

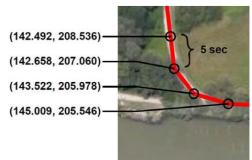
# P05 – Lists, Tuples & File I/O

# 1. Lists & Tuples

# 1.1 Trail Length

Write a program that computes the total length of a trail tracked with your GPS device. Let's assume your GPS device saves your coordinates every 5 second into a list of tuples.





For the trail in the right image above, the list of tuples would look like this:

```
trail = [(142.492, 208.536),
(142.658, 207.060),
(143.522, 205.978),
(145.009, 205.546)]
```

At n points of time we have recorded the corresponding positions:

$$(x_0, y_0), (x_1, y_1) \dots (x_{n-1}, y_{n-1})$$

The total length  $\mathbf L$  of the trail from  $(x_0, y_0)$  to  $(x_{n-1}, y_{n-1})$  is the sum of the length all the individual line segments:

$$L = \sum_{i=1}^{n-1} \sqrt{(x_i - x_{i-1})^2 + (y_i - y_{i-1})^2}$$

Create a function pathlength(trail) for computing L according to the formula above. The argument trail should be a list of (x,y) coordinate tuples. Test the function on a triangular path with the four points (1, 1), (2, 1), (1, 2), and (1, 1).

Hint: To compute the square root of some value x, use
 import math
 math.sqrt(x)

# 1.2 Largest Product in a grid (optional)

In the 20x20 grid below, four numbers along a diagonal line have been marked in red.



08 02 22 97 38 15 00 40 00 75 04 05 07 78 52 12 50 77 91 08 49 49 99 40 17 81 18 57 60 87 17 40 98 43 69 48 04 56 62 00 81 49 31 73 55 79 14 29 93 71 40 67 53 88 30 03 49 13 36 65 52 70 95 23 04 60 11 42 69 24 68 56 01 32 56 71 37 02 36 91 22 31 16 71 51 67 63 89 41 92 36 54 22 40 40 28 66 33 13 80 24 47 32 60 99 03 45 02 44 75 33 53 78 36 84 20 35 17 12 50 32 98 81 28 64 23 67 10 26 38 40 67 59 54 70 66 18 38 64 70 67 26 20 68 02 62 12 20 95 63 94 39 63 08 40 91 66 49 94 21 24 55 58 05 66 73 99 26 97 17 78 78 96 83 14 88 34 89 63 72 21 36 23 09 75 00 76 44 20 45 35 14 00 61 33 97 34 31 33 95 78 17 53 28 22 75 31 67 15 94 03 80 04 62 16 14 09 53 56 92 16 39 05 42 96 35 31 47 55 58 88 24 00 17 54 24 36 29 85 57 86 56 00 48 35 71 89 07 05 44 44 37 44 60 21 58 51 54 17 58 19 80 81 68 05 94 47 69 28 73 92 13 86 52 17 77 04 89 55 40 04 52 08 83 97 35 99 16 07 97 57 32 16 26 26 79 33 27 98 66 88 36 68 87 57 62 20 72 03 46 33 67 46 55 12 32 63 93 53 69 04 42 16 73 38 25 39 11 24 94 72 18 08 46 29 32 40 62 76 36 20 69 36 41 72 30 23 88 34 62 99 69 82 67 59 85 74 04 36 16 20 73 35 29 78 31 90 01 74 31 49 71 48 86 81 16 23 57 05 54 01 70 54 71 83 51 54 69 16 92 33 48 61 43 52 01 89 19 67 48

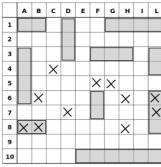
The product of these numbers is  $26 \times 63 \times 78 \times 14 = 1788696$ .

What is the largest product of four adjacent numbers in either of the following orientations: horizontally, vertically and diagonally up or down? Write a Python program to find it out (print the product itself and its location within the grid, if you can).

## 1.3 Battleship<sup>1</sup>

Write a program that is a simplified, one-player version of the classic board game "Battleship". To start, use a 15x10 board, save it as a list of lists and initialize a single boat of size 1x1 in a random location on the board.

Let the player guess at most 10 times the location of the ship (column number and row number). Make sure the guesses of the player are inside the board.



Draw the board in the console after every guess of the player; you could start by printing an 'o' everywhere (for 'ocean'), then an 'x' for every wrong shot. The game can immediately end when the user hits the ship.

#### Hint:

- You can create a list with 10 elements (columns), each containing an "o", with the expression row = ["O"] \* 10
- You can append such a row to a list called board with the expression board.append(row)

<sup>&</sup>lt;sup>1</sup> Schiffe versenken: <a href="http://en.wikipedia.org/wiki/Battleship\_(game)">http://en.wikipedia.org/wiki/Battleship\_(game)</a>



# 2. File I/O

## 2.1 Change File Extension

Write a program that unifies the filename endings of MP3 songs (.mp3 and .MP3) for all songs in a given folder to .mp3. Download the zip file containing the test data (these are empty files, not actual songs) and extract it to a folder.



#### Hints:

- Make sure you import the module os: import os
- You can get a list of the files in a folder using os.listdir(<path to folder>)
- You can rename a file using os.rename(<old\_filename>, <new\_filename>)
- Research string methods (help(str)), e.g. replace(), endswith() or join()

# 2.2 Recursive Directory Tree (optional)

Implement a program that asks for a directory and prints all the files in that directory recursively as a tree.

### Hints:

- Use the os.listdir() and os.path.isdir() functions
- → In any case, discuss all of your results and findings with your advisor.