



# Spark Infinity

## Huawei Developer Competition

Challenge Name: Mesh Technology

Project Name: Red Flag

Team Name: STELLARION

Organization: Mae Fah Luang University

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# Overview



## Project Overview

Project Name	Red Flag
Team Name	STELLARION
Contacts	6631502028@lamduan.mfu.ac.th
Technical Field	Mobile, Cloud, IoT, Mesh Networking
Technologies	Flutter, BLE, Wi-Fi Direct, Node.js, Cloud Hosting
Keywords	Disaster Response, Crowd Safety, SOS Alert, Offline Mesh, Real-Time Monitoring
Applicable Fields	Disaster Management, Event Safety, Telecommunications, Public Safety, Healthcare
Description (in 200 words)	<p>The system is designed for both flood-prone areas and crowded venues like concerts, festivals, or stadiums, where cellular networks often fail due to overload. Features include priority-based alerts, message deduplication, indoor positioning fallback, multilingual support, and privacy-preserving identifiers. By combining online map monitoring with offline resilience, our project empowers communities to respond faster, coordinate effectively, and ultimately save lives during crises.</p>

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# Team Introduction



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ARKAR PYAE PHYO

Edu: Mae Fah Luang University

Role: Team Leader

Exp: Project Manager

HCCDA - [Tech Essentials](#)

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Developer

Frontend Developer

HCCDA - [Tech Essentials](#)

HCCDA - [Ai](#)

Mae Fah Luang University

Developer

Backend Developer

HCCDA - [Tech Essentials](#)

HCCDA - [Ai](#)



# Project Introduction

## Project Background

Severe floods and crowded-event incidents often cause network overloads or complete loss of internet, leaving people unable to call for help or receive timely alerts; our solution bridges that gap by combining online map monitoring with an offline phone-to-phone mesh so critical messages still travel when infrastructure fails.

## Key Features

- Single HELP button that instantly sends location and emergency status.
- API map monitoring for real-time hazard visualization and responder coordination.
- Offline mesh using BLE/Wi-Fi for peer-to-peer SOS propagation and store-and-forward.
- Gateway support (User Phones) to bridge mesh → internet.
- Priority routing, deduplication, and short TTL to prevent message overload.





# Project Introduction

- Indoor positioning fallback, multilingual UI, and privacy-preserving ephemeral IDs.
- Application scenarios
- Flood-prone communities and rural areas with intermittent connectivity.
- Large gatherings: concerts, sports events, festivals, and protests where cellular networks are congested.
- Remote work sites, refugee camps, and disaster relief zones where infrastructure is damaged.

## Problems solved

- Delivers SOS and hazard alerts even when cellular or internet services are unavailable.
- Reduces response time by providing precise location and triage metadata.
- Prevents dashboard overload through clustering and priority scoring.
- Lowers false alarms via verification by gateways or authorized staff.





# Project Introduction

## Target Users

- Affected civilians (General Public) in disaster- and crowd-risk zones.
- Event organizers and venue safety teams.
- NGOs, volunteer rescue groups, and local governments / emergency services.





# Technical Architecture

## Overview

Hybrid online–offline emergency platform: mobile apps use cloud for real-time map monitoring and responder coordination and form a BLE/Wi-Fi mesh offline so HELP messages can be store-and-forwarded to gateways that upload to cloud.

## Key technologies & Collaboration

Flutter + native Kotlin/Swift for UI + mesh; BLE/Wi-Fi Direct for local P2P; Node.js + Kafka/Redis for ingestion & routing; Postgres/PostGIS for geospatial storage; OBS for media; responder web dashboard (React) for dispatch.

## Roles of Huawei Cloud

CCE / ECS	GaussDB (Postgres/PostGIS)	DMS / RocketMQ
OBS	FunctionGraph / API Gateway / SMN	Cloud Eye / Logging





# Technical Architecture

## Implementation principles

Resilience (Graceful Degradation to Mesh), Security & Privacy by Design (TLS, ephemeral IDs), Battery-Efficient Mesh (Duty Cycles), Priority Triage & Deduplication to Reduce Noise.

## Deployment & service Flow

- User taps **HELP** → compact signed message created.
- Broadcast via local mesh (store & forward).
- Gateway (phone/Raspberry Pi) uploads queued messages when online.
- Cloud API enqueues into DMS.
- Workers dedupe, cluster, score triage, persist in GaussDB.
- Dashboard/notifications dispatch to responders; updates sync back via gateways.





# Technical Architecture

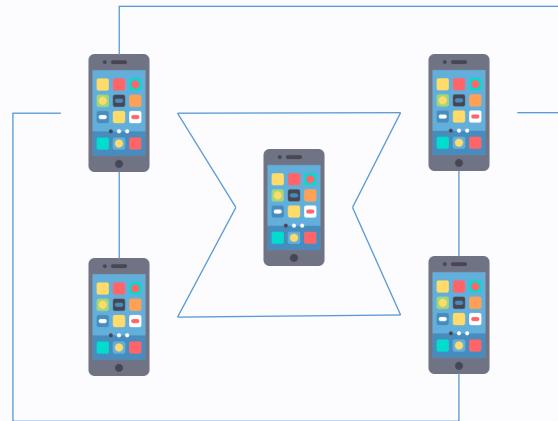
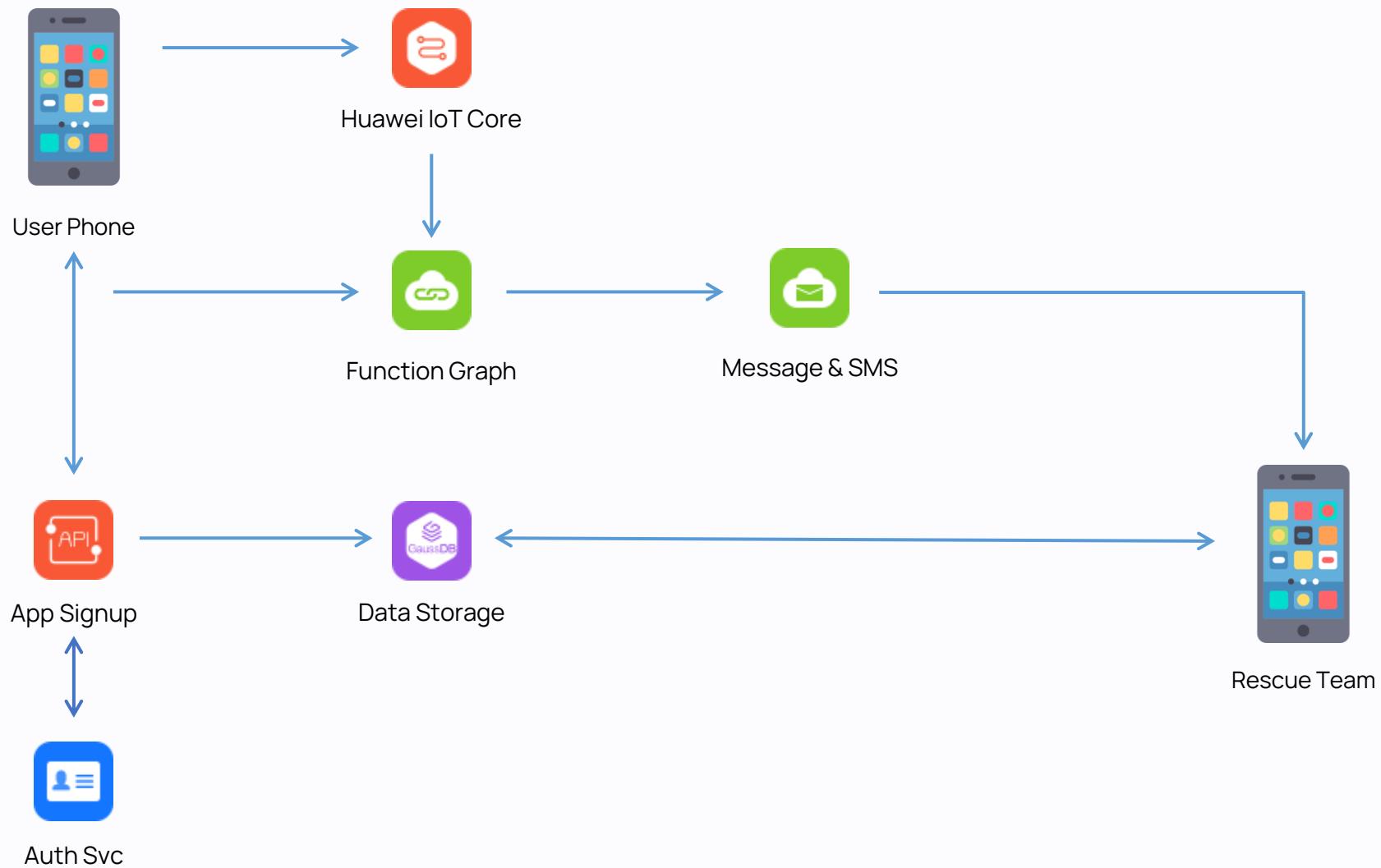
## Technology Maturity & Roadmap

Core infra (DB, messaging, cloud, maps, BLE) is mature; biggest technical risks are iOS background BLE limits and battery on low-end devices; roadmap: MVP (HELP button, cloud APIs, basic Mesh + Gateway) → mid (Clustering, Media, CAP) → long (Predictive Modeling, LoRa/Satellite Gateways, Telco Integration).





# Technical Architecture : Solution Overview





# Functions

## Overview

Hybrid emergency platform: online map monitoring + offline phone-to-phone mesh for SOS and hazard alerts, with or without internet.

## Core Functions

- One-tap HELP: instant SOS with location.
- API Map Monitoring: unified hazard view for responders.
- Offline Mesh (BLE/Wi-Fi): relay messages when internet fails.
- Edge Gateways: volunteer phones verify & forward alerts.
- Triage & Clustering: dedupe, cluster, and score incidents.
- Indoor Fallback & Simple UX: proximity hints + pictograms.





# Functions

## Uniqueness

- Seamless cloud ↔ mesh fallback.
- Battery & network optimized crowd mode.
- Privacy-first ephemeral IDs.

## Demo Flow

HELP → dashboard receives & triages → mesh/verification → rescue dispatched → user updated.





# Innovations

## Overview

A hybrid rescue platform combining real-time map monitoring with an opportunistic phone-to-phone mesh and gateway verification to deliver reliable one-tap SOS and crowd safety in both networked and network-denied environments.

## Requirement & tech prospect analysis

- Requirement: robust cross-platform discovery, low-power mesh, secure E2E message integrity, and scalable cloud ingestion.
- Feasibility: core building blocks (BLE, Wi-Fi, cloud queues, PostGIS) are mature; the hardest limits are iOS background BLE and low-end device variability.
- Prospect: short-term win via Android-first + gateways; mid-term growth via LoRa/satellite gateways and telco/CAP partnerships; long-term value from predictive risk models and analytics.





# Innovations

## Original innovations / technical breakthroughs

- Hybrid verified-mesh model: first-line mesh propagation plus gateway verification to reduce false positives and guarantee higher delivery confidence.
- One-tap UX that abstracts network state: identical user experience whether online/offline, minimizing human error in panic.
- Adaptive crowd mode: density-aware duty cycles and priority routing to scale in thousands-person venues without mesh overload.



# Business Value

## Social & Business Impact

- Rapid disaster response saves lives and reduces damage.
- Empowers communities in flood-prone and low-connectivity areas.

## Business Model & Profitability

- Partnerships with governments, NGOs, and rescue organizations.
- Scalable and cost-effective deployment using existing smartphones.

## Opportunities & Market Strategy

- Addresses gaps in offline-capable emergency communication.
- Tech selection: BLE/Wi-Fi mesh + cloud APIs + edge verification.
- Market promotion via disaster preparedness campaigns.
- Collaborate with local authorities, NGOs, and volunteer networks.
- Fully compliant with privacy laws and disaster-response regulations.





# Demo & Follow-up Plan



## Follow-up plan

Stepwise rollout from prototype → pilot → scale-up with partners (NGOs, gov agencies, telecoms).

Prototype / Pilot / Scale-up	Challenge	Solution
Build core mesh + SOS	Reliability	Edge Verification
Small-scale field test	Adoption	Simple pictogram UI + Training
Nationwide deployment	Coverage	Volunteer gateway network + partnerships

## Steps & Timeline



0-6 months

MVP Prototype

Lab testing.

6-12 months

Pilot in flood-prone region  
with NGO/gov support

12-24 months

Expand to wider regions,  
integrate more APIs, refine UI.

24+ months

Regional scale-up across APAC  
with compliance certifications.



DEMO



# Achievements of this Project



*1st Runner Up*  
Code For Hope Hackathon 2025



Shortlisted Team (On-going)  
UNDP Civic Tech Innovation Challenge 2025



# THANK YOU

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