

In Java, the `final` keyword is used to define constants, prevent method overriding, and inheritance. It can be applied to variables, methods, and classes, and it has specific meanings in each context.

## 1. Final Variables

When you declare a variable as `final`, its value cannot be changed once it has been assigned. This makes the variable a constant.

```
java
Copy code
public class FinalVariableExample {
    public static void main(String[] args) {
        final int MAX_VALUE = 100;
        System.out.println("The maximum value is: " + MAX_VALUE);

        // MAX_VALUE = 200; // This will cause a compilation error because
        // MAX_VALUE is final
    }
}
```

## 2. Final Methods

A method declared as `final` cannot be overridden by subclasses. This is useful when you want to ensure that the method's implementation remains unchanged.

```
java
Copy code
class Parent {
    public final void display() {
        System.out.println("Display method in Parent class.");
    }
}

class Child extends Parent {
    // This will cause a compilation error
    // @Override
    // public void display() {
    //     System.out.println("Display method in Child class.");
    // }
}

public class FinalMethodExample {
    public static void main(String[] args) {
        Parent p = new Parent();
        p.display(); // Calls the final method
    }
}
```

## 3. Final Classes

A class declared as `final` cannot be subclassed. This is useful when you want to prevent inheritance and ensure the class's behavior remains unchanged.

```
java
Copy code
final class FinalClass {
    public void show() {
        System.out.println("This is a final class.");
    }
}

// This will cause a compilation error
// class SubClass extends FinalClass {
// }

public class FinalClassExample {
    public static void main(String[] args) {
        FinalClass fc = new FinalClass();
        fc.show(); // Calls the method from the final class
    }
}
```

## Summary

- **Final Variables:** Constants that cannot be changed once initialized.
- **Final Methods:** Methods that cannot be overridden in subclasses.
- **Final Classes:** Classes that cannot be extended or subclassed.