

## p2d\_rd\_fsm

- + pct\_size\_w
- + n\_buff
- + clk
- + reset\_n
- + pct\_size
- + pct\_data\_buff\_full
- + pct\_data\_rdreq
- + pct\_data\_rdsta
- + pct\_buff\_rdy
- + rd\_fsm\_rdy
- + rd\_fsm\_rd\_hold
- + ieee
- + std\_logic\_1164
- + numeric\_std