

Attribute (State) : Ban, Stang, Pedal, Warna, Rem, Rantai, Sadel, Lampu, Bel

Behavior : 1. Cara Mengkayuh Sepeda

2. Cara Mengerem Laju Sepeda

3. Cara Berbelok Arah

**Attribute -> Variable (Member)**

**Behavior ->Method (Fungsi )**