

Chapter 10: Modules and the injector

modules: collections of application configuration information, 本身没有instantiate injector: 创建一个injector, 给它一些modules, 来初始化这些modules

angular Global object: 存储所有已经注册的Angular modules, 定义window.angular对象  
load once: 如果window.angular已经存在, 就不再次初始化, 而是返回这个对象。

```
function setupModuleLoader(window) {
  var ensure = function(obj, name, factory) {
    return obj[name] || (obj[name] = factory()); };
  var angular = ensure(window, 'angular', Object); }
```

angular.module方法: 参数是module name和一个该module的dependencies的数组, 在module方法内将创建module的工作放在createModule函数内, 返回一个module object, 包括name属性和requires属性 (包括需要的modules)。angular.module还需要维护所有已经注册的modules, 并且对于不存在的module要抛出error。

injector不是module loader的一部分, 而是一个independent service。  
it(has a constant that has been registered to a module , function() {  
var module = window.angular.module( myModule , []); module.constant( aConstant , 42);  
var injector = createInjector([ myModule ]); expect(injector.has( aConstant )).toBe(true);  
});

关于module和injector的一个规则: modules病不包含实际的application components, 只包含recipes, 需要靠injector进行实例化才能编程concrete application. module包含一个collection of tasks, 所谓“invoke queue”, 当injector装在一个module时, injector从module的invoke queue中运行这些tasks。  
当我们创建injector时, 要遍历所有给了的module name, 查看对应的module objects, 然后消除invoke queue里面的任务。怎么消除? 查找每个invocation array的第一个项目对应的\$provide方法。

(method).apply:  
call 和 apply 都是为了改变某个函数运行时的 context 即上下文而存在的, 换句话说, 就是为了改变函数体内部 this 的指向。因为 JavaScript 的函数存在「定义时上下文」和「运行时上下文」以及「上下文是可以改变的」这样的概念。二者的作用完全一样, 只是接受参数的方式不太一样。例如, 有一个函数 func1 定义如下: var func1 = function(arg1, arg2) {};就可以通过 func1.call(this, arg1, arg2); 或者 func1.apply(this, [arg1, arg2]); 来调用。其中 this 是你想指定的上下文, 他可以任何一个 JavaScript 对象(JavaScript 中一切皆对象), call 需要把参数按顺序传递进去, 因此则则是把参数放在数组里。JavaScript 中, 某个函数的参数数量是不固定的, 所以要适用条件的話, 当你的参数是明确知道数量时, 用 call, 而不确定的时候, 用 apply, 然后把参数 push 进数组传递进去。当参数数量不确定时, 函数内部也可以通过 arguments 这个数组来便利所有的参数。

Dependency injection: to invoke functions and construct objects and automatically look up the dependencies they need, 给injector一个函数并要求injector来调用这个函数, 同时找出这个函数需要哪些参数, 并提供这些参数。

怎么找出一个函数需要哪些参数呢? 1, 显式指定, 制定一个\$inject属性, 2, 调用 injector.invoke, 参数用一个数组包括了函数和所需要的参数, 3, 不指定, 从而让 injector试图从函数本身找到所需参数, 需要正则表达式来提取出所需要的参数。

```
src/injector.js
var FN_ARGS = /function\s*([^\(\)\s*(?:\s*\s*))\s*/m;
```

The regexp can be broken down as follows:	
/^	We begin by anchoring the match to the beginning of input
function	Every function begins with the function keyword...
\s*	...followed by (optionally) some whitespace...
[^\(\s*	...followed by the (optional) function name - characters other than '('...
\(	...followed by the opening parenthesis of the argument list...
\s*	...followed by (optionally) some whitespace...
(	...followed by the argument list, which we capture in a capturing group...
[^\)]*	...into which we read a succession of any characters other than ')'...
)	...and when done reading we close the capturing group...
\)	...and still match the closing parenthesis of the argument list...
/m	...and define the whole regular expression to match over multiple lines.

Strict Mode: 区别是如果试图inject一个没有显式annotated的function会报错  
Instantiating Objects with DI: 不仅inject plain functions, 也inject构造函数。难点在于constructor的prototype chain也应该被instantiate, 比如如果constructor的prototype包括了其他的方法, 在object上也应该体现出来。方法: 使用Object.create函数

```
function instantiate(Type, locals) {
  var UnwrappedType = _.isArray(Type) ? _.last(Type) : Type;
  var instance = Object.create(UnwrappedType.prototype);
  invoke(Type, instance, locals);
  return instance;
}
```

- 总结:
- How the angular global variable and its module method come to be.
  - How modules can be registered.
  - That the angular global will only ever be registered once per window, but any given module can be overridden by a later registration with the same name.
  - How previously registered modules can be looked up.
  - How an injector comes to be.
  - How the injector is given names of modules to instantiate, which it will look up from the angular global.
  - How application component registrations in modules are queued up and only instan- tiated when the injector loads the module.
  - How modules can require other modules and that the required modules are loaded first by the injector.
  - That the injector loads each module only once to prevent unnecessary work and problems with circular requires.
  - How the injector can be used to invoke a function and how it can look up its arguments from its \$inject annotation.
  - How the injected function's this keyword can be bound by supplying it to injector.invoke.
  - How a function's dependencies can be overridden or augmented by supplying a locals object to injector.invoke.
  - How array-wrapper style function annotation works.
  - How function dependencies can be looked up from the function's source code.
  - How strict DI mode helps make sure you're not accidentally using non-annotated dependency injection when you don't mean to.
  - injector.annotate如何分析any given function的dependencies
  - injector.instantiate如何通过dependency injection进行初始化

Chapter 11: Providers

建立好injector之后, 接下来开始构造用来创建进行inject的application components的 API。本章讨论providers, Providers是提供如何make dependencies的object, 是 Angular除了constants之外的所有application components的基础, 包括Services, factories, values。

最简单的Provider: 一个包括了\$get方法的object, injector会调用这个\$get方法, 并将其返回值作为实际的dependency value。意义: 可以对\$get方法inject dependencies, 也就是说dependencies have dependencies, 实现是调用invoke。lazy instantiations of Dependencies: 按需调用, 只有在需要返回值的时候才调用这些\$get方法, 这样就可以不需要按照调用顺序来注册。实现: 存下来对应的provider object, 注意区分providerCache和instanceCache。这样一个provider的dependency 当且仅当在被injected或者被显式地通过injector.get被调用, 才会被初始化。

"Everything in Angular is a singleton"  
Circular Dependencies chain: 循环依赖可能导致circle, 无限循环从而内存溢出。解决办法是通过一个变量来标记被lookup的dependency, 表示“constructing this dependency”, 之后再碰到这个标记就表示有了circle。可以通过一个path数组来记录所有getService, 从而可以给出具体报错信息, circle在哪里。

Provider Constructors: 之前的provider是一个包括\$get方法的对象, 也可以使用构造函数来初始化一个provider。实现时如果发现\_.isFunction(provider), 则调用 instantiate函数, provider = instantiate(provider)。

两种Injectors: Provider injector和Instance injector。第一个区别: provider constructor可以注入其他的providers, 当可以向一个provider注入一个其他的provider的构造函数时, 就不应该注入一个实例。第二个区别: injection between provider contractors只关心其他providers, 而injection between \$get methods and external injector API只关心instances。

Dependency injection的两个phases: 1, provider injection, 从一个模块的invoke queue注册providers, 之后不会再动providerCache。2, instance injection, 在 runtime发生, 当有人调用这个injector的外部API时。

- 总结: Providers是dependency injection的一个重要环节, 它使得dependencies可以有其他的dependencies, 也允许dependencies被lazy instantiation。provider injection和instance injection发生在不同阶段, 内部实现是使用了两个不同的injector objects。
1. provider object, \$get方法,injector.invoide
  2. dependencies are singletons
  3. circular dependencies处理
  4. dependency injection的two phaces

Chapter 12: High level Dependency Injection Features

这一章添加了一些高级features, 也就是开发者平时使用的功能, 实际上这些功能是在之前工作的基础上很简单的工作。

Injecting the \$injectors: 关于injector最关心的方法可能是get, 通过它可以动态地获得dependency。实现方法是在instanceCache上添加\$injector属性, 获得 instanceInjector。同样, provider injector是在providerCache上添加\$injector。然而这个API是read-only的, 如果想要添加一些dependency (不是添加到module的时候), 可以使用\$provide对象, 通过injecting \$provide可以获得我们之前从module invoke queue调用的所有方法。\$injector和\$provider是用来做一些额外的修改的。

Config Blocks: 用来在module loading time执行任意的“configuration functions”, 并且向这些函数inject providers。当injector被创建的时候, 模块的config函数会被执行。步骤: 1, 在模块上创建一个用来注册config block的API, 扩展invoke queue items到[service, method, arguments], 然后更新已有的queueing methods, 将第一个对象替换成\$provide object。2, 关于invokeLater的顺序, 修改queue使得所有的 registration invocations在config blocks之前运行。3, 另外一种注册config block的方法是在创建module instance的时候设置为第三个参数。

Run blocks: 和config blocks很相似, 区别是run blocks是从instance cache进行 inject的, 用处是用来在Angular startup process中运行一段代码。To sum up, config blocks are executed during module loading and run blocks are executed immediately after it.

function module: 另外一种定义module的方法, A module can be just a function, which will be injected from the provider injector when loaded.

Hash keys and hash maps: 手动实现Javascript的hashmap结构。先实现hashKey, 注意haskKey关注的是object的identity, 而不是语义值。也就是说,

```
it(does not change when object value changes , function() { var obj = {a: 42};
var hash1 = hashKey(obj);
obj.a = 43;
var hash2 = hashKey(obj);
expect(hash1).toEqual(hash2);
});
```

然后实现HashMap函数, 实现put, get, remove方法。

Factories,values, services: A factory is a function that produces a dependency, can be injected with instance dependencies. 注册一个factory的时候, 实现是注册了一个 provider object, 这个provider的\$get方法是注册的工厂函数。values和常量相像, 区别是value只对instance有效, 对providers和config blocks无效。

Whereas a factory is a plain old function, a service is a constructor function. When you register a service, the function you give is treated as a constructor and an instance of it will be created.

Decorators: decorator用来修改一些已有的dependency。  
it(allows changing an instance using a decorator , function() { var module = window.angular.module( myModule , []); module.factory( aValue , function() { return {aKey: 42}; }); module.decorator( aValue , function(\$delegate) { \$delegate.decoratedKey = 43; }); var injector = createInjector([ myModule ]); expect(injector.get( aValue ).aKey).toBe(42); expect(injector.get( aValue ).decoratedKey).toBe(43); });

实现方法是拿到provider的\$get方法, 然后调用instanceInjector.invoke(get, provider)。

Revisit: 在顶层再家一层, 设置module loader, 并且注册一些core Angular components。

```
function publishExternalAPI() { use strict ;
setupModuleLoader(window);
var ngModule = window.angular.module( ng , []);
}
ng是Angular自身的所有services, directives, filters, and other components所在的地方。然后再将 filters, scopes, expression parser和dependency injection features 结合在一起。
```

In this chapter you have learned:

- How you can inject an \$injector and how that \$injector may be either the provider injector or the instance injector depending on where you're injecting it.
- How you can inject \$provide and register additional components in config blocks, function modules.
- How config blocks work, and how they are implemented by simply invoking them with the provider injector.
- How a config block can be specified as the third argument to angular.module.
- How run blocks work, and how they are implemented by simply invoking them with the instance injector.
- That run blocks are deferred to a moment when all modules are loaded.
- How you can define a function module, which is essentially the same as a config block.
- How Angular's internal hash key and hash map implementations work, and how they deal with compound data structures by adding a \$\$hashKey attribute.
- How factories are implemented on top of providers.
- How values are implemented on top of factories.
- How services are implemented on top of factories.
- How decorators work, by overriding the \$get method of the provider they decorate.
- How decorators use the locals argument of injector.invoke to make the decorated \$delegate available for injection.
- That there's an ng module that holds Angular's core components in every Angular application.
- How filters, scopes, and the expression parser integrate with the dependency injection features.
- How you can adjust the digest TTL by calling a method on \$rootScopeProvider.