



# AUFA BINTI IMRAN

Technical Programmer/Animator  
Technical Artists

+601139866316

aufaimran236@gmail.com

www.gtkm.com

## EDUCATION

**Bachelor of  
Information Science  
(Hons) Information  
Systems Management**

UiTM

2024-2026

**Diploma in Animation**

UiTM

2021-2023

**SPM**

**SMK BTHO (2)**

2013-2019

## LANGUAGE

- English
- Malay
- Japanese
- Korean

## REFERENCES

**Jasmine**

Aeon Manager

**Phone:** 123-456-7890

**Email:** jasmine@gmail.com

**Hakimi**

AQ Manager

**Phone:** 123-456-7890

**Email:** hakimi@gmail.com

## PROFILE

Detail-oriented and adaptable entry-level Technical Programmer/Animator with a background in animation, programming, and problem-solving. Experienced in using tools like Maya, Blender, Unity, and Python to create efficient workflows and automate tasks. Eager to leverage technical skills and creative problem-solving to contribute to animation and game development projects. Strong communicator with the ability to collaborate effectively in team environments and deliver results under deadlines.

## EXPERTISE

### Technical Skills

- **Programming:** Proficient in C++, HTML, CSS, familiar with Python
- **Software:** Skilled in Maya, Blender, Unity, Unreal Engine
- **Animation:** Rigging, Character Animation
- **Optimization:** Animation & Code Efficiency

### Soft Skills

- Strong **problem-solving** ability and critical thinking
- Effective **communication** and collaboration in team environments
- Adaptable and quick to learn new tools and techniques

## WORK EXPERIENCE

### Sales Assistant

2023-2024

Aeon CS, Selangor

- Provided excellent customer service and resolved issues efficiently.
- Collaborated with team members to improve operations and meet sales goals.
- Managed inventory, ensuring accuracy and organization.
- Prioritized tasks effectively while handling customer interactions.
- Adapted to new point-of-sale systems, enhancing workflow.

### Animation Intern

2023

AQ, Selangor

- Assisted in creating animations using tools like Maya/Blender and Unity.
- Collaborated with the animation team to refine character movements and rigs.
- Supported the technical team in debugging and optimizing animation files.
- Learned and applied scripting (e.g., Python) to automate animation tasks.