

Use Case ID:	UC-07					
Use Case Name:	View leaderboard					
Description:	Player can view leaderboard from the menu					
Actors:	Player					
Pre-conditions:	none					
Post-conditions:	Player has observed leaderboard.					
Frequency of use:	At player's discretion: unlikely to be more frequent than a few times per hour.					
Flow of Events:						
		Actor Action	System Response			
	1	Press "Esc" to pause game.	Game pauses and brings up menu.			
	2	Select "Leaderboard" tab with arrow keys.	Menu highlights "Leaderboard" tab.			
	3	Hit Enter	The leaderboard tab opens.			
Variations:	1. Game wasn't in progress already, skip to Step 2					
Exceptions						
Developer notes						