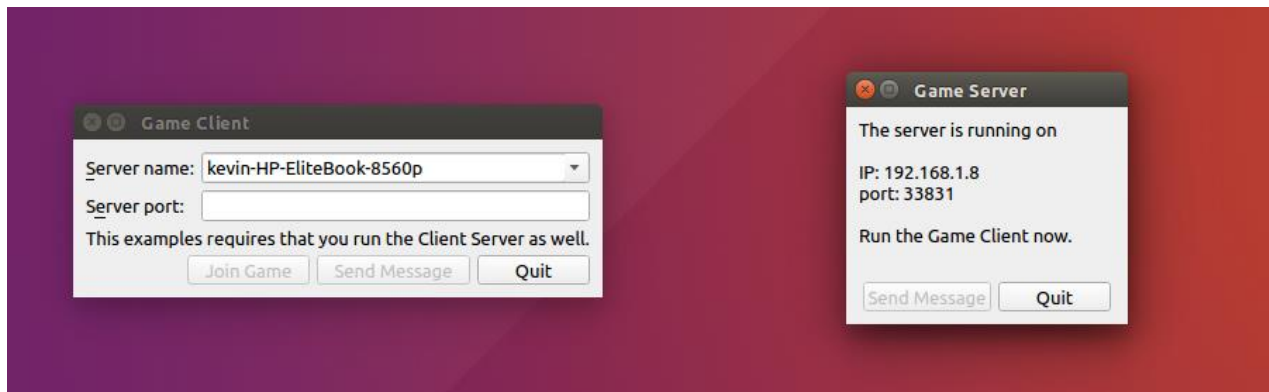
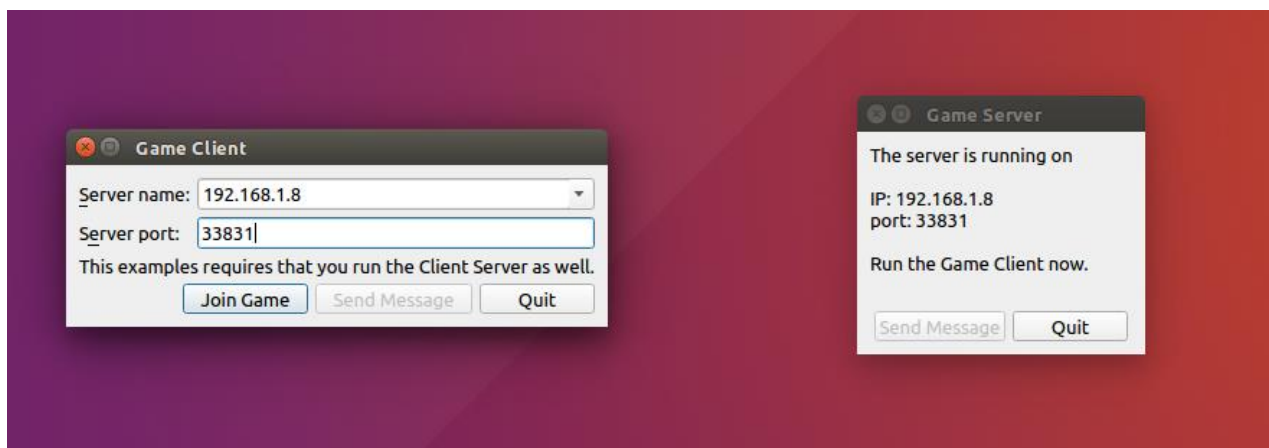


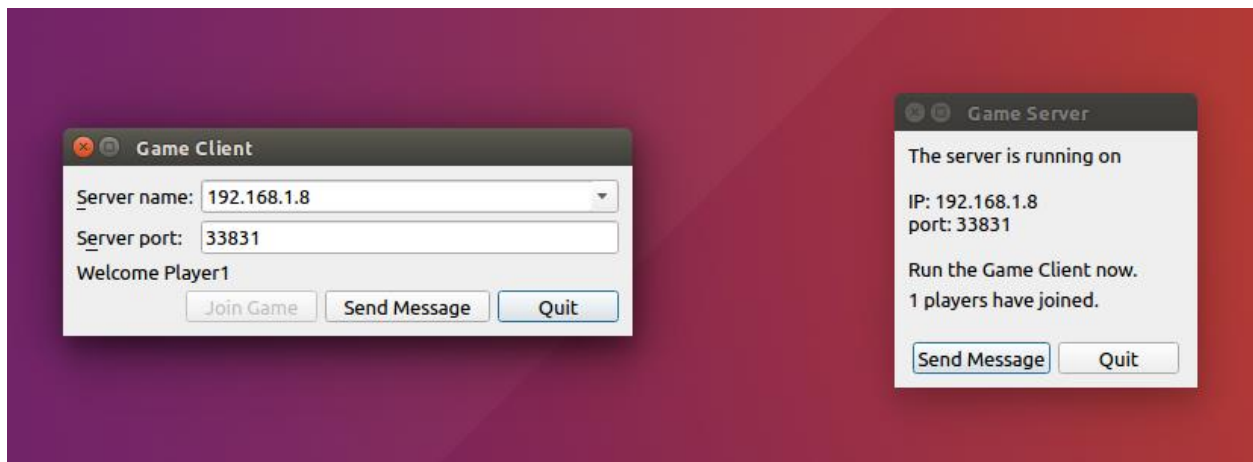
## Initial screen after running both applications



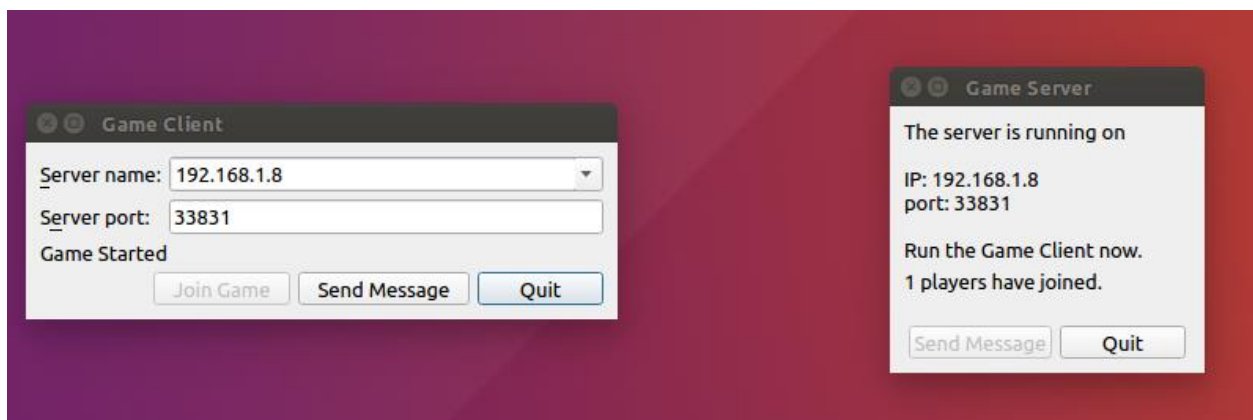
## Enter Server name and Port number in Game Client



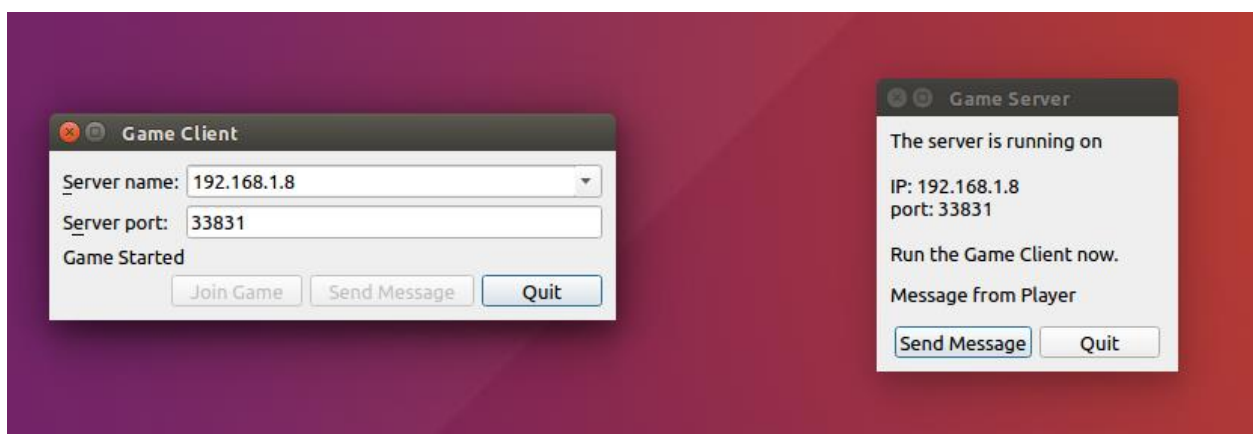
## After clicking Join Game on Game Client



## Click Send Message on Game Server



## Click Send Message on Game Client



**NOTE:** When you send a message from the server, it disables the send message button until it receives a message from the client. Vice versa for the client. Client Send Message button should be disabled until it receives a message from the server, but isn't.(Unpredictable behavior)