# Concepts of programming languages Prolog

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#### **Terms**

- building blocks of facts, rules, and queries.
- ▶ 4 kinds of terms:
- ▶ atoms
- numbers (both are called constants)
- variables
- complex terms





#### Either:

- string of charachrers..
- ▶ arbitraty string of ch. in " "
- string of special characters

#### **Numbers**

- ► Floats
- Integers
- Straigtforward syntax



#### **Variable**

- starts with upper-case letter or \_
- anonimous variable \_

### Complex term

- building block: functor
- nested functors make up complex terms



# **Examples**



#### Clauses

- ► Rules (clauses) state information that is conditionally true of the situation of interest.
- ▶ term1 :- term2
- ▶ term1 is true if term2 is true.

# some Examples again



# Unification (how it works)

Two terms unify if they are the same term or if they contain variables that can be uniformly instantiated with terms in such a way that the resulting terms are equal.

#### what this means??

...examples



#### more on unification..

- two terms either unify or not
- if they unify, we are interested to know how the variables have to be instantiated to make the terms unify.

# more precise rules:

#### Two terms (term1 and term2) unify:

- ► If they are both constants, they unify iff they are the same atom (or number)
- ▶ If term1 is a variable and term2 is any term, then they unify and term1 is instantiated to term2.
- ▶ If both terms are variables, they're both instantiated to each other.
- ▶ If both are complex terms and ... (next silde)
- ▶ Iff it follows from the rules above that they unify.



# Some examples first



# Some examples first...



#### If term1 and term2 are complex terms, they unify iff:

- they have the same functor and arity (nr. of args)
- all their corr. args unify
- the variable instantiations are compatible



17