```
std::basic_string<
char >
                   Δ
              std::string
                     +serial
                     +name
                     +media
                     +module
                      +addr
      lime::ConnectionHandle
      + index
      + ConnectionHandle()
      + ConnectionHandle()
      + serialize()
+ ToString()
                      handle
          lime::IConnection
      # callback_logData
      + IConnection()
      + ~IConnection()
      + GetHandle()
      + IsOpen()
      + GetDeviceInfo()
+ TransactSPI()
      + WriteLMS7002MSPI()
      + ReadLMS7002MSPI()
      + Writel2C()
      + ReadI2C()
      and 28 more...
                     #connection
             lime::FPGA
+ FPGA()
+ ~FPGĂ()
+ SetConnection()
+ GetConnection()
 StartStreaming()
+ StopStreaming()
+ ResetTimestamp()
+ UploadWFM()
+ SetInterfaceFreq()
+ SetInterfaceFreq()
+ DetectRefClk()
+ FPGAPacketPayload2Samples()
+ Samples2FPGAPacketPayload()
# SetPIIFrequency()
# SetDirectClocking()
- ReadRawStreamData()
- SetPIIClock()
```