```
std::basic_string<
                char >
              std::string
                     +serial
                    +name
                     +media
                     -module
                     +addr
      lime::ConnectionHandle
      + index
      + ConnectionHandle()
      + ConnectionHandle()
      + serialize()
      + ToString()
                    - handle
         lime::IConnection
      # callback_logData
      + IConnection()
      + ~IConnection()
      + GetHandle()
      + IsOpen()
      + GetDeviceInfo()
      + TransactSPI()
      + WriteLMS7002MSPI()
+ ReadLMS7002MSPI()
      + WriteI2C()
      + ReadI2C()
      and 28 more...
                    #connection
             lime::FPGA
+ FPGA()
+ ~FPGĂ()
+ SetConnection()
+ GetConnection()
+ StartStreaming()
+ StopStreaming()
+ ResetTimestamp()
+ UploadWFM()
+ SetInterfaceFreq()
+ SetInterfaceFreq()
+ DetectRefClk()
+ FPGAPacketPayload2Samples()+ Samples2FPGAPacketPayload()
# SetPIIFrequency()
# SetDirectClocking()
- ReadRawStreamData()

    SetPIIClock()

          lime::FPGA Mini
     + FPGA_Mini()
+ ~FPGA_Mini()
+ SetInterfaceFreq()
+ SetInterfaceFreq()
+ UploadWFM()
     - ReadRawStreamData()
```