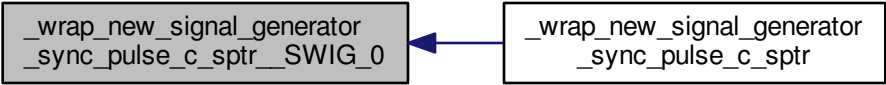


`_wrap_new_signal_generator`  
`_sync_pulse_c_sptr__SWIG_0`



```
graph LR; A["_wrap_new_signal_generator<br>_sync_pulse_c_sptr"] --> B["_wrap_new_signal_generator<br>_sync_pulse_c_sptr__SWIG_0"]
```

The diagram illustrates a pointer relationship between two C++ wrapper objects. On the left is a light gray box containing the code `_wrap_new_signal_generator` and `_sync_pulse_c_sptr__SWIG_0`. On the right is a white box containing the code `_wrap_new_signal_generator` and `_sync_pulse_c_sptr`. A blue arrow points from the white box to the gray box, indicating that the white box's pointer member points to the gray box's object.

`_wrap_new_signal_generator`  
`_sync_pulse_c_sptr`