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Overview:

The STARlight Monte Carlo models 2-photon and photon-Pomeron interactions in ultra-peripheral heavy ion collisions. The physics approach for the photon-Pomeron interactions is described in Klein and Nystrand, Phys. Rev. C60, 014903 (1999), with the p_t spectrum (including vector meson interference) discussed in Phys. Rev. Lett. 84, 2330 (2000). The 2-photon interactions are described in Baltz, Gorbunov, Klein, Nystrand, Phys.Rev. C80 044902 (2009).

STARlight has several input files, all of which are expected to be in the same directory as the starlight code. User-specified input parameters are read from a file named "slight.in"; these parameters are described below in Input.

The simulated events are written to an ASCII file named "slight.out", which is described below in Output.

Installation:

To obtain the latest version:

-svn co http://starlight.hepforge.org/svn/trunk

Alternatively:

- -Visit https://starlight.hepforge.org/trac/browser
- -Download the trunk [click on the download symbol in the Size column]
- -Unpackage the zip file. The trunk/ represents <PathToSource>

To build Starlight:

- First create your build directory <BUILDDIR> (e.g. mkdir bin)
- \$ cd <BUILDDIR>
- \$ cmake <PathToSource>
- \$ make

This creates an executable file, starlight, in the build directory.

To clean the build:

- \$ make clean

To run starlight, a configuration file, slight.in, is needed. Examples of slight.in may be found in the config/ directory.

To run:

\$./starlight

Enabling Pythia:

To simulate the $\eta,~\eta',~\text{and}~\eta_{\text{c}}$ channels, you need Pythia v8.2 or higher to handle their decays. To enable Pythia support you need to run cmake with the option -DENABLE_PYTHIA=ON and have \$PYTHIADIR pointing to the top directory of Pythia8. [Note: when building Pythia, be sure to enable shared libraries(.so). ./configure --enable-shared before compiling Pythia.]

- \$ setenv PYTHIADIR /my/local/pythia8
- \$ cmake <PathToSource> -DENABLE PYTHIA=ON

Note: v8.2+ is necessary since the Pythia directory structure changed[trunk/cmake_modules/FindPythia8.cmake depends on the structure layout], libhapdfdummy was removed, and Standalone:allowResDec was removed.

To enable DPMJET, please see the passage on DPMJET

Input:

The contents of a sample slight.in file are listed below, with explanation. The user should modify this file according to his or her needs.

baseFileName	#The output file name. STARlight will copy the input slight.in to baseFileName.in, and produce output files baseFileName.txt and baseFileName.out
BEAM_1_Z = 82 BEAM_1_A = 208 BEAM_2_Z = 82 BEAM_2_A = 208 BEAM_GAMMA = 1470 BEAM_1_GAMMA = 1470.0 BEAM_2_GAMMA = 1470.0 W_MAX = 12.0	<pre>(formerly known as slight.txt and slight.out) #Z of projectile #A of projectile #Z of target #A of target #Gamma of the colliding ions #Gamma of the colliding ions in beam 1 #Gamma of the colliding ions in beam 2 #Max value of w-Maximum value for the gamma-gamma center of mass energy, W = 4E₁E₂, in GeV. Setting W_MAX = -1 tells STARlight to use the default value specified in inputParameters.cpp (recommended for single meson production). For single mesons, the default W_MAX is the particle mass plus five times the width. For lepton pairs,</pre>
	the default W_MAX is given by $2\hbar c \sqrt{\frac{\gamma_1 \gamma_2}{R_1 R_2}}$. For other
W_MIN = -1	definitions, please check src/inputParameters.cpp. #Min value of w. Minimum value for the gamma-gamma center of mass energy, W = $4E_1E_2$, in GeV. Setting W_MIN = -1 tells STARlight to use the default value specified in inputParameters.cpp (recommended for single meson production). The default W_MIN is the larger of the kinematic limit (e.g. $2m_\pi$ for ρ decays) or the particle mass minus five times the width.
W_N_BINS = 40	#Bins w maximum and minimum values for w (the gamma-gamma center of mass energy, $w = 4(E1)(E2)$, and the number of w bins in the lookup tables
$RAP_MAX = 8.$	# max rapidity
RAP_N_BINS = 80	# Number of y bins used in the cross section calculation
$CUT_PT = 0$	#Cut in pT? 0 = (no, 1 = yes)
PT_MIN = 1.0	#Minimum pT in GeV
$PT_MAX = 3.0$	#Maximum pT in GeV
$ \begin{array}{rcl} CUT_ETA &=& 0\\ ETA & MIN &=& -10 \end{array} $	<pre>#Cut in pseudorapidity (0 = no, 1 = yes) #Minimum pseudorapidity</pre>
$ETA_MIN = -10$ $ETA_MAX = 10$	#Maximum pseudorapidity
PROD_MODE = 2	#gg or gP switch (1 = Two-photon interaction. 2 = Coherent photonuclear vector meson production. This option should also be used for exclusive vector meson production in pp collision. In pA collisions, this option means that the proton

```
emits the photon and that the gamma-A interaction
                       is coherent. 4 = Incoherent photonuclear vector
                       meson production. In pA collisions, this option
                       means that the nucleus emits the photon.
                       Photonuclear one photon exchange uses DPMJET
                       single. 6 = Photonuclear two photon exchange (both
                       nuclei excited) uses DPMJET double. 7 =
                       Photonuclearsinglepa uses DPMJET Single, proton
                       mode)
N EVENTS = 10
                       #Number of events produced
PROD PID = 443013
                       #Channel of interest (in PDG notation); currently
                       supported options listed below
RND SEED = 34533
                       #Random number seed
BREAKUP MODE = 5
                       #Controls the nuclear breakup
                       #This option only works for lead or gold-not pp or
                       рΑ
                       # 1 = hard sphere nuclei (b>2R)
                       # 2 = require that both nuclei break up (Xn,Xn)
                       \# 3 = a single neutron from each nucleus (1n,1n)
                       # 4 = require that neither nucleus breaks
                       up (0n, 0n)
                       # 5 = require that there be no hadronic
                       interactions (This is similar to option 1, but
                       with the actual hadronic interaction probability)
                       # 6 = require break up of one or both nuclei with
                       no restriction on the number of neutrons emitted.
                       (XnXn+0nXn+Xn0n)
                       \# 7 = require break up of one nucleus (Xn,0n)
                      #Interference (0 = off, 1 = on)
INTERFERENCE = 0
IF STRENGTH = 1.
                      #% of interference (0.0 - 0.1)
INT PT MAX = 0.24
                      #Maximum pt considered, when interference is
                       turned on
INT PT N BINS =120
                       #Number of pt bins when interference is turned on
```

Channels of Interest:

2-Photon Channels
Currently supported 2-photon (prod. mode = 1) channel options:
 jetset id particle

221	eta
331	eta-prime
441	eta-c
9010221	f0(975)
225	f2(1270)
115	a2(1320)
335	f2(1525)
33	rho0 pair
11	e+/e- pair
13	mu+/mu- pair
15	tau+/tau- pair

Pomeron-Photon Channels Currently supported vector meson (prod. mode = 2/3/4) options: jetset id particle

113 rho0 223 omega 333 phi J/psi --> e+e-J/Psi --> mu+mu-443011 443013 444011 Psi(2S) --> e+e-444013 553011 553013 554011 554013 555011 555013 Psi(2S) --> mu+mu-Upsilon(1S) --> e+e-Upsilon(1S) --> mu+mu-Upsilon(2S) --> e+e-Upsilon(2S) --> mu+mu-Upsilon(3S) --> e+e-Upsilon(3S) --> mu+mu-555013 913 rho0 + direct pi+pi- (with interference). The direct pi+pi- fraction is from the ZEUS results, EPJ C2 p247 (1998)999 four-prong final states (rho'-like to pi+pi-pi+pi-)

DPMJET:

Simulation of photonuclear interactions with STARlight is possible through an interface with DPMJet. These interfaces can be enabled through options passed to cmake during the configuration process. [Depreciated: Using Pythia 6 as a substitute for DPMJet]

The gfortran compiler is required to use the photonuclear interfaces.

----- 1.1. Obtaining and installing DPMJet -----

The DPMJet package can be obtained by contacting the authors as explained here: http://sroesler.web.cern.ch/sroesler/dpmjet3.html

Once you have the code proceed with these steps:

Change the line containing the OPT variable in the DPMJet Makefile:

OPT = -c -C -std=legacy -O -O3 -g -fexpensive-optimizations -funroll-loops -fno-automatic -fbounds-check -v -fPIC

----- 64-bit -----

Make sure that all -m32 options are removed from the Makefile.

Unfortunately, the DPMJet package depends on a floating point exception trap implementation, and only a 32-bit version of that is included in the package, which needs to be replaced. An example implementation can be found here:

http://www.arsc.edu/arsc/support/news/hpcnews/hpcnews376/

Under "Fortran Floating Point Traps for Linux" there is a code example. A file based on this, fpe.c, can be found in the external/ directory in STARlight. Move that to your DPMJet directory to replace the original file and run:

\$ gcc -o fpe.o fpe.c

Note: if the above command returns the following error: /usr/lib/../lib64/crt1.o: In function `_start': (.text+0x20): undefined reference to `main' /tmp/ccs2CQsd.o: In function `enable_exceptions_': fpe.c:(.text+0xe): undefined reference to `feenableexcept'

collect2: error: ld returned 1 exit status

Try: gcc fpe.c -Wall -g -c

feenable except is a gcc extension and gcc may need all of the headers present.

----- End 64-bit -----

Then in the DPMJet directory run:

\$ make

Note: When compiling at RCAS(BNL), needed to change g77 \rightarrow gfortran, needed to install fluka and setenv FLUPRO /path/to/fluka, and modify phojet before compiling. The changes for phojet is at line 29875, from:

PRINT LO, 'PHO DIFSLP: ERROR: this option is not installed !'

to:

WRITE (LO, '(/1X, A, I2)')

- & 'PHO DIFSLP:ERROR: this option is not installed
- & !', ISWMDL(13)

----- 1.2. Compiling Starlight with DPMJet interface ------

To enable the compilation of the DPMJet interface please follow these steps:

CMake uses an environment variable \$DPMJETDIR to locate the DPMJet object files, so define it.

\$ export DPMJETDIR=<path to dpmjet>

Then create a build directory for STARlight

\$ mkdir <build-dir>

and change into it

\$ cd <build-dir>

Run CMake with the option to enable DPMJet

\$ cmake <path-to-starlight-source> -DENABLE DPMJET=ON

Then build it

\$ make

Note: When compiling at RCAS(BNL), needed to add the gfortran library to the CMakeLists.txt and left it there.

----- 1.3. Running Starlight with DPMJet interface -----

To run Starlight with the DPMJet interface a couple of files are needed in the directory where you want to run Starlight.

The files needed are:

slight.in (Starlight config file. An example suitable for
DPMJet can be found in config/slight.in.dpmjet)
my.input (DPMJet config file. An example can be found in
config/my.input)
dpmjet.dat (Can be found in the DPMJet source directory)

In the slight.in file the relevant production modes (PROD_MODE) for DPMJET is:

5: A+A single excitation6: A+A double excitation7: p+A single excitation

In addition the minimum and maximum gamma energies must be set. These must be within the interval set in the my.input file.

To run:

\$./starlight < my.input
[DPMJET reads from direct input/interactive]</pre>

Output

STARlight outputs an ASCII file named slight.out.

For each event, a summary line is printed, with the format

EVENT: n ntracks nvertices,

where n is the event number (starting with 1), ntracks is the number of tracks in the event, and nvertices is the number of vertices in the event (STARlight does not currently produce events with more than one vertex).

EVENT line is followed by a description of the vertex, with the format

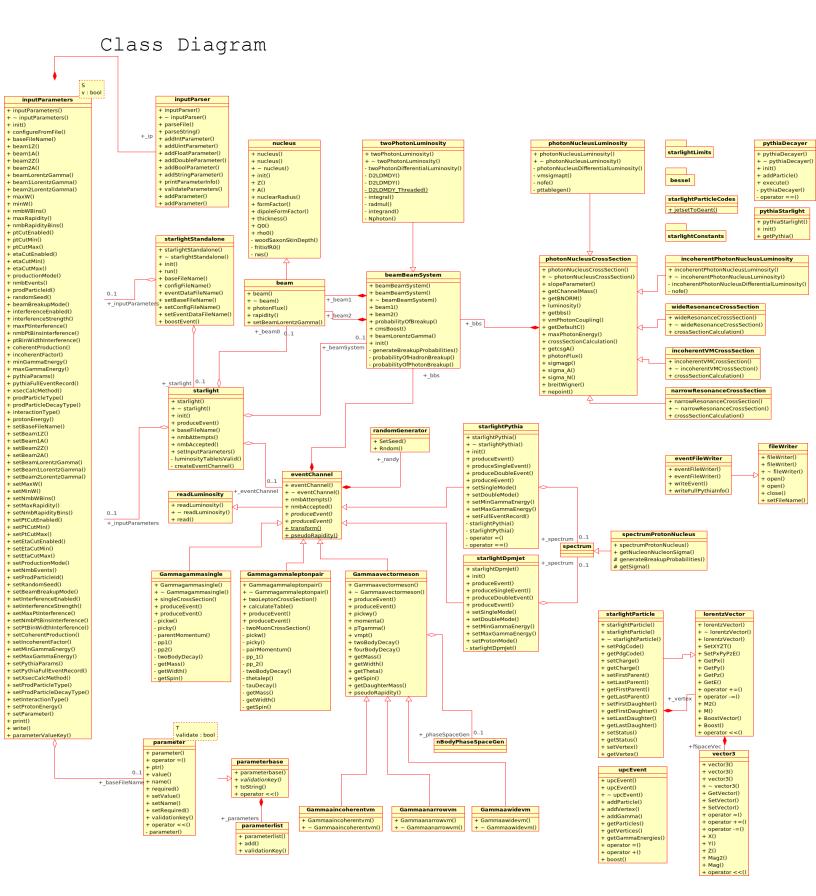
VERTEX: x y z t nv nproc nparent ndaughters,

where x, y, z and t are the 4-vector components of the vertex location, nv is the vertex number, nproc is a number intended to represent physical process (always set to 0), nparent is the track number of parent track (0 for primary vertex) and ndaughters is the number of daughter tracks from this vertex.

This is followed by a series of lines describing each of the daughter tracks emanating from this vertex. Each track line has the format

TRACK: GPID px py nev ntr stopv PDGPID,

where GPID is the Geant particle id code, px, py and pz are the three vector components of the track's momentum, nev is the event number, ntr is the number of this track within the vertex (starting with 0), stopy is the vertex number where track ends (0 if track does not terminate within the event), and PDGPID is the Monte Carlo particle ID code endorsed by the Particle Data Group.



File Descriptions

Readme.pdf

[This file.] provides information on the installation, operation, and construction of STARlight.

CMakeLists.txt

controls STARlight compilation. For details, please see above in Installation. This is the default/supported compilation method.

Makefile

A sample Makefile for compilation on *nix systems. This file is not actively supported. Please use CMake.

starlightconfig.h.in

passes on some compiler settings; such as enabling the Pythia/DPMJet sections within the source code.

starlightDoxyfile.conf

Doxygen configuration file.

CMake Modules:

FindPythia8.cmake

used by CMake to find the Pythia 8 files needed to compile STARlight with Pythia 8 dependent options enabled. It searches for: Pythia.h, Index.xml, libpythia8

FindPythia6.cmake

used by CMake to find the Pythia 6 files needed to compile STARlight with Pythia 6 dependent options enabled. It searches for: libPythia6. Pythia 6 functionality has been deprecated.

FindDPMJet.cmake

used by CMake to find the DPMJET files needed to compile STARlight with DPMJET dependent options enabled. It searches for: dpmjet3.0-5.0, pythia6115dpm3v1.0, and phojet1.12-35c4.0

FindROOT.cmake

used by CMake to find the ROOT files needed to compile STARlight with ROOT dependent options enabled. It searches for: root-config. root-config is then used to set the rest of the paths/options needed to enable ROOT within STARlight.

CommonMacros.cmake

A collection of useful cmake macos.

FindLHAPDF.cmake

used by CMake to find the LHAPDF dependent options enabled. This was necessary for older versions of Pythia8, but this is no longer the case. However, this file is being kept in the

distribution for users that would like to re-enable it. It searches for: Pythia.h and libhhapdfdummy

Config files:

my.input

A sample DPMJET configuration file.

slight.in

A sample STARlight input file, to select the desired final state and associated options. The section $\underline{\text{Input}}$ has more information.

slight.in.dpmjet

A sample slight.in file to use the DPMJET options (eg: PROD MODE = 5, 6, 7, and MIN GAMMA ENERGY, and MAX GAMMA ENERGY.).

slight.in.ee_rhic

A sample slight.in file for e+e- production by Au-Au at top RHIC energies $\,$

slight.in.jpsi_lhc

A sample slight.in file for \mbox{J}/ψ production by Pb-Pb at the LHC.

slight.in.pPb_lhc

A sample slight.in file for \mbox{J}/ψ production by p-Pb at the LHC.

slight.in.rho rhic

A sample slight.in file for $\boldsymbol{\rho}$ production by Au-Au at top RHIC energies.

dpmjet:

dpmjetint.f

This is a DPMJET library, used in the CMakeLists.txt file to link when enabling DPMJET.

external:

fpe.c

corrects for the floating point trap differences between 32 and 64-bit. The $\underline{\text{DPMJET}}$ section has more information.

pythia6:

pythiainterface.h

interfaces Pythia6 with STARlight. Pythia 6 functionality has been deprecated.

utils:

Ana.C

This macro runs Analyze.cxx, which takes as input an ASCII STARlight output file, slight.out, and creates a standard set of histograms, which are stored in histograms.root

Analyze.cxx

This macro reads in a starlight output file and creates histograms of the p_T and rapidity of the daughters, as well as the p_T, rapidity and mass of the parent. It assumes there are only 2 daughter tracks that are electrons, muons, or pions. The histograms for the daughter particles are called fPt2, fPt2, fRap1, and fRap2. Parent histograms are created for each possible daughter species (e.g., parent p_T histograms are created with the names fPtE1, fPtMu, and fPtPi), but only the ones corresponding to the actual daughter particle are filled. The histograms are saved in a file called histograms.root.

To use this Analyze.cxx, modify the file Ana.C to call your input file (as downloaded, it calls slight.out) and the number of events you wish to process (as downloaded, it processes 20 events). Then open root and type ".x Ana.C".

Analyze.h

The header file for Analyze.cxx and Ana.C.

AnalyzeTree.cxx

This macro reads the starlight.root file produced by ConvertStarlightAsciiToTree.C, which contains TLorentzVectors for the parents and a TClonesArray of TLorentzVectors for the daughters. It creates histograms of the p_T and rapidity of the daughters, as well as the p_T, rapidity and mass of the parent. While the parents may have been created as the vector sum of any number of daughter particles, this macro currently produces histograms for only the first two daughter particles. The daughter histograms are called D1Pt, D2Pt, D1Rapidity, and D1Rapidity. Parent histograms are named ParentPt, ParentRapidity, and ParentMass. The histograms are stored in starlight histos.root.

To use Analyzetree.cxx, first run ConvertStarlightAsciiToTree.C to produce the starlight.root file. If needed, modify the file AnalyzeTree.h to call your input file (as downloaded, it calls starlight.root). Then open root and type .x AnaTree.C .

AnalyzeTree.h

The header file for AnalyzeTree.cxx.

AnaTree.C

compiles and runs AnalyzeTree.cxx, which takes as input the starlight.root file produced by ConvertStarlightAsciiToTree.cxx output histograms are stored in starlight histos.root

ConvertStarlightAsciiToTree.C

reads a starlight output file (default name slight.out) and creates a root file with TLorentzVectors for the parent and a TClonesArray of TLorentzVectors for the daughter particles. The output is stored in a root file (default name starlight.root) with one branch labeled "parent" and the other labeled "daughters". Any number of daughter tracks can be accommodated. Daughter species currently accommodated are: electrons, muons, charged or neutral pions, charged or neutral kaons, and protons.

To use AnaTree.C, open root and then type .x ConvertStarlightAsciiToTree.C("inputfilename", "outputfilename") The root file produced can be examined in a root TBrowser.

A macro to read this root file and make some standard plots is also provided. This macro is called AnalyzeTree.cxx; it can be compiled and run with the AnaTree.C macro by opening root and typing .x AnaTree.C()

Source Files:

beam.cpp

generates the beam class, which inherits from the nucleus class (cf. $\underline{\text{nucleus.cpp}}$). The object represents an accelerated nucleus, or a beam.

Functions:

beam::beam
beam::~beam

beambeamsystem.cpp

represents the colliding system of interest.

Functions:

beamBeamSystem::beamBeamSystem
beamBeamSystem::~beamBeamSystem
beamBeamSystem::probabilityOfBreakup

beamBeamSystem::generateBreakupProbabilities
beamBeamSystem::probabilityOfHadronBreakup
beamBeamSystem::probabilityOfPhotonBreakup

bessel.cpp

calculate modified Bessel functions of the first and second kind.

Functions:

bessel::besI0
bessel::dbesk0
bessel::dbesk1
bessel::besI1

eventchannel.cpp

inherits from readLuminosity. It is a base for class for functions to produce events that is overloaded by other classes (Gammagammaleptonpair, Gammagammasingle, Gammaavectormeson, starlightDpmJet, and starlightPythia).

Functions:

eventfilewriter.cpp

writes event information in the output file.

Functions:

eventFileWriter::eventFileWriter
eventFileWriter::~eventFileWriter
eventFileWriter::writeEvent

filewriter.cpp

The base class for eventFileWriter, which is writes event information in the output file.

Functions:

fileWriter::fileWriter()
fileWriter::~fileWriter()
fileWriter::open
fileWriter::open(filename)
fileWriter::close

gammaaluminosity.cpp

contains the photonNucleusLuminosity class, which inherits from photonNucleusCrossSection. It calculates the differential cross-section for gamma-A interactions.

Functions:

photonNucleusLuminosity::photonNucleusLuminosity
photonNucleusLuminosity::~photonNucleusLuminosity
photonNucleusLuminosity::photonNucleusDifferentialLuminosi
ty //Calculates and outputs the differential luminosity
photonNucleusLuminosity::pttablegen // Calculates the pt
spectra for VM production with interference per S. Klein
and J. Nystrand, Phys. Rev Lett. 84, 2330 (2000).
photonNucleusLuminosity::vmsigmapt //calculates th effect
of the nuclear form factor on the pt spectrum, for use in
interference calculations. It calculates the cross section
suppression SIGMAPT(PT) as a function of pt. The input pt
values come from pttable.inc
photonNucleusLuminosity::nofe //calculates the 'photon
density'd^2N gamma/db^2

gammaavm.cpp

is responsible for classes Gammaavectormesion,
Gammaanarrowvm, and Gammaawidevm. Both Gammaanarrowvm and
Gammaawidevm inherit from Gammaavectormeson, which inherits
from eventChannel. The classes are responsible for
generating and decaying the vector mesons produced by photonnucleus interactions.

Functions:

Gammaavectormeson::Gammaavectormeson Gammaavectormeson::~Gammaavectormeson Gammaavectormeson::pickwy //responsible for selecting the events center of mass energy and rapidity Gammaavectormeson::twoBodyDecay // This routine decays a particle into two particles of mass mdec, taking spin into account Gammaavectormeson::fourBodyDecay // decays a particle into four particles with isotropic angular distribution Gammaavectormeson::getDaughterMass //returns the daughter particles mass, & the final particles id... Gammaavectormeson::getTheta //This depends on the decay angular distribution Gammaavectormeson::getWidth Gammaavectormeson::getMass Gammaavectormeson::getSpin //it's a VM, returns 1 Gammaavectormeson::momenta // calculates momentum and energy of vector meson given W and Y, without interference. Gammaavectormeson::pTgamma //finds the photon pT Gammaavectormeson::vmpt // calculates momentum and energy of a vector meson given W and Y, including interference. It gets the pt distribution from a lookup table. produceEvent pseudorapidity Gammaanarrowvm::Gammaanarrowvm Gammaanarrowvm::~Gammaanarrowvm Gammaanarrowvm::gammaaincoherentvm Gammaawidevm::Gammaawidevm Gammaawidevm::~Gammaawidevm

gammagammaleptonpair.cpp

inherits from eventChannel. It calculates the lepton pair's cross-section and generates and decayes the lepton pairs.

Functions:

Gammagammaleptonpair::Gammagammaleptonpair Gammagammaleptonpair::~Gammagammaleptonpair Gammagammaleptonpair::twoLeptonCrossSection // calculates section for 2-particle decay, per, see STAR Note 243, Eq. 9. It calculates the 2-lepton differential cross section Gammagammaleptonpair::twoMuonCrossSection // gives the two muon cross section as a function of Y&W, per G.Soff et. al Nuclear Equation of State, part B, 579 Gammagammaleptonpair::pickw // Picks a w for the 2- photon calculation. Gammagammaleptonpair::picky // Picks a y given a W Gammagammaleptonpair::pairMomentum // calculates px,py,pz,and E given w and y Gammagammaleptonpair::pp 1 // For beam 1, returns a random momentum drawn from pp 1(E) distribution Gammagammaleptonpair::pp 2 // For beam 2, returns a random momentum drawn from from $pp_2(E)$ distribution Gammagammaleptonpair::twoBodyDecay //decays a particle into two particles of mass mdec, taking spin into account

Gammagammaleptonpair::thetalep // calculates the cross-section as a function of angle for a given W and Y, for the production of two muons or taus, per Brodsky et al. PRD 1971, 1532 equation 5.7
Gammagammaleptonpair::produceEvent //returns the vector with the decay particles inside
Gammagammaleptonpair::calculateTable //calculates the tables that are used elsewhere in the Monte Carlo the tau decay follows V-A theory, 1 - 1/3 cos(theta)the energy of each of the two leptons in tau decay is calculated using formula 10.35 in "Introduction to elementary particles by D. Griffiths," which assumes that the mass of the electron is 0. The maximum electron energy in in such a system is 0.5 * mass of the tau

Gammagammaleptonpair::tauDecay // assumes that the
tauons decay to electrons and calculates the directons of
the decays

Gammagammaleptonpair::getMass
Gammagammaleptonpair::getWidth
Gammagammaleptonpair::getSpin

gammagammasingle.cpp

inherits from eventChannel. It calculates the cross-section for single mesons and generates and decays the single mesons from gamma-gamma interactions. It also generates single mesons which are then decayed by Pythia 8.

Functions:

Gammagammasingle::Gammagammasingle Gammagammasingle::~Gammagammasingle Gammagammasingle::singleCrossSection // calculates the cross-section in the narrow-width approximation, per STAR Note 243, Eq. 8 Gammagammasingle::pickw // picks a w for the 2-photon calculation. Gammagammasingle::picky Gammagammasingle::parentMomentum // calculates px,py,pz,and E given w and y Gammagammasingle::pp 1 // For beam 1, returns a random momentum drawn from \overline{f} rom pp(E) distribution Gammagammasingle::pp 2 // For beam 2, returns a random momentum drawn from from pp(E) distribution two particles of mass mdec, taking spin into account Gammagammasingle::produceEvent Gammagammasingle::getMass Gammagammasingle::getSpin

incoherentPhotonNucleusLuminosity.cpp

is responsible for the incoherentPhotonNucleusLuminosity class and inherits from photonNucleusCrossSection. It houses the differential luminosity calculation for incoherent gamma-A interactions.

Functions:

incoherentPhotonNucleusLuminosity::incoherentPhotonNucleus Luminosity incoherentPhotonNucleusLuminosity::~incoherentPhotonNucleu
sLuminosity

incoherentPhotonNucleusLuminosity::incoherentPhotonNucleus
DifferentialLuminosity

incoherentPhotonNucleusLuminosity::nofe //Function for the
calculation of the "photon density".

incoherentVMCrossSection.cpp

inherits from photonNucleusCrossSection. It calculates the cross-section for incoherent photon-nucleus interactions.

Functions:

incoherentVMCrossSection::incoherentVMCrossSection incoherentVMCrossSection::~incoherentVMCrossSection incoherentVMCrossSection::crossSectionCalculation // calculates the vector meson cross section assuming a narrow resonance. For reference, see STAR Note 386.

inputParameters.cpp

sets and stores STARlight's input parameters.

Functions:

inputParameters::inputParameters
inputParameters::~inputParameters

inputParameters::init

inputParameters::configureFromFile

inputParameters::print
inputParameters::write

inputParameters::parameterValueKey

inputParser.cpp

parses the input files and stores the information in the inputParameters.

Functions:

inputParser::inputParser()
inputParser::~inputParser()
inputParser::parseFile
inputParser::parseString
inputParser::addIntParameter
inputParser::addVintParameter
inputParser::addFloatParameter
inputParser::addDoubleParameter
inputParser::addStringParameter
inputParser::addStringParameter
inputParser::printParameterInfo
inputParser::validateParameters

lorentzvector.cpp

holds Lorentz 4-vectors.

Functions:

lorentzVector::lorentzVector
lorentzVector::~lorentzVector
SetXYZT

main.cpp

the "main" file/function-where the program starts.

narrowResonanceCrossSection.cpp

inherits from photonNucleusCrossSection. It calculates the cross-section for narrow resonance vector mesons.

Functions:

narrowResonanceCrossSection::narrowResonanceCrossSection narrowResonanceCrossSection::~narrowResonanceCrossSection narrowResonanceCrossSection::crossSectionCalculation // calculates the vector meson cross section assuming a narrow resonance, per STAR Note 386.

nBodyPhaseSpaceGen.cpp

is responsible for the kinematics used in the four-prong decays.

Functions:

nBodyPhaseSpaceGen::nBodyPhaseSpaceGen nBodyPhaseSpaceGen::~nBodyPhaseSpaceGen nBodyPhaseSpaceGen::setDecay // sets decay constants and prepares internal variables nBodyPhaseSpaceGen::generateDecay// generates event with certain n-body mass and momentum and returns event weight general purpose function nBodyPhaseSpaceGen::generateDecayAccepted// generates full event with certain n-body mass and momentum only, when event is accepted (return value = true) this function is more efficient, if only weighted evens are needed nBodyPhaseSpaceGen::pickMasses// randomly choses the (n -2) effective masses of the respective (i + 1)-body systems nBodyPhaseSpaceGen::calcWeight// computes event weight (= integrand value) and breakup momenta uses vector of intermediate two-body masses prepared by pickMasses() nBodyPhaseSpaceGen::calcEventKinematics// calculates complete event from the effective masses of the (i + 1)body systems, the Lorentz vector of the decaying system, and the decay angles uses the break-up momenta calculated by calcWeight() nBodyPhaseSpaceGen::estimateMaxWeight// calculates maximum weight for given n-body mass nBodyPhaseSpaceGen::print

nucleus.cpp

defines the basis properties of a nucleus such as radius, form factor, and thickness.

Functions:

nucleus::~nucleus
nucleus::init
nucleus::nuclearRadius
nucleus::formFactor

nucleus::nucleus

nucleus::dipoleFormFactor
nucleus::thickness// calculates the nuclear thickness
function per Eq. 4 in Klein and Nystrand, PRC 60

photonNucleusCrossSection.cpp

calculates the cross-section for coherent photon-Nucleus interactions.

Functions:

photonNucleusCrossSection::photonNucleusCrossSection

```
photonNucleusCrossSection::~photonNucleusCrossSection
           photonNucleusCrossSection::getcsqA // returns the cross-
           section for photon-nucleus interaction producing vector
           mesons
           photonNucleusCrossSection::photonFlux
                                                    // gives the
           photon flux as a function of energy Egamma for arbitrary
           nuclei and gamma. The first time it is called, it
           calculates a lookup table which is used on subsequent
           calls. It returns dN gamma/dE (dimensions 1/E), not dI/dE
           energies are in GeV, in the lab frame
           photonNucleusCrossSection::nepoint// gives the spectrum of
           virtual photons, dn/dEgamma, for a point charge q=Ze
           sweeping past the origin with velocity gamma, integrated
           over impact parameter from bmin to infinity, per Eq. 15.54
           of Jacksons Classical Electrodynamics
           photonNucleusCrossSection::sigmagp// gives the gamma-
           proton --> VectorMeson cross section. Wgp is the gamma-
           proton CM energy. Unit for cross section: fm**2
           photonNucleusCrossSection::sigma A// Nuclear Cross Section
           sig N, sigma A in (fm**2)
           photonNucleusCrossSection::sigma N// Nucleon Cross Section
           in (fm**2)
           photonNucleusCrossSection::breitWigner// uses simple
           fixed-width s-wave Breit-Wigner without coherent
           backgorund for rho' (PDG '08 eq. 38.56)
pythiadecayer.cpp
      links Pythia 8 and STARlight, and initalizes Pythia 8.
      Functions:
           pythiaDecayer::pythiaDecayer
           pythiaDecayer::~pythiaDecayer
           pythiaDecayer::init
           pythiaDecayer::addParticle
           pythiaDecayer::execute
randomgenerator.cpp
      STARlight's random number generator, using the same algorithm
      as ROOTs TRANDOM3 class. It is based on M. Matsumoto and T.
     Nishimura, Mersenne Twistor: A 623-dimensionally
      equidistributed uniform pseudorandom number generator. For
     more information see
     http://www.math.keio.ac.jp/~matumoto/emt.html
     Functions:
           randomGenerator::SetSeed
           randomGenerator::Rndom
readinluminosity.cpp
      reads in the luminosity tables from slight.txt, which is
      generated in the early stages of the program.
     Functions:
           readLuminosity::readLuminosity
           readLuminosity::~readLuminosity
           readLuminosity::read
```

spectrum.cpp

sets up functions needed to make cross-section calculations for general photonuclear interactions modeled with DPMJET.

Functions:

spectrum::spectrum spectrum::generateKsingle spectrum::generateKdouble spectrum::drawKsingle spectrum::drawKdouble

spectrum::generateBreakupProbabilities

spectrum::getFnSingle spectrum::getFnDouble

spectrum::getTransformedNofe

sprectrumprotonnucleus.cpp

sets up functions needed to make cross-section calculations for general photonuclear interactions modeled with DPMJET.

Functions:

spectrumProtonNucleus::spectrumProtonNucleus spectrumProtonNucleus::generateBreakupProbabilities spectrumProtonNucleus::getSigma

starlight.cpp

initializes and then produces and decays events.

Functions:

starlight::starlight starlight::~starlight starlight::init

starlight::produceEvent

starlight::luminosityTableIsValid starlight::createEventChannel

starlightdpmjet.cpp

hosts the class starlightDpmJet which inherits from the eventChannel class. It includes methods to generate diffractive events with DPMJET.

Functions:

starlightDpmJet::starlightDpmJet

starlightDpmJet::init

starlightDpmJet::produceEvent

starlightDpmJet::produceSingleEvent starlightDpmJet::produceDoubleEvent

starlightparticle.cpp

is a container to store particle information.

Functions:

starlightParticle::starlightParticle starlightParticle::~starlightParticle

starlightparticlecodes.cpp

converts jetset particle numbers to the corresponding GEANT code.

Functions:

starlightParticleCodes::jetsetToGeant

starlightpythia.cpp

inherits from the eventChannel class. It includes methods to calculate diffractive events with Pythia6. Pythia 6 functionality has been deprecated.

Functions:

starlightPythia::starlightPythia
starlightPythia::~starlightPythia
starlightPythia::init

starlightPythia::produceEvent

starlightStandalone.cpp

is used by Main.cpp and in turn calls methods from the starlight class.

Functions:

starlightStandalone::starlightStandalone
starlightStandalone::~starlightStandalone
starlightStandalone::init
starlightStandalone::run
starlightStandalone::boostEvent

twophotonluminosity.cpp

inherits from beamBeamSystem, and is responsible for calculating the two photon luminosity table based on W and Y.

Functions:

twoPhotonLuminosity::twoPhotonLuminosity
twoPhotonLuminosity::~twoPhotonLuminosity
twoPhotonDifferentialLuminosity
twoPhotonLuminosity::D2LDMDY
twoPhotonLuminosity::D2LDMDY_Threaded
twoPhotonLuminosity::integral
twoPhotonLuminosity::radmul
twoPhotonLuminosity::integrand
twoPhotonLuminosity::Nphoton

upcevent.cpp

stores the final event information.

Functions:

upcEvent::upcEvent
upcEvent::operator=
upcEvent::operator+
upcEvent::boost

vector3.cpp

is a container for 3D-vectors.

Functions:

vector3::vector3
vector3::~vector3
vector3::SetVector

wideResonanceCrossSection.cpp

inherits from photnNucleusCrossSection. It is responsible for calculating the cross-section of vector mesons with a wide resonance (eg. Rho).

Functions:

wideResonanceCrossSection::wideResonanceCrossSection
wideResonanceCrossSection::~wideResonanceCrossSection

```
wideResonanceCrossSection::crossSectionCalculation //
calculates the cross-section assuming a wide(Breit-Wigner)
resonance.
```

Include Files:

```
beam.h //This class includes a single beam of nucleons
            Included in files
                  beambeamsystem.h
                  twophotonluminosity.h
                  beam.cpp
                  gammaaluminosity.cpp
                  incoherentPhotonNucleusLuminosity.cpp
                  spectrumprotonnucleus.cpp
                  twophotonluminosity.cpp
            Functions
                  beam
                  ~beam
                  rapidity
                  photonFlux
                  setBeamLorentzGamma
     beambeamsystem.h //This class covers a coliding beam system
            Included in files
                  eventchannel.h
                  gammaaluminosity.h
                  gammaavm.h
                  gammagammasingle.h
                  incoherentPhotonNucleusLuminosity.h
                  photonNucleusCrossSection.h
                  starlightpythia.h
                  twophotonluminosity.h
                  beambeamsystem.cpp
                  gammaaluminosity.cpp
                  incoherentPhotonNucleusLuminosity.cpp
                  spectrum.cpp
                  spectrumprotonnucleus.cpp
                  twophotonluminosity.cpp
            Functions
                  beamBeamSystem
                  ~beamBeamSystem
                  cmsBoost
                  beamLorentzGamma
                  beam1
                  beam2
                  probabilityOfBreakup
                  init
                  generateBreakupProbabilities
                  probabilityOfHadronBreakup
                  probabilityOfPhotonBreakup
      bessel.h
            Included in files
```

beam.cpp

beambeamsystem.cpp

```
bessel.cpp
            gammaaluminosity.cpp
            incoherentPhotonNucleusLuminosity.cpp
            photonNucleusCrossSection.cpp
            twophotonluminosity.cpp
      Functions
            besI0
            dbesk0
            dbesk1
            besI1
eventchannel.h
      Included in files
            gammaavm.h
            gammagammaleptonpair.h
            gammagammasingle.h
            starlight.h
            starlightdpmjet.h
            starlightpythia.h
            eventchannel.cpp
            starlight.cpp
     Functions
            eventChannel
            ~eventChannel
            nmbAttempts ///< returns number of attempted events
            nmbAccepted ///< returns number of accepted events</pre>
            produceEvent
            transform ///< Lorentz-transforms given 4-vector
            pseudoRapidity ///< calculates pseudorapidity for</pre>
            given 3-momentum
eventfilewriter.h
      Included in files
            eventfilewriter.cpp
            main.cpp
            starlight.cpp
            starlightStandalone.cpp
      Functions
            eventFileWriter
            writeEvent /** Write an UPC event to file */
            writeFullPythiaInfo /** Set if we want to write full
            pythia information */
filewriter.h
      Included in files
            eventfilewriter.h
            eventfilewriter.cpp
            filewriter.cpp
            main.cpp
            starlight.cpp
            starlightStandalone.cpp
      Functions
            fileWriter
            ~fileWriter
            open //opens the file
            setFileName//set the filename we're writing to
```

```
gammaaluminosity.h
      Included in files
            gammaaluminosity.cpp
            starlight.cpp
      Functions
            photonNucleusLuminosity
            ~photonNucleusLuminosity
            photonNucleusDifferentialLuminosity
            vmsigmapt
            nofe
            pttablegen
gammaavm.h
      Included in files
            gammaavm.cpp
            starlight.cpp
      Functions
            Gammaavectormeson
            \simGammaavectormeson
            produceEvent
            pickwy
            momenta
            pTgamma
            vmpt
            twoBodyDecay
            fourBodyDecay
            getMass
            getWidth
            getTheta
            getSpin
            getDaughterMass
            pseudoRapidity
            Gammaanarrowvm
            ~Gammaanarrowvm
            Gammaawidevm
            ~Gammaawidevm
            Gammaaincoherentvm
            ~Gammaaincoherentvm
gammagammaleptonpair.h
      Included in files
            gammagammaleptonpair.cpp
            starlight.cpp
      Functions
            Gammagammaleptonpair
```

Gammagammaleptonpair ~Gammagammaleptonpair twoLeptonCrossSection calculateTable produceEvent twoMuonCrossSection pickw picky pairMomentum pp_1 pp_2

twoBodyDecay thetalep tauDecay getMass getWidth getSpin

gammagammasingle.h

Included in files

gammagammasingle.cpp
starlight.cpp

Functions

Gammagammasingle
~Gammagammasingle
singleCrossSection
produceEvent
pickw
picky
parentMomentum
pp
twoBodyDecay
thephi
getMass
getWidth
getSpin

incoherentPhotonNucleusLuminosity.h

Included in files

incoherentPhotonNucleusLuminosity.cpp
starlight.cpp

Functions

incoherentPhotonNucleusLuminosity
~incoherentPhotonNucleusLuminosity
incoherentPhotonNucleusDifferentialLuminosity
nofe

incoherentVMCrossSection.h

Included in files

gammaavm.cpp

incoherentVMCrossSection.cpp

Functions

incoherentVMCrossSection
~incoherentVMCrossSection
crossSectionCalculation

inputParameters.h

Included in files

beam.h
gammaaluminosity.h
incoherentPhotonNucleusLuminosity.h
readinluminosity.h
starlightpythia.h
beam.cpp
beambeamsystem.cpp
gammaaluminosity.cpp
incoherentPhotonNucleusLuminosity.cpp

inputParameters.cpp
nucleus.cpp
readinluminosity.cpp
starlight.cpp
starlightStandalone.cpp
twophotonluminosity.cpp

Functions

parameterlist add validationKey parameterbase toString operator<< parameter operator= ptr value name required setValue setName setRequired inputParameters ~inputParameters init configureFromFile baseFileName beam17 beam1A beam2Z beam2A beamLorentzGamma beam1LorentzGamma beam2LorentzGamma maxW minW nmbWBins maxRapidity nmbRapidityBins ptCutEnabled ptCutMin ptCutMax etaCutEnabled etaCutMin etaCutMax productionMode nmbEvents prodParticleId ${\tt randomSeed}$ beamBreakupMode interferenceEnabled interferenceStrength maxPtInterference nmbPtBinsInterference

ptBinWidthInterference
coherentProduction
incoherentFactor

minGammaEnergy maxGammaEnergy pythiaParams pythiaFullEventRecord xsecCalcMethod prodParticleType prodParticleDecayType interactionType protonEnergy setBaseFileName setBeam1Z setBeam1A setBeam2Z setBeam2A setBeamLorentzGamma setBeam1LorentzGamma setBeam2LorentzGamma setMaxW setMinW setNmbWBins setMaxRapidity setNmbRapidityBins setPtCutEnabled setPtCutMin setPtCutMax setEtaCutEnabled setEtaCutMin setEtaCutMax setProductionMode setNmbEvents setProdParticleId setRandomSeed setBeamBreakupMode setInterferenceEnabled setInterferenceStrength setMaxPtInterference setNmbPtBinsInterference setPtBinWidthInterference setCoherentProduction setIncoherentFactor setMinGammaEnergy setMaxGammaEnergy setPythiaParams setPythiaFullEventRecord setXsecCalcMethod setProdParticleType setProdParticleDecayType setInteractionType setProtonEnergy setParameter print write parameterValueKey instance

inputParser.h

Included in files

```
inputParameters.h
            inputParameters.cpp
            inputParser.cpp
      Functions
            inputParser
            inputParser
            parseFile/** Parse a file */
            parseString
            addIntParameter
            addUintParameter
            addFloatParameter
            addDoubleParameter
            addBoolParameter
            addStringParameter
            printParameterInfo
            validateParameters
            _parameter
            operator==
            operator<
            printParameterInfo
            addParameter
lorentzvector.h
      Included in files
            nBodyPhaseSpaceGen.h
            starlightparticle.h
            lorentzvector.cpp
      Functions
            lorentzVector
            ~lorentzVector
            SetXYZT
            SetPxPyPzE
            GetPx
            GetPv
            GetPz
            GetE
            operator +=
            operator -=
            М2
            BoostVector
            Boost
            operator <<
narrowResonanceCrossSection.h
      Included in files
            narrowResonanceCrossSection.cpp
            gammaavm.cpp
      Functions
            narrowResonanceCrossSection
            ~narrowResonanceCrossSection
            crossSectionCalculation
nBodyPhaseSpaceGen.h
      Included in files
            gammaavm.h
```

nBodyPhaseSpaceGen.cpp

Functions

Factorial breakupMomentum nBodyPhaseSpaceGen ~nBodyPhaseSpaceGen setDecay random generateDecay generateDecayAccepted setMaxWeight maxWeight normalization eventWeight maxWeightObserved resetMaxWeightObserved estimateMaxWeight eventAccepted daughter daughters nmbOfDaughters daughterMass intermediateMass breakupMom cosTheta phi print operator << pickMasses calcWeight pickAngles calcEventKinematics eventAccepted

nucleus.h

Included in files

beam.h
beambeamsystem.h
twophotonluminosity.h
gammaaluminosity.h
incoherentPhotonNucleusLuminosity.cpp
nucleus.cpp
spectrumprotonnucleus.cpp
starlightdpmjet.cpp
starlightpythia.cpp
twophotonluminosity.cpp

Functions nucleus

~nucleus
init
Z
A
nuclearRadius
formFactor
dipoleFormFactor
thickness

```
00
            rho0
            woodSaxonSkinDepth
            fritiofR0
            rws
photonNucleusCrossSection.h
      Included in files
            gammaaluminosity.h
            incoherentPhotonNucleusLuminosity.h
            incoherentVMCrossSection.h
            narrowResonanceCrossSection.h
            wideResonanceCrossSection.h
            gammaavm.cpp
            photonNucleusCrossSection.cpp
      Functions
            photonNucleusCrossSection
            ~photonNucleusCrossSection
            slopeParameter///< returns slope of t-distribution</pre>
            [(GeV/c)^{-2}]
            getChannelMass ///< returns mass of the produced</pre>
            system [GeV/c^2]
            getBNORM
            luminosity//< returns luminosity [10^{26} cm^{-2}]</pre>
            sec^{-1}]
            getbbs///< returns beamBeamSystem</pre>
            vmPhotonCoupling ///< vectormeson-photon coupling</pre>
            constant f v / 4 pi (cf. Eq. 10 in KN PRC 60 (1999)
            014903)
            getDefaultC
            maxPhotonEnergy///< returns max photon energy in lab</pre>
            frame [GeV] (for vectormesons only)
            crossSectionCalculation
            getcsqA
            photonFlux
            sigmagp
            sigma A
            sigma N
            breitWigner
            nepoint
pythiadecayer.h
      Included in files
            gammagammasingle.h
            pythiadecayer.cpp
      Functions
            pythiaDecayer
            ~pythiaDecayer
            init// Initialize
            addParticle// Add particle to current event
            execute// Execute event and return starlight type
            event
            pythiaDecayer
            operator==
```

PythiaStarlight.h

```
Included in files
            starlight.cpp
      Functions
            pythiaStarlight
            init
            getPythia
randomgenerator.h
      Included in files
            eventchannel.h
            gammaavm.h
            gammagammasingle.h
            nBodyPhaseSpaceGen.h
            inputParameters.cpp
            randomgenerator.cpp
            spectrum.cpp
      Functions
            SetSeed
            Rndom
            randomGenerator
            instance
readinluminosity.h
      Included in files
            eventchannel.h
            gammaavm.h
            gammagammaleptonpair.h
            gammagammasingle.h
            readinluminosity.cpp
      Functions
            readLuminosity
            ~readLuminosity
            read
reportingUtils.h
      Included in files
            inputParser.h
            nBodyPhaseSpaceGen.h
            beam.cpp
            beambeamsystem.cpp
            inputParameters.cpp
            main.cpp
            nucleus.cpp
            photonNucleusCrossSection.cpp
            pythiadecayer.cpp
            starlight.cpp
            starlightStandalone.cpp
      Functions
            getClassMethod
            printErr
            printWarn
            printInfo
            svnVersion
            printSvnVersion
```

compileDir

printCompilerInfo

```
operator <<
progressIndicator
trueFalse
yesNo
onOff
enDisabled</pre>
```

spectrum.h

Included in files

spectrumprotonnucleus.h
starlightdpmjet.h
spectrum.cpp
starlightdpmjet.cpp

Functions

spectrum // Spectrum must be constructed with beambeam system, default constructor disallowed generateKsingle // Generate a table of photon energy probabilities. Use NK+1 logarithmic steps between Et min and Eg max generateKdouble // Generate a 2-D table of photon energy probabilities. Use NK+1 x NK+1 logarithmic steps between Et min and Eg max drawKsingle // Get the energy of a single gamma @return energy of the gamma drawKdouble // Get the energy of a single gamma @param egamma1 variable passed by reference to get the energy of the frst gamma @param egamma2 variable passed by reference to get the energy of the second gamma @return energy of the gamma setBeamBeamSystem // Set the beam beam system setMinGammaEnergy //Set the minimum gamma energy setMaxGammaEnergy / Set the maximum gamma energy setBmin //Set minimum impact parameter setBMax //Set maximum impact parameter generateBreakupProbabilities //Generate the hadron breakup probability table getSigma ---1.05? getTransformedNofe getFnSingle getFnDouble

sprectrumprotonnucleus.h

Included in files

spectrumprotonnucleus.cpp
starlightdpmjet.cpp
starlightpythia.cpp

Functions

spectrumProtonNucleus
getNucleonNucleonSigma --- 7.35?
generateBreakupProbabilities
getSigma

starlight.h

Included in files

main.cpp
starlight.cpp

```
starlight
            ~starlight
            init
            produceEvent
            configFileName
            nmbAttempts
            nmbAccepted
            luminosityTableIsValid
            createEventChannel
starlightconstants.h
      Included in files
            eventchannel.h
            gammaavm.h
            gammagammasingle.h
            gammagammaleptonpair.h
            inputParameters.h
            nBodyPhaseSpaceGen.h
            photonNucleusCrossSection.h
            upcevent.h
            beam.cpp
            beambeamsystem.cpp
            gammaaluminosity.cpp
            gammagammaleptonpair.cpp
            gammagammasingle.cpp
            incoherentPhotonNucleusLuminosity.cpp
            incoherentVMCrossSection.cpp
            inputParameters.cpp
            narrowResonanceCrossSection.cpp
            nucleus.cpp
            photonNucleusCrossSection.cpp
            readinluminosity.cpp
            twophotonluminosity.cpp
            wideResonanceCrossSection.cpp
      Functions
            N/A
starlightdpmjet.h
      Included in files
            starlight.cpp
            starlightdpmjet.cpp
      Functions
            starlightDpmJet
            init
            produceEvent
            produceSingleEvent
            produceDoubleEvent
            setSingleMode
            setDoubleMode
            setMinGammaEnergy
            setMaxGammaEnergy
            setProtonMode
starlightlimits.h
```

starlightStandalone.cpp

Functions

```
Included in files
```

gammagammaleptonpair.h
readinluminosity.h
twophotonluminosity.h

Functions

N/A

starlightparticle.h

Included in files

pyhthiadecayer.h
upcevent.h
starlightparticle.cpp

Functions

starlightParticle ~starlightParticle setPdgCode getPdgCode setCharge getCharge setFirstParent getFirstParent setLastParent getLastParent setFirstDaughter getFirstDaughter setLastDaughter getLastDaughter getStatus setStatus setVertex

starlightparticlecodes.h

Included in files

getVertex

eventfilewriter.cpp
starlightparticlescodes.cpp

Functions

jetsetToGeant//Converts a jetset code into a GEANT
codes

starlightpythia.h

Included in files

starlight.cpp
starlightpythia.cpp

Functions

starlightPythia
~starlightPythia
init
produceSingleEvent
produceDoubleEvent
produceEvent
setSingleMode
setDoubleMode
setMinGammaEnergy
setMaxGammaEnergy
setFullEventRecord

```
starlightStandalone.h
      Included in files
            main.cpp
            starlightStandalone.cpp
      Functions
            starlightStandalone
            ~starlightStandalone
            init
            configFileName
            eventDataFileName
            setConfigFileName
            setEventDataFileName
            boostEvent
twophotonluminosity.h
      Included in files
            starlight.cpp
            twophotonluminosity.cpp
      Functions
            twoPhotonLuminosity
            ~twoPhotonLuminosity
            twoPhotonDifferentialLuminosity
            D2LDMDY
            D2LDMDY Threaded
            integral
            radmul
            integrand
            Nphoton
upcevent.h
      Included in files
            eventchannel.h
            filewriter.h
            gammaavm.h
            pythiadecayer.h
            starlight.h
            starlightpythia.h
            starlight.cpp
            upcevent.cpp
      Functions
            upcEvent
            ~upcEvent
            addParticle
            addVertex
            addGamma
            getParticles
            getVertices
            getGammaEnergies
            operator=
            operator+
            boost
```

vector3.h

Included in files

lorentzvector.h vector3.cpp

Functions

vector3
~vector3
GetVector
SetVector
operator +=
operator =
operator -=
X
Y
Z
Mag2
Mag
operator <<</pre>

wideResonanceCrossSection.h

Included in files

gammaavm.cpp
wideResonanceCrossSection.cpp

Functions

wideResonanceCrossSection
~wideResonanceCrossSection
crossSectionCalculation