

El Grande

The base game requires the following materials:

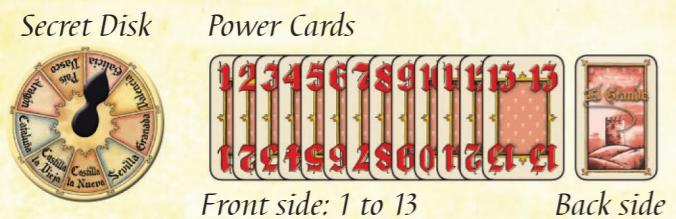
- 1 2-Sided Game Board
- 1 Castillo
- 1 Round Marker (small purple cube)
- 45 Action Cards
- 2 Mobile Scoreboards
- 5 Grandes (large meeples) in 5 colors
- 150 Caballeros (small meeples) in 5 colors (30 in each color) (6 additional Caballeros per color are not required for the base game and remain in the box)
- 5 Scoring Markers (small cubes) in 5 colors
- 9 Region Cards
- 1 King (large purple pawn)
- 5 Secret Disks with Pointers
- 65 Power Cards in 5 colors (numbered from 1 to 13 in each color)
- 1 Start Player Marker
- 1 Base Game Rules and this Overview Sheet

7♦ Finally, the youngest player takes the **Start Player Marker**.

And now: **ONWARDS TO SPAIN!**



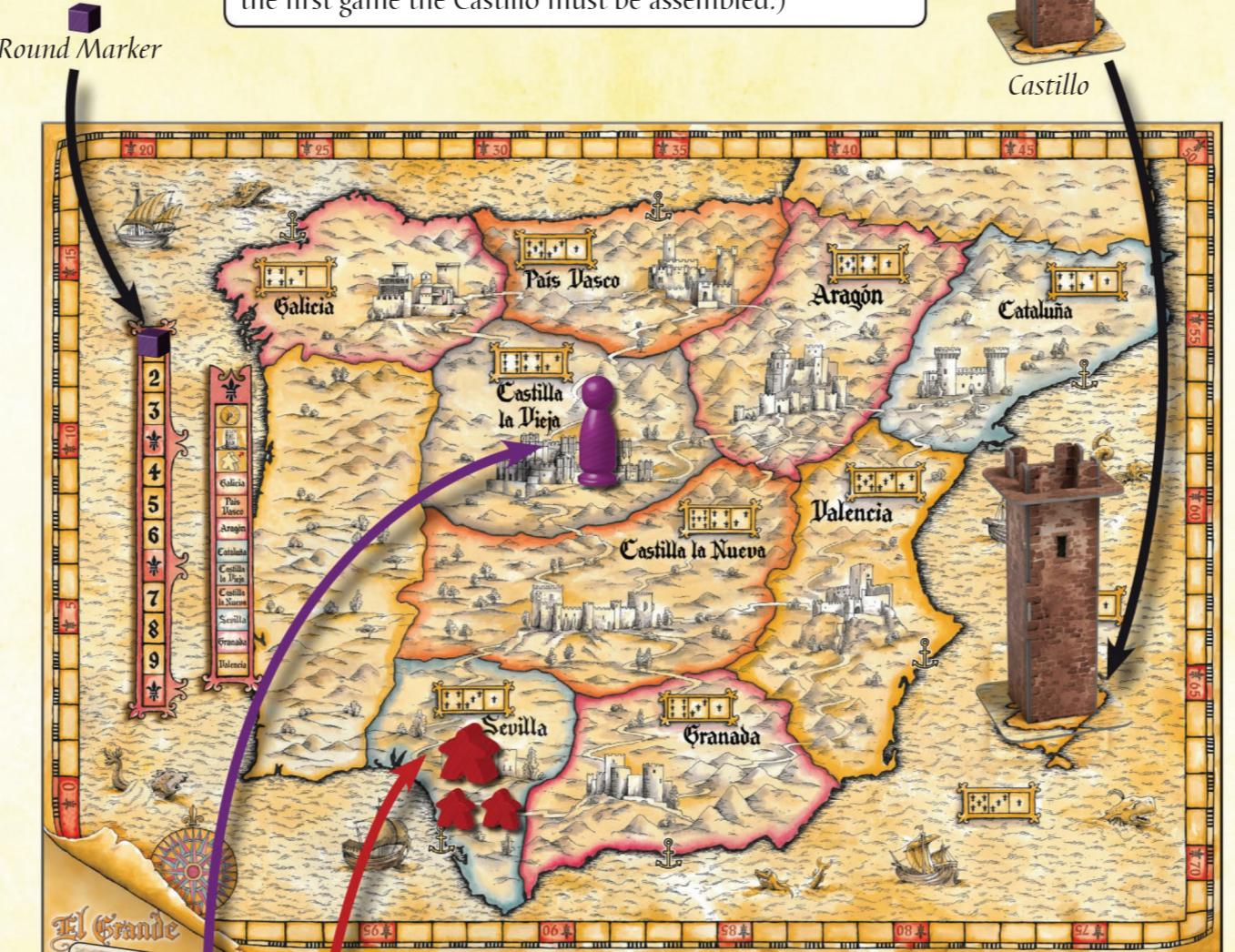
6♦ Each player then takes 1 **Secret Disk** (these must be assembled before the first game) and a set of **13 Power Cards** in his color. These cards will be held in your hand and played one at a time to the table. The cards show values ranging from 1 to 13.



For their help in testing, and their many comments and suggestions, the authors and the publisher wish to thank: Barbara and Dieter Hornung, Gunthart von Chiari, Alexander Martel, Andreas Trieb, Karl-Heinz Schmiel, Joe Weigand, Hannes Wildner, "Spanish expert" Birgit Irgang, Christoph Wittkowski, Clemens Deimann, Martin Restle, Jürgen P.K. Grunau, Horst-Rainer Rösner, Juliane and Rolf Krüsemann, the Stuttgart Kronisten, the Pöppel Company Ludwigsburg, and especially Stephan Rink.
Rules Editing: Hanna & Alex Weiss

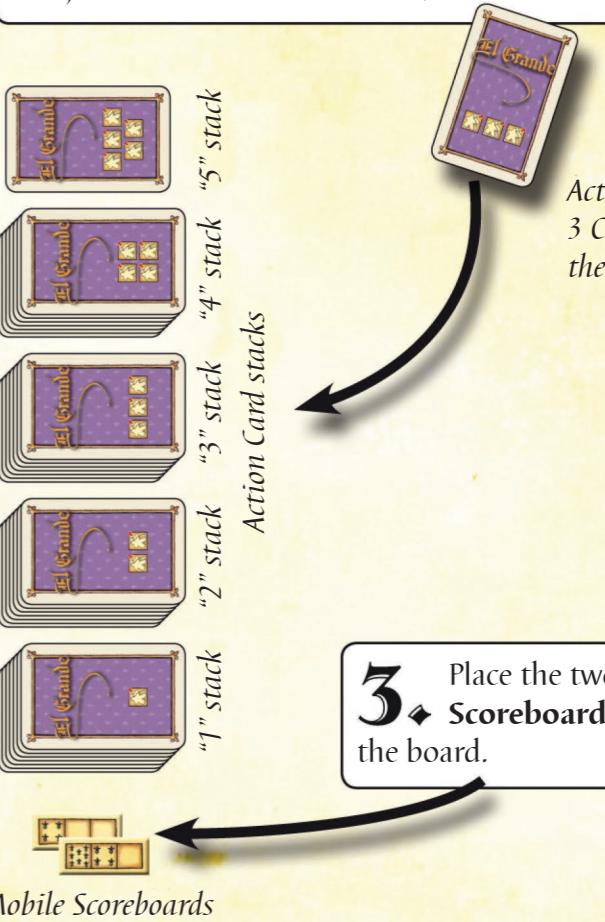
GAME COMPONENTS AND SETUP (BASE GAME)

1♦ Place the **Game Board** in the middle of the table, using the side which shows the *El Grande* logo in the lower left corner. Place the **Round Marker** on the "1" space of the Round Track. Set the **Castillo** on the appropriate space. (Before the first game the Castillo must be assembled.)



5♦ Shuffle the **9 Region Cards**. Reveal the top card and place the **King** in this region. The region where the King stands is called the "**King's region**". Next, each player draws a Region Card and places his **Grande** and **2 of his Caballeros** from his court into this region. The region containing a player's Grande is called his "**Home region**". All of the Region Cards are then returned to the box; they will not be needed any further for the base game.

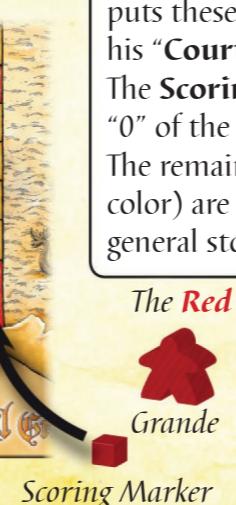
2♦ The **Action Cards** (with a purple back) display between 1 to 5 Caballeros on their backs. Separate the cards by number of Castillos on their backs, shuffle each stack separately, and place them face down next to each other beside the board. Stacks "1" to "4" each consist of 11 cards. The "5" stack consists of just 1 card (the King card). When referring to this card, we will still call it a "stack".



Action Card with 3 Caballeros on the backs

3♦ Place the two **Mobile Scoreboards** beside the board.

4♦ Each player chooses a color and takes the **Grande** and **9 Caballeros** in his color. He puts these figures in front of him. This area is called his "**Court**". The **Scoring Marker** of his color is placed on the "0" of the scoring track. The remaining Caballeros of all players (21 per color) are kept in a reserve next to the board. This general stock is called the "**Provinces**".



The **Red Player's court**:



Grande



9 Caballeros



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Birnauer Str. 15
80809 München
info@hans-im-glueck.de
www.hans-im-glueck.de