```
std::basic_string<
     Char >
          < char >
std::basic_string<
      char >
        Δ
    std::string
                        +serial
                        +name
                        +media
                       +module
                         +addr
                    lime::ConnectionHandle
                    + index
                    + ConnectionHandle()
                    + ConnectionHandle()
                    + serialize()+ ToString()
     #mLoadedProgramFilename
                                   handle
                       lime::IConnection
                    # callback_logData
                    + IConnection()
                    + ~IConnection()
                    + GetHandle()
                    + IsOpen()
                    + GetDeviceInfo()
                    + TransactSPI()
                    + WriteLMS7002MSPI()
                    + ReadLMS7002MSPI()
                    + WriteI2C()
                     + ReadI2C()
                    and 28 more...
                           #m_serPort
      lime::MCU_BD
 + m_iLoopTries
+ m_IRAM
+ m_SFR
 + byte_array
 + callback
 + cMaxFWSize
 # stepsDone
 # stepsTotal
 # aborted
 # m_bLoadedDebug
 # m bLoadedProd
 # byte_array_size
 # mChipID
 + GetProgressInfo()
 + MCU_BD()
+ ~MCU_BD()
 + GetProgramFilename()
 + RunProcedure()
 + SetParameter()
 + WaitForMCU()
 + ReadMCUProgramID()
 + SetDebugMode()
 + readIRAM()
 and 21 more.
 + MCUStatusMessage()
 # WaitUntilWritten()
 # ReadOneByte()
 # One_byte_command()
# formREG2command()
```