

# Concepts of programming languages

## Prolog

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# Terms

- ▶ building blocks of facts, rules, and queries.
- ▶ 4 kinds of terms:
  - ▶ atoms
  - ▶ numbers (both are called constants)
  - ▶ variables
  - ▶ complex terms



Either:

- ▶ string of characters (upper-case, lower-case, digits, \_), begins with lower-case ch. E.g.: big\_kahuna\_burger, listens2Music.
- ▶ arbitrary string of characters enclosed in " (single). E.g: 'The Beatles', ' &^%&#@ \$ &\* '.
- ▶ string of special characters (e.g. ; or :-) E.g: in rule syntax term1 :- term2;



# Numbers

- ▶ Floats (e.g. 1657.3087 or  $\pi$ )
- ▶ Integers (23 , 1001 , 0 , -365)
- ▶ Straightforward syntax



# Variable

- ▶ starts with upper-case letter or \_ (E.g: X, Y\_50, List1, \_input)
- ▶ anonymous variable \_



# Complex term

- ▶ building block: functor (which is an atom) with arguments (terms) E.g: `playsAirGuitar(jody)`, `loves(vincent,mia)`.
- ▶ nested functors make up complex terms E.g: `and(big(burger),kahuna(burger))`, `vertical(line(point(X,Y),point(X,Z)))`.



# Clauses

- ▶ Rules (clauses) state information that is conditionally true of the situation of interest.
- ▶  $\text{term1} \text{ :- term2}$
- ▶ term1 is true if term2 is true.



## some examples again

```
father(Y,Z):- man(Y), son(Z,Y).  
wizard(X):- hasBroom(X), hasWand(X).
```





# Unification (how it works)

Two terms unify if they are the same term or if they contain variables that can be uniformly instantiated with terms in such a way that the resulting terms are equal.



# what this means??

...examples



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# more on unification..

- ▶ two terms either unify or not
- ▶ if they unify, we are interested to know how the variables have to be instantiated to make the terms unify.



## more precise rules:

Two terms (term1 and term2) unify:

- ▶ 1. If they are both constants, they unify iff they are the same atom (or number)
- ▶ 2. If term1 is a variable and term2 is any term, then they unify and term1 is instantiated to term2.
- ▶ 3. If both terms are variables, they're both instantiated to each other.
- ▶ 4. If both are complex terms and ... (next slide)
- ▶ 5. Iff it follows from the rules above that they unify.



# Some examples first

Terms that unify (1) *burger\_1* and *burger\_1* (2) *X* and *vincent*  
(*X* is inst-ed to *vincent*) (3) *X* and *Y*



## For complex terms:

If term1 and term2 are complex terms, they unify iff:

- ▶ they have the same functor and arity (nr. of args)
- ▶ all their corresponding arguments unify
- ▶ the variable instantiations are compatible



# Complex term example:



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# Extended example with queries



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