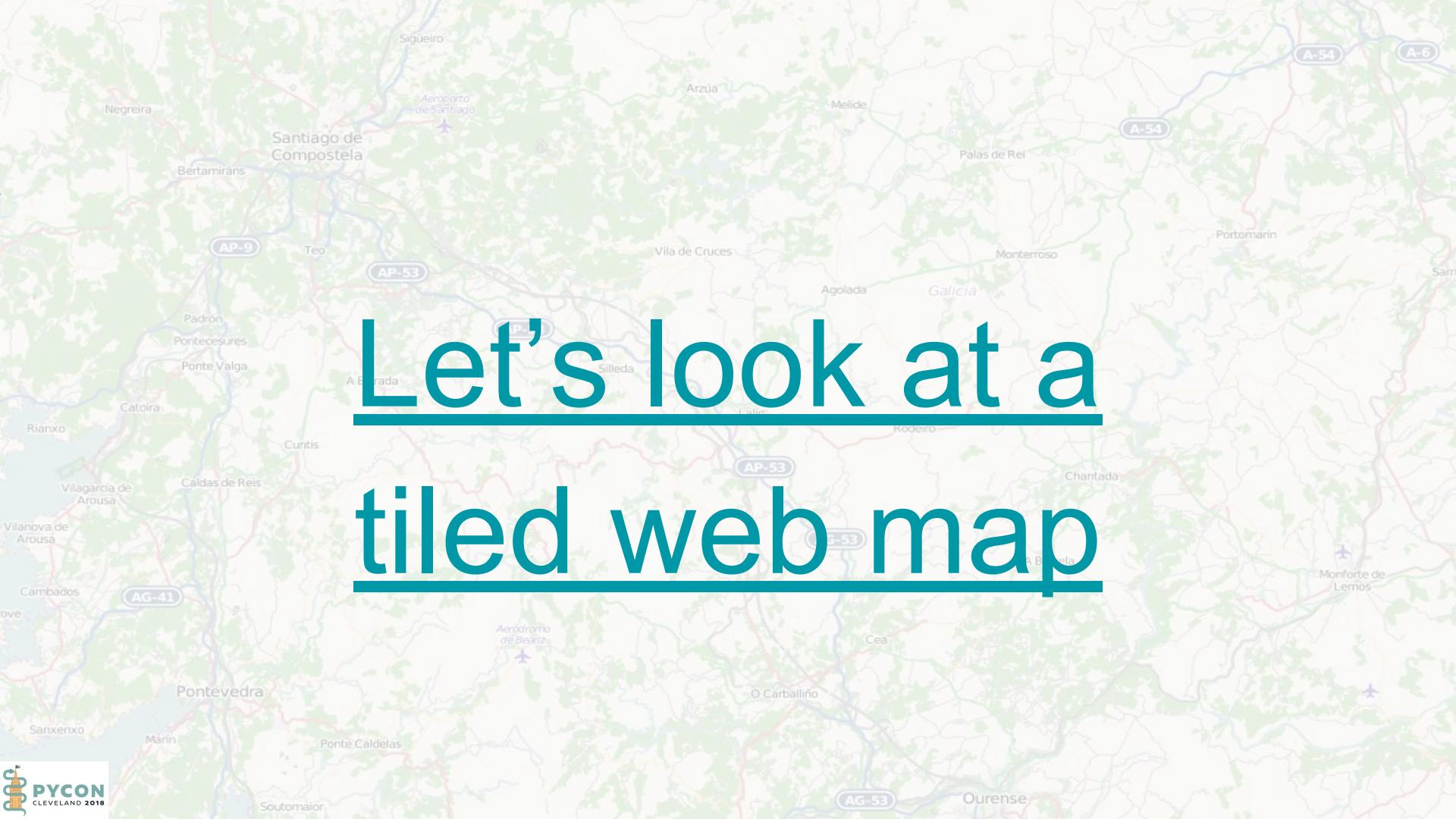
# OpenStreetMap (OSM)

- A collaborative project to create a free editable map of the world
- Like Google Maps
- Like Wikipedia

# Base Map Tiles

- Usually regularly sized square 256×256 pixel images
- Cover entire map area without gaps or overlap
- Make your own or use existing ones





Let's look at a  
tiled web map

# Exercise 1: Call OpenStreetMap Tiles

1. Open Chrome developer tools
2. Go to [openstreetmap.org](https://openstreetmap.org) or another map site
3. See tile URLs in the developer tools network
4. Copy a tile url and paste it a browser

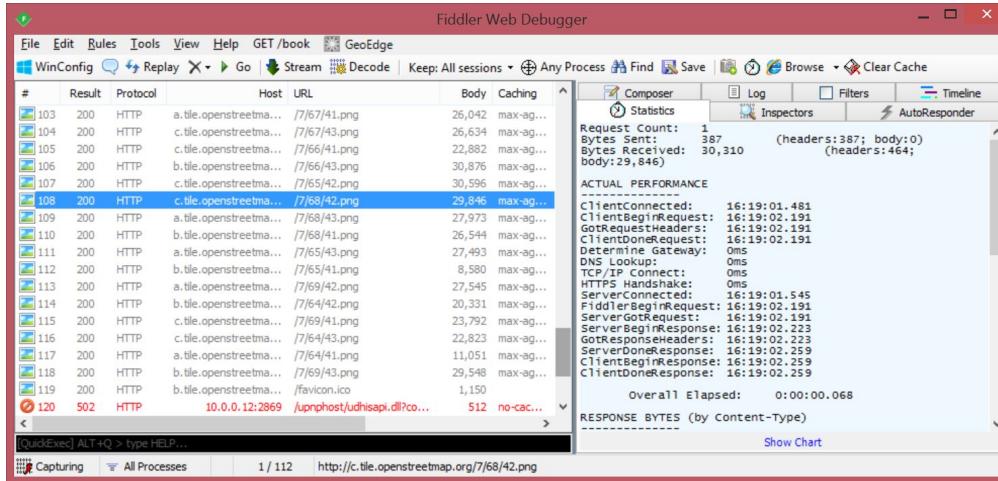
**Try a few!**

# Exercise 1: Call OpenStreetMap Tiles

<http://a.tile.openstreetmap.org/5/18/9.png>

<http://b.tile.openstreetmap.org/7/68/41.png>

<http://a.tile.openstreetmap.org/7/65/43.png>

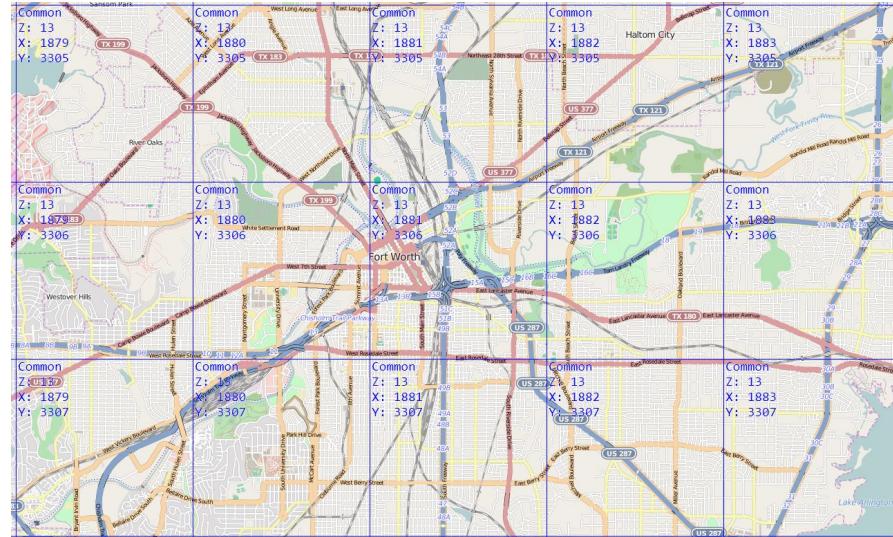


# Tile Identification

Z {Level}

X {Column}

Y {Row}



<http://{s}.domain.com/{z}/{x}/{y}.png>

<http://tilehelper.azurewebsites.net/>

# A Web Map Has a Lot of Tiles!

$$\sum_{i=0}^{20} (2^i)^2$$

```
t=0  
for i in range(0,21):  
    t = t + ((2**i)**2)  
print(t)
```

For 20 zoom levels that's...

# A Web Map Has a Lot of Tiles!

$$\sum_{i=0}^{20} (2^i)^2$$

```
t=0  
for i in range(0,21):  
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print(t)
```

For 20 zoom levels that's **1,466,015,503,701** tiles!

# Exercise 2: Tile levels

1. Pick a place in the Northern Hemisphere
2. Find its coordinates
3. Call the tile containing your location for levels 5, 10, & 15

**Use this to help!**

# Exercise 2: Tile levels

1. Go [here](#)
2. Replace the lat/long in the url parameters with your own
3. Find a OSM tile url from Exercise 1
4. Replace the Z, X, and Y values with those in your table for levels 5, 10, and 15

X	Y	Z
0	0	0
0	0	1
1	1	2
3	3	3
7	6	4
15	12	5
31	24	6
62	48	7
125	96	8
250	193	9
501	386	10
1002	772	11
2005	1544	12
4011	3089	13
8022	6178	14
16045	12357	15
32090	24715	16
64181	49430	17
128363	98860	18
256726	197721	19

# Exercise 2: Tile levels

**My Location:** Madrid, Spain

**Coordinates:** 40.4, -3.72

**Tile at level 5:**

**Tile at level 10:**

**Tile at level 15:**

**5:**

**10:**

**15:**

# Exercise 2: Tile levels

**My Location:** Madrid, Spain

**Coordinates:** 40.4, -3.72

**Tile at level 5:** <http://a.tile.openstreetmap.org/5/15/12.png>

**Tile at level 10:** <http://a.tile.openstreetmap.org/10/501/386.png>

**Tile at level 15:** <http://a.tile.openstreetmap.org/15/16045/12357.png>

**5:**



**10:**



**15:**



# Back to Our Notebook

# Questions?

# Contact me:

Email: [christyheaton@gmail.com](mailto:christyheaton@gmail.com)

Twitter: @christytoes

Website: christyheaton.github.io

Survey link:

<https://www.surveymonkney.com/r/HNLQ6D2>