

Foothold Germany Mission Kneeboard

1. Mission Briefing

Welcome to Operation Foothold Germany. This is a dynamic campaign where your actions will directly impact the frontline. The objective is to capture and hold strategic zones, pushing back enemy forces. Work with your allies to secure victory.

SRS (Simple Radio Standalone) is required for this mission.

2. Communication

General Frequencies

Callsign	Frequency	Modulation	Notes
Darkstar	251.500 MHz	AM	GCI/AWACS (Skyeye Script)

Carrier Information

Carrier Name	TACAN	ICLS	Notes
Abraham Lincoln	72X	12	CVN-72, Callsign "Lincoln"
John C. Stennis	74X	14	CVN-74, Callsign "Stennis"

Airbase TACAN

Airbase	TACAN	Notes
Hamburg	13X	Custom TACAN, not available by default

Airbase Frequencies

This mission uses a custom ATC script that is accessible via the F10 radio menu. The script uses the same frequencies as the default ATC, which can be found on the F10 map. All ATC communications are broadcast over SRS.

Airbase	ATIS	Tower 1	Tower 2
Hamburg	126.950 AM	126.850 AM	252.350 AM
Luneburg	136.600 AM	136.500 AM	254.550 AM
Bremen	118.550 AM	118.450 AM	251.100 AM
Fassberg	122.200 AM	122.100 AM	251.000 AM
Northeim	134.700 AM	134.600 AM	254.650 AM
Braunschweig	120.150 AM	120.050 AM	250.350 AM
Hannover	120.300 AM	120.200 AM	252.450 AM
Gutersloh	252.300 AM	122.100 AM	252.200 AM
Obermehler r Schlotheim	123.000 AM	122.900 AM	252.050 AM
Fritzlar	126.600 AM	126.500 AM	251.350 AM
Frankfurt	127.400 AM	-	-

3. Logistics & Support (F10 Menu)

You can request support and manage logistics via the F10 radio menu. This costs command resources.

Action	Cost	Description
Resupply Friendly Zone	200	Delivers a single supply crate to a friendly zone to repair/build defenses.
Fully Upgrade Friendly Zone	1000	Fully upgrades and repairs a friendly zone.
Dynamic CAP	500	Spawns a friendly CAP flight to patrol a chosen area.
Dynamic Tanker (Drogue)	0	Spawns a tanker with drogue refueling baskets.
Dynamic Tanker (Boom)	0	Spawns a tanker with a refueling boom.
Dynamic CAS	500	Spawns a CAS flight to attack a chosen enemy zone.
Dynamic Decoy	300	Spawns a decoy flight to draw enemy attention.
Dynamic SEAD	500	Spawns a SEAD flight to suppress enemy air defenses.
Dynamic Bomb Run	500	Spawns a bomber flight to attack a chosen enemy zone.
Jtac 9line AM	0	Deploys a reaper drone over a zone for JTAC (241.00 AM).
Jtac 9line FM	0	Deploys a reaper drone over a zone for JTAC (31.00 FM).
Smoke Markers	20	Marks targets in a zone with red smoke.
Intel on Enemy Zone	150	Provides intel on an enemy zone for 1 hour.
Emergency Capture	500	Captures a neutral zone.

5. Zones & Waypoints

Zone Name	Waypoint
Hamburg	1
Hamburg FARP	2
Luneburg	3
Rotenburg Farp	4
Bremen	5
Fassberg	6
Northeim	7
Parsau FARP	8
Braunschweig	9
Hannover	10
SAM Liebenau	11
HamelN FARP	12
Quarry	13
Gutersloh	14
SAM Paderborn	15
Obermehler Schlotheim	16
Fritzlar	17
SAM Frielendorf	18
Laubach FARP	19
Frankfurt	20