

## Skills

### Programming Languages

- Python
- C++/C#
- Java
- HTML

### Software

- SolidWorks
- Autodesk Inventor/Revit
- Unity
- MATLAB
- Mathematica
- Arduino
- Adobe Photoshop/Illustrator

### Machine Shop

- Laser Cutter
- 3D Printing
- Drill Press
- Band Saw
- Scroll Saw
- Belt Sander
- Resin 3D Printing

## Additional Interests

- Robotics
- Entrepreneurship
- Playing Piano & Violin

## Experience

### Leader; Computer Engineer; Robot Perception

2018-09, present

*Human Interactive Robotics Laboratory (HIRO), Olin College of Engineering, Needham, MA*

- Worked in a team to program robotic arms to interact with the physical world.
- Worked on several projects one involving robotic arms competing against humans in chess and leader of another geared towards object detection and location in a 3D space.
- Working on a project that involves Reinforcement Learning with object localization

### Member

2018-09, present

*Society of Women Engineers (SWE), Olin College of Engineering, Needham, MA*

- Encourage women to be interested in STEM and volunteer at Olin affiliated events to promote women in STEM

### Sub-Team Leader; Augmented Reality Research

2019-01, 2020-02

*Spatial Computing Laboratory, Olin College of Engineering, Needham, MA*

- Using Unity and C#, created an AR experience that focuses on consumer interactions with the AR program and other consumers
- Leading Machine Learning sub-team to overlay and match models with real-world objects.

### STEM Camp Instructor

Summer 2019

*iD Tech Camp, Northern California*

- Taught Machine Learning in Python and Vex Robotics in C++ to children ages 10-18 at several Northern California locations

### Paid Tutor

2014-03, 2018-08

*Kumon North America, Napa, CA*

- Three to six hours/week, I helped tutor children of all ages (from K-12) in math and English.

## Education

### Olin College of Engineering

Expected Graduation - May 2022

- Bachelor of Science in Electrical and Computer Engineering.
- Recipient of 4-year, 50% Olin Merit Scholarship
- GPA: 3.96

### Justin-Siena High School

2014-08, 2018-05

- Graduated top 5% of class with 14 Honors and Advanced Placement® courses in mathematics, English, science, social studies and computer science
- GPA: 4.48

## Projects

### Data Structures and Algorithms Course

2020-04, 2020-05

*Maze Generation and Traversal Project*

- Implemented Depth First Search, Breadth First Search, and an A\* algorithm to traverse randomly generated mazes.

### Machine Learning Course

2019-11, 2019-12

*Neural Tunes Project*

- Trained a LSTM RNN model to generate music notes from 315 MIDI files of Beatles music.

### Principles of Engineering Course

2019-10, 2019-12

*Castle of Air Project*

- Using an Arduino, created, designed, and prototyped a PCB that filters and amplifies sound waves. Using Arduino's IDE, performed Fourier Transform on the sound waves to extract frequencies and their respective amplitudes.