```
GLG color
 + red
 + green
 + blue
 + alpha
 + GLG_color()
 + GLG color()
 + getColor4b()
         +color
   cDataSerie
+ size
+ allocatedSize
+ vboIndex
+ visible
+ modified
+ values
+ cDataSerie()
+ ~cDataSerie()
+ AssignValues()
+ AssignValues()
+ Clear()
+ Initialize()
+ AddXY()
```