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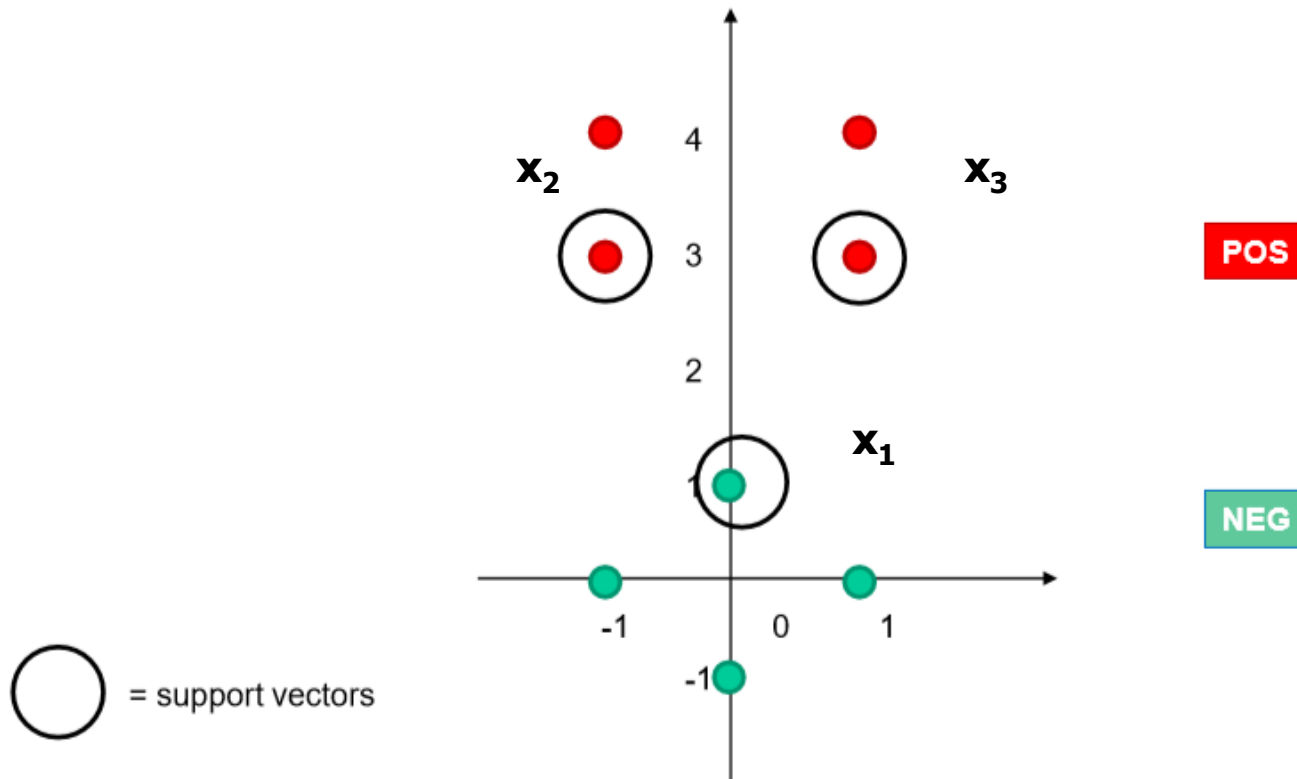
# Machine Learning

\*\*\*\* CLZG565

## Support Vector Machine

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# Problem Type – 1 Linear SVM



Example adapted from Dan Ventura

# Problem Type – 1 Linear SVM

## Solving for $\alpha$

- We know that for the support vectors,  $f(x) = 1$  or  $-1$  exactly
- Add a 1 in the feature representation for the bias
- The support vectors have coordinates and labels:
  - $\mathbf{x}_1 = [0 \ 1 \ 1]$ ,  $y_1 = -1$
  - $\mathbf{x}_2 = [-1 \ 3 \ 1]$ ,  $y_2 = +1$
  - $\mathbf{x}_3 = [1 \ 3 \ 1]$ ,  $y_3 = +1$
- Thus we can form the following system of linear equations:

# Linear SVM Problem

$$\mathbf{w} = \sum_i \alpha_i y_i \mathbf{x}_i$$

$$b = y_i - \mathbf{w} \cdot \mathbf{x}_i$$

$$f(x) = \sum_i \alpha_i y_i (\mathbf{x}_i^T \mathbf{x}) + b$$



I Select the support vectors:

$$\mathbf{x}_1 = [0 \ 1 \ 1], y_1 = -1$$

$$\mathbf{x}_2 = [-1 \ 3 \ 1], y_2 = +1$$

$$\mathbf{x}_3 = [1 \ 3 \ 1], y_3 = +1$$

$$\alpha_i [-1 (\mathbf{w} \cdot \mathbf{x}_i + b)] = -1$$

$$\alpha_i [+1 (\mathbf{w} \cdot \mathbf{x}_i + b)] = 1$$

II Substitute in Lagrangian function:  $L(\mathbf{w}, \mathbf{b}, \alpha_i) = \sum \alpha_i - \frac{1}{2} (\sum_i \sum_j \alpha_i \alpha_j y_i y_j \mathbf{x}_i \cdot \mathbf{x}_j)$

$$\begin{aligned} L(\mathbf{w}, \mathbf{b}, \alpha_i) &= \alpha_1 + \alpha_2 + \alpha_3 - \frac{1}{2} (\alpha_1 \alpha_1 y_1 y_1 \mathbf{x}_1 \cdot \mathbf{x}_1 + \alpha_2 \alpha_2 y_2 y_2 \mathbf{x}_2 \cdot \mathbf{x}_2 + \alpha_3 \alpha_3 y_3 y_3 \mathbf{x}_3 \cdot \mathbf{x}_3 \\ &\quad + 2 \alpha_1 \alpha_2 y_1 y_2 \mathbf{x}_1 \cdot \mathbf{x}_2 + 2 \alpha_1 \alpha_3 y_1 y_3 \mathbf{x}_1 \cdot \mathbf{x}_3 + 2 \alpha_2 \alpha_3 y_2 y_3 \mathbf{x}_2 \cdot \mathbf{x}_3) \\ &= \alpha_1 + \alpha_2 + \alpha_3 - \frac{1}{2} (\alpha_1 \alpha_1 \mathbf{x}_1 \cdot \mathbf{x}_1 + \alpha_2 \alpha_2 \mathbf{x}_2 \cdot \mathbf{x}_2 + \alpha_3 \alpha_3 \mathbf{x}_3 \cdot \mathbf{x}_3 - 2 \alpha_1 \alpha_2 \mathbf{x}_1 \cdot \mathbf{x}_2 - 2 \alpha_1 \alpha_3 \mathbf{x}_1 \cdot \mathbf{x}_3 + 2 \alpha_2 \alpha_3 \mathbf{x}_2 \cdot \mathbf{x}_3) \end{aligned}$$

$$\begin{aligned} &= \alpha_1 + \alpha_2 + \alpha_3 - \frac{1}{2} (\alpha_1 \alpha_1 [0 \ 1 \ 1] \cdot [0 \ 1 \ 1] + \alpha_2 \alpha_2 [-1 \ 3 \ 1] \cdot [-1 \ 3 \ 1] + \alpha_3 \alpha_3 [1 \ 3 \ 1] \cdot [1 \ 3 \ 1] \\ &\quad - 2 \alpha_1 \alpha_2 [0 \ 1 \ 1] \cdot [-1 \ 3 \ 1] - 2 \alpha_1 \alpha_3 [0 \ 1 \ 1] \cdot [1 \ 3 \ 1] + 2 \alpha_2 \alpha_3 [-1 \ 3 \ 1] \cdot [1 \ 3 \ 1]) \end{aligned}$$

III Find the Unconstrained Optimization Function:

$$L(\mathbf{w}, \mathbf{b}, \alpha_i) = \alpha_1 + \alpha_2 + \alpha_3 - \frac{1}{2} (2\alpha_1 \alpha_1 + 11 \alpha_2 \alpha_2 + 11 \alpha_3 \alpha_3 - 8 \alpha_1 \alpha_2 - 8 \alpha_1 \alpha_3 + 18 \alpha_2 \alpha_3)$$

# Linear SVM Problem

$$\mathbf{w} = \sum_i \alpha_i y_i \mathbf{x}_i$$

$$b = y_i - \mathbf{w} \cdot \mathbf{x}_i$$

$$f(x) = \sum_i \alpha_i y_i (\mathbf{x}_i^T \mathbf{x}) + b$$



IV Gradient of the Lagrangian:

$$\alpha_i [-1 (\mathbf{w} \cdot \mathbf{x}_i + b)] = -1$$

$$\alpha_i [+1 (\mathbf{w} \cdot \mathbf{x}_i + b)] = 1$$

$$L(\mathbf{w}, b, \alpha_i) = \alpha_1 + \alpha_2 + \alpha_3 - \frac{1}{2} (2\alpha_1 \alpha_1 + 11\alpha_2 \alpha_2 + 11\alpha_3 \alpha_3 - 8\alpha_1 \alpha_2 - 8\alpha_1 \alpha_3 + 18\alpha_2 \alpha_3)$$

$$\frac{\partial L}{\partial \alpha_1} = 0 \rightarrow -2\alpha_1 + 4\alpha_2 + 4\alpha_3 = -1$$

$$\frac{\partial L}{\partial \alpha_2} = 0 \rightarrow -4\alpha_1 + 11\alpha_2 + 9\alpha_3 = +1$$

$$\frac{\partial L}{\partial \alpha_3} = 0 \rightarrow -4\alpha_1 + 9\alpha_2 + 11\alpha_3 = +1$$

V Solve the simultaneous linear equation and find the lagrange multiplier:

$$(\alpha_1, \alpha_2, \alpha_3) = (3.5, 0.75, 0.75)$$

# Linear SVM Problem

$$\mathbf{w} = \sum_i \alpha_i y_i \mathbf{x}_i$$
$$b = y_i - \mathbf{w} \cdot \mathbf{x}_i$$



$$f(x) = \sum_i \alpha_i y_i (\mathbf{x}_i^T \mathbf{x}) + b$$

VI Substitute the Lagrange multiplier and obtain the weight's:

$$\alpha_i [-1 (\mathbf{w} \cdot \mathbf{x}_i + b)] = -1$$

$$\alpha_i [+1 (\mathbf{w} \cdot \mathbf{x}_i + b)] = 1$$

$$\begin{aligned} W &= -\alpha_1 [0 \ 1 \ 1] + \alpha_2 [-1 \ 3 \ 1] + \alpha_3 [1 \ 3 \ 1] \\ &= -3.5 [0 \ 1 \ 1] + 0.75 [-1 \ 3 \ 1] + 0.75 [1 \ 3 \ 1] \\ &= [0 \ 1 \ -2] \end{aligned}$$

VII Find the bias with help of any one of the support vectors:

*Note the Bias is found above as a part of weight vector!!*

VIII Construct the equation of the LSVM hyperplane:

$$W X + b = 0$$

$$Y - 2 = 0$$

$$Y = 2$$

IX Optionally find the width of the margin:

$$\frac{2}{\|\mathbf{w}\|} \text{ H.W}$$

# Problem Type – 1 Linear SVM

## Solving for $\alpha$

$$f(x) = \sum_i \alpha_i y_i (\mathbf{x}_i^T \mathbf{x}) + b$$

- System of linear equations:

$$\alpha_1 y_1 \text{dot}(\mathbf{x}_1, \mathbf{x}_1) + \alpha_2 y_2 \text{dot}(\mathbf{x}_1, \mathbf{x}_2) + \alpha_3 y_3 \text{dot}(\mathbf{x}_1, \mathbf{x}_3) = y_1$$

$$\alpha_1 y_1 \text{dot}(\mathbf{x}_2, \mathbf{x}_1) + \alpha_2 y_2 \text{dot}(\mathbf{x}_2, \mathbf{x}_2) + \alpha_3 y_3 \text{dot}(\mathbf{x}_2, \mathbf{x}_3) = y_2$$

$$\alpha_1 y_1 \text{dot}(\mathbf{x}_3, \mathbf{x}_1) + \alpha_2 y_2 \text{dot}(\mathbf{x}_3, \mathbf{x}_2) + \alpha_3 y_3 \text{dot}(\mathbf{x}_3, \mathbf{x}_3) = y_3$$

$$-2 * \alpha_1 + 4 * \alpha_2 + 4 * \alpha_3 = -1$$

$$-4 * \alpha_1 + 11 * \alpha_2 + 9 * \alpha_3 = +1$$

$$-4 * \alpha_1 + 9 * \alpha_2 + 11 * \alpha_3 = +1$$

$$\alpha_i [-1 (\mathbf{w} \cdot \mathbf{x}_i + b)] = -1$$

$$\alpha_i [+1 (\mathbf{w} \cdot \mathbf{x}_i + b)] = 1$$

- Solution:  $\alpha_1 = 3.5$ ,  $\alpha_2 = 0.75$ ,  $\alpha_3 = 0.75$

# Solving for $w$ , $b$ ; plotting boundary

- We know  $w = \sum \alpha_i y_i x_i$  i.e  $w = \alpha_1 y_1 x_1 + \dots + \alpha_N y_N x_N$   
where  $N =$  No of SVs
- Thus  $w = -3.5 * [0 \ 1 \ 1] + 0.75 [-1 \ 3 \ 1] + 0.75 [1 \ 3 \ 1] = [0 \ 1 \ -2]$
- Separating out weights and bias, we have:  $w = [0 \ 1]$  and  $b = -2$   
 $a=0, c=1$

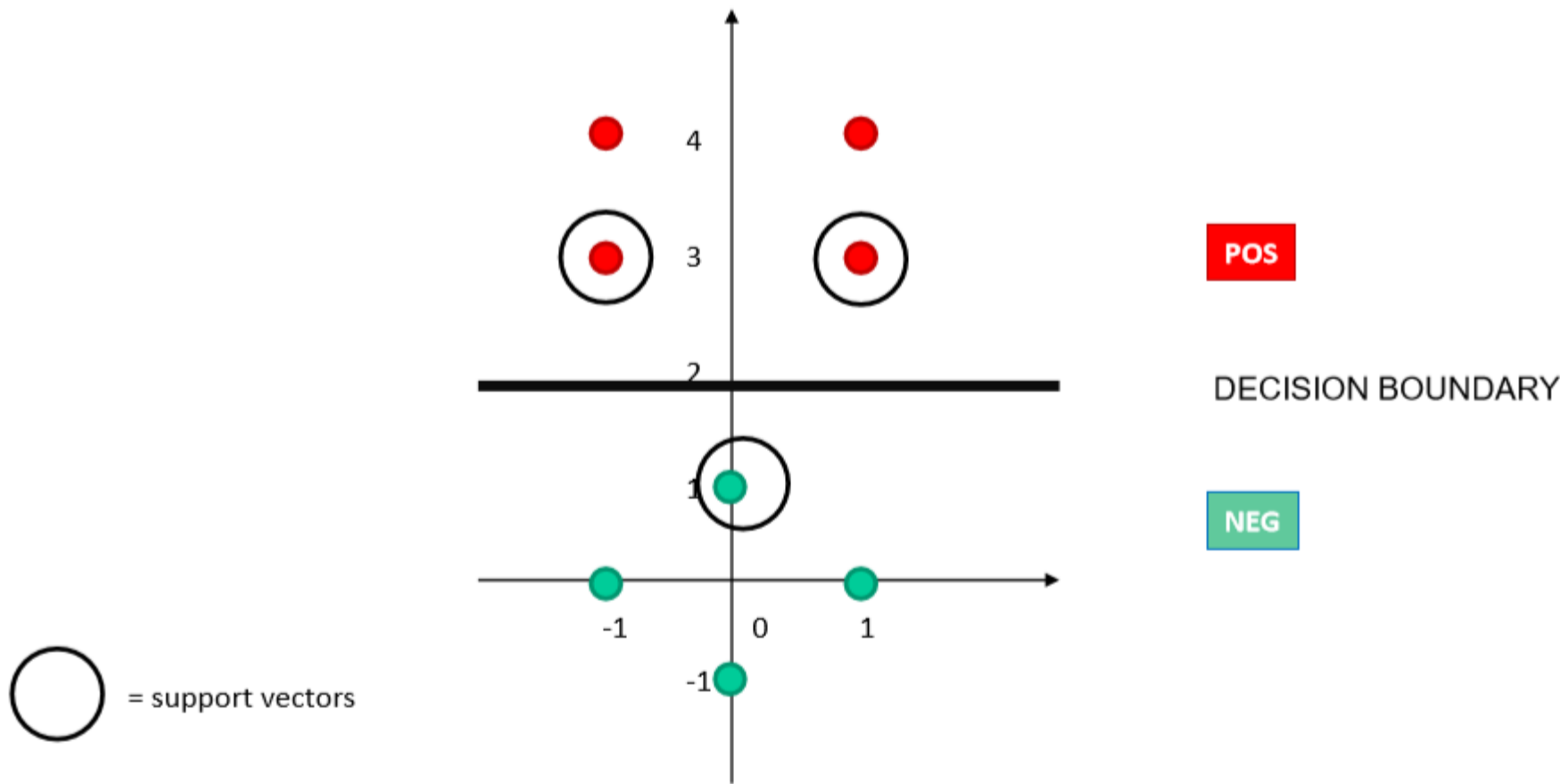
## Boundary:

- For SVMs, we used this eq for a line:  $ax + cy + b = 0$  where  $w = [a \ c]$
- Thus  $ax + b = -cy \rightarrow y = (-a/c) x + (-b/c)$
- Thus y-intercept is  $(-b/c) = -(-2)/1 = 2$
- The decision boundary is perpendicular to  $w$  and it has slope  
 $=(-a/c) = -0/1 = 0$



# Problem Type – 1 Linear SVM

## Decision boundary



# Linear SVM Problem

$$\mathbf{w} = \sum_i \alpha_i y_i \mathbf{x}_i$$
$$b = y_i - \mathbf{w} \cdot \mathbf{x}_i$$



X Predict the class for unknown data:

$$f(x) = \sum_i \alpha_i y_i (\mathbf{x}_i^\top \mathbf{x}) + b$$

$$\alpha_i [-1 (\mathbf{w} \cdot \mathbf{x}_i + b)] = -1$$

$$\alpha_i [+1 (\mathbf{w} \cdot \mathbf{x}_i + b)] = 1$$

- Solution:  $\mathbf{w} = \sum_i \alpha_i y_i \mathbf{x}_i$   
 $b = y_i - \mathbf{w} \cdot \mathbf{x}_i$  (for any support vector)

- Classification function:

$$f(x) = \text{sign}(\mathbf{w} \cdot \mathbf{x} + b)$$
$$= \text{sign}\left(\sum_i \alpha_i y_i \mathbf{x}_i \cdot \mathbf{x} + b\right)$$

If  $f(x) < 0$ , classify as negative, otherwise classify as positive.

- Notice that it relies on an *inner product* between the test point  $\mathbf{x}$  and the support vectors  $\mathbf{x}_i$
- (Solving the optimization problem also involves computing the inner products  $\mathbf{x}_i \cdot \mathbf{x}_j$  between all pairs of training points)

# Slack variable-Hinge loss

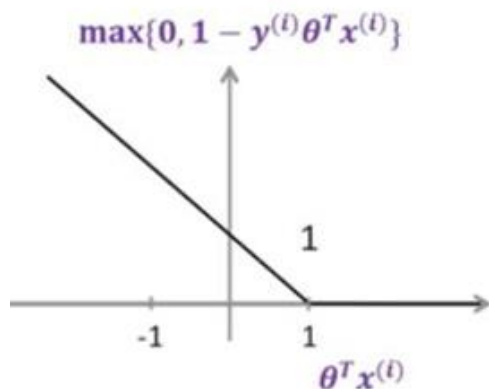
innovate

achieve

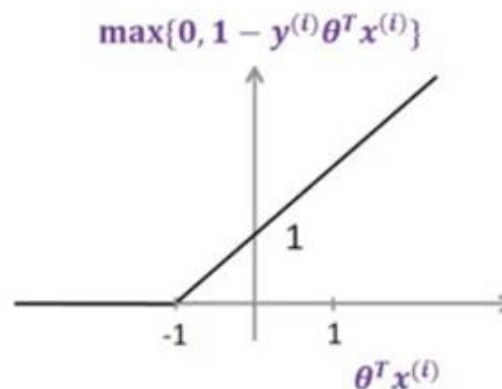
lead

$$\min_{\theta} \underbrace{\frac{1}{2} \|\hat{\theta}\|^2}_{\text{Margin}} + \underbrace{C}_{\text{Regularization parameter}} \sum_{i=1}^n \underbrace{\max\{0, 1 - y^{(i)} \theta^T x^{(i)}\}}_{\substack{\text{(hinge loss).} \\ \text{Cost/Loss of classifying one} \\ \text{data-point}}}$$

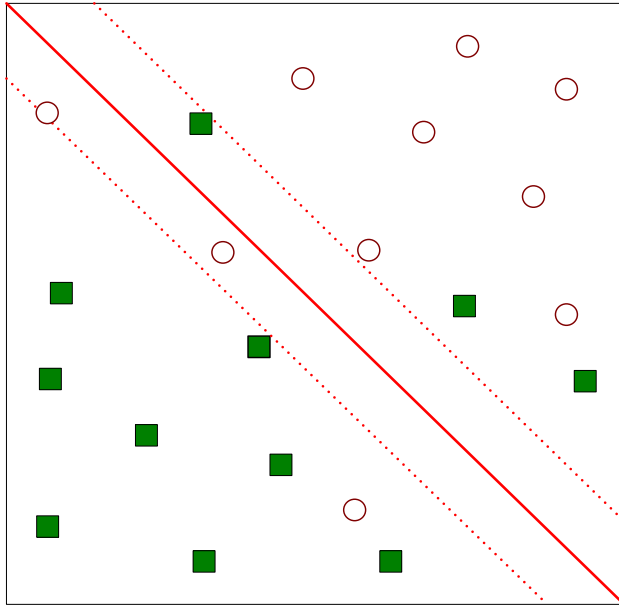
Case where  $y^{(i)} = +1$



Case where  $y^{(i)} = -1$



# Soft Margin



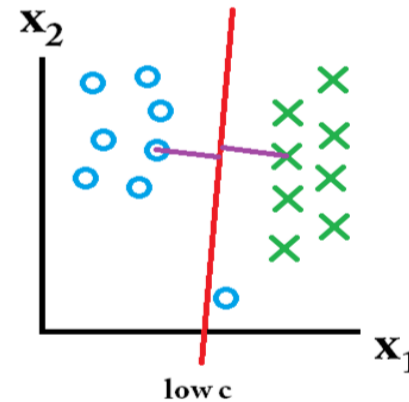
Noisy Training Set

Solution :

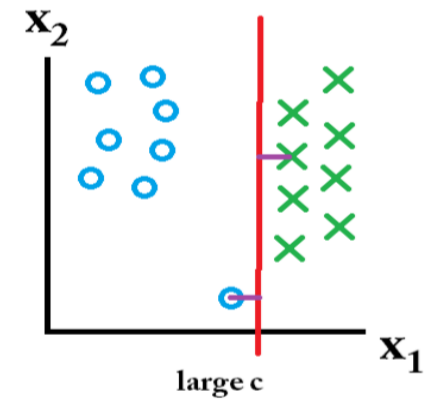
Slack variables  $\xi$

Regularization  $C$

Training set



Misclassification ok, want large margin



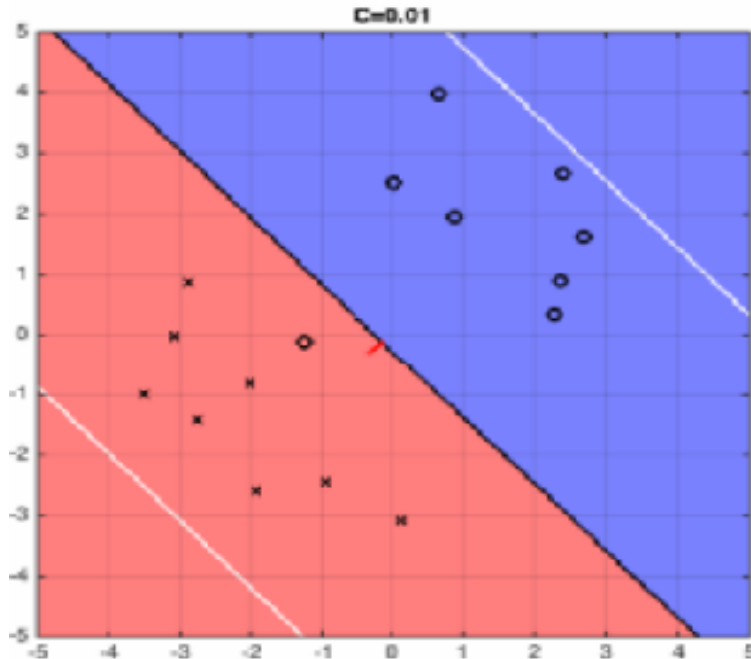
Misclassification not ok

When  $C$  is large, larger slacks penalize the objective function of SVM's more than when  $C$  is small

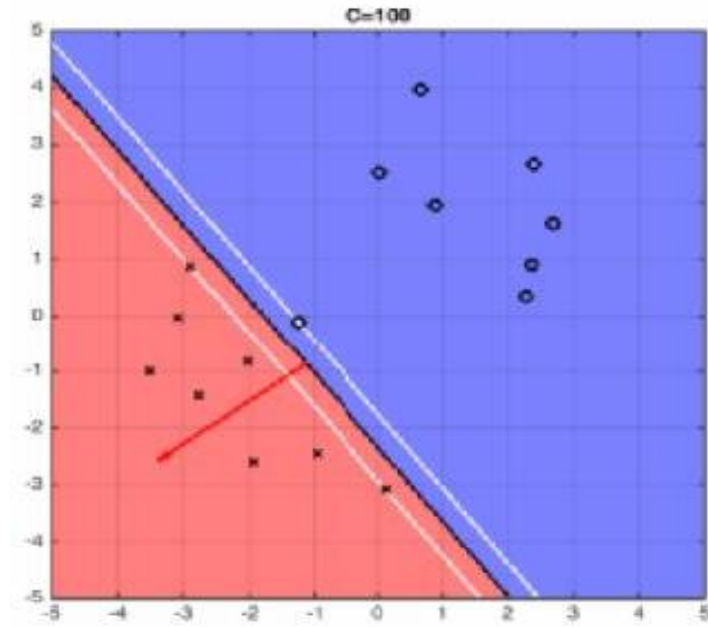
For Large values of  $C$ , the optimization will choose a smaller-margin hyperplane

# Effect of Margin size v/s misclassification cost

## Effect of C



Small value of  $C$  will cause the optimizer to look for a larger-margin (small penalties) separating hyperplane, even if that hyperplane misclassifies more points.



For large values of  $C$ , the optimization will choose a smaller-margin (large penalties) hyperplane if that hyperplane does a better job of getting all the training points classified correctly.

$C=\text{infinity} \rightarrow \text{hard margin SVM}$

# SVM Problem - Summary



## SVM: Optimization

$$\min \frac{1}{2} \mathbf{w}^T \mathbf{w} + C \sum_i \xi_i$$

Subject to:  $y_i(\mathbf{w}^T \mathbf{x}_i + b) \geq 1 - \xi_i$

## SVM: Training

Input: (X,y), C

Output: alpha for support vectors, b

Hyper parameter : C

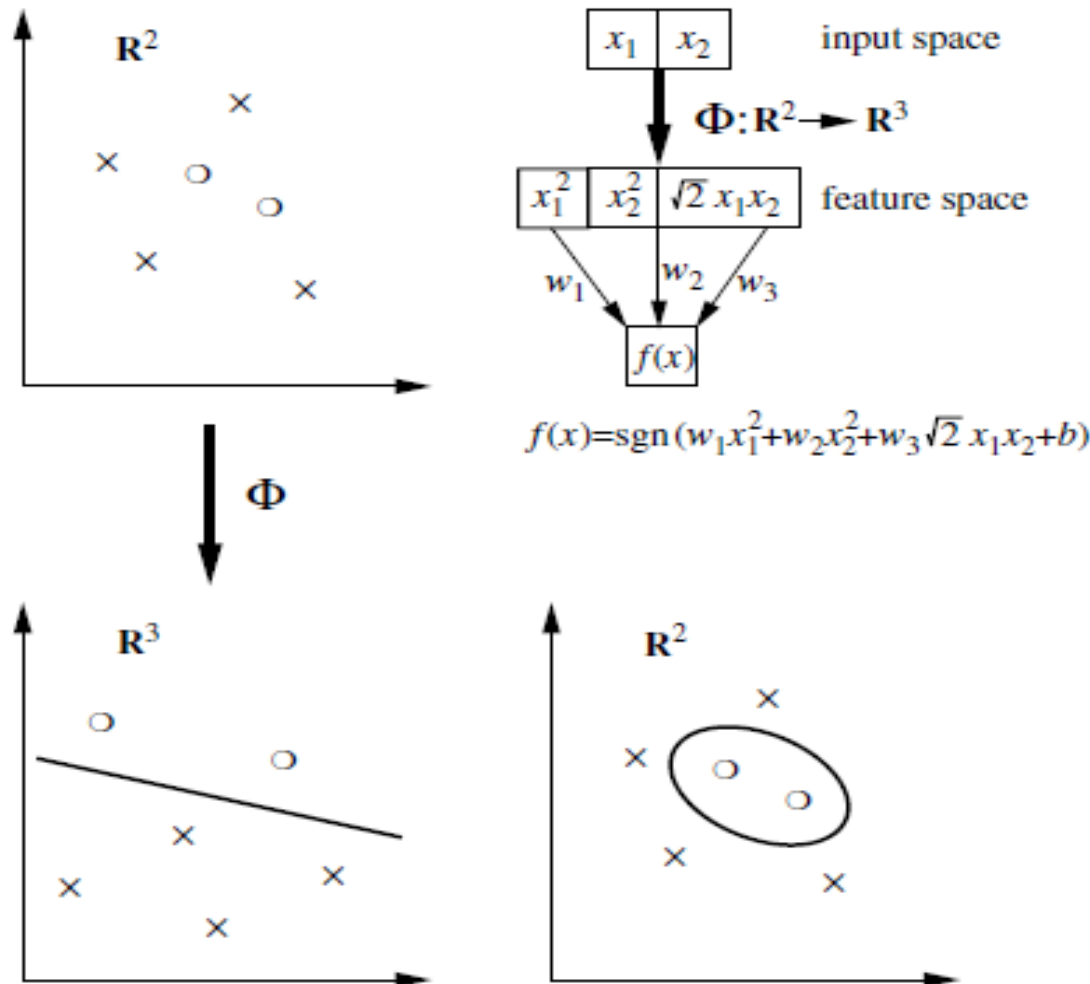
C parameter tells the SVM optimization how much you want to avoid misclassifying each training example and C can be viewed as a way to control overfitting

## SVM: Classification

$$\begin{aligned} & \text{sign}(\mathbf{w}^T \mathbf{x} + b) \\ &= \text{sign}\left(\sum_i \alpha_i y_i \mathbf{x}_i^T \mathbf{x} + b\right) \end{aligned}$$

# Nonlinear SVM - kernels

# Mapping into a New Feature Space



- Rather than run SVM on  $x_i$ , run it on  $\Phi(x_i)$
- Find non-linear separator in input space
- What if  $\Phi(x_i)$  is really big?
- Use kernels to compute it implicitly!



# Kernel Trick (SVM)

- E.g. remember the hypothesis function of the original simplified SVM:

$$h_{\theta}(x) = \theta^T x = \theta_0 + \sum_{i=1}^n \alpha_i y^{(i)} \mathbf{x}^T \mathbf{x}^{(i)}$$

- It involves a dot product between the test data-point  $x$  and the support vectors  $x^{(i)T}$

- Instead of explicitly mapping the data to a higher dimensional space, we can just use a kernel function, and the hypothesis function would have the same form:

$$h_{\theta}(x) = \theta^T x = \theta_0 + \sum_{i=1}^n \alpha_i y^{(i)} \underbrace{k(\mathbf{x}^T \mathbf{x}^{(i)})}_{\mathbf{z}^T \mathbf{z}^{(i)}}$$

Because since  $k$  is a kernel function, we know that  $k(x, x^{(i)}) = \underbrace{\Phi(x)^T}_{\mathbf{z}^T} \underbrace{\Phi(x^{(i)})}_{\mathbf{z}^{(i)}}$

So we can use the dot product between the higher dimensional vectors, without explicitly knowing them (i.e. a trick).

## Problem Type - 2

Example:

$$\text{Let } x^{(i)} = \begin{bmatrix} x_1^{(i)} \\ x_2^{(i)} \end{bmatrix}, \quad x^{(j)} = \begin{bmatrix} x_1^{(j)} \\ x_2^{(j)} \end{bmatrix}, \quad k(x^{(i)}, x^{(j)}) = \left(1 + x^{(i)T} x^{(j)}\right)^2$$

- Is this a kernel function ?
- We need to show that  $k(x^{(i)}, x^{(j)}) = \Phi(x^{(i)})^T \Phi(x^{(j)})$

## Problem Type - 2

Example:

$$\text{Let } x^{(i)} = \begin{bmatrix} x_1^{(i)} \\ x_2^{(i)} \end{bmatrix}, \quad x^{(j)} = \begin{bmatrix} x_1^{(j)} \\ x_2^{(j)} \end{bmatrix}, \quad k(x^{(i)}, x^{(j)}) = \left(1 + x^{(i)T} x^{(j)}\right)^2$$

$$k(x^{(i)}, x^{(j)}) = 1 + x_1^{(i)2} x_1^{(j)2} + 2x_1^{(i)} x_1^{(j)} x_2^{(i)} x_2^{(j)} + x_2^{(i)2} x_2^{(j)2} + 2x_1^{(i)} x_1^{(j)} + 2x_2^{(i)} x_2^{(j)}$$

$$= \underbrace{\begin{bmatrix} 1 & x_1^{(i)2} & \sqrt{2}x_1^{(i)}x_2^{(i)} & x_2^{(i)2} & \sqrt{2}x_1^{(i)} & \sqrt{2}x_2^{(i)} \end{bmatrix}}_{\Phi(x^{(i)})^T} \underbrace{\begin{bmatrix} 1 \\ x_1^{(j)2} \\ \sqrt{2}x_1^{(j)}x_2^{(j)} \\ x_2^{(j)2} \\ \sqrt{2}x_1^{(j)} \\ \sqrt{2}x_2^{(j)} \end{bmatrix}}_{\Phi(x^{(j)})}$$

So, yes, this is a kernel function.

```
from sklearn.datasets import make_moons
from sklearn.pipeline import Pipeline
from sklearn.preprocessing import PolynomialFeatures
```

```
polynomial_svm_clf = Pipeline([
    ("poly_features", PolynomialFeatures(degree=3)),
    ("scaler", StandardScaler()),
    ("svm_clf", LinearSVC(C=10, loss="hinge"))
])
```

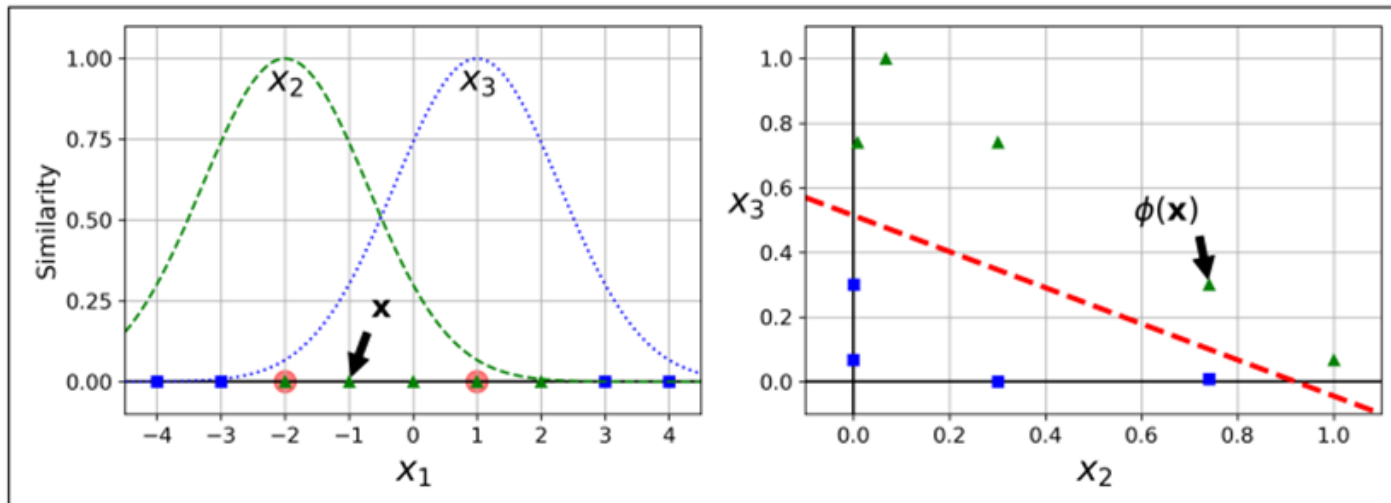
```
polynomial_svm_clf.fit(X, y)
```

The hyper parameter `coef0` controls how much the model is influenced by the polynomial

```
from sklearn.svm import SVC
poly_kernel_svm_clf = Pipeline([
    ("scaler", StandardScaler()),
    ("svm_clf", SVC(kernel="poly", degree=3, coef0=1, C=5))
])
poly_kernel_svm_clf.fit(X, y)
```

# Non-Linear SVM- Idea

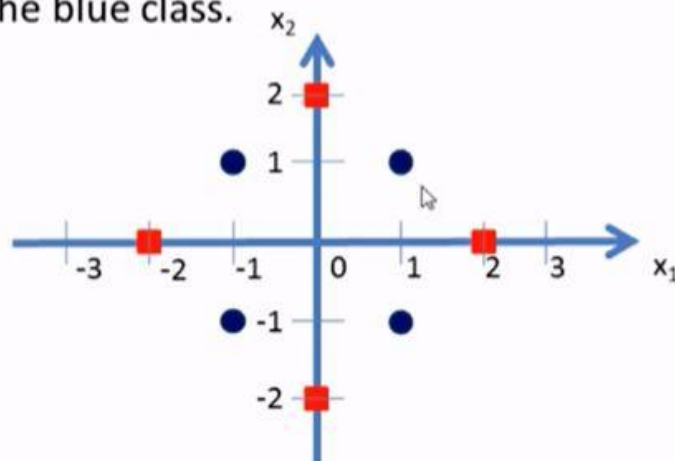
```
rbf_kernel_svm_clf = Pipeline([
    ("scaler", StandardScaler()),
    ("svm_clf", SVC(kernel="rbf", gamma=5, C=0.001))
])
rbf_kernel_svm_clf.fit(X, y)
```



Increasing gamma makes the bell-shape curve narrower, and as a result each instance's range of influence is smaller: the decision boundary ends up being more irregular

## Problem Type - 3

- Obviously there is no clear separating hyperplane between the red class and the blue class.



- Blue class vectors are:  $\begin{pmatrix} 1 \\ 1 \end{pmatrix}, \begin{pmatrix} -1 \\ 1 \end{pmatrix}, \begin{pmatrix} -1 \\ -1 \end{pmatrix}, \begin{pmatrix} 1 \\ -1 \end{pmatrix}$

- Red class vectors are:  $\begin{pmatrix} 2 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 2 \end{pmatrix}, \begin{pmatrix} -2 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ -2 \end{pmatrix}$

# Non-linear SVM using kernel steps

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1. Select a kernel function.
2. Compute pairwise kernel values between labeled examples.
3. Use this “kernel matrix” to solve for SVM support vectors & alpha weights.
4. To classify a new example: compute kernel values between new input and support vectors, apply alpha weights, check sign of output.

## Problem Type - 3

- Here we need to find a non-linear mapping function  $\Phi$  which can transform these data in to a new feature space where a separating hyperplane can be found.
- Let us consider the following mapping function.

$$\Phi \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{cases} \begin{pmatrix} 6 - x_1 + (x_1 - x_2)^2 \\ 6 - x_2 + (x_1 - x_2)^2 \end{pmatrix} & \text{if } \sqrt{x_1^2 + x_2^2} \geq 2 \\ \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} & \text{otherwise} \end{cases}$$



## Problem Type - 3

- Now let us transform the blue and red class vectors using the non-linear mapping function  $\Phi$ .

$$\Phi \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{cases} \begin{pmatrix} 6 - x_1 + (x_1 - x_2)^2 \\ 6 - x_2 + (x_1 - x_2)^2 \end{pmatrix} & \text{if } \sqrt{x_1^2 + x_2^2} \geq 2 \\ \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} & \text{otherwise} \end{cases}$$

- Blue class vectors are:  $\begin{pmatrix} 1 \\ 1 \end{pmatrix}, \begin{pmatrix} -1 \\ 1 \end{pmatrix}, \begin{pmatrix} -1 \\ -1 \end{pmatrix}, \begin{pmatrix} 1 \\ -1 \end{pmatrix}$  no change since  $\sqrt{x_1^2 + x_2^2} < 2$  for all the vectors

## Problem Type - 3

$$\bullet \quad \Phi \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{cases} \begin{pmatrix} 6 - x_1 + (x_1 - x_2)^2 \\ 6 - x_2 + (x_1 - x_2)^2 \end{pmatrix} & \text{if } \sqrt{x_1^2 + x_2^2} \geq 2 \\ \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} & \text{otherwise} \end{cases}$$

• Let us take Red class vectors :  $\begin{pmatrix} 2 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 2 \end{pmatrix}, \begin{pmatrix} -2 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ -2 \end{pmatrix}$

$$\bullet \quad \Phi \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \Phi \begin{pmatrix} 2 \\ 0 \end{pmatrix} = \begin{pmatrix} 6 - 2 + (2 - 0)^2 \\ 6 - 0 + (2 - 0)^2 \end{pmatrix} = \begin{pmatrix} 8 \\ 10 \end{pmatrix}$$

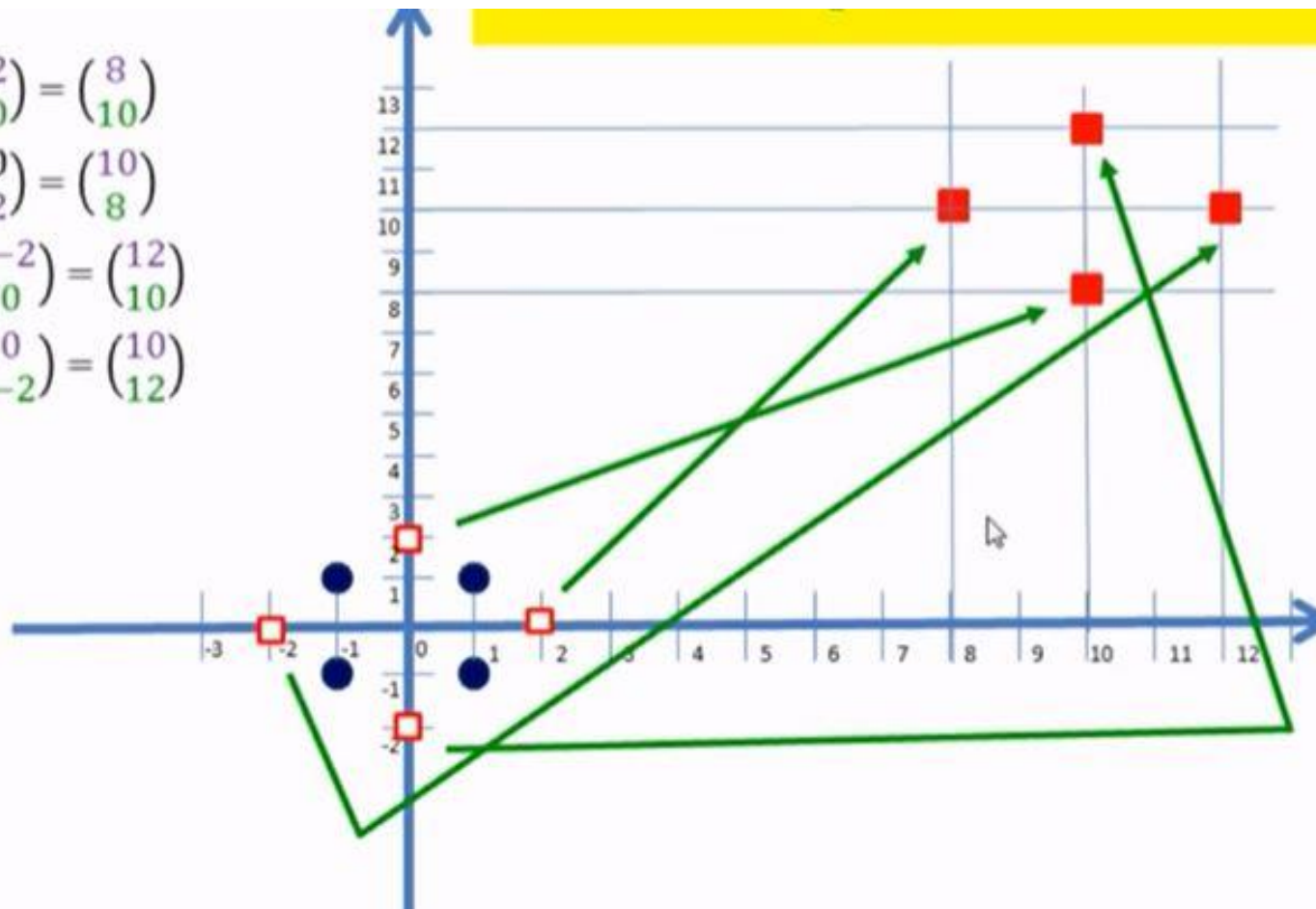
$$\bullet \quad \Phi \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \Phi \begin{pmatrix} 0 \\ 2 \end{pmatrix} = \begin{pmatrix} 6 - 0 + (0 - 2)^2 \\ 6 - 2 + (0 - 2)^2 \end{pmatrix} = \begin{pmatrix} 10 \\ 8 \end{pmatrix}$$

$$\bullet \quad \Phi \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \Phi \begin{pmatrix} -2 \\ 0 \end{pmatrix} = \begin{pmatrix} 6 + 2 + (-2 - 0)^2 \\ 6 - 0 + (-2 - 0)^2 \end{pmatrix} = \begin{pmatrix} 12 \\ 10 \end{pmatrix}$$

$$\bullet \quad \Phi \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \Phi \begin{pmatrix} 0 \\ -2 \end{pmatrix} = \begin{pmatrix} 6 - 0 + (0 + 2)^2 \\ 6 + 2 + (0 + 2)^2 \end{pmatrix} = \begin{pmatrix} 10 \\ 12 \end{pmatrix}$$

# Problem Type - 3

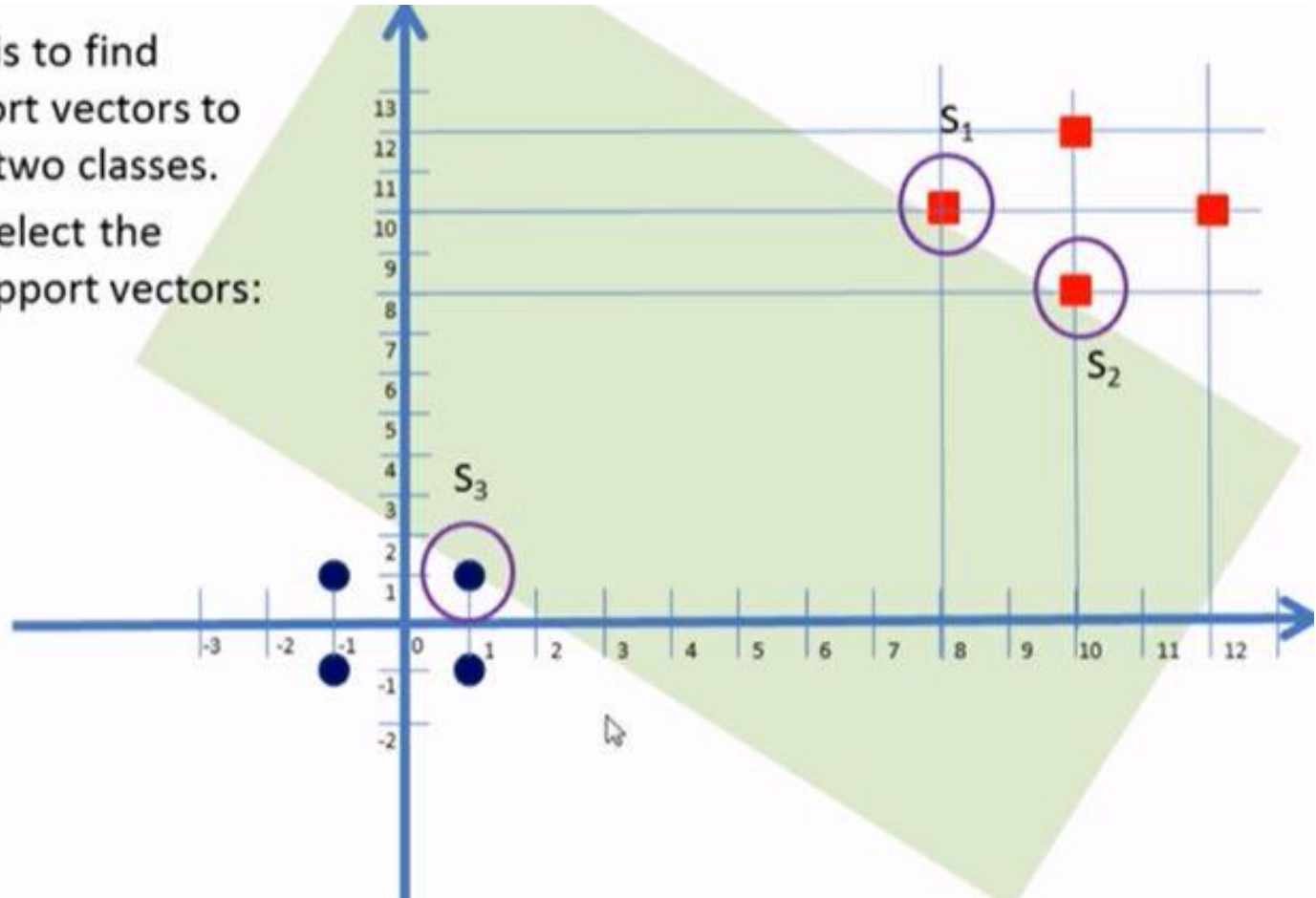
- $\Phi \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \Phi \begin{pmatrix} 2 \\ 0 \end{pmatrix} = \begin{pmatrix} 8 \\ 10 \end{pmatrix}$
- $\Phi \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \Phi \begin{pmatrix} 0 \\ 2 \end{pmatrix} = \begin{pmatrix} 10 \\ 8 \end{pmatrix}$
- $\Phi \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \Phi \begin{pmatrix} -2 \\ 0 \end{pmatrix} = \begin{pmatrix} 12 \\ 10 \end{pmatrix}$
- $\Phi \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \Phi \begin{pmatrix} 0 \\ -2 \end{pmatrix} = \begin{pmatrix} 10 \\ 12 \end{pmatrix}$



## Problem Type - 3

- Now our task is to find suitable support vectors to classify these two classes.
- Here we will select the following 3 support vectors:

- $S_1 = \begin{pmatrix} 8 \\ 10 \end{pmatrix}$ ,
- $S_2 = \begin{pmatrix} 10 \\ 8 \end{pmatrix}$ ,
- and  $S_3 = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$



## Problem Type - 3

- Here we will use vectors augmented with a 1 as a bias input, and for clarity we will differentiate these with an over-tilde. That is:

$$s_1 = \begin{pmatrix} 8 \\ 10 \end{pmatrix}$$

$$s_2 = \begin{pmatrix} 10 \\ 8 \end{pmatrix}$$

$$s_3 = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

$$\widetilde{s}_1 = \begin{pmatrix} 8 \\ 10 \\ 1 \end{pmatrix}$$

$$\widetilde{s}_2 = \begin{pmatrix} 10 \\ 8 \\ 1 \end{pmatrix}$$

$$\widetilde{s}_3 = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}$$

## Problem Type - 3

$$f(x) = \sum_i \alpha_i y_i (\mathbf{x}_i^T \mathbf{x}) + b$$

- Now we need to find 3 parameters  $\alpha_1, \alpha_2$ , and  $\alpha_3$  based on the following 3 linear equations:

$$\alpha_1 \widetilde{S}_1 \cdot \widetilde{S}_1 + \alpha_2 \widetilde{S}_2 \cdot \widetilde{S}_1 + \alpha_3 \widetilde{S}_3 \cdot \widetilde{S}_1 = +1 \text{ (+ve class)}$$

$$\alpha_1 \widetilde{S}_1 \cdot \widetilde{S}_2 + \alpha_2 \widetilde{S}_2 \cdot \widetilde{S}_2 + \alpha_3 \widetilde{S}_3 \cdot \widetilde{S}_2 = +1 \text{ (+ve class)}$$

$$\alpha_1 \widetilde{S}_1 \cdot \widetilde{S}_3 + \alpha_2 \widetilde{S}_2 \cdot \widetilde{S}_3 + \alpha_3 \widetilde{S}_3 \cdot \widetilde{S}_3 = -1 \text{ (-ve class)}$$

- Let's substitute the values for  $S_1, S_2$  and  $S_3$  in the above equations.

$$\widetilde{S}_1 = \begin{pmatrix} 8 \\ 10 \\ 1 \end{pmatrix} \quad \widetilde{S}_2 = \begin{pmatrix} 10 \\ 8 \\ 1 \end{pmatrix} \quad \widetilde{S}_3 = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}$$

$$\alpha_1 \begin{pmatrix} 8 \\ 10 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 8 \\ 10 \\ 1 \end{pmatrix} + \alpha_2 \begin{pmatrix} 10 \\ 8 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 8 \\ 10 \\ 1 \end{pmatrix} + \alpha_3 \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 8 \\ 10 \\ 1 \end{pmatrix} = +1$$

$$\alpha_1 \begin{pmatrix} 8 \\ 10 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 10 \\ 8 \\ 1 \end{pmatrix} + \alpha_2 \begin{pmatrix} 10 \\ 8 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 10 \\ 8 \\ 1 \end{pmatrix} + \alpha_3 \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 10 \\ 8 \\ 1 \end{pmatrix} = +1$$

$$\alpha_1 \begin{pmatrix} 8 \\ 10 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} + \alpha_2 \begin{pmatrix} 10 \\ 8 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} + \alpha_3 \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} = -1$$



# Problem Type - 3



- After multiplication we get:

$$165 \alpha_1 + 161 \alpha_2 + 19 \alpha_3 = +1$$

$$161 \alpha_1 + 165 \alpha_2 + 19 \alpha_3 = +1$$

$$19 \alpha_1 + 19 \alpha_2 + 3 \alpha_3 = -1$$

- Simplifying the above 3 simultaneous equations we get:  $\alpha_1 = \alpha_2 = 0.859$  and  $\alpha_3 = -1.4219$ .

# Problem Type - 3

- The hyper plane that discriminates the positive class from the negative class is given by:

$$\mathbf{w} = \sum \alpha_i y_i \mathbf{x}_i$$

- Substituting the values we get:

$$\begin{aligned} \tilde{\mathbf{w}} &= \alpha_1 \begin{pmatrix} 8 \\ 10 \\ 1 \end{pmatrix} + \alpha_2 \begin{pmatrix} 10 \\ 8 \\ 1 \end{pmatrix} - \alpha_3 \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} \\ \tilde{\mathbf{w}} &= (0.0859) \cdot \begin{pmatrix} 8 \\ 10 \\ 1 \end{pmatrix} + (0.0859) \cdot \begin{pmatrix} 10 \\ 8 \\ 1 \end{pmatrix} - (+1.4219) \cdot \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 0.1243 \\ 0.1243 \\ -1.2501 \end{pmatrix} \end{aligned}$$



## Problem Type - 3

For SVMs, we used this eq for a line:  $ax + cy + b = 0$  where  $w = [a \ c]$

Thus  $ax + b = -cy \rightarrow y = (-a/c)x + (-b/c)$

Thus y-intercept is  $(-b/c)$

The decision boundary is perpendicular to  $w$  and it has slope  $=(-a/c)$

- Our vectors are augmented with a bias.
- Hence we can equate the entry in  $\tilde{w}$  as the hyper plane with an offset  $b$ .
- Therefore the separating hyper plane equation

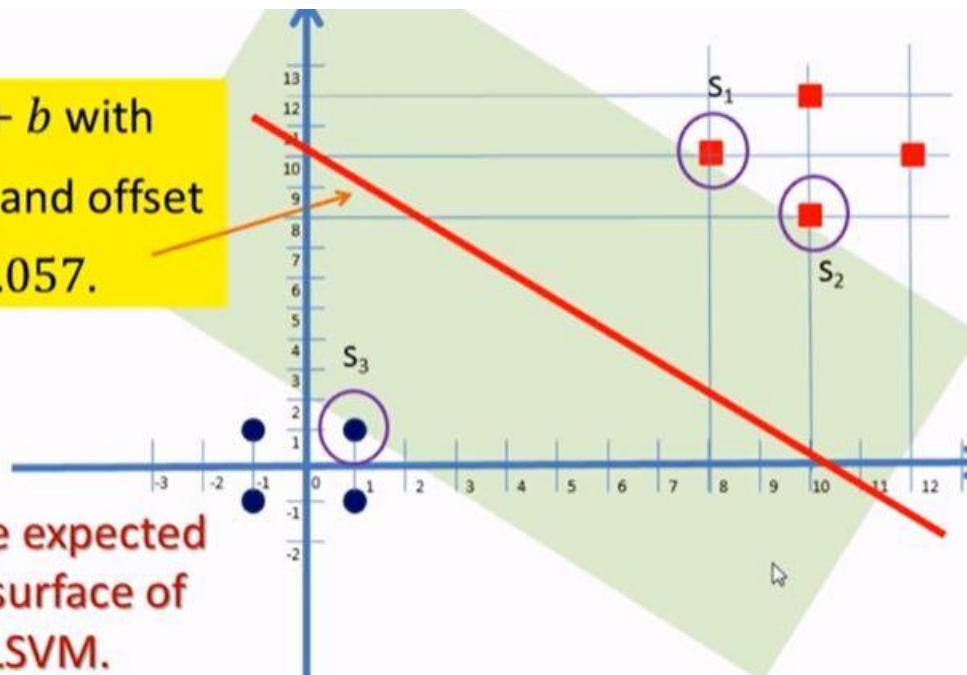
$$y = wx + b \text{ with } w = \begin{pmatrix} 0.1243/0.1243 \\ 0.1243/0.1243 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

$$\text{and an offset } b = -\frac{1.2501}{0.1243} = -10.057. \quad \leftarrow \text{Y intercept}$$

# Problem Type - 3

- $y = wx + b$  with  $w = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$  and offset  $b = -10.057$ .

- This is the expected decision surface of the Non LSVM.



# Problem Type - 3

$$\text{New } X_t = [0 \ 1.5]^T$$

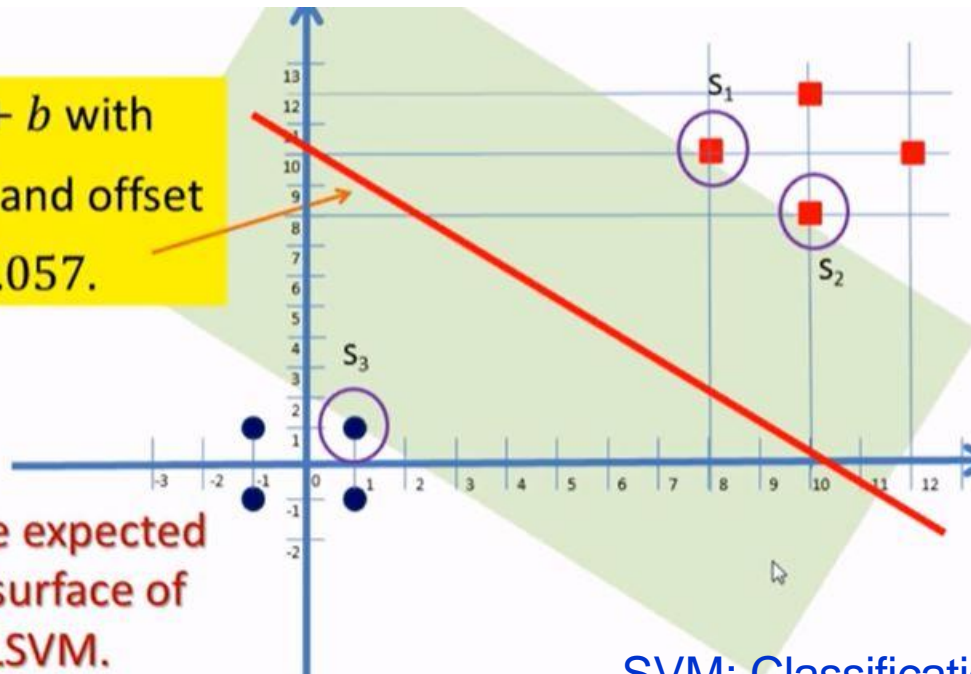
$$\Phi(X_t) = [4.5 \ 4.5]$$

Prediction:  $y = -1$   
 $\text{sign}(-1.057)$

$$\Phi \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{cases} \begin{pmatrix} 6 - x_1 + (x_1 - x_2)^2 \\ 6 - x_2 + (x_1 - x_2)^2 \end{pmatrix} & \text{if } \sqrt{x_1^2 + x_2^2} \geq 2 \\ \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} & \text{otherwise} \end{cases}$$

- $y = wx + b$  with  
 $w = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$  and offset  
 $b = -10.057$ .

- This is the expected decision surface of the Non LSVM.

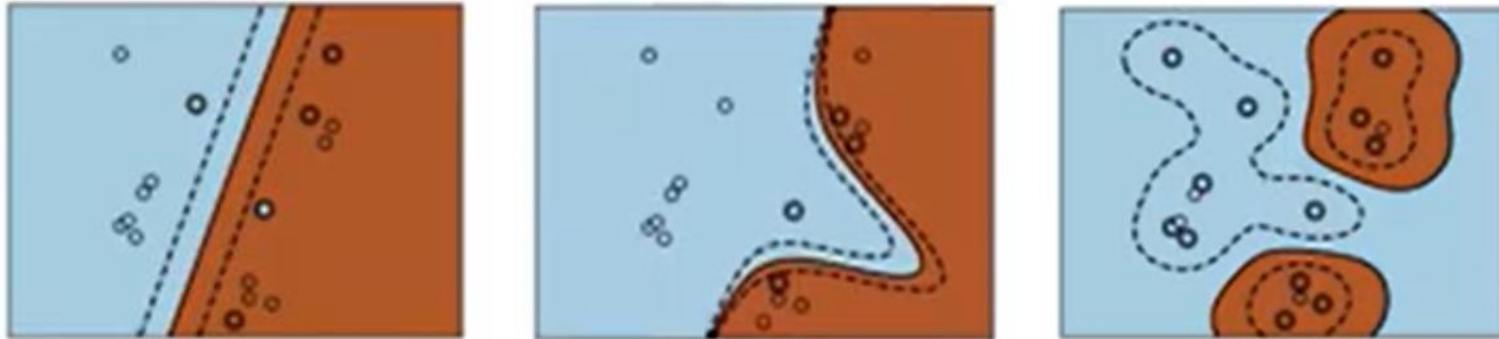


SVM: Classification

$$f(\mathbf{z}) = \text{sign}(\mathbf{w} \cdot \Phi(\mathbf{z}) + b) = \text{sign}\left(\sum_{i=1}^n \lambda_i y_i \Phi(\mathbf{x}_i) \cdot \Phi(\mathbf{z}) + b\right)$$

$$\begin{aligned} & \text{sign}(\mathbf{w}^T \mathbf{x} + b) \\ &= \text{sign}\left(\sum_i \alpha_i y_i \mathbf{x}_i^T \mathbf{x} + b\right) \end{aligned}$$

# SVM Kernels

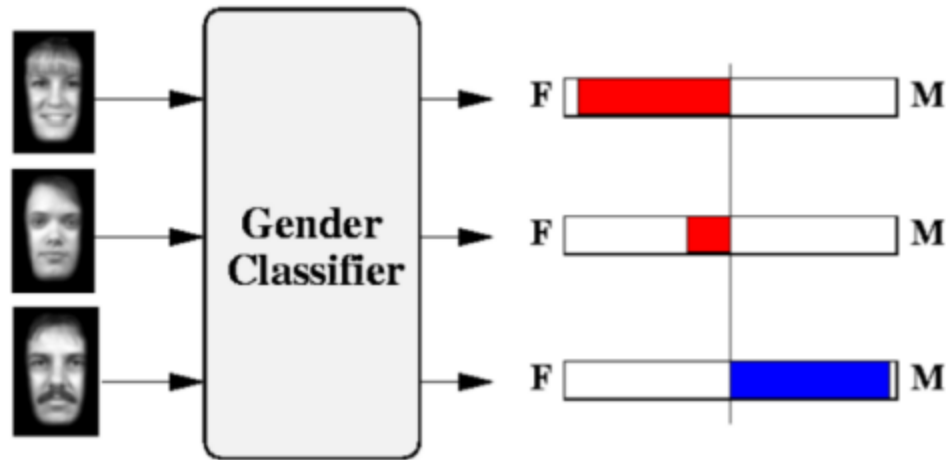


Name of Kernel Function	Definition
Linear	$K(\mathbf{u}, \mathbf{v}) = \mathbf{u}^T \mathbf{v}$
Polynomial of degree $d$	$K(\mathbf{u}, \mathbf{v}) = (\mathbf{u}^T \mathbf{v} + 1)^d$
Gaussian Radial Basis Function (RBF)	$K(\mathbf{u}, \mathbf{v}) = e^{-\frac{1}{2}[(\mathbf{u}-\mathbf{v})^T \Sigma^{-1}(\mathbf{u}-\mathbf{v})]}$
Sigmoid	$K(\mathbf{u}, \mathbf{v}) = \tanh[\mathbf{u}^T \mathbf{v} + b]$

Linear Kernal	Large Data	Text
Polynomial Kernal	Normalized Data	Image Processing
Gaussian Kernal	EDA not clear	Computing Power

# SVM Application – Observations

## Learning Gender from Images



Moghaddam and Yang, Learning Gender with Support Faces, TPAMI 2002

Moghaddam and Yang, Face & Gesture 2000

# SVM Application – Observations

## Image Analysis



- SVMs performed better than humans, at either resolution

Figure 6. SVM vs. Human performance

# Properties of SVM

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- Flexibility in choosing a similarity function
- Sparseness of solution when dealing with large data sets
  - Only support vectors are used to specify the separating hyperplane
  - Therefore SVM also called sparse kernel machine.
- Ability to handle large feature spaces
  - complexity does not depend on the dimensionality of the feature space
- Overfitting can be controlled by soft margin approach
- Nice math property: a simple convex optimization problem which is guaranteed to converge to a single global solution