```
std::basic_string<
char >
                   Δ
              std::string
                      +serial
                     +name
                     +media
                      -module
                      +addr
      lime::ConnectionHandle
      + index
      + ConnectionHandle()
      + ConnectionHandle()
      + <u>s</u>erialize()
         ToString()
                       handle
          lime::IConnection
      # callback_logData
      + IConnection()
      + ~IConnection()
      + GetHandle()
      + IsOpen()
      + GetDeviceInfo()
+ TransactSPI()
       - WriteLMS7002MSPI()
        ReadLMS7002MSPI()
      + Writel2C()
      + ReadI2C()
      and 28 more.
                     #connection
             lime::FPGA
+ FPGA()
  ~FPGÄ()
+ SetConnection()
+ GetConnection()
+ StartStreaming()
  StopStreaming()
+ ResetTimestamp()
  UploadWFM()
+ SetInterfaceFreq()
+ SetInterfaceFreq()
+ DetectRefClk()
+ FPGAPacketPayload2Samples()
+ Samples2FPGAPacketPayload()
# SetPIIFrequency()
# SetDirectClocking()
- ReadRawStreamData()
- SetPIIClock()
                   Δ
           lime::FPGA Q
        + FPGA_Q()
+ ~FPGA_Q()
           ~FPGA_Q()
SetInterfaceFreq()
```