

FINE ARTS

2019-20 Challenge Season



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GETTING STARTED

**I. THE CENTRAL
CHALLENGE**

**II. TEAM CHOICE
ELEMENTS**

**III. AT THE
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Approaching this Challenge

This Challenge can be solved on many levels, ranging from the simple to the complex.

Focus on solving this Challenge based on the intent in which it was designed. All Challenge requirements must be met unless otherwise stated using the terms “should” or “may.” If you find the details of the Challenge unclear, we encourage you to ask for a Team Clarification. (See Rules of the Road.) Remember, if it doesn’t say you can’t, then you can.



Solving the Challenge

The information in the following materials is binding on all teams. Your team must read and follow this Challenge in its entirety, the Rules of the Road resource for teams, and all Published Clarifications (online at DestinationImagination.org).



Team Budget

The total value of the materials used must not exceed **\$150US**.



Time Limit

Complete the Presentation (including setup) in **8 minutes or less**.



☒ Tournament Data Form

Your team must explain elements of your Challenge solution on the Tournament Data Form found at the end of this Challenge. The check mark icon pinpoints the elements that will appear on the form.

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A. Photograph

1. ☒ Select an existing, publicly available Photograph. For this Challenge, a Photograph is a single still image captured by any kind of camera.
2. Your team may choose the Photograph from any genre of photography, including, but not limited to, commercial photography, fine art, historical photography, nature photography, photojournalism, portraiture, or self-portraiture (“selfies”). The team-selected Photograph may be found in a book, magazine, newspaper, gallery, museum, online, and/or any other media outlet.
3. Your team should choose a Photograph that was taken by a non-team member and produced for a purpose other than solving this Challenge.
4. Team members must not be in the Photograph. Your team may receive an Illegal Procedure deduction for **IV.A.3** if any team members are in the Photograph.
5. Questions about the validity of your team’s chosen Photograph will not be answered in the Clarification process.
6. Your team should use good judgment when selecting your Photograph to ensure your solution is appropriate for all audiences. (See Rules of the Road, Conduct and Concerns at Tournaments and Rules of the Road, The Team Manager’s Job.)
7. ☒ Your team should bring 6 copies of the team-selected Photograph as it appears in its publicly available form. The Photograph may be resized and/or printed in black and white to produce the copies, but it should not be enhanced, cropped, edited, or otherwise altered for this Challenge.

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B. Story

1. ☒ Create and present a story that features an Unseen Character and its impact on the team-selected Photograph, including the real or imaginary event(s) before, during, and/or after the moment the Photograph was taken.
2. The Unseen Character must be concealed, camouflaged, unrecognized, outside of the boundaries of the Photograph, and/or otherwise not seen in the Photograph. If the Unseen Character does not meet this requirement, your team may receive an Illegal Procedure deduction for **IV.A.4 and IV.A.5**.
3. The Unseen Character may be anything your team chooses and may be portrayed using any theatrical style, method, or manner.
4. The story may include more than one character that is not seen in the Photograph, but only one Unseen Character will earn points for **IV.A.4 and IV.A.5**.
5. The story may be set in any location(s), real or imaginary, and in any time period(s): past, present, or future.

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C. Snapshot

1. ☒ Use theatrical and/or artistic techniques to present a Snapshot during the Presentation. For this Challenge, a Snapshot is a pause that recreates the team-selected Photograph. (See Section I.A.1.)
2. Theatrical and/or artistic techniques include, but are not limited to: visual effects, staging, dance, set pieces, props, costumes, makeup, etc.
3. The Snapshot should be visible from 25ft (7.62m) away. Your team may choose how long the Snapshot lasts and how much of the Presentation Area is involved. If the Snapshot is too brief or too small for the Appraisers to see, your team's scores for IV.B may be affected.
4. The Snapshot must not be part of the New Development. (See Section I.D.)

I. THE CENTRAL CHALLENGE

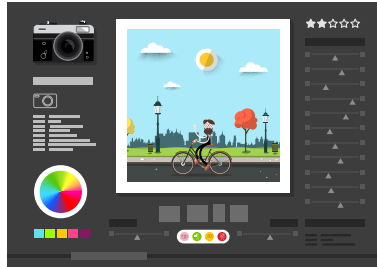
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D. New Development

1. ☒ Create and present a New Development that causes a change in the perspective, beliefs, viewpoint, attitude, and/or thoughts of one or more characters during the story.
2. ☒ For this Challenge, a New Development is a visual effect that uses one of the Photographic Techniques from Table 1.

TABLE 1: Photographic Techniques for the New Development

Multiple Exposure Effect	Cropping	Focus/Depth of Field	High Speed
Infrared	Lens Effect	Lighting	Long Exposure
Optical Filter	Reflection	Tilt-Shift Effect	Zooming

3. The New Development may be created using any methods your team chooses. The New Development does not have to modify an actual photograph.
4. The New Development should be visible from 25ft (7.62m) away.
5. The New Development may include more than one Photographic Technique, but only one Photographic Technique will earn points for **IV.C.2**.
6. The New Development must not be part of the Snapshot. The New Development and the Snapshot may be presented in any order or at the same time.

II. TEAM CHOICE ELEMENTS

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- A. ☒ Present TWO creations that show off your team's interests, skills, areas of strength, and talents. Your team may create anything it wishes, including props, music, technical gadgets, costumes, physical actions, etc.
- B. Each Team Choice Element should have a meaningful connection to your team's Central Challenge solution and must be presented as part of the 8-minute Presentation.
- C. A Team Choice Element may not be a specific item that is required in the Central Challenge that is already being evaluated. A Team Choice Element MAY be a single unique PART of a required item, as long as it can be evaluated as a stand-alone item. Or, a Team Choice Element MAY be a larger item that includes a required element, as long as the required element can be evaluated as a single unique part of the Team Choice Element. Examples of these can be found in Rules of the Road.
- D. Both Team Choice Elements may be presented at the same time ONLY IF both can be easily identified and scored separately.
- E. Each Team Choice Element will be evaluated in three ways: for creativity and originality, for quality, workmanship, or effort that is evident, and for integration into the Presentation.

III. AT THE TOURNAMENT

GETTING
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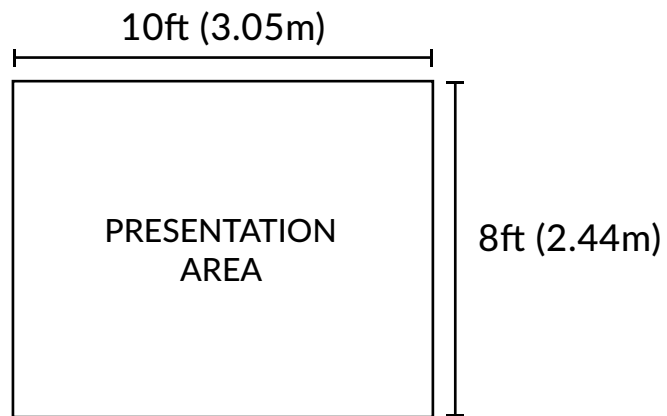
I. THE CENTRAL
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- A. **Presentation Area:** The minimum required size is 8ft x 10ft (2.44m x 3.05m). Your team may use any additional space that tournament officials designate as available, but your team should be prepared to present your solution in the minimum space. The Presentation Area will be a large space with a hard floor, such as wood, linoleum, concrete, or very short-napped carpet. Your team should be prepared to deal with a variety of floor surfaces. A single 3-prong electrical outlet will be provided at the edge of each Presentation Area for your team's use.



- B. **Forms:** Your team will need to bring copies of your completed Expense Report, Declaration of Independence, and Tournament Data Form to the tournament. (See Rules of the Road for the Expense Report and Declaration of Independence. The Tournament Data Form can be found at the end of this Challenge.)
- C. **Team Identification Sign:** Your team will provide a freestanding sign displaying your team name, Team Number, school/organization, and level. The purpose of the sign is to identify your team to the Appraisers. (See Rules of the Road, Team Identification Sign.)
- D. **Instant Challenge:** At a tournament, your team will solve one Instant Challenge in addition to showcasing your Team Challenge solution. Instant Challenges are kept secret until the day of the tournament. (See Rules of the Road.) Because Instant Challenge is worth 25% of a team's overall score at a tournament, teams often practice different types of Instant Challenges throughout the season. (See Roadmap.)

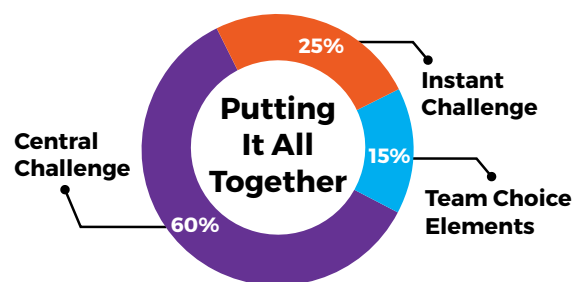
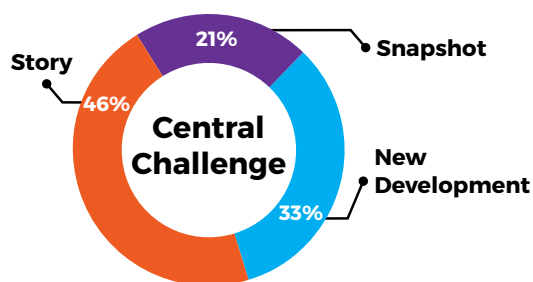
IV. SCORING

The Central Challenge: Up to 240 Points

A. Story (See Section I.B.)		Up to 110
1. Creativity of the story	A story is more creative when there is novel development of the storyline and characters.	Up to 30
2. Clear and effective storytelling	This means the story has a beginning, a middle, and an end and is presented in a way that is easy to follow and understand.	Up to 20
3. Integration of the Photograph into the story	This means the team-selected Photograph is important to the story. This includes the real or imaginary event(s) before, during, and/or after the moment the Photograph was taken.	Up to 20
4. Integration of the Unseen Character into the story	This means the Unseen Character is important to the story. This includes how the Unseen Character impacts what is seen in the Photograph.	Up to 20
5. Dramatic portrayal of the Unseen Character		Up to 20
B. Snapshot (See Section I.C.)		Up to 50
1. Creative use of theatrical and/or artistic techniques to present the Snapshot		Up to 30
2. Visual impact of the Snapshot	This means the Snapshot is visually dramatic, interesting, and/or memorable. This includes how effectively the Snapshot recreates the team-selected Photograph.	Up to 20
C. New Development (See Section I.D.)		Up to 80
1. Dramatic impact of the change caused by the New Development	This includes how the New Development affects the story.	Up to 30
2. Creative use of the Photographic Technique in the New Development		Up to 30
3. Visual impact of the New Development	This means the New Development is visually dramatic, interesting, and/or memorable.	Up to 20

Team Choice Elements: Up to 60 Points

D. Team Choice Element 1 (See Section II.)		Up to 30
1. Creativity and originality		Up to 10
2. Quality, workmanship, or effort that is evident		Up to 10
3. Integration into the Presentation		Up to 10
E. Team Choice Element 2 (See Section II.)		Up to 30
1. Creativity and originality		Up to 10
2. Quality, workmanship, or effort that is evident		Up to 10
3. Integration into the Presentation		Up to 10





TOURNAMENT DATA FORM PAGE 1

TEAM INFO

Team Name: Team Number: -
School/Organization: Level: ☐ EL ☐ ML ☐ SL ☐ UL

To our teams and Team Managers:

Help your Appraisers identify the required elements of your Challenge solution so they can award you all of the points you have earned. Please fill out this 3-page form completely and neatly. For Elementary Level teams only: Team Managers MAY fill out the form, writing out the words dictated by the team.

PART ONE: REQUIRED PAPERWORK

At the tournament Presentation Site, the Prep Area Appraiser will ask for your team's completed forms. A checklist of the required forms is below. None of the forms listed below can be used as a scoring item. Your team needs:

6 copies

Tournament
Data Form
Pages 1 and 2
This is PAGE 1
of the form.

1 copy

Tournament
Data Form
Page 3
This page helps your
team reflect on how you
experienced the creative
process.

2 copies

Declaration of
Independence
Blank copies of this form
can be found in Rules of
the Road. Take one copy to
your Team Challenge and
the other to your Instant
Challenge.

1 copy

Expense Report
This form can be found in
Rules of the Road. Be sure
to bring copies of your
receipts in case you are
asked for them. It is not
necessary to attach your
receipts to the form.

1 copy

Team Clarifications
Bring a copy of each
Team Clarification issued
to your team.

Team Identification Sign

See Rules of the Road for more information.

Published Clarifications

You need to be sure you are aware of any Published Clarifications for
this Challenge available at DestinationImagination.org.

PART TWO: BRIEF DESCRIPTION OF TEAM CHOICE ELEMENTS

What is your Team Choice Element 1?

Please write a brief description of your Team Choice Element. Make sure that Appraisers know **exactly** what you want them to evaluate. What would you like them to know about the Team Choice Element?

What is your Team Choice Element 2?

Please write a brief description of your Team Choice Element. Make sure that Appraisers know **exactly** what you want them to evaluate. What would you like them to know about the Team Choice Element?



TOURNAMENT DATA FORM PAGE 2

TEAM INFO

Team Name: Team Number: -
School/Organization: Level: ☐ EL ☐ ML ☐ SL ☐ UL

PART THREE: BRIEF DESCRIPTION OF SCORED ELEMENTS

This Challenge asks the team to supply the following information to help the Appraisers evaluate your solution. This is PAGE 2 of the form. Be sure to fill in all pages.

1. Provide 6 copies of your team-selected Photograph. Where can the Photograph be found (which book? which website? etc.)?

2. Briefly describe your story. Identify the Unseen Character and describe how it impacts the Photograph.

3. Briefly describe how your team uses theatrical and/or artistic techniques to present your Snapshot. When does the Snapshot take place during your Presentation?

4. Identify your chosen Photographic Technique from **Table 1**:
How is it used in your New Development?

5. Briefly describe how your New Development causes a change in the perspective, beliefs, viewpoint, attitude, and/or thoughts of one or more characters in your story.



TOURNAMENT DATA FORM PAGE 3

TEAM INFO

Team Name: Team Number: -
School/Organization: Level: ☐ EL ☐ ML ☐ SL ☐ UL

PART FOUR: THE CREATIVE PROCESS

Reflect on how your team experienced each stage of the creative process as you solved the Team Challenge.

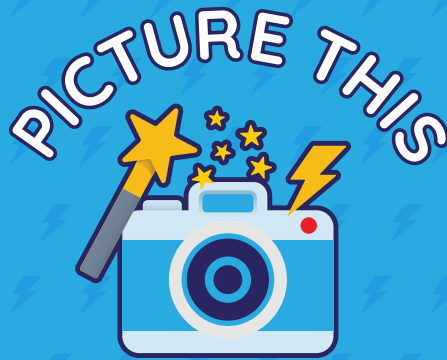
1. **RECOGNIZE:** What process did your team go through in order to understand all the issues or points of the Challenge?

2. **IMAGINE:** How did your team use your imagination to explore new ideas about possible solutions to the Challenge?

3. **COLLABORATE AND INITIATE:** How did your team take risks and go beyond the minimum as you committed to a solution? How did your team work in a collaborative way?

4. **ASSESS:** How did your team assess your solution as it was being created?

5. **EVALUATE AND CELEBRATE:** Reflect on your experience. What did your team learn? How did your team celebrate your journey and accomplishments?



FINE ARTS

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The PDF files for the Team Challenges, Roadmap, and Rules of the Road are available for download at Resources.DestinationImagination.org.

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