```
std::basic_string<
               Char >
                   < char >
         std::basic_string<
               char >
             std::string
                    +serial
                   +name
                   +media
                   -module
                    +addr
     lime::ConnectionHandle
     + index
     + ConnectionHandle()
     + ConnectionHandle()
     + serialize()
      + ToString()
                   - handle
         lime::IConnection
     # callback_logData
     + IConnection()
     + ~IConnection()
     + GetHandle()
      + IsOpen()
      + GetDeviceInfo()
      + TransactSPI()
      + WriteLMS7002MSPI()
      + ReadLMS7002MSPI()
     + WriteI2C()
      + ReadI2C()
     and 28 more...
                   #connection
            lime::FPGA
+ FPGA()
+ ~FPGA()
+ SetConnection()
GetConnection()
+ StartStreaming()
+ StopStreaming()
+ ResetTimestamp()
+ UploadWFM()
  SetInterrace
                 req(
+ SetInterfaceFreq()
+ DetectRefClk()
+ FPGAPacketPayload2Samples()+ Samples2FPGAPacketPayload()
# SetPIIFrequency()
# SetDirectClocking()
- ReadRawStreamData()
- SetPIIClock()
         lime::FPGA Mini
     + FPGA_Mini()
     + ~FPGA_Mini()
     + SetInterfaceFreq()
+ SetInterfaceFreq()
+ UploadWFM()

    ReadRawStreamData()
```