Aim: To experiment with matrices, a two-dimensional data type/objects of R.

- Matrices are the R objects in which the elements are arranged in a two-dimensional rectangular layout.
- They contain elements of the same atomic types.

$$\mathbf{A} = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix}$$

• A Matrix is created using the **matrix()** function.

Syntax: The basic syntax for creating a matrix in R is –

matrix(data, nrow, ncol, byrow, dimnames)

Following is the description of the parameters used –

- data is the input vector which becomes the data elements of the matrix.
- **nrow** is the number of rows to be created.
- **ncol** is the number of columns to be created.
- byrow is a logical clue. If TRUE then the input vector elements are arranged by row.
- dimname is the names assigned to the rows and columns.

Example: Create a matrix taking a vector of numbers as input.

```
# Elements are arranged sequentially by row:

M <- matrix(c(3:14), nrow = 4, ncol=3, byrow = TRUE)

print(M)
```

	[,1]	[,2]	[,3]
[1,]	3	4	5
[2,]	6	7	8
[3,]	9	10	11
[4,]	12	13	14

Example: Create a matrix taking a vector of numbers as input.

Elements are arranged sequentially by column:

```
M N <- matrix(c(3:14), nrow = 4, ncol=3,byrow =
FALSE)
    print(N)</pre>
```

	[,1]	[,2]	[,3]
[1,]	3	7	11
[2,]	4	8	12
[3,]	5	9	13
[4,]	6	10	14

Example: Create a matrix taking a vector of numbers as input.

Define the column and row names.

```
rownames = c("row1", "row2", "row3", "row4")
colnames = c("col1", "col2", "col3")
```

 $P \leftarrow matrix(c(3:14), nrow = 4, byrow = TRUE, dimnames = list(rownames, colnames))$ print(P)

	colı	col ₂	col ₃
row1	3	4	5
row2	6	7	8
row3	9	10	11
row4	12	13	14

Example: Create a matrix taking a vector of numbers as input.

Accessing Elements of a Matrix:

- Elements of a matrix can be accessed by using the column and row index of the element.
- Use the indexes (starting with 1) to access a row or a column or an element.

Example: Create a matrix taking a vector of numbers as input.

Define the column and row names.

```
rownames = c("row1", "row2", "row3", "row4")
colnames = c("col1", "col2", "col3")
```

Create the matrix.

```
P \le \text{matrix}(c(3:14), \text{nrow} = 4, \text{byrow} = \text{TRUE}, \text{dimnames} = \text{list}(\text{rownames}, \text{colnames}))
```

Access the element at 1st row and 3rd column. print(P[1,3])

Example: Create a matrix taking a vector of numbers as input.

```
# Access the element at 4<sup>th</sup> row and 2<sup>nd</sup> column. print(P[4,2])
```

```
# it produces the following result : 13
```

```
# Access the only the 2<sup>nd</sup> row .

print(P[2,])

# it produces the following result :

col1 col2 col3
```

Example: Create a matrix taking a vector of numbers as input.

```
# Access the only the 3<sup>rd</sup> column.
print(P[,3])
```

```
        row1
        row2
        row3
        row4

        5
        8
        11
        14
```

Example: Create a matrix taking a vector of numbers as input.

Creating a Matrix by joining multiple vectors:

- **cbind()** and **rbind()** both create matrices by combining several vectors of the same length.
- **cbind**() combines vectors as columns, while **rbind**() combines them as rows.

#Example:

Create a matrix where x, y and z are columns $\mathbf{cbind}(x, y, z)$

Create a matrix where x, y and z are rows $\mathbf{rbind}(x, y, z)$

it produces the following result:

 \mathbf{v} V

Λ	y	L
1	6	11
2	7	12
3	8	13
4	9	14
5	10	15
	1 2 3 4	1 6 2 7 3 8 4 9

Example: Create a matrix taking a vector of numbers as input.

Matrix Computations:

- Various mathematical operations are performed on the matrices using the R operators. The result of the operation is also a matrix.
- The dimensions (number of rows and columns) should be same for the matrices involved in the operation.

Operations on Matrix:

- > Addition
- Subtraction
- Division
- > Multiplication
- > Transpose of a Matrix
- > Creating an Identity Matrix
- > Returns the diagonal elements of Matrix
- > Dimensions of a Matrix
- > Determinant of a Matrix
- ➤ Inverse of a Matrix

Example: Create a matrix taking a vector of numbers as input.

#Matrix Addition:

```
m=matrix(rep(2,9),nrow=3)
n=matrix(rep(3,9),nrow=3)
p=m+n
cat("Result of addition","\n")
print(p)
```

	[,1]	[,2]	[,3]
[1,]	5	5	5
[2,]	5	5	5
[3,]	5	5	5

Example: Create a matrix taking a vector of numbers as input.

#Matrix Subtraction:

```
m=matrix(rep(2,9),nrow=3)
n=matrix(rep(3,9),nrow=3)
p=m-n
cat("Result of subtraction is","\n")
print(p)
```

Example: Create a matrix taking a vector of numbers as input.

#Matrix Multiplication:

```
m=matrix(rep(2,9),nrow=3)
n=matrix(rep(3,9),nrow=3)
p=m*n
cat("Result of Multiplication is","\n")
print(p)
```

	[,1]	[,2]	[,3]
[1,]	6	6	6
[2,]	6	6	6
[3,]	6	6	6

Example: Create a matrix taking a vector of numbers as input.

#Matrix Division:

```
m=matrix(rep(2,9),nrow=3)
n=matrix(rep(3,9),nrow=3)
p=m/n
cat("Result of Division is","\n")
print(p)
```

	[,1]	[,2]	[,3]
[1,]	0.6666667	0.6666667	0.6666667
[2,]	0.6666667	0.6666667	0.6666667
[3,]	0.6666667	0.6666667	0.6666667

Example: Create a matrix taking a vector of numbers as input.

#Check the Matrix Equality:

```
m=matrix(c(1:9),nrow=3)
n=matrix(rep(3,9),nrow=3)
p=(m==n)
cat("Result of Division is","\n")
print(p)
```

	[,1]	[,2]	[,3]
[1,]	FALSE	FALSE	FALSE
[2,]	FALSE	FALSE	FALSE
[3,]	TRUE	FALSE	FALSE

Example: Create a matrix taking a vector of numbers as input.

```
#To create an identity matrix

p=diag(x,nrows, ncols)

p=diag(3)

print(p)
```

	[,1]	[,2]	[,3]
[1,]	1	O	O
[2,]	O	1	0
[3,]	O	O	1

```
#To create an identity matrix

p=diag(3)

print(p)

# it produces the following result:

[,1] [,2] [,3]

[1,] 1 0 0

[2,] 0 1 0

[3,] 0 0 1
```

```
#Dimension of a matrix
m=matrix(c(1:9),nrow=3)
y=dim(m)
print(y)

# it produces the following result:
[1] 3 3
```

#To find the determinant of a square matrix

```
p=diag(3)
print(p)
print(det(p))
```