```
lime::IConnection
    # callback_logData
      handle
    + IConnection()
    + ~IConnection()
    + GetHandle()
    + IsOpen()
    + GetDeviceInfo()
    + TransactSPI()
    + WriteLMS7002MSPI()
    + ReadLMS7002MSPI()
      Writel2C()
     + ReadI2C()
    and 28 more...
     lime::LMS64CProtocol

    mControlPortLock

    _cachedRefClockRate

    + LMS64CProtocol()
       ~LMS64CProtocol()
    + GetDeviceInfo()
    + DeviceReset()
      TransactSPI()
    + WriteI2C()
    + ReadI2C()
    + WriteRegisters()
    + ReadRegisters()+ TransferPacket()
    and 17 more..
     WriteSi5351I2C()
    - ReadSi5351I2C()

    WriteADF4002SPI()

    ReadADF4002SPI()

    - PreparePacket()
    ParsePacket()
               Δ
      lime::ConnectionFX3
  # contexts
  # contextsToSend
  # isConnected
  # USBDevicePrimary
  # InCtrlEndPt3
  # OutCtrlEndPt3
  # InEndPt
  # OutEndPt
  # InCtrlBulkEndPt
  # OutCtrlBulkEndPt
  # commandsToBulkCtrl
  # bulkCtrlInProgress
  # bulkCtrlAvailable
  # mExtraUsbMutex
  # USB_MAX
               _CONTEXTS
  # MAX EP CNT
  # ctrlBulkOutAddr
  # ctrlBulkInAddr
  # commandsToBulkCtrlHw1
  # commandsToBulkCtrlHw2
  + ConnectionFX3()
    ~ConnectionFX3()
  + Open()
  + Close()
  + IsOpen()
  + GetOpenedIndex()
  + Write()
  + Read()
  + ProgramWrite()
  # GetBuffersCount()
  # CheckStreamSize()
  # SendData()
  # ReceiveData()
  # BeginDataReading()
  # WaitForReading()
  # FinishDataReading()
  # AbortReading()
  # BeginDataSending()
  # WaitForSending()
  # FinishDataSending()
  # AbortSending()
  # ResetStreamBuffers()
  # GetType()
lime::ConnectionSTREAM
            UNITE
# comPort
+ ConnectionSTREAM_UNITE(
  ·ConnectionSTREAM_UNITĚ()
+ GetDeviceInfo()
 TransactSPI()
```

+ DeviceReset() + TransferPacket()