```
std::basic_string<
char >
         Δ
    std::string
                            +serial
                            +name
                            +media
                           +module
                             +addr
                        lime::ConnectionHandle
                        + index
                        + ConnectionHandle()
                        + ConnectionHandle()
                        + serialize()
                        + ToString()
      #mLoadedProgramFilename

    handle

                           lime::IConnection
                        # callback_logData
                        + IConnection()
                        + ~IConnection()
                        + GetHandle()
                        + IsOpen()
                        + GetDeviceInfo()
+ TransactSPI()
                        + WriteLMS7002MSPI()
                        + ReadLMS7002MSPI()
                        + WriteI2C()
+ ReadI2C()
                        and 28 more...
                               #m_serPort
       lime::MCU_BD
 + m_iLoopTries
+ m_IRAM
  + m SFR
  + byte_array
  + callback
+ cMaxFWSize
 # stepsDone
 # stepsTotal
 # aborted
 # m_bLoadedDebug
 # m_bLoadedProd
# byte_array_size
# mChipID
 + GetProgressInfo()
+ MCU_BD()
  + MCU_BD()
+ ~MCU_BD()
+ GetProgramFilename()
  + RunProcedure()
    SetParameter()
   WaitForMCU()
 + ReadMCUProgramID()
+ SetDebugMode()
 + readIRAM()
 and 21 more...
+ MCUStatusMessage()
 # WaitUntilWritten()
 # ReadOneByte()
 # One_byte_command()
# formREG2command()
```