

CAP615

PROGRAMMING IN JAVA

Unit-2



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Collection Framework

topics covered:

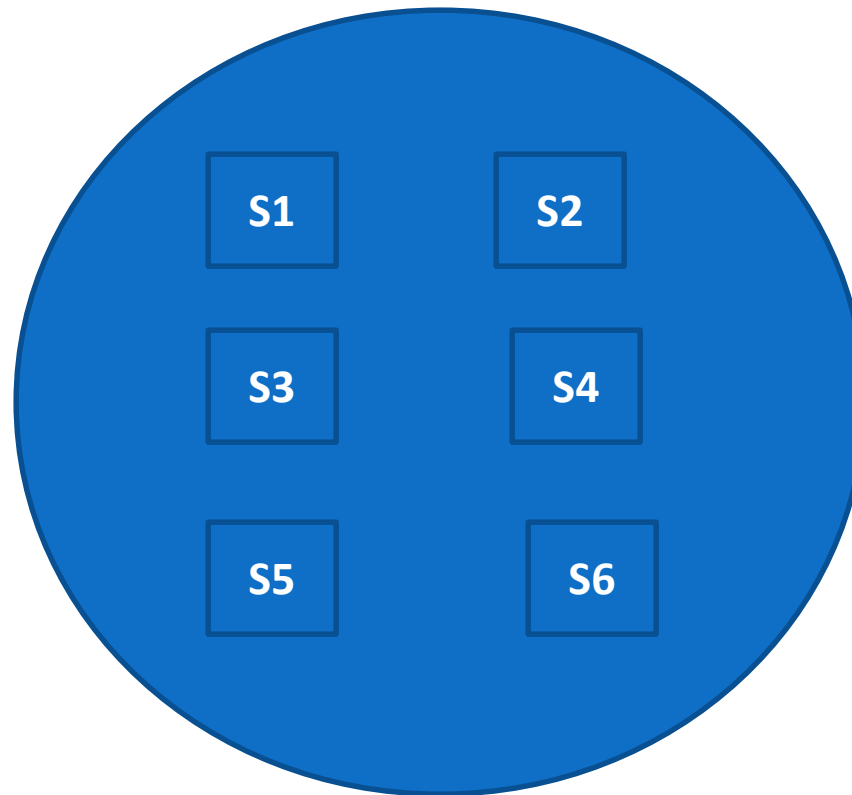
- ✓ ArrayList class,
- ✓ ListIterator interface,
- ✓ LinkedList class,
- ✓ TreeSet class,
- ✓ PriorityQueue class,
- ✓ comparable and comparator,
- ✓ Properties class,
- ✓ Lambda expressions

Collection

group of individual objects.

Student S1=new

Student()

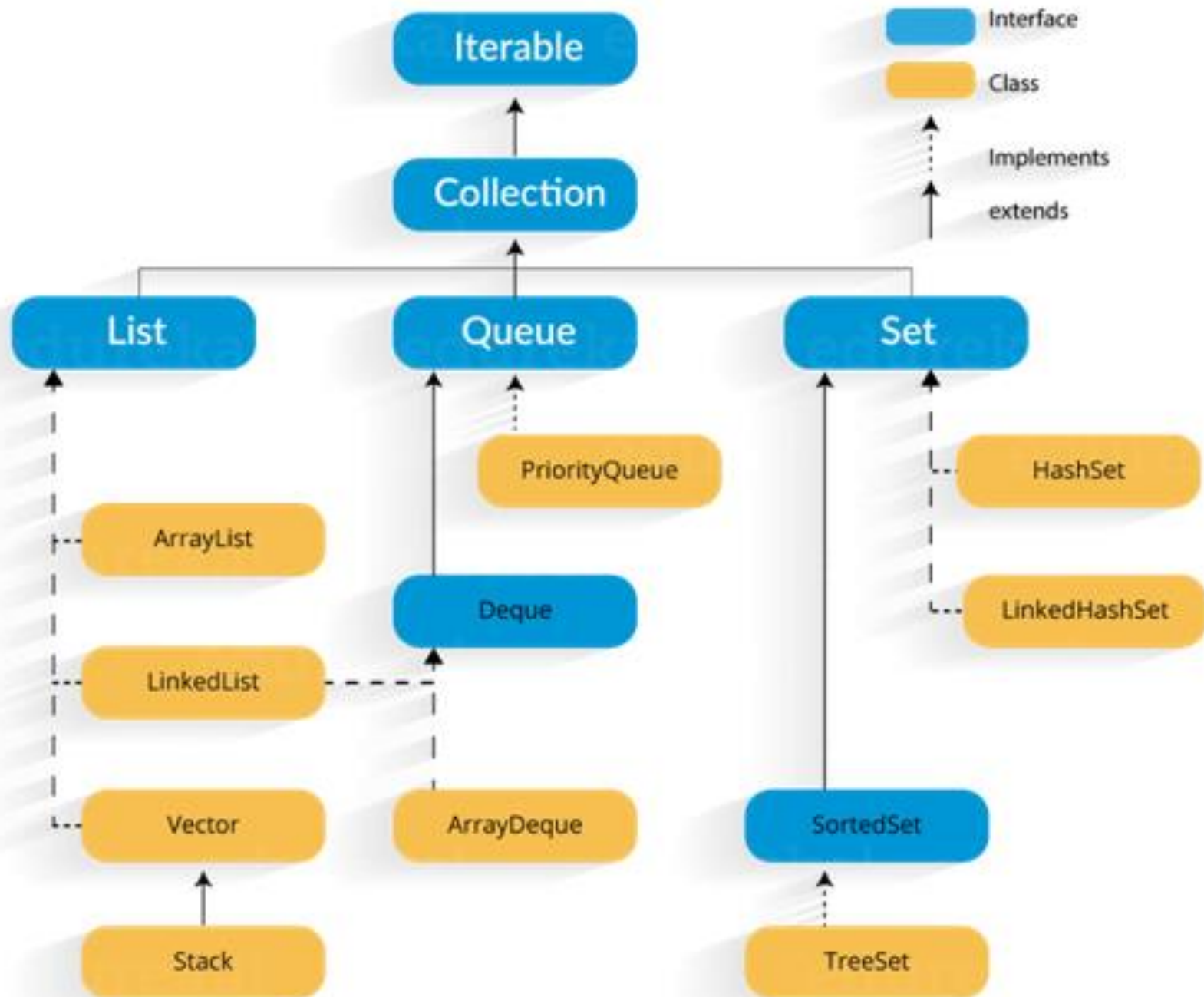


Collection framework

Several classes and interfaces which can be used
a group of objects.

Package: util

```
import java.util.*;
```



Keyword: extends and implements

- Used in case of inheritance:
- Class to class- extends
(class classA extends classB)
- Interface to interface: extends
interface I1 extends I2
- Class to interface: implements
(class classA implements interfaceA)

ArrayList class

- **ArrayList** class uses a concept of *dynamic array* for storing the elements.
- It is like an array, with *no size limit*. We can add or remove elements anytime.
- It is found in the *java.util* package
- ArrayList class can contain duplicate elements also.

```
ArrayList al=new ArrayList();
```

```
//creating old non-generic arraylist
```

```
ArrayList<String> al=new ArrayList<String>();
```

```
//creating new generic arraylist
```

Java new generic collection allows you to have only one type of object in a collection. Now it is type safe so typecasting is not required at runtime.

Methods in ArrayList:

1. Add():

Add new elements to an ArrayList using the add() method.

Syntax:

```
arrayListObj.add(arrayListElement)
```

Ex:

```
List.add("java")
```

2. Adding an element at a particular index in an ArrayList.

Syntax:

```
arrayListObj.add(arrayListIndex, arrayListElement)
```

Ex:

```
List.add(2, "java")
```

3. **size()**:

to find the size of an ArrayList using the size() method.

Syntax:

```
arrayListObj.size()
```

Ex:

```
List.size()
```

4. **get()**:

access the element at a particular index in an ArrayList using the get() method.

Syntax:

```
arrayListObj.get(0)
```

Ex:

```
List.get(0)
```

5. Set():

to modify the element at a particular index in an ArrayList using the set() method.

Syntax:

```
arrayListObj.set(index,element)
```

Ex:

```
List.set(4, "java")
```

6. isEmpty():

To check if an ArrayList is empty using the isEmpty() method.

It will return true or false

```
List.isEmpty()
```

7. contains():

This method returns true if this list contains the specified element.

Ex:

```
boolean retval = arrlist.contains(10);
```

8. remove():

to remove the element at a given index in an ArrayList

Syntax:

```
arrayListObj.remove(int index)
```

9. removeAll():

to remove all the elements from an ArrayList.

10. indexOf():

The `indexOf()` method of `ArrayList` returns the index of the first occurrence of the specified element in this list, or -1 if this list does not contain the element.

Iterator interface

- Iterator is an interface that iterates the elements.
- **Iterator** can traverse elements in a collection only in **forward direction**.
- It is used to traverse the list and modify the elements. **Iterator interface** has three methods:
 - **public boolean hasNext()** – This method returns true if the iterator has more elements.
 - **public object next()** – It returns the element and moves the cursor pointer to the next element.
 - **public void remove()** – This method removes the last elements returned by the iterator.

Collection classes can hold which type of values?

- A. Only Primitive values
- B. Only Object type values
- C. Both Primitive & Objects type values
- D. None of these

ListIterator

- ListIterator is an interface in a **Collection framework**, and it extends the **Iterator** interface.
- **Using ListIterator**, you can traverse the elements of the collection in both **forward** and **backwards** directions.

Methods in ListIterator

- **void add(Object object):** It inserts object immediately before the element that is returned by the next() function.
- **boolean hasNext():** It returns true if the list has a next element.
- **boolean hasPrevious():** It returns true if the list has a previous element.
- **Object next():** It returns the next element of the list. It throws 'NoSuchElementException' if there is no next element in the list.
- **Object previous():** It returns the previous element of the list. It throws 'NoSuchElementException' if there is no previous element.
- **void remove():** It removes the current element from the list. It throws 'IllegalStateException' if this function is called before next() or previous() is invoked.

Linkedlist class

LinkedList class uses a doubly linked list to store the elements.

Methods:

`void addFirst(E e)`

It is used to insert the given element at the beginning of a list.

`void addLast(E e)`

It is used to append the given element to the end of a list.

`getFirst()`

It is used to return the first element in a list.

`getLast()`

It is used to return the last element in a list.

Linkedlist class

peek()

It retrieves the first element of a list

peekFirst()

It retrieves the first element of a list or returns null if a list is empty.

peekLast()

It retrieves the last element of a list or returns null if a list is empty.

poll()

It retrieves and removes the first element of a list.

pollFirst()

It retrieves and removes the first element of a list, or returns null if a list is empty.

pollLast()

It retrieves and removes the last element of a list, or returns null if a list is empty.

pop()

It pops an element from the stack represented by a list.

void push(E e)

It pushes an element onto the stack represented by a list.

remove()

It is used to retrieve and removes the first element of a list.

remove(int index)

It is used to remove the element at the specified position in a list.

TreeSet class

TreeSet class implements the Set interface that uses a tree for storage.

- ✓ The objects of the TreeSet class are stored in ascending order.
- ✓ Java TreeSet class contains unique elements means does not allow duplicate elements
- ✓ Java TreeSet class doesn't allow null element

Methods of TreeSet class:

add(Object o): This method will add the specified element according to the same sorting order mentioned during the creation of the TreeSet.

addAll(Collection c): This method will add all elements of the specified Collection to the set. Elements in the Collection should be homogeneous

clear(): This method will remove all the elements.

contains(Object o): This method will return true if a given element is present in TreeSet else it will return false.

first(): This method will return the first element in TreeSet if TreeSet is not null else it will throw NoSuchElementException.

last(): This method will return the last element in TreeSet if TreeSet is not null else it will throw NoSuchElementException.

size(): This method is used to return the size of the set or the number of elements present in the set.

```
import java.util.*;
public class Main
{
    public static void main(String[] args)
    {
        TreeSet<String> t1=new TreeSet<String>();
        t1.add("Kumar");
        t1.add("Vishal");
        t1.add("Rahul");
        t1.add("Abhinav");
        t1.add("Vishal");
        for(String str:t1)
        {
            System.out.println(str);
        }
    }
}
```

PriorityQueue Class

A PriorityQueue is used when the objects are supposed to be processed based on the priority. It is known that a Queue follows the First-In-First-Out algorithm.

Operations on PriorityQueue:

1. **Adding Elements:** In order to add an element in a priority queue, we can use the [add\(\)](#) method.
2. **Removing Elements:** In order to remove an element from a priority queue, we can use the [remove\(\)](#) method.
3. **Accessing the elements:** Since Queue follows the First In First Out principle, we can access only the head of the queue.
4. **Iterating the PriorityQueue:** There are multiple ways to iterate through the PriorityQueue. The most famous way is converting the queue to the array and traversing using the for loop.

Example:

```
PriorityQueue<String> pq = new PriorityQueue<>();  
    pq.add("Samsung");  
    pq.add("Nokia");  
    pq.add("RealMe");  
    Iterator iterator = pq.iterator();  
    while (iterator.hasNext())  
    {  
        System.out.print(iterator.next() + " ");  
    }
```


Methods in Stack class

- **Object push(*Object element*)** : Pushes an element on the top of the stack.
- **Object pop()** : Removes and returns the top element of the stack. An 'EmptyStackException' exception is thrown if we call pop() when the invoking stack is empty.
- **Object peek()** : Returns the element on the top of the stack, but does not remove it.
- **boolean empty()** : It returns true if nothing is on the top of the stack. Else, returns false.
- **int search(*Object element*)** : It determines whether an object exists in the stack. If the element is found, it returns the position of the element from the top of the stack. Else, it returns -1.

Comparable and Comparator

Comparable and Comparator both are interfaces and can be used to sort collection elements.

Comparable

1) Comparable provides a **single sorting sequence**. In other words, we can sort the collection on the basis of a single element such as id, name, and price.

2) Comparable provides **compareTo()** **method** to sort elements.

3) Comparable is present in **java.lang** package.

Comparator

The Comparator provides **multiple sorting sequences**. In other words, we can sort the collection on the basis of multiple elements such as id, name, and price etc.

Comparator provides **compare()** **method** to sort elements.

A Comparator is present in the **java.util** package.

Properties class in Java

The **properties** object contains key and value pair both as a string.

An Advantage of the properties file

Recompilation is not required if the information is changed from a properties file: If any information is changed from the properties file, you don't need to recompile the java class.

Lambda expressions

- In programming, a Lambda expression (or function) is just an anonymous function, i.e., a function with no name
- The Lambda expression is used to provide the implementation of an functional interface ,we don't need to define the method again for providing the implementation.

Note: An interface which has only one abstract method is called functional interface.

Lambda Expression Syntax

(argument-list) -> {body};

- 1) **Argument-list:** It can be empty or non-empty
- 2) **Arrow-token:** It is used to link arguments-list and body of expression.
- 3) **Body:** It contains expressions and statements for lambda expression.

