

Galleries

Specifications:

- At least 20cm high to let a duckiebot through
- Has to cover one complete tile (around 60cm * 60cm)
- Not 3D printed, lasercutted if possible
- Built in positions for lights+camera
- Easy constructable
- Good looking

Questions, which have to be answered:

- Do we have single tunnels (for each direction) or a double tunnel? -> double tunnel, but maybe 3 tiles long
- Where can we place the lights without interfering with the camera? (and where do we place it?)
- How can we build it functional but still highly stable?