

Using JavaScript, data can be displayed in following ways:

1. Writing into an HTML element, using **innerHTML**.
2. Writing into the HTML output using **document.write()**.
3. Writing into an alert box, using **window.alert()**.
4. Writing into the browser console, using **console.log()**.

Using console.log()

- For debugging purposes, you can use the **console.log()** method to display data.

```
<!DOCTYPE html>
```

```
<html>
```

```
<body>
```

```
<script>
```

```
console.log(5 + 6);
```

```
</script>
```

```
</body>
```

```
</html>
```

JavaScript Numbers

- Numbers can be written with or without decimals.

Example

```
var x = 3.80;    // A number with decimals  
var y = 4;       // A number without decimals
```

Numeric Strings

JavaScript strings can have numeric content:

```
var x = 100;    // x is a number
```

```
var y = "100";  // y is a string
```

Adding 2 numbers

If you add two numbers, the result will be a number:

Example 1

```
var x = 1;
```

```
var y = 25;
```

```
var z = x + y;           // z will be 26 (a number)
```

Adding 2 strings

- If you add two strings, the result will be a string concatenation:
- Example
- ```
var x = "10";
var y = "20";
var z = x + y;
```

 // z will be 1020 (a string)

JavaScript uses the + operator to concatenate the strings.

# Adding a number and a string

- If you add a number and a string, the result will be a string concatenation:
- Example
- ```
var x = 10;  
var y = "20";  
var z = x + y;           // z will be 1020 (a string)
```


add a string and a number

- If you add a string and a number, the result will be a string concatenation:
- Example
- ```
var x = "10";
var y = 20;
var z = x + y; // z will be 1020 (a string)
```

# Another example

```
<html>
```

```
<body>
```

```
<script>
```

```
document.write(10+20+"30"); //output will be 3030
```

```
document.write("10"+"20"+30); //output will be 102030
```

```
document.write(2+3+"abc"+"
"); //output will be 5abc
```

```
document.write("abc"+2+3); //output will be abc23
```

```
</script>
```

```
</body>
```

```
</html>
```

# NaN - Not a Number

- NaN is a JavaScript reserved word indicating that a number is not a legal number.

e.g. Trying to do arithmetic with a non-numeric string will result in NaN (Not a Number)

```
<html>
```

```
<body>
```

```
<p id="demo"></p>
```

```
<script>
```

```
document.getElementById("demo").innerHTML = 100 / "Abc";
```

```
</script></body></html>
```

**Output:**

**NaN**

# isNaN() Function

Returns true if the value is NaN, otherwise it returns false

isNaN(123) //false

isNaN(-1.23) //false

isNaN('NaN') //true

isNaN(NaN) //true

isNaN(0 / 0) //true

# Infinity

- Infinity (or -Infinity) is the value JavaScript will return if you calculate a number outside the largest possible number

# Example:

## Division by zero generates Infinity

```
<html><body>
<p id="demo"></p>
<script>
var x = 3/0;
var y = -3/0;
document.getElementById("demo").innerHTML = x + "
" + y;
</script></body></html>
```

**Output:**  
**Infinity**  
**-Infinity**

# isFinite() Method

A Boolean. Returns **true** if the value is a finite Number, otherwise it returns **false**

e.g. Check whether a value is a finite number:

```
Number.isFinite(123) //true
```

```
Number.isFinite(Infinity) //false
```

```
Number.isFinite(-Infinity) //false
```

# parseInt() Function

The parseInt() function parses a string and returns an integer



# example

```
<html><body>
```

```
<script>
```

```
var a = parseInt("10") ;
```

```
var b = parseInt("10.00") ;
```

```
document.write(a+b+"
");
```

//output: 20

```
var c="30";
```

```
var d="30";
```

```
document.write(c+d);
```

//output: 3030

```
</script></body></html>
```

# JavaScript parseFloat() Function

The parseFloat() function parses a string and returns a floating point number.

e.g.

```
var b = parseFloat("10.00")
```

# JavaScript eval() Function

- The eval() function evaluates or executes an argument.
- If the argument is an expression, eval() evaluates the expression. If the argument is one or more JavaScript statements, eval() executes the statements.

# Example: eval

```
<body><script>
```

```
var x = 10;
```

```
var y = 20;
```

```
var a = eval("x * y") + "
";
```

```
document.write(a); //output 200
```

```
var b = eval("2 + 2") + "
";
```

```
document.write(b); //output 4
```

```
var c = eval("x + 17") + "
";
```

```
document.write(c); //output 27
```

```
</script></body>
```