```
std::basic string<
         char >
           Λ
       std::string
             +serial
             +name
             +media
             +module
              +addr
lime::ConnectionHandle
+ index
+ ConnectionHandle()
+ ConnectionHandle()
+ serialize()
+ ToString()

    handle

    lime::IConnection
# callback_logData
+ IConnection()
+ ~IConnection()
+ GetHandle()
+ IsOpen()
+ GetDeviceInfo()
+ TransactSPI()
 + WriteLMS7002MSPI()
+ ReadLMS7002MSPI()
+ WriteI2C()
+ ReadI2C()
and 28 more...
             -port
  BoardLoopbackStore
- mLoopbackState

    LoopbackCtrAddr

+ BoardLoopbackStore()
+ ~BoardLoopbackStore()
+ BoardLoopbackStore()
```

+ ~BoardLoopbackStore()