Card UI pattern - Basic HTML & CSS

Every card has a title

This card has a **paragraph** of **text** with a <u>link</u>. It also has a *second* sentence of text with a link

A card is a simple unit of information. We'll use the <article> tag to represent a card and then style it with CSS.

Every card has a width

But we *never* use pixels ("px") to determine the size of a card.

We use measurements that *flex*, like percents (%), or that relate to the size of the content, like *root "em"* units (rem), which relate the size of the element to the text size and thus make the card very readable.

This card has lists

Lists are everywhere in web applications. They are used for navigation (a list of links):

- · go here
- go there
- go someplace else

Or as a way to display sets of things

My favorite colors

- red
- blue
- green

You will use lists a lot.

Glossary

This card collects terms and their definitions into a Description List Element (dl) for later reference.

tag nam

 The word inside an HTML tag that defines the element

tag

 A tag name and opening and closing delimiters. An closing tag puts a forward slash in front of the tag name.

element

 An opening tag, some content, and a closing tag. Some elements don't have closing tags and some elements are self closing.

Exercise 1 - Use Codepen.io to create a set of cards.

To do this exercise, you will need

Activities

HTML

Use the following tags:

- · h1 for the exercise title
- article for the card
- h2 for the card title
- p for the text
- a for links (make one link that replaces the current page and one that targets a new window).
- ul and li for lists
- b, i, strong, or emphasis for any bold or italic text styling you have to do
- · span for any text styling that requires CSS

css

Set up the body element to have

- · an off-white background color
- a not-quite-black text color
- · h1 elements that are about twice the size of body text
- · h2 elements that are about one and a half the size of body text

style the article elements so each card has

- · a width that is defined with rem units
- · a height that is determined by the content
- a thin grey border
- tiny rounded corners
- a background color that sets it off from the body
- some top margin to separate it from the top of the window (Use rem units to make the separation about the same as an h2 element)
- some left margin to move the card away from the left side of the window. (Use % units so the cards are about 15% in from the edge.
- · some padding on all four sides to "let it breath" (use rem units for padding)
- · Use span elements with class attributes to style text with colors or strilethrough.

Layout

Copy and paste the code in the first **article** element to make three or four cards. Put different content in each card, it's up to you. Make sure they stack correctly and have the right size & separation.

Save the pen under a useful name, like "basic cards" so you can find it later.

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