```
std::basic_string<
Char >
                           < char >
            std::basic_string<
                     char >
                         Д
                  std::string
                            +serial
                           +name
                           +media
                            -module
                             +addr
        lime::ConnectionHandle
        + ConnectionHandle()
+ ConnectionHandle()
        + serialize()
        + ToString()
                              _handle
             lime::IConnection
        # callback_logData
        + IConnection()
+ ~IConnection()
        + GetHandle()
        + IsOpen()
           GetDeviceInfo()
           TransactSPI()
        + WriteLMS7002MSPI()
+ ReadLMS7002MSPI()
        + WriteI2C()
          ReadI2C()
        and 28 more...
                           #connection
                 lime::FPGA
   FPGA()
~FPGA()
  SetConnection()
GetConnection()
  StartStreaming()
  StopStreaming()
ResetTimestamp()
UploadWFM()
   SetInterfaceFreq()
SetInterfaceFreq()
+ Setmenacerreq()
+ DetectRefClk()
+ FPGAPacketPayload2Samples()
+ Samples2FPGAPacketPayload()
# SetPllFrequency()
# CotPinate Classics ()
# SetDirectClocking()
- ReadRawStreamData()
- SetPIIClock()
```