```
library ieee;
    use ieee.std logic 1164.all;
 4
    entity SUM 1Bit is
 5
     port (A_in,B_in,C_in: in std_logic;
 6
             S out, C out: out std logic);
 7
     end SUM_1Bit;
8
9
    Architecture ckt of SUM_1Bit is
10
11
    Begin
12
     S out <= ((B in and ((C in nor A in) or (C in and A in))) or ((not B in) and (((not C in
     ) and A_in) or (C_in and (not A_in))));
13
     C_out <= ((C_in and (A_in or B_in)) or (A_in and B_in));</pre>
14
     end ckt;
```