JavaScript Browser Objects [BOM]

JavaScript browser object allow to handle browser and page related manipulations. It include both DOM and BOM.

- window
- location
- navigator
- history
- document

window object

- It provides a set of properties and methods that are used to handle browser window, like open, close, print etc.
 - open() It opens a window
 - close() It closes the current window
 - print() It invokes the printer properties to print the window content

Ex:

function ShowAds(){

```
window.open("../Images/shoe.jpg","Nike","width=400
height=300");
        window.open("../layout.html", "Layout",
"width=300 height=200");
      }
    </script>
  </head>
  <body>
    <h2>JavaScript window Object</h2>
    <button onclick="ShowAds()">Open</button>
    <button onclick="window.close()">Close</button>
    <button onclick="window.print()">Print</button>
  </body>
</html>
```

location object

- It provides a set of properties and methods that are used to access the client location details
 - host : return the server name or IP address
 - href : return the complete URL.

```
: return the current port number.
      o port
      search : return the query string.
                 : return the hash location [URI]
      hash
      o reload(): It reloads the current request.
Ex:
<!DOCTYPE html>
<html>
  <head>
    <title>Location</title>
    <style>
      dt{
        margin-top: 20px;
        background-color: lightgreen;
        font-weight: bold;
      }
    </style>
    <script>
      function GetLocation(){
```

o protocol: return the current protocol.

```
document.getElementById("lblServer").innerHTML=
location.host;
        var protocol = location.protocol;
        var msg = document.getElementById("msg");
        if(protocol=="http:") {
           msg.innerHTML = "You are accessing from
Un-secured Web Server";
        }
        if(protocol=="https:"){
           msg.innerHTML = "You are accessing from
Secured Web server";
        }
        if(protocol=="file:") {
           msg.innerHTML = "You are accessing from
file server - please use a web server";
        }
```

document.getElementById("lbIProtocol").innerHTML =
location.protocol;

```
document.getElementById("lblPort").innerHTML =
location.port;
document.getElementById("lbIUrl").innerHTML =
location.href;
    </script>
  </head>
  <body>
    <fieldset>
      <legend><button onclick="GetLocation()">Get
Location Details</button></legend>
      <ll><
        <dt>Server Name / IP Address</dt>
        <dd id="lblServer"></dd>
        <dt>Protocol</dt>
        <dd id="lblProtocol"></dd>
        <dd id="msg"></dd>
        <dt>Port</dt>
        <dd id="lblPort"></dd>
```

```
<dt>URL</dt>
        <dd id="lblUrl"></dd>
      </dl>
    </fieldset>
  </body>
</html>
Ex: location.search [It is used to get the query string]
Search.html
<!DOCTYPE html>
<html>
  <head>
    <title>Search</title>
  </head>
  <body>
    <form method="GET" action="results.html">
      <div align="center">
        <h2>Google</h2>
        <input name="str" type="text" id="txtSearch"
size="40">
        <hr><hr><
```

```
<button>Search/button>
      </div>
    </form>
  </body>
</html>
Results.html
<!DOCTYPE html>
<html>
  <head>
    <title>Results</title>
    <script>
      var data = [
         {Name: "TV", Category: "Electronics"},
         {Name: "Mobile", Category: "Electronics"},
         {Name: "Shirt", Category: "Fashion"},
        {Name: "Nike Casuals", Category: "Footwear"}
      function bodyload(){
        var str = location.search;
        var term = str.substring(str.indexOf("=")+1);
```

```
var products =
data.filter(function(product){return
product.Category==term});
        var lstProducts =
document.getElementById("IstProducts");
        for(var item of products) {
          var li = document.createElement("li");
          li.innerHTML = item.Name;
          lstProducts.appendChild(li);
        }
      }
    </script>
  </head>
  <body onload="bodyload()">
    <h2>Search Results</h2>
    </body>
</html>
```

Ex: location.hash

```
<!DOCTYPE html>
<html>
  <head>
    <title>Intra Document Links</title>
    <style>
      button{
         position: fixed;
         right: 100px;
         top:30px;
    </style>
    <script>
      function GetDetails(){
         var loc = location.hash;
         switch(loc){
           case "#html":
           alert("You Viewed HTML Tutorial");
```

```
break;
          case "#js":
          alert("You searched form JavaScript");
          break;
          case "#css":
          alert("How do you rate your recent CSS
tutorial experience");
          break;
        }
      }
    </script>
  </head>
  <body>
    <h1 id="toc">Table of Contents</h1>
    <0|>
      <a href="#html">HTML Tutorial</a>
      <a href="#css">CSS Examples</a>
      <a href="#js">JavaScript Language</a>
    <button onclick="GetDetails()">Recently
Viewed</button>
```

<h4 id="html">HTML Tutorial </h4>

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href="#fig1">Fig-1 obtained the Windows
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<div align="center">Back to
HTML |Back to
Topics</div>

<h4 id="css">CSS Examples </h4>

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<figure>

<figcaption id="fig1">JBL Speaker</figcaption>

<img src="Images/speaker.jpg" width="100"
height="100">

</figure>

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<h4 id="js">JavaScript Language <img src="Images/backtotop.jpg"
width="30" height="20"></h4>

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JavaScript Navigator Object

- Navigator object gets the details about client browser.
- Browser Version, Family, Plugins, MIME Types, Language, Cookies enabled?
- Navigator properties

appName : Browser Family Name

[Netscape]

language : Returns the browser

language

```
o plugins[]
                 : Returns the collection of
        plugins installed.
      o mimeTypes[] : Returns all the mime types
        supported by browser.
Ex:
<script>
  function f1(){
    var status = navigator.cookieEnabled;
    if(status==true){
      document.write("Cookies Enabled - You can
Login");
    } else {
      document.write("<h2>Please Enable Cookies on
your browser</h2>");
  }
  f1();
```

: Returns the current

o cookieEnabled : Returns boolean true if

o platform

platform [OS]

cookies enabled.

```
</script>
Ex: Get plugins list
<script>
  function f1(){
    for(var i=0; i<navigator.plugins.length; i++){</pre>
      document.write(navigator.plugins[i].name +
"<br>");
    }
  f1();
</script>
Ex: To Verify the Plugin
<script>
  function f1(){
   if(navigator.plugins['Chrome PDF
Viewer']==undefined){
     alert("Please Install PDF Plugin");
location.href="http://www.adobe.com/downloads";
   } else {
```

```
document.write("You can View PDF documents");
   }
  }
  f1();
</script>
Ex: MIME Types
<script>
  function f1(){
   for(var i=0; i<navigator.mimeTypes.length;i++){</pre>
     document.write(navigator.mimeTypes[i].type +
"<br>");
   }
  }
  f1();
</script>
FAQ: How to verify JavaScript enabled or not?
  A. By using HTML <noscript> element.
Ex:
```

```
<noscript>
  Please Enable JavaScript on your Browser
</noscript>
<h1>Test JavaScript</h1>
Ex:
<script>
  function f1(){
    alert(navigator.appName + "\n" +
navigator.appVersion + "\n" + navigator.language);
  }
  f1();
</script>
```

History object

- It gets browser history details like
 - length : returns the total count of pages in history.
 - back() : moves to previous page in browsing history.
 - forward(): moves to next page in browsing history.