```
std::basic_string<
           char >
         std::string
                +serial
               +name
               +media
               ·module
                +addr
  lime::ConnectionHandle
  + index
  + ConnectionHandle()
  + ConnectionHandle()
  + serialize()
   ToString()
               -_handle
     lime::IConnection
  # callback_logData
  + IConnection()
    ~IConnection()
  + GetHandle()
  + IsOpen()
  + GetDeviceInfo()
   TransactSPI()
  + WriteLMS7002MSPI()
+ ReadLMS7002MSPI()
  + WriteI2C()
  + ReadI2C()
  and 28 more...
             Δ
  lime::LMS64CProtocol

    mControlPortLock

  _cachedRefClockRate
  + LMS64CProtocol()
    ~LMS64CProtocol()
  + GetDeviceInfo()
  + DeviceReset()
   TransactSPI()
  + WriteI2C()
  + ReadI2C()
  + WriteRegisters()
  + ReadRegisters()
  + TransferPacket()
 and 17 more..

    WriteSi5351I2C()

  - ReadSi5351I2C()
  - WriteADF4002SPI()

    ReadADF4002SPI()

  - PreparePacket()
  - ParsePacket()
lime::ConnectionEVB7COM

    hComm

 m_ctmoNew
m_ctmoOld
- m_osROverlap
- m_osWOverlap
- m dcbCommPort
+ ConnectionEVB7COM()
+ ~ConnectionEVB7COM()
+ IsOpen()
- Open()
- Close()
- GetType()
- Write()
- Read()
```