```
arch
+ wfm load_reg
+ wfm play stop reg
+ wfm load int
+ wcmd last addr latch
+ wcmd last addr reg0
+ wcmd last addr reg1
+ wcmd last addr even
+ state type
+ current state
+ next state
+ rd addr
+ rcmd wr int
+ rcmd brst en int
+ PROCESS 601()
+ PROCESS 602()
+ PROCESS 603()
+ PROCESS 604()
+ fsm f()
+ fsm()
```