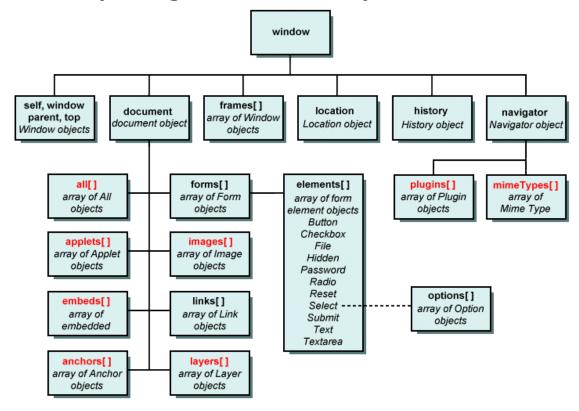
# **How JavaScript Refers HTML DOM Elements?**

# 1. Refer by using DOM hierarchy



Ex: window.document.images[index]

window.document.forms[index].elements[index]

 Every time when you change the position of any DOM element, you have to update the index in logic.

Ex:

<!DOCTYPE html>

<html>

```
<head>
    <title>Reference</title>
    <script type="text/javascript">
      function bodyload(){
window.document.images[0].src="../Images/sh
oe.jpg";
window.document.forms[0].elements[1].value
= "Register";
    </script>
  </head>
  <body onload="bodyload()">
    <div>
      <img width="100" height="100"
border="1">
    </div>
    <div>
      <h2>Register</h2>
```

```
<form>
User Name:
    <input type="text">
        <input type="button">
        </form>
        </div>
        </body>
</html>
```

# 2. Refer by using "name"

- Every element can have a reference name.
- Name can be common for multiple elements.
- If you are referring a child element, it is mandatory that you have to refer the parent element.

```
function bodyload(){
        pic.src="../Images/shoe.jpg";
        frmRegister.btnRegister.value =
"Register";
    </script>
  </head>
  <body onload="bodyload()">
    <div>
      <img name="pic" width="100"
height="100" border="1">
    </div>
    <div>
      <h2>Register</h2>
      <form name="frmRegister">
        User Name:
        <input name="txtName" type="text">
        <input name="btnRegister"</pre>
type="button">
```

```
</form>
</div>
</body>
</html>
```

### 3. Refer by using ID

- Every element can be defined with unique ID.
- You can access element by using the following document method

# document.getElementById()

- You can access any element directly with ID.

```
document.getElementById("pic").src="../Images/s
hoe.jpg";
```

```
document.getElementById("btnRegister").value =
"Register";
    </script>
  </head>
  <body onload="bodyload()">
    <div>
      <img id="pic" width="100" height="100"
border="1">
    </div>
    <div>
      <h2>Register</h2>
      <form id="frmRegister">
        User Name:
        <input id="txtName" type="text">
        <input id="btnRegister" type="button">
      </form>
    </div>
```

```
</body>
</html>
 4. Access elements by Tag Name
   getElementsByTagName()
  Ex:
 <!DOCTYPE html>
 <html>
    <head>
      <title>Reference</title>
      <script type="text/javascript">
        function bodyload(){
         x =
 document.getElementsByTagName("img")
          alert("Total Number of Images: " +
 x.length);
      </script>
    </head>
```

```
<body onload="bodyload()">
    <div>
      <img id="pic" width="100" height="100"
border="1">
    </div>
    <div>
      <h2>Register</h2>
      <form id="frmRegister">
        User Name:
        <input id="txtName" type="text">
        <input id="btnRegister"</pre>
type="button">
      </form>
    </div>
  </body>
</html>
```

#### 5. Access elements by class Name

Every element can have multiple classes. You can access element by using their class name.

```
Ex:
<!DOCTYPE html>
<html>
  <head>
    <style>
      .effects {
        background-color: yellow;
      }
    </style>
    <title>Reference</title>
    <script type="text/javascript">
      function bodyload(){
       x =
document.getElementsByClassName("effects");
       alert("Total Count: " + x.length);
    </script>
  </head>
  <body onload="bodyload()">
```

```
<div>
      <img id="pic" width="100" height="100"</pre>
border="1">
    </div>
    <div>
      <h2>Register</h2>
      <form id="frmRegister">
         User Name:
         <input class="effects" id="txtName"
type="text">
         <input class="effects" id="btnRegister"</pre>
type="button">
      </form>
    </div>
  </body>
</html>
```

#### 6. Access elements that have common name

```
Ex:
<!DOCTYPE html>
<html>
  <head>
    <style>
      .effects {
        background-color: yellow;
      }
    </style>
    <title>Reference</title>
    <script type="text/javascript">
      function bodyload(){
       x =
document.getElementsByName("pay");
       alert("Total Payment Methods: " +
x.length);
    </script>
  </head>
```

```
<body onload="bodyload()">
    <fieldset>
      <legend>Payment</legend>
      <input type="radio" name="pay"
value="Cash"> Cash
      <input type="radio" name="pay"
value="UPI"> UPI
      <input type="radio" name="pay"
value="Credit Card"> Credit Card
    </fieldset>
  </body>
</html>
```