



# A COQ MECHANIZATION OF JAVASCRIPT REGULAR EXPRESSION SEMANTICS

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## **Our Project: Formally Verified Linear Engines for JavaScript Regexes**

- Algorithms.
- Specification.
- Proof of correctness.

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- Algorithms. Done : [PLDI24]
- Specification. This work
- Proof of correctness. Future work

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We need a mechanized specification for JavaScript Regexes.

**Textbook Regex Specification:**

$$\frac{r_1 \vdash v}{r_1 \mid r_2 \vdash v} \quad \frac{r_2 \vdash v}{r_1 \mid r_2 \vdash v}$$

Extended with JavaScript regex features:

[PLDI19, PLDI23]

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Easy to audit.

**Our Mechanized Specification in Coq**

We prioritize **auditability** and **faithfulness**.

### Regexes are Natively Supported in JavaScript

30% of npm packages use regexes [FSE18].

```
> /a*b/.test("aaab")
```

```
true
```

```
> /(a|ab)c/.test("ad")
```

```
false
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### Features

$r ::= a$	Characters
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$(r)$	<b>Capture Group</b>

Return the substring last matched by subexpressions in parentheses:

```
"aab".match(/((a*)b)/) = ("aab", "aa").
```

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Iteration (Kleene star)

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Capture Group

Disjunction is not commutative!  
`"ab".match(/(a|ab)/) = "a".`

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$(? <= r)$	<b>Lookbehind</b>

→ Traverse the string backwards:  
`"ICFP24".match(/(?<=ICFP)\d+/) = "24".`

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## Flags

i	Case Insensitivity
u	Unicode Mode
m	Multiline Mode
g	Global
d	Return Group Indices
y	Sticky Matching
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## It's hard to build a JavaScript regex engine

- Firefox uses Chrome's [Mozilla20].
- We previously found bugs in Chrome's linear-time engine [PLDI24].

### The ECMAScript Regex Chapter

- **Parsing.** Parse the regex.
- **Early errors.** Check that the regex is well-formed (no duplicate groups, undefined backreferences...).
- **Compilation.** Turn the regex into a backtracking *matcher* pseudocode function.

### 22.2.2.3 Runtime Semantics: CompileSubpattern

The **syntax-directed operation** `CompileSubpattern` takes arguments *rer* (a **RegExp Record**) and *direction* (forward or backward) and returns a **Matcher**.

*Disjunction* :: *Alternative* | *Disjunction*

1. Let *m1* be `CompileSubpattern` of *Alternative* with arguments *rer* and *direction*.
2. Let *m2* be `CompileSubpattern` of *Disjunction* with arguments *rer* and *direction*.
3. Return a new **Matcher** with parameters (*x*, *c*) that captures *m1* and *m2* and performs the following steps when called:
  - a. **Assert**: *x* is a **MatchState**.
  - b. **Assert**: *c* is a **MatcherContinuation**.
  - c. Let *r* be *m1*(*x*, *c*).
  - d. If *r* is not failure, return *r*.
  - e. Return *m2*(*x*, *c*).

33 pages of specification

#### 22.2.2.4.1 `IsWordChar ( rer, Input, e )`

The abstract operation `IsWordChar` takes arguments `rer` (a `RegExp` Record), `Input` (a `List` of characters), and `e` (an `integer`) and returns a `Boolean`. It performs the following steps when called:

1. Let `InputLength` be the number of elements in `Input`.
2. If `e = -1` or `e = InputLength`, return `false`.
3. Let `c` be the character `Input[ e ]`.
4. If `WordCharacters(rer)` contains `c`, return `true`.
5. Return `false`.

```
(** >>
```

```
  22.2.2.4.1 IsWordChar ( rer, Input, e )
```

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```
<<*)
```

```
(*>> 1. Let InputLength be the number of elements in Input. <<*)
```

```
(*>> 2. If e = -1 or e = InputLength, return false. <<*)
```

```
(*>> 3. Let c be the character Input[ e ]. <<*)
```

```
(*>> 4. If WordCharacters(rer) contains c, return true. <<*)
```

```
(*>> 5. Return false. <<*)
```

```
(** >>
```

```
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```

The abstract operation IsWordChar takes arguments rer (a RegExp Record), Input (a List of characters), and e (an integer) and returns a Boolean.  
It performs the following steps when called:

```
<<*)
```

**Definition** isWordChar (rer: RegExpRecord) (Input: list Character) (e: integer): Result bool :=

```
(*>> 1. Let InputLength be the number of elements in Input. <<*)
```

```
let InputLength := List.length Input in
```

```
(*>> 2. If e = -1 or e = InputLength, return false. <<*)
```

```
if (e =? -1)%Z || (e =? InputLength)%Z then false
```

```
else
```

```
(*>> 3. Let c be the character Input[ e ]. <<*)
```

```
let! c =<< Input[e] in
```

```
(*>> 4. If WordCharacters(rer) contains c, return true. <<*)
```

```
let! wc =<< wordCharacters rer in
```

```
if CharSet.contains wc c then true
```

```
else
```

```
(*>> 5. Return false. <<*)
```

```
false.
```

## MECHANIZATION CHALLENGES

### Failing Operations Examples

None of these are expected to fail.

#### In ECMAScript

Let `ch` be the character `Input[index]`

Assert: `i<=j`



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## Encoding Failure with the Error Monad

- Scales well to the entire regex chapter.
- No dependent types!
- Easy to audit.

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### In ECMAScript

Let `ch` be the character `Input[index]`

Assert: `i ≤ j`

### In Coq

`let! ch =<< Input[ index ] in`

`assert!(i <=? j)`

## Encoding Failure with the Error Monad

- Scales well to the entire regex chapter.
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```
(* Simplified: used to implement quantifiers such as the star *)  
Fixpoint RepeatMatcher (m: Matcher) (min: nat) (x: MatchState)  
(c: MatcherContinuation) :=  
  let d := fun (y: MatchState) =>  
    if min = 0 and endIndex(y) = endIndex(x) then mismatch  
    else  
      let nextmin := if min = 0 then 0 else min - 1 in  
      RepeatMatcher m nextmin y c  
  in ...
```

**Some functions use non-structural recursion**

```

(* Simplified: used to implement quantifiers such as the star *)
Fixpoint RepeatMatcherFuel (m: Matcher) (min: nat) (x: MatchState)
(c: MatcherContinuation) (fuel: nat) :=
  match fuel with
  | 0 ⇒ OutOfFuel
  | S fuel' ⇒
    let d := fun (y: MatchState) ⇒
      if min = 0 and endIndex(y) = endIndex(x) then mismatch
      else
        let nextmin := if min = 0 then 0 else min - 1 in
        RepeatMatcher m nextmin y c fuel'
    in ...

```

**Definition** RepeatMatcher m min x c :=  
 RepeatMatcherFuel m min x c (compute\_fuel min x).

### Some functions use non-structural recursion

We add a **fuel** argument to these functions.

We can compute an initial amount of fuel to provide to the function.

**CountLeftCapturingParensBefore ( *node* )**

1. *Assert*: *node* is an instance of a production in the *RegExp Pattern* grammar.
2. Let *pattern* be the *Pattern* containing *node*.
3. Return the number of *Atom* :: ( *GroupSpecifier*<sub>opt</sub> *Disjunction* ) *Parse Nodes* contained within *pattern* that either occur before *node* or contain *node*.

We need to remember the original regex (Pattern) and the position of the current node within it.

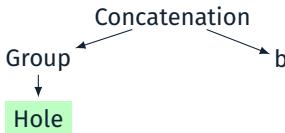
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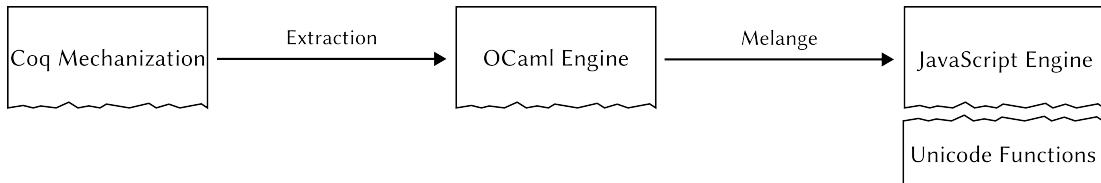
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**We add a Zipper Context**

Missing argument: the original regex AST with a hole.

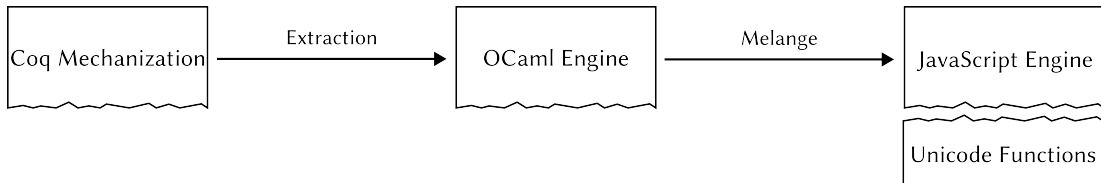


**Definition** countLeftCapturingParensBefore (node) (ctx: *RegexContext*):=



### Unicode Parameterization

Our mechanization is parameterized by a character type and character manipulation functions.



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### Checking our mechanization

We ran the Test262 official JavaScript conformance test suite.

495/498 tests passed. 3 timeouts.



# MECHANIZED PROOFS ABOUT THE ECMAScript SEMANTICS

**Matching never fails**

Every assertion holds:

**Theorem** no\_failure:

```
(* For regex r and string s *)  
∀ r m s, compileSubPattern r = Success m →  
earlyErrors r = OK →  
(* the matcher cannot fail an assertion. *)  
m (init_state s) (identity_cont) ≠ Failure.
```

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```

**Matching always terminates**

The initial fuel we provide is always enough:

**Theorem** termination:

```
(* For all regex r and string s *)  
∀ r m s, compileSubPattern r = Success m →  
earlyErrors r = OK →  
(* the matcher cannot run out of fuel. *)  
m (init_state s) (identity_cont) ≠ OutOfFuel.
```

**Strictly Nullable Regex**

A regex that cannot match any character (made with  $\epsilon$ , lookarounds, anchors).

**A V8 optimization**

When  $r$  is strictly-nullable,  $r^*$  can be replaced by  $\epsilon$ .

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### A Coq Proof

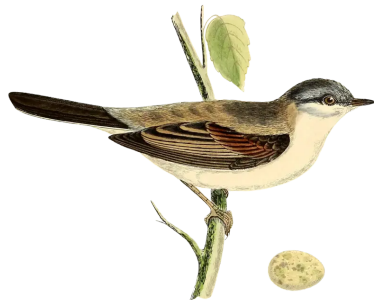
**Theorem** `strictly_nullable_same_matcher`:

```
∀ (r:Regex) (mstar: Matcher) (mepsilon: Matcher),  
  strictly_nullable r = true →  
  compileSubPattern (Star r) = Success mstar →  
  compileSubPattern Epsilon = Success mepsilon →  
  mstar = mepsilon.
```

**Warblre, a Coq Mechanization of JavaScript regexes**

<https://github.com/epfl-systemf/Warblre>

- **Auditable** : line-for-line correspondence with ECMAScript.
- **Faithful** : passes the relevant tests of Test262.
- **Executable** : OCaml and JavaScript extracted engines.
- **Proven-Safe** : proofs of non-failure and termination.



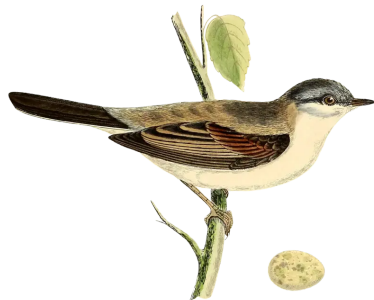
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## Future Work

- **Done** by Martin Crettol. Check that the Coq comments exactly correspond to the regex chapter, using SpecMerger: <https://github.com/epfl-systemf/SpecMerger>.
- June 2024 edition: new unicode v flag with unicode string properties.
- Prove it equivalent to some textbook style semantics.
- Formally verified regex engines.



$$\frac{r_1 \vdash v}{r_1 \mid r_2 \vdash v} \quad \frac{r_2 \vdash v}{r_1 \mid r_2 \vdash v}$$



$$\frac{r_1 \vdash v}{r_1 \mid r_2 \vdash v} \quad \frac{r_2 \vdash v}{r_1 \mid r_2 \vdash v}$$

+ substring match

$$\frac{r_1; v @ n \vdash m}{r_1 \mid r_2; v @ n \vdash m} \quad \frac{r_2; v @ n \vdash m}{r_1 \mid r_2; v @ n \vdash m}$$

$$\frac{r_1 \vdash v}{r_1 \mid r_2 \vdash v} \quad \frac{r_2 \vdash v}{r_1 \mid r_2 \vdash v}$$

+ substring match + match priority

$$\frac{r_1; v @ n \vdash m}{r_1 \mid r_2; v @ n \vdash m} \quad \frac{r_1; v @ n \vdash \perp \quad r_2; v @ n \vdash m}{r_1 \mid r_2; v @ n \vdash m}$$

$$\frac{r_1 \vdash v}{r_1 \mid r_2 \vdash v} \quad \frac{r_2 \vdash v}{r_1 \mid r_2 \vdash v}$$

+ substring match + match priority + capturing groups and backreferences

$$\frac{r_1; \Sigma; v @ n \vdash \Sigma'; m}{r_1 \mid r_2; \Sigma; v @ n \vdash \Sigma'; m} \quad \frac{r_1; \Sigma; v @ n \vdash \perp \quad r_2; \Sigma; v @ n \vdash \Sigma'; m}{r_1 \mid r_2; \Sigma; v @ n \vdash \Sigma'; m}$$

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Can we be sure this corresponds to the ECMAScript definitions?

- This is far from the ECMAScript pseudocode.
- This is difficult to mechanize (non-strict positivity).
- [PLDI19, PLDI23] have tried that. Both **incomplete** and **incorrect**.

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Incorrect rule		Counter-example
$r?$	$\equiv r \mid \epsilon$	$()?$ on the empty string
$r??$	$\equiv \epsilon \mid r$	$(? = (a))??ab \setminus 1c$ on string “abac”

- PLDI24      Linear Matching of JavaScript Regular Expressions.
- PLDI19      Sound Regular Expression Semantics for Dynamic Symbolic Execution of JavaScript.
- PLDI23      Repairing Regular Expressions for Extraction.
- FSE18       The impact of regular expression denial of service (ReDoS) in practice:  
an empirical study at the ecosystem scale.
- Mozilla20   A New RegExp Engine in SpiderMonkey.