

testing::Test

```
classDiagram
    class testingTest["testing::Test"]
    class StreamingFixture {
        +serPort
        +initialized
        +StreamingFixture()
        +SetUp()
        +TearDown()
        +~StreamingFixture()
    }
    testingTest <|-- StreamingFixture
```

The diagram illustrates a class hierarchy. At the top is the 'testing::Test' class, represented by a rectangle with three horizontal compartments. The top compartment contains the text 'testing::Test', while the two lower compartments are empty. Below this class is the 'StreamingFixture' class, represented by a rectangle with three horizontal compartments. The top compartment is shaded gray and contains the text 'StreamingFixture'. The middle compartment is also shaded gray and contains two public attributes: '+ serPort' and '+ initialized'. The bottom compartment is shaded gray and contains four public methods: '+ StreamingFixture()', '+ SetUp()', '+ TearDown()', and '+ ~StreamingFixture()'. A blue arrow with an open triangular head points from the top of the 'StreamingFixture' class to the bottom of the 'testing::Test' class, indicating that 'StreamingFixture' inherits from 'testing::Test'.

StreamingFixture

+ serPort
+ initialized

+ StreamingFixture()
+ SetUp()
+ TearDown()
+ ~StreamingFixture()