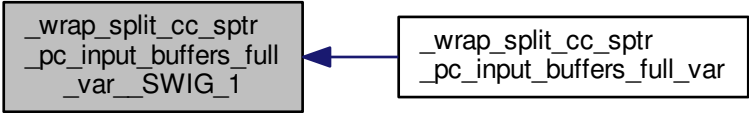


`_wrap_split_cc_sptr`
`_pc_input_buffers_full`
`_var__SWIG_1`



```
graph LR; A["_wrap_split_cc_sptr<br/>_pc_input_buffers_full<br/>_var__SWIG_1"] --> B["_wrap_split_cc_sptr<br/>_pc_input_buffers_full_var"]; style A fill:#d3d3d3,stroke:#333,stroke-width:1px; style B fill:#fff,stroke:#333,stroke-width:1px;
```

The diagram consists of two rectangular boxes. The box on the left is shaded gray and contains three lines of code: `_wrap_split_cc_sptr`, `_pc_input_buffers_full`, and `_var__SWIG_1`. The box on the right is white and contains two lines of code: `_wrap_split_cc_sptr` and `_pc_input_buffers_full_var`. A blue arrow points from the right box to the left box, indicating a pointer or reference relationship from the right-hand variables to the left-hand variables.

`_wrap_split_cc_sptr`
`_pc_input_buffers_full_var`