

PHILIP KAMINSKI

Full stack
software
engineer

PROFILE

PERSONAL

I am a Psychology BSc graduate who believes there are more ways than one to help those around us. I combine a passion for creating beautiful, useful, innovative and accessible designs with a love for data, problem-solving and scientific approach.

SELECTED PROJECTS

MINDACTIVITY- a meditation timer with soothing music, daily affirmation generator and blogpost feature. [[Repo link](#)]

SQUATIFY- a fitness app for logging squats and displaying trainee statistics. [[Repo link](#)]

ACCESSU- a map app helping users find accessible spaces around the town, informed by research into difficulties faced by those with varied accessibility needs. [[Repo link](#)]

SKILLS

Team: Agile | Pair-programming | Code reviews | GitHub Flow

Code: React.js | Next.js | Jest | CSS | Chakra UI

Design: Figma | Inkscape | Gimp

Software: Heroku | Postman | Vercel

Learning: SQL | AWS | Auth0 | Cypress

INTERESTS

I'm a novice weightlifter following the Starting Strength programme, self-taught classical Latin speaker (ask me for my favourite etymological fun fact :)) and an avid reader on economics, history, psychology, religion and linguistics.

My first language is Polish.

EXPERIENCE

PROFESSIONAL

Full-Stack Software Engineer | *School Of Code*
| Mar -Aug 2022

School of Code is an intensive, industry-first bootcamp which teaches participants from diverse, backgrounds skills necessary to succeed in real-life tech teams. For the final project I worked in an agile team of 6 on AccessU- a full-stack map app which allows disabled users to search their town for places with different accessibility features (e.g. step-free access, Braille signage), filter the results and to rate those places on their accessibility. Our app was informed by our research into the needs of disabled users. It was built in Next.js and Node.js with the use of Google Maps API, Chakra UI, Material UI and deployed with Vercel and Heroku. I took part in all aspects of the development, but my most valuable contributions were to the wireframes, the behaviour and logic of React components (e.g. the filtering logic) and CSS styling. I also enjoyed the role of scrum master, leading the team's daily stand-ups and retros, and managing the Trello ticket board.

Healthcare assistant | *CNWL NHS Foundation Trust*
| 2021-2022

In this role on an acute mental health ward I acquired an appreciation of how crucial software design is in facilitating (or hindering) patients' health outcomes. I also demonstrated my ability to work under extreme pressure.

Research assistant | *London South Bank University*
| 2021

This study examining Virtual Reality exposure therapy for social and public speaking anxiety allowed me to explore the many fascinating intersections of tech, science and mental health



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AureaFlamma