

# SHILPA S NAIR

UI UX Designer, Artist

## Personal info

### Address

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Isogo – 3-6-1-1621  
Kanagawa, Japan  
230-0016

### Phone

+81 70 6421 0228

### Email

Shilpaas2012@gmail.com

### Date of Birth

1995-02-28

### LinkedIn

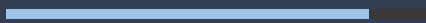
<https://www.linkedin.com/in/shilpa-s-nair-bab6bb212/>

### Portfolio Link

<https://www.behance.net/shilpasnair>

## Skills

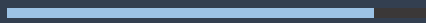
### Figma



### Adobe XD



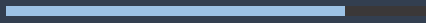
### Procreate & Sketch



### Adobe Photoshop



### Maya Animation



### Video Editing



## Interests

- Visual Media
- Interaction Design
- Art and illustrations
- Story telling
- Technical Art

## Hobbies

Digital Art  
Music, Traditional art, Doodling,  
Travelling etc.

Shilpa S Nair is a creative, self-driven Designer with a strong sense of artistry and forward thinking that is consistently displayed across all creations. As a trained graphic UI UX designer and 3D animator, she uses digital media as a tool for UI Design, Animation, illustration with eagerness to gain knowledge and experience.

## Experience

### UX Designer and Art Associate

**Kinz Entertainments (Indie Game Development Studio). Freelance**

- UI Designer, Art advisor for the studio
- Worked for 4 Games published on Google Play
- Advisor for game aesthetics, Artist –UI, 2D, 3D, Pixel Art.

### UI UX Designer

**Coconut Punch Studio (Indie Game Development Studio). Freelance – Present**

- UI UX Designer for studio's "King Tornado" Game [Present]

### UX Advisor, Art Associate – SCERT KERALA Govt.

**SCERT Kerala (Contract). August 2023 – November 2024**

- Develop unique and captivating Art styles for school textbooks
- Character design and visual artist.
- Assist teachers and faculty for UX design pipeline

### 3D Animator – Movie production

**Trishul Media Entertainment (TMEFX) – October 2022 – December 2023**

- Worked on "Adipurush" Movie as 3D Animator
- Worked on "Jigarthanda Doublex" Movie as 3D Animator
- Collaborating with movie production pipeline.
- Creating Animations for Main, Side and Crowd characters
- Polishing and cleaning existing Animations

### 3D Animator – Animation Studio

**Toonz Animation Studio. April 2022 – July 2022**

- Worked on a 3D Animation series as Animator
- Collaborated with Studio's 3D content creation team.
- Worked for character face animations, body mechanics.
- Polishing Animation curves.

### Animation Film Making Trainee

**Toonz Animation Academy. Sep 2019 – March 2022**

- Traditional 2D, Digital 2D, Photoshop, illustrator, SketchBook
- 3D Modelling, Texturing, 3D Animation, Lighting, Arnold Rendering
- Associated with World Water Wise Program 2022 by UNESCO
- Worked on a short film project.

## Certification

**Animation Film Making Advanced (AFMA)**

**UI UX Design – NSDC India**

## Education

Bachelor of commerce, 2017

Fatima Mata National College, University of Kerala

## Other key-points

Fine Art Teacher, Mural painting, Face Painting artist, Caricature Artist,  
Digital painting, Adobe Photoshop, MS office, Blender 3D.