x64 Assembly Cheat Sheet (Linux)



x64 Registers

rax (volatile) function return value rbx (non-volatile) general purpose rcx (volatile) 4 th function parameter rdx (volatile) 3 rd function parameter
rcx (volatile) 4 th function parameter
' ' ' ' ' ' ' ' ' ' ' ' ' ' ' ' ' ' '
rdx (volatile) 3 rd function parameter
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rsi (non-volatile) 2 nd function parameter
rdi (non-volatile) 1 st function parameter
rbp (non-volatile) stack base pointer
rsp (non-volatile) stack top pointer
r8 (volatile) 5 th function parameter
r9 (volatile) 6 th function parameter
r10 (volatile) general purpose
r11 (volatile) general purpose
r12 (non-volatile) general purpose
r13 (non-volatile) general purpose
r14 (non-volatile) general purpose
r15 (non-volatile) general purpose

Branching/Jump Instructions

cmp %r11, %r10	jump to label if %r11 < %r10
jl label	
cmp %r11, %r10	jump to label if %r11 > %r10
jg label	
cmp %r11, %r10	jump to label if %r11 <= %r10
jle label	
cmp %r11, %r10	jump to label if %r11 >= %r10
jge label	
cmp %r11, %r10	jump to label if %r11 == %r10
je label	
cmp %r11, %r10	jump to label if %r11 != %r10
jne label	

Arithmetic Instructions

addq %r10, %r11	adds %r10 to %r11 and stores the result in %r11.
addq \$1, %r11	adds 1 to %r11 and stores the result in %r11.
subq %r10, %r11	subtracts %r10 from %r11 and stores the result in %r11.
subq \$1, %r11	subtracts 1 from %r11 and stores the result in %r11.
imul %r10, %r11	multiplies %r11 by %r10 and stores the result in %r11
imul \$1, %r11	multiplies %r11 by 1 and stores the result in %r11
movq \$0, rdx	divides %rax by %rbx, storing the quotient in %rax and the
movq \$2, rbx	remainder in %rdx. Those specific registers must be used.
movq \$11, rax	
idiv %rbx	

Example Program

.data
mystring: .asciz "Hello"
.global main
main:
movq \$mystring, %rdi
subq \$8, %rsp
call printf
addq \$8, %rsp
ret

Memory Access

movq -8(%rsp), %rax	retrieves the contents at memory location %rsp (the stack pointer)
	plus -8 and store in register %rbx
movq %rax, -8(%rsp)	move the contents %rax to memory location %rsp (the stack pointer)
	plus -8 and store in register %rbx
movq (%rsp, %rax, 8), %rbx	retrieves the contents of memory location at %rsp, plus %rax,
	multiplied by 8 and store in register %rbx
movq %rbx, (%rsp, %rax, 8)	move the contents of register %rax to memory location at %rsp, plus
	%rax, multiplied by 8

Online Assembler: https://www.onlinegdb.com/online gcc assembler

Book: Griffith, A., 2002. GCC: the complete reference. McGraw-Hill, Inc..