

`_wrap_usrp_echotimer`
`_cc_sptr_pc_noutput_items`

```
graph LR; A["_wrap_usrp_echotimer  
_cc_sptr_pc_noutput_items"] --> B["SWIG_From_float"]
```

A diagram illustrating a mapping from C++ code to a SWIG function. On the left, a gray rectangular box contains two lines of C++ code: `_wrap_usrp_echotimer` and `_cc_sptr_pc_noutput_items`. A blue arrow points from this box to a white rectangular box on the right, which contains the text `SWIG_From_float`. This indicates that the C++ code is being wrapped or converted into the SWIG function.

`SWIG_From_float`