

Dynamics of vortex elements.

Nikolai Kornev

March 16, 2017

1 Computational vortex method. Main equations.

The computational vortex method is a grid free numerical method used in the fluid mechanics [1]. The most important advantage of this method is reduced artificial or numerical viscosity. According to this method, a continuous vortex field is represented as a set of N vortex elements each of which has the position vector \mathbf{x}_j , strength $\mathbf{\Gamma}_j$ and radius σ_j . The motion of vortex elements is described by the trajectory equation:

$$\frac{d\mathbf{y}_j}{dt} = \mathbf{V}(\mathbf{y}) \quad (1)$$

where the velocity \mathbf{V} at any point \mathbf{y} is calculated as a sum of velocity induced by vortex elements:

$$\mathbf{V}(\mathbf{y}) = \sum_{j=1}^N \mathbf{r} \times \mathbf{\Gamma}_j e^{-\pi\rho/2}, \quad (2)$$

where $\mathbf{r} = \mathbf{y} - \mathbf{x}_j$, $\rho = |\mathbf{r}|^2/\sigma^2$. Since at each time instant t the displacement of N points is calculated which depends on N contributions we have the classical N-body problems with N^2 operations.

During the motion the strength of the vortex element is changed according to the vortex transport equation

$$\frac{d\mathbf{\Gamma}_k}{dt} = (\mathbf{\Gamma}_k \cdot \nabla) \sum_{j=1}^N \mathbf{r} \times \mathbf{\Gamma}_j e^{-\pi\rho/2}, \quad (3)$$

Again, we have the classical N-body problems with N^2 operations. Equations (1) and (3) can be solved using the simple Euler method. From (3) we get $\mathbf{\Gamma}_k^*(t + \Delta t)$.

Due to vortex tube deformation the size of vortex elements is changed. It could be estimated from the condition

$$\mathbf{\Gamma}_k^*(t + \Delta t) \sigma_k^{2*}(t + \Delta t) = \mathbf{\Gamma}_k(t) \sigma_k^2(t) \quad (4)$$

From (4) we get $\sigma_k^*(t + \Delta t)$. Influence of viscosity is taken into account using the following simple model:

$$\sigma_k(t + \Delta t) = \sigma_k^*(t + \Delta t) + 2\nu\pi\Delta t; \Gamma_k(t + \Delta t) = \Gamma_k^*(t) \left(\frac{\sigma_k^*(t + \Delta t)}{\sigma_k(t + \Delta t)} \right)^5 \quad (5)$$

2 Task.

The task is to accelerate the computations using GPU, OMP and MPI options. The part of the code to be parallelized contains two embedded loops (see comments "this loop can be done parallel").

References

- [1] Cottet, G-H. and Koumoutsakos, P.D. (2000) Vortex Methods: Theory and Practice, Cambridge University Press: New York.

Fortran code

This algorithm was implemented in Fortran Code.

```

* Short description of the code *****
*****
*
* A set of "Number" vortons is generated randomly within the box [0,1]*[0,1]*[0,1]
* Each vorton has a strength "Omega v" and a radius "Radius"
* Strength is a random vector with components r_x,r_y,r_z. Each component is a random number
  in the range [-0.5,0.5]
*
* The initially generated vortons move according to the Computational Vortex Method procedure
  "Ntime" time steps
* The time step "Delta t" is constant
* All vortons have the same radius "Radius"
*
* Output:
* After simulation we print the distribution of vortons and their strength
* The velocity and vorticity fields in the plane x=0.5, 0<y<1 , 0<z<1 are also printed
* The total time of simulations is also printed
*
* Written by Nikolai Kornev on 14 January 2013
* Last change 14 January 2013
*****
***** Description of variables *****
*****

      real,allocatable::
      &Vortex(:,:),                ! coordinates of vortons
      &Omega_v(:,:),                ! strength vector of vorton
s      &VortexN(:,:),              ! coordinates of vortons (W
orking field)
      &Omega_vN(:,:),              ! strength vector of vorton
s      (Working field)
      &Sigma(:)                    ! radius of vortons (Worki
ng field)

      Real StatisticalMoments(4)    ! New Line 1

      open(774,file='Velocities.dat')

      open(773,file='MaxValue.dat')
***** Input data Begin *****
*****

      Ntime=1000000                ! Number of time steps
      Delta_t=0.001                ! Time step
      Radius=0.1                   ! Radius of vorton (the same for all)
      Number=1000                  ! number of vortons
      anu=0.00001
      dpnut=2.0*3.1416*Delta_t*anu

      Do i order=1,4                ! New Line 2
      StatisticalMoments(i order)=0.000 ! New Line 3
      End Do                        ! New Line 4

***** Input data End *****
*****

* description of variables *****
*****
      allocate(Vortex(Number,3),VortexN(Number,3),Sigma(Number),
      &Omega_v(Number,3),Omega_vN(Number,3),stat=ierr)

* description of variables *****
*****

* generation of initial distribution of vortons Begin

      Do ivorton=1,Number

      call Random(xxx)              ! Any generator of random numbers Uniform within the range [0
,1]
      call Random(yyy)
      call Random(zzz)
      Vortex(ivorton,1)=xxx
      Vortex(ivorton,2)=yyy
      Vortex(ivorton,3)=zzz

```

```

call Random(Omega x)
call Random(Omega y)
call Random(Omega z)
Omega v(ivorton,1)=(Omega x-0.5)
Omega v(ivorton,2)=(Omega y-0.5)
Omega v(ivorton,3)=(Omega z-0.5)
Sigma (ivorton) = Radius
End Do
* generation of initial distribution of vortons End

time0=0
call system clock(jcount1,jcount_rate1,jcount_max1)
time0=(jcount1+0.0)/(jcount_rate1+0.0)

do itime=1,Ntime                                     ! loop over time steps
write(6,*)itime,Amagni,Energy

Do ivorton=1,Number                                  ! this loop can be done parallel

*   calculation of the velocity and tensor S_ij induced at vorton with number "ivorton"
Vxc=0.0
Vyc=0.0
Vzc=0.0
dvxdxmov=0.0
dvxdymov=0.0
dvxdzmov=0.0
dvydxmov=0.0
dvydymov=0.0
dvydzmov=0.0
dvzdxmov=0.0
dvzdymov=0.0
dvzdzmov=0.0
Do induced=1,Number                                  ! this loop can be done parallel
vxx=Vortex(ivorton,1)-Vortex(induced,1)
vyy=Vortex(ivorton,2)-Vortex(induced,2)
vzz=Vortex(ivorton,3)-Vortex(induced,3)
radiika=vxx*vxx+vyy*vyy+vzz*vzz
t1=vyy* Omega v(induced,3) - vzz*Omega v(induced,2)
t2=vzz* Omega v(induced,1) - vxx*Omega v(induced,3)
t3=vxx* Omega v(induced,2) - vyy*Omega v(induced,1)
Om22P=3.1416/Sigma(induced)/Sigma(induced)/2.0

ssss=Exp(-radiika*Om22P)
*   Here are the velocities
Vxc = Vxc+ssss*t1
Vyc = Vyc+ssss*t2
Vzc = Vzc+ssss*t3

*   Here are the strain rate tensor S_ij

dssss_dr=(-Om22P)*ssss

dvxdxmov=dssss dr*vxx*t1 +dvxdxmov
dvxdymov=dssss dr*vyy*t1+Omega v(induced,3)*ssss +dvxdymov
dvxdzmov=dssss dr*vzz*t1-Omega v(induced,2)*ssss +dvxdzmov

dvydxmov=dssss dr*vxx*t2-Omega v(induced,3)*ssss +dvydxmov
dvydymov=dssss dr*vyy*t2 +dvydymov
dvydzmov=dssss dr*vzz*t2+Omega v(induced,1)*ssss +dvydzmov

dvzdxmov=dssss dr*vxx*t3+Omega v(induced,2)*ssss +dvzdxmov
dvzdymov=dssss dr*vyy*t3-Omega v(induced,1)*ssss +dvzdymov
dvzdzmov=dssss dr*vzz*t3 +dvzdzmov
End do

*   new coordinates of the vorton "ivorton" calculated using explicit Euler method
VortexN(ivorton,1)=Vortex(ivorton,1)+Delta t*Vxc
VortexN(ivorton,2)=Vortex(ivorton,2)+Delta t*Vyc
VortexN(ivorton,3)=Vortex(ivorton,3)+Delta t*Vzc

*   new strengths of the vorton "ivorton" calculated using explicit Euler method
domxdt=dvxdxmov*Omega v(ivorton,1)+dvxdymov*Omega v(ivorton,2)+
& dvxdzmov*Omega v(ivorton,3)
domydt=dvydxmov*Omega v(ivorton,1)+dvydymov*Omega v(ivorton,2)+
& dvydzmov*Omega v(ivorton,3)
domzdt=dvzdxmov*Omega v(ivorton,1)+dvzdymov*Omega v(ivorton,2)+
& dvzdzmov*Omega v(ivorton,3)
Omega vN(ivorton,1)=Omega v(ivorton,1)+domxdt*Delta t
Omega vN(ivorton,2)=Omega v(ivorton,2)+domydt*Delta t
Omega vN(ivorton,3)=Omega v(ivorton,3)+domzdt*Delta t
End do

```

```

* mapping to the cube back-----
      Do ivorton=1,Number
      do kkk=1,3
      If (VortexN(ivorton,kkk).lt.0.0)
&VortexN(ivorton,kkk)=-VortexN(ivorton,kkk)
      If (VortexN(ivorton,kkk).gt.1.0)
&VortexN(ivorton,kkk)=VortexN(ivorton,kkk)-1.0
      end do
      End do
* mapping to the cube back-----

* the old parameters became new ones
      Amagni=0.0
      Do ivorton=1,Number
      Vortex(ivorton,1)=VortexN(ivorton,1)
      Vortex(ivorton,2)=VortexN(ivorton,2)
      Vortex(ivorton,3)=VortexN(ivorton,3)
      Amagnit_old=Sqrt(
&Omega_v(ivorton,1)**2+Omega_v(ivorton,2)**2+
&Omega_v(ivorton,3)**2)
      Omega_v(ivorton,1)=Omega_vN(ivorton,1)
      Omega_v(ivorton,2)=Omega_vN(ivorton,2)
      Omega_v(ivorton,3)=Omega_vN(ivorton,3)
      Amagnit_new=Sqrt(
&Omega_v(ivorton,1)**2+Omega_v(ivorton,2)**2+
&Omega_v(ivorton,3)**2)
      Sigma(ivorton)=Sigma(ivorton)*Sqrt(Amagnit_old/Amagnit_new)

      If(Amagnit_new.ge.Amagni)then
      Amagni=Amagnit_new
      Energy=(Amagnit_new**2)*(Sigma(ivorton)**5)
      Speed_max=Amagnit_new*Sigma(ivorton)
      Sigmas=Sigma(ivorton)
      end if
      End do

* we print the maximum vorticity energy velocity radius
      write(773,773)itime*Delta_t,Amagni,Energy,Speed_max,Sigmas
773      format(2f12.4,f12.7,2f12.4)

* Incorporation of viscosity
      Do ivorton=1,Number
      sigma_old=Sigma(ivorton)
      Sigma(ivorton)=Sigma(ivorton)+dpnut
      Faktor=(sigma_old/Sigma(ivorton))**5
      Omega_v(ivorton,1)=Omega_v(ivorton,1)*Faktor
      Omega_v(ivorton,2)=Omega_v(ivorton,2)*Faktor
      Omega_v(ivorton,3)=Omega_v(ivorton,3)*Faktor
      End do
* Incorporation of viscosity

* calculation of the velocity and tensor S_ij induced at the centre of the computational
domain
      Vx=0.0

      Do induced=1,Number
      vxx=0.5-Vortex(induced,1)

      vyy=0.5-Vortex(induced,2)

      vzz=0.5-Vortex(induced,3)

      radiika=vxx*vxx+vyy*vyy+vzz*vzz

      t1=vyy* Omega_v(induced,3)- vzz*Omega_v(induced,2)

      ssss=Exp(-radiika*Om22P)

      Vx=Vx+(ssss*t1)

      End do

      write(774,773)itime*Delta_t,Vx

      Do ier=1,4

      StatisticalMoments(ier)=StatisticalMoments(ier)+Vx**ier

      End Do

```



```

1      format(5f12.4)

      Umean=StatisticalMoments(1)/Ntime
      Variance=Sqrt(StatisticalMoments(2)/Ntime)
      Skew=(StatisticalMoments(3)/Ntime)/(Variance**3)
      Curt=(StatisticalMoments(4)/Ntime)/(Variance**4)
      write(6,*)Umean,Variance,Skew,Curt

* Print Print  End

      deallocate(Vortex,VortexN,Omega_v,Omega_vN,Sigma,stat=ierr)

end

```