

The Untamed Reach - White Paper

Introduction

The Untamed Reach is an Old West-themed MMORPG in development by a solo indie developer operating under **The Pens Den**.

With over 3 years of experience and multiple published games on Steam, the project seeks to deliver a modular, immersive, and community-driven MMO experience.

This white paper outlines the project's vision, core systems, and the role of NFTs in supporting its development.

Game Overview

Set in a rugged, lawless frontier, *The Untamed Reach* offers a player-driven economy, profession-based skills, and open PvP between lawmen and outlaws.

Players will choose their path—craft, hunt, build, or fight—with skill-based unlocks, evolving towns, and dynamic world events shaping the environment.

NFT Utility

NFTs for *The Untamed Reach* will offer:

- Unique cosmetic gear
- Mount skins
- Profession boosts
- Access to early content testing

NFT holders will gain:

- A voice in major design decisions
- Early access to world-building events

All NFTs will be minted on the **Solana** blockchain for low fees and fast transactions.

Development & Funding

Development is currently self-funded.

To secure hosting and expand core systems, **The Pens Den** is launching an NFT collection as a means of community support.

All proceeds will go toward infrastructure, art assets, and feature development.

Roadmap

- **Q2 2025:** NFT Placeholder Art Launch + Website + Discord
- **Q3 2025:** Community Engagement, NFT Minting Begins
- **Q4 2025:** Closed Alpha with NFT Access
- **Q1 2026:** Public Beta, Expanded Towns, PVE Events
- **Q2 2026:** Full Launch + Marketplace + Guilds

Contact

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Discord: <https://discord.gg/aJVmzb9VXg>

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