

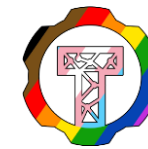
it's borked

programming was a mistake



whoami

- software / appsec engineering (-ish?)
- infosec (not-so-ish)
- on the side?
 - ~~studies~~, communities, ctf's, conferences
- I do stupid (fun?) things
- I am not *that* swiss maia (get bingled)



@AtomicMaya
@tech.lgbt

surely it's not all borked



surely it's not all borked

- if we can trace back a lot of programming design patterns across many languages to “Structured Programming”, the 1972 book written by Dahl, Dijkstra and Hoare
- then yeah




what's with the title, Maya?

- been programming for about 9 years now
 - python, c, js, ts, scala, java, swift, go, php
 - + a bunch of frameworks/libs/dbms'
- and yet, I am woefully underqualified to talk about anything
- (but I can rant, and I will)



python

- fun interpreted language, very unquirky
 - except the lack of typing (like seriously, type hints were added in 3.9)
 - it's sloooooow
 - pip this, pip that (everything is a package)
 - multi-threading? sure
- 
- The bottom right corner of the slide features a decorative graphic consisting of several parallel diagonal stripes. The stripes are colored in alternating shades of light blue and light pink, creating a modern, geometric design.

#python

- venv my beloved
 - (I'm cheating on you with Poetry)
- list comprehension is really really fun to work with



#python

```
return [[reduce(lambda x, y: x ^ y,  
[gf_multiplication_7(a, b) for a, b in  
zip(fixed_matrix[i],  
transpose_square_matrix(matrix=matrix)[j])]) for j  
in range(size)] for i in range(size)]
```



#python


- venv my beloved
 - (I'm cheating on you with Poetry)
- list comprehension is really really fun to work with
- testing! it exists
- rated top language to build an API with (not really)



#php

- the easiest language to hate
- untyped by default
- effectively three semantics in a trenchcoat

The reason for this is that PHP is a bit of a mongrel of multiple languages, its procedural side being influenced largely by C (underscores), and its OOP side largely by Java (camelCase).



#php

- the dubious honor of being trashed by its creator
 - “PHP 8 is significantly better because it contains a lot less of my code”
- if you really want “the full Monty” of a rant, check eevee’s blog:
 - <https://eev.ee/blog/2012/04/09/php-a-fractal-of-bad-design/>




#java

- runs on 3 billion devices ([👁👁](#) Java card)
- fully cross-OS environment
 - oh wait I have to ship a VM too?
- garbage collection can be finicky
- the dreaded existence of static

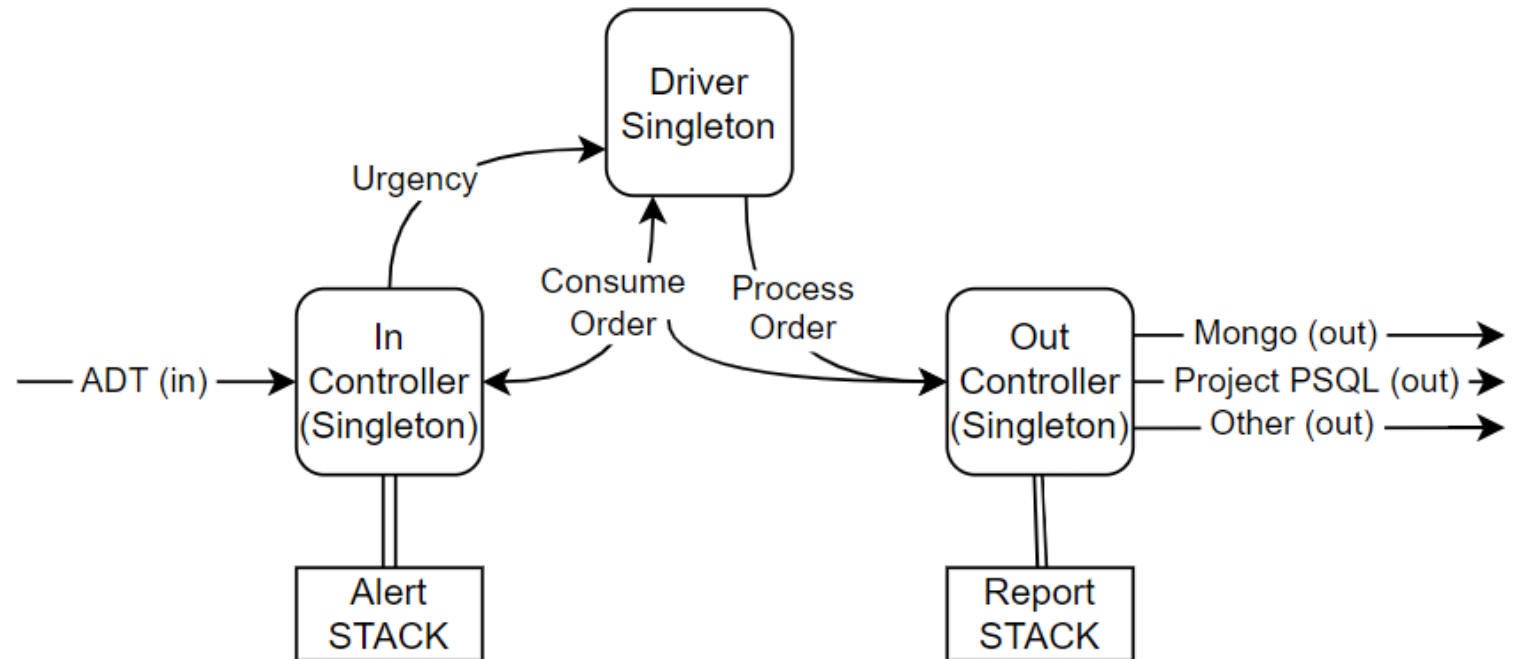


#java (parenthesis)

- EU Commission shenanigans for automated public transportation
 - a bit of context
 - “It has to be quick! I know, let’s dockerize 15 different Java components and hope for sub-1ms response times!”
 - I worked on something called the Risk Assessment Engine
- 

#java (parenthesis)

- main issues
 - alert queueing
 - alert batch processing
 - fully asynchronous
- (all of these are in their own threads btw)





#javascript

- untyped
- used everywhere a browser is
 - oh but wait node means running raw on servers too
- super versatile (yay npm)
- no one should have to deal with my javascript
 - (although if you want, uhhhh, DM me)
 - I have great user reviews



#javascript








Reelix 

10/09/2021 2:38 PM

I figured - Lol


Trying to burrow through the rest of this... Whatever the heck it is


   



@Reelix

Trying to burrow through the rest of t




AtomicMaya 

10/09/2021 2:39 PM

hahahahahhahahahahahahhahahahahahahahaha

good luck




Maya

04/21/2021 12:49 AM

@Lennaert89

@Scott McGready


 Enjoy reverse staticology



Scott McGready

04/21/2021 12:51 AM


Lol nope - that's gers



Maya

04/21/2021 12:51 AM

poor ger






Scott McGready

04/21/2021 12:51 AM

"please don't hate me" LOOOOOOOL
oh fuck me

message.txt 4 KB




Lennaert89

04/21/2021 12:56 AM

./target

@Maya


./cast Fireball



Maya

04/21/2021 12:57 AM

lol
"enjoy"



Lennaert89

04/21/2021 12:59 AM

cant you just give me php challenges like a sane human

#javascript



@Maya uhhhh @Scott McGready for no other reason than to put it in a slide what's your op



Scott McGready Yesterday at 6:55 PM

Spooky fucky wucky nonsense that is the visual equivalent of the output of a typewriter being kicked down the stairs... but it works

#javascript (or rather JSFUCK)

MAYA'S JAVASCRIPT TRIALS 4 - THE GENEVA SUGGESTION

Enter flag:

ASV{_____}

Enjoy the ride!
~ AtomicMayaASV-DC29

One of the source files for this is 15MB, it might take a short while to get this challenge operational on slower connection speeds.

#javascript (or rather JSFUCK)

[illegible]

#javascript (or rather JSFUCK)

```
1 ((0, ...E)=>[['pop']][ 'constructor'])( 'const _=[0xf4,0x39,0xd1,0xc0,0x55,0x84,0x36,0x28,0xd7,0x2a,0xb9,0x93,0x2a,0x18,0xb1
2 0x7d,0xe4,0xab,0xf0,0x23,0x53,0x24,0x5c,0x2a,0x42,0xf8,0x0e,0x26,0xfc,0xd4,0x5c,0xc1,0x71,0xef,0xa9,0x82,0x3d,0x7b,0x49,e
3 get__s=(__s_n)=>__s_n.map(x=>[0x63,0x7c,0x77,0x7b,0xf2,0x6b,0x6f,0xc5,0x30,0x01,0x67,0x2b,0xfe,0xd7,0xab,0x76,0xca,
4 0x82,0xc9,0x7d,0xfa,0x59,0x47,0xf0,0xad,0xd4,0xa2,0xaf,0x9c,0xa4,0x72,0xc0,0xb7,0xfd,0x93,0x26,0x36,0x3f,0xf7,0xcc,0x34,e
5 0xf1,0x71,0xd8,0x31,0x15,0x04,0xc7,0x23,0xc3,0x18,0x96,0x05,0x9a,0x07,0x12,0x80,0xe2,0xeb,0x27,0xb2,0x75,0x09,0x83,0x2c,e
6 0xe6,0x5a,0xa0,0x52,0x3b,0xd6,0xb3,0x29,0xe3,0x2f,0x84,0x53,0xd1,0x00,0xed,0x20,0xfc,0xb1,0x5b,0x6a,0xcb,0xbe,0x39,0x4a,e
7 0xcf,0xd0,0xef,0xaa,0xfb,0x43,0x4d,0x33,0x85,0x45,0xf9,0x02,0x7f,0x50,0x3c,0x9f,0xa8,0x51,0xa3,0x40,0x8f,0x92,0x9d,0x38,e
8 0xb6,0xda,0x21,0x10,0xff,0xf3,0xd2,0xcd,0xc0,0x13,0xec,0x5f,0x97,0x44,0x17,0xc4,0xa7,0x7e,0x3d,0x64,0x5d,0x19,0x73,0x60,e
9 0xdc,0x22,0x2a,0x90,0x88,0x46,0xee,0xb8,0x14,0xde,0x5e,0x0b,0xdb,0xe0,0x32,0x3a,0x0a,0x49,0x06,0x24,0x5c,0xc2,0xd3,0xac,e
10 0x95,0xe4,0x79,0xe7,0xc8,0x37,0x6d,0x8d,0xd5,0x4e,0xa9,0x6c,0x56,0xf4,0xea,0x65,0x7a,0xae,0x08,0xba,0x78,0x25,0x2e,0x1c,e
11 0xc6,0xe8,0xdd,0x74,0x1f,0x4b,0xbd,0x8b,0x8a,0x70,0x3e,0xb5,0x66,0x48,0x03,0xf6,0x0e,0x61,0x35,0x57,0xb9,0x86,0xc1,0x1d,e
12 0xf8,0x98,0x11,0x69,0xd9,0x8e,0x94,0x9b,0x1e,0x87,0xe9,0xce,0x55,0x28,0xdf,0x8c,0xa1,0x89,0x0d,0xbf,0xe6,0x42,0x68,0x41,e
13 0x0f,0xb0,0x54,0xbb,0x16][x]);u=(u_m)=>Array.from(u_m).map(u_x=>u_x.charCodeAt(0));e=(e_m)=>{e_k=[
14 0xac,0x46,0x4c,0x41,0x47,0x7b,0x54,0x48,0x31,0x24,0x5f,0x31,0x24,0x5f,0x42,0x31,0x54,0x5f,0x54,0x34,0x4e,0x47,0x30,0x7d];
15 e_gfm=((bm_bl)=>{bm_n=[];for(bm_j=0;bm_j<4;bm_j++){bm_n.push([]);for(bm_i=0;bm_i<4;bm_i++)
16 bm_n[bm_j].push(bm_bl[bm_i*4+bm_j]);};return bm_n})([0x02,0x01,0x01,0x03,0x03,0x02,0x01,0x01,0x01,0x03,0x02,0x01,
17 0x01,0x01,0x03,0x02]);e_sk=((gsk_k)=>{gsk_N=((n_k)=>[4,6,8][n_k.length*2/16-2])(gsk_k);gsk_K=((sk_k)=>{
18 sk_bl=[];for(sk_i=0;sk_i<sk_k.length/4;sk_i++){sk_bl.push(sk_k.slice(sk_i*4,(sk_i+1)*4));};return sk_bl})(gsk_k);
19 gsk_W=[];for(gsk_i=0;gsk_i<((r_k)=>[10,12,14][r_k.length*2/16-2])(gsk_k)+1)*4;gsk_i++){gsk_W.push([]);(gsk_i<gsk_N)?
20 gsk_W[gsk_W.length-1]=gsk_K[gsk_i].slice():((gsk_i>=gsk_N&&gsk_i%gsk_N==0)?gsk_W[gsk_W.length-1]=((...xr_v)=>{xr_n=
21 xr_v[0].slice();for(xr_i=1;xr_i<xr_v.length;xr_i++){for(xr_j=0;xr_j<xr_v[xr_i].length;xr_j++){xr_n[xr_j]^=
22 xr_v[xr_i][xr_j];}};return xr_n})(gsk_W[gsk_i-gsk_N],get__s(((sk_n,sk_l)=>(sk_l?[sk_n[1],sk_n[2],sk_n[3],sk_n[0]]:
23 [sk_n[3],sk_n[0],sk_n[1],sk_n[2]]))(gsk_W[gsk_i-1].slice(),true)), ((rcon_i)=>[[0x00,0x01,0x02,0x04,0x08,0x10,0x20,0x40,
24 0x80,0x1b,0x36][rcon_i],0x00,0x00,0x00])(gsk_i/gsk_N|0)).slice():((gsk_i>=gsk_N&&gsk_i%4==0)?gsk_W[gsk_W.length-1]=
```

I could also talk about Golang

- but it's really cool though
- it is garbage-collected but it can be wonky
- dealing with panic's is a really wild approach



I could also talk about Rust

- but I don't want to get stabbed
- my only issue is how it handles JSON, but `~_(\`ツ)_/-`
 - (I know it's not designed for it)
- crabs are cool

