

Requirement and Verification Document

Project Name: RFIDice Tray	
User Requirement Number: 1	Version: 1
Originator: Andrew Troyer	Approval:
Requirement: The RFIDice Tray shall stay powered and run for long play sessions on battery alone	
Rationale: The device should be able to be played along with long board games, and therefore needs to be powered long enough for time-consuming games.	

Requirement and Verification Document

Project Name: RFIDice	
System Requirement Number: 1.0	Version: 1
Originator: Andrew Troyer	Approval:
Requirement: The RFIDice Tray shall stay powered and run for a minimum of 8 hours per Battery	
Rationale: In my experience 8 hours is an extremely long play session. 8 hours should be long enough.	
Verification Plan: Turn the device on and measure how long it takes to turn itself off. Press buttons and input RFID tags for die rolls every once in a while.	
Verification Data: Battery starting voltage: 4.2 Volts. Display states "BATTERY FULL" in top-right corner Display states: "BATTERY LOW" 50 minutes into testing Display states: "BATTERY DEAD" 2 hours and 5 minutes into testing RFIDice Tray turns off at 2 hours 22 minutes. The battery used for this test was a 270mAh battery. If I use the 2200mAh battery that I have on hand the RFIDice Tray would have lasted at least 16hrs.	

Requirement and Verification Document

Project Name: RFIDice	
System Requirement Number: 1.1	Version: 1
Originator: Andrew Troyer	Approval:
Requirement: The RFIDice Tray shall draw no more than 300 mA while powered on	
Rationale: 300 mA is a lot for a desk toy. The device should not exceed this value easily.	
Verification Plan: Stress test the RFIDice Tray and measure the max current exiting the battery.	
Verification Data: The maximum current was 123.8mA.	

Requirement and Verification Document

Project Name: RFIDice	
System Requirement Number: 1.2	Version: 1
Originator: Andrew Troyer	Approval:
Requirement: The RFIDice Tray shall draw no more than 50μA while powered off	
Rationale: The device shouldn't waste power while it is off.	
Verification Plan: Connect the battery to the RFIDiceBoard through a multi-meter measuring current. Check the current load over a few minutes.	
Verification Data: The RFIDice Tray powered off peaked at a current of 42μA.	

Requirement and Verification Document

Project Name: RFIDice	
System Requirement Number: 1.3a	Version: 2
Originator: Andrew Troyer	Approval:
Requirement: The battery of the RFIDice Tray shall be rechargeable	
Rationale: If the battery dies the device should not die with it	
Verification Plan: Verify that the RFIDice Tray has a battery that is rechargeable	
Verification Data: The RFIDice Tray has a LiPo battery that is chargeable via USB C on the RFIDice Tray.	

Project Name: RFIDice Tray	
User Requirement Number: 2	Version: 1
Originator: Andrew Troyer	Approval:
Requirement: The RFIDice Tray shall be space efficient	
Rationale: Nobody will want a dice-solution that takes up much more space than normal dice.	

Requirement and Verification Document

Project Name: RFIDice	
System Requirement Number: 2.0	Version: 1
Originator: Andrew Troyer	Approval:
Requirement: The RFIDice Tray shall be smaller than 20 centimeters wide and 7 centimeters tall (20cm x 20cm x 7cm)	
Rationale: These are generous dimensions. The device should not be a quarter the area of a board game.	
Verification Plan: Verify that the RFIDice Tray is smaller than 20x20x7cm	
Verification Data: The RFIDice Tray measures in at 15cm x 15cm x 5cm.	

Requirement and Verification Document

Project Name: RFIDice	
System Requirement Number: 2.1	Version: 1
Originator: Andrew Troyer	Approval:
Requirement: The RFIDice Tray shall not exceed a mass of 3 kg	
Rationale: The device should be easy to carry around.	
Verification Plan: Verify the mass of the RFIDice Tray by weighing it and making sure it is under 3kg.	
Verification Data: The RFIDice Tray weighs 155 grams.	

Requirement and Verification Document

Project Name: RFIDice Tray	
User Requirement Number: 3	Version: 1
Originator: Andrew Troyer	Approval:
Requirement: The RFIDice will respond to die rolls via the initial dice sensor within a reasonable amount of time	
Rationale: The device should not be more inconvenient than normal dice, therefore should not make users wait for a random number.	

Requirement and Verification Document

Project Name: RFIDice	
System Requirement Number: 3.0	Version: 1
Originator: Andrew Troyer	Approval:
Requirement: The RFIDice Tray shall display the randomly generated number to the user within 300 milliseconds of detecting a dice roll via the initial dice sensor	
Rationale: The microcontroller should be able to generate and display a random number within 300 milliseconds rather easily.	
Verification Plan: In software, measure the time it takes for the dice to be detected and the number to finish displaying. Display the time in milliseconds on the display.	
Verification Data: According to the software, the RFIDice Tray responds with a random number within less than a millisecond.	

Requirement and Verification Document

Project Name: RFIDice	
System Requirement Number: 3.1	Version: 1
Originator: Andrew Troyer	Approval:
Requirement: The RFIDice Tray shall generate a random number for a minimum of 1 RFID die	
Rationale: The device needs at least one dice to be a dice tray that generates random number for dice.	
Verification Plan: Verify that the RFIDice Tray works with at least 1 RFID die.	
Verification Data: The RFIDice Tray works with 4 Dice as of writing.	

Requirement and Verification Document

Project Name: RFIDice Tray	
User Requirement Number: 4	Version: 1
Originator: Andrew Troyer	Approval:
Requirement: The RFID dice of the RFIDice Tray shall be as durable as normal dice	
Rationale: If the dice of the device destroy more easily and are more expensive than normal dice then nobody would purchase the device.	

Requirement and Verification Document

Project Name: RFIDice	
System Requirement Number: 4.0 b	Version: 1
Originator: Andrew Troyer	Approval:
Requirement: The dice of the RFIDICE Tray shall not shatter or otherwise become unusable after being dropped from 30 centimeters onto concrete five times	
Rationale: The dice tray will be put under much less stress than this in normal operation. If they can pass this then they will be as durable as normal dice.	
Verification Plan: Drop the dice of the RFIDice Tray onto concrete five times and verify that the dice still works with the RFIDice Tray.	
Verification Data: The RFIDice Tray still operates after dropping it on concrete five times from 30cm up.	

Requirement and Verification Document

Project Name: RFIDice Tray	
User Requirement Number: 5	Version: 1
Originator: Andrew Troyer	Approval:
Requirement: The RFIDice Tray shall notify the user if the battery is running low on power	
Rationale: The device should not shut down seemingly randomly. That would lead to a frustrating experience.	

Requirement and Verification Document

Project Name: RFIDice	
System Requirement Number: 5.0	Version: 1
Originator: Andrew Troyer	Approval:
Requirement: The RFIDice Tray shall turn on a visible notification visible in low-light conditions if the battery reaches a voltage level of 80% of nominal voltage	
Rationale: 60% of nominal voltage is the normal range when a battery should be replaced. 80% should give the user enough time to locate new batteries.	
Verification Plan: Verify that when the device notifies the user that the battery is low it is at or below 80% nominal voltage. Measure the Li-Po battery's voltage.	
Verification Data: In the test for the RFIDice Tray battery life it displayed BATTERY LOW whilst at 80% nominal voltage.	

Requirement and Verification Document

Project Name: RFIDice Tray	
User Requirement Number: 6	Version: 1
Originator: Andrew Troyer	Approval:
Requirement: The RFIDice Tray shall have a way for the user to turn the device on or off other than unplugging the battery or USB	
Rationale: The user should be able to keep the battery plugged in while turning the device off. Unplugging the device to turn it on and off would lead to unnecessary wear and tear.	

Requirement and Verification Document

Project Name: RFIDice	
System Requirement Number: 6.0	Version: 1
Originator: Andrew Troyer	Approval:
Requirement: The user interface of the RFIDice Tray shall at minimum have a switch or button to activate/deactivate the device	
Rationale: A switch or button are easy on and off interfaces for the user to understand and also are meant to be used repeatedly. Unplugging the device to turn it off would lead to more wear and tear.	
Verification Plan: Verify that a switch exists that turns the device on and off.	
Verification Data: There is indeed a switch on the RFIDice Tray that turns it on and off.	

Requirement and Verification Document

Project Name: RFIDice Tray	
User Requirement Number: 7	Version: 1
Originator: Andrew Troyer	Approval:
Requirement: The random number generated by the RFIDice Tray shall not be easily predictable by the user	
Rationale: The goal of the device is to emulate real dice. If the device spits out predictable numbers then the device is not like real dice.	

Project Name: RFIDice	
System Requirement Number: 7.0 a	Version: 1
Originator: Andrew Troyer	Approval:
Requirement: The random number generated by the RFIDice Tray shall be generated by a Wichmann-Hill generator triggered by the current time recorded on the MCU based on when the MCU is powered on	
Rationale: The Wichmann-Hill generator is a simple random number generation algorithm that generates pseudo-random numbers. If it generates numbers fast enough (triggered by current time) the numbers it creates look random to users.	
Verification Plan: Verify that the software for the RFIDice Tray contains an implementation of the Wichmann-Hill generator.	
Verification Data: The software does indeed include an implementation of the Wichmann-Hill generator.	

Requirement and Verification Document

Project Name: RFIDice	
System Requirement Number: 7.1	Version: 1
Originator: Andrew Troyer	Approval:
Requirement: The seeds for the random number generator shall be 100, 100, 100.	
Rationale: Something simple to start the algorithm on.	
Verification Plan: Verify that the seeds in the source code for the Wichmann-Hill generator start at 100, 100, and 100.	
Verification Data: The software does indeed include an implementation of the Wichmann-Hill generator.	

Requirement and Verification Document

Project Name: RFIDice Tray	
User Requirement Number: 8	Version: 1
Originator: Andrew Troyer	Approval:
Requirement: The MSRP RFIDice Tray and dice shall have an MSRP of less than \$150	
Rationale: The device will in general be more expensive than normal dice but anything over \$150 is incredibly expensive for a desk toy. The device should not reach anything near \$150 MSRP in reality.	

Requirement and Verification Document

Project Name: RFIDice	
System Requirement Number: 8.0	Version: 1
Originator: Andrew Troyer	Approval:
Requirement: The sum of total parts shall total less than \$50	
Rationale: One third of the maximum MSRP.	
Verification Plan: Verify that the price of the materials for the RFIDice Tray are less than \$50.00	
Verification Data:	

Requirement and Verification Document

Project Name: RFIDice Tray	
User Requirement Number: 9	Version: 1
Originator: Andrew Troyer	Approval:
Requirement: The RFIDice Tray shall have a way to display a randomly generated number to the user	
Rationale: If the random number generator does not display a random number to the user it is not a useful replacement for normal dice.	

Requirement and Verification Document

Project Name: RFIDice	
System Requirement Number: 9.0	Version: 1
Originator: Andrew Troyer	Approval:
Requirement: The RFIDice Tray shall be capable of displaying of no less than 3 digits to the user	
Rationale: A d100 dice is the largest die used in most board games. The device should be able to emulate a d100.	
Verification Plan: Verify that the RFIDice Tray can display at least 3 digits for random number generation.	
Verification Data: The RFIDice Tray can display more than 3 digits for random number generation.	

Requirement and Verification Document

Project Name: RFIDice Tray	
User Requirement Number: 10	Version: 1
Originator: Andrew Troyer	Approval:
Requirement: The RFIDice Tray shall indicate to the user that it is in the 'power on' state	
Rationale: If the device does not show the user that it is on the user could attempt to roll dice and be frustrated by the device being powered off.	

Requirement and Verification Document

Project Name: RFIDice	
System Requirement Number: 10.0	Version: 1
Originator: Andrew Troyer	Approval:
Requirement: The RFIDice Tray shall turn on a visible notification if the device is on	
Rationale: A visible notification like a light is more universally understandable than a sound or vibration.	
Verification Plan: Verify that the RFIDice Tray shows some sign of life whilst turned on.	
Verification Data: The TFT display of the RFIDice Tray is on and visible whilst powered on.	

Requirement and Verification Document

Project Name: RFIDice Tray	
User Requirement Number: 11 b	Version: 1
Originator: Andrew Troyer	Approval:
Requirement: The RFID dice of the RFIDice Tray shall roughly be the size of normal dice	
Rationale: If the dice of the device are larger or smaller than normal dice they will be difficult to transport.	

Requirement and Verification Document

Project Name: RFIDice	
System Requirement Number: 11.0 c	Version: 1
Originator: Andrew Troyer	Approval:
Requirement: The diameter of the RFID dice shall be larger than 5 millimeters and smaller than 4 centimeters (Combined 1.0 and 1.1)	
Rationale: Average dice are between 5 mm and 50 mm so the devices dice should be roughly the same size.	
Verification Plan: Verify that the size of the die are smaller than 4cm and larger than 5mm.	
Verification Data: The dice are disks that have a diameter of 2.5cm	

Requirement and Verification Document

Project Name: RFIDice Tray	
User Requirement Number: 12	Version: 1
Originator: Andrew Troyer	Approval:
Requirement: The RFIDice Tray shall be capable of detecting dice rolls that come into contact with the device	
Rationale: The RFIDice Tray needs to respond to dice rolls specifically when the RFID dice come into contact with the tray. The dice needs to be thrown just like normal dice.	

Requirement and Verification Document

Project Name: RFIDice	
System Requirement Number: 12.0	Version: 1
Originator: Andrew Troyer	Approval:
Requirement: The RFIDice Tray shall detect dice rolls that come into direct contact with the initial dice sensor	
Rationale: The dice tray need to respond to dice that come into contact with the tray, not just any RFID that is near the device.	
Verification Plan: Verify that the device reacts when an RFIDice Tray die comes into physical contact with the initial dice sensor	
Verification Data: The RFIDice Tray reacts to RFID tags when they are within 2cm of the dice sensor as well as when they make contact with the dice sensor.	

Requirement and Verification Document

Project Name: RFIDice Tray	
User Requirement Number: 13	Version: 1
Originator: Andrew Troyer	Approval:
Requirement: The RFIDice Tray shall detect RFID signals	
Rationale: The RFIDice Tray would not be called the RFIDice Tray if it did not detect RFID signals.	

Requirement and Verification Document

Project Name: RFIDice	
System Requirement Number: 13.0	Version: 1
Originator: Andrew Troyer	Approval:
Requirement: The RFIDice Tray shall use an RFID antenna to pick up and identify RFID tags	
Rationale: The device needs to detect RFID signals somehow. Most of the time RFID tags are picked up with RFID antennas.	
Verification Plan: Verify that RFID tags are detected by the RFIDice Tray.	
Verification Data: The RFIDice Tray does read unique ID's from RFID tags using an RFID antenna.	