

VERIFIED NATIVE CODE GENERATION IN A JIT COMPILER

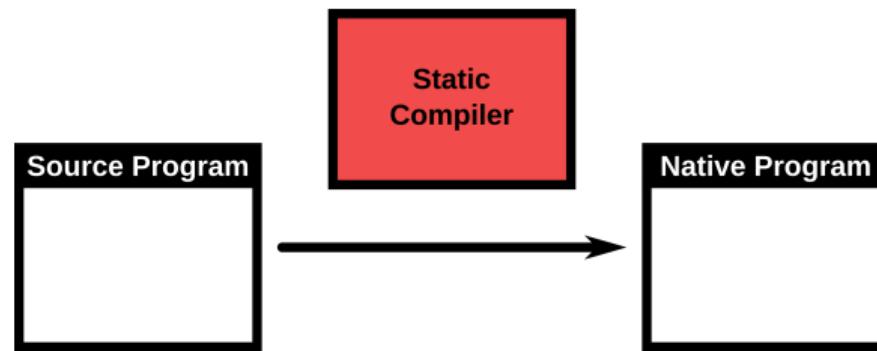
CAMBIDIUM SEMINAR

AURÈLE BARRIÈRE SANDRINE BLAZY DAVID PICHARDIE

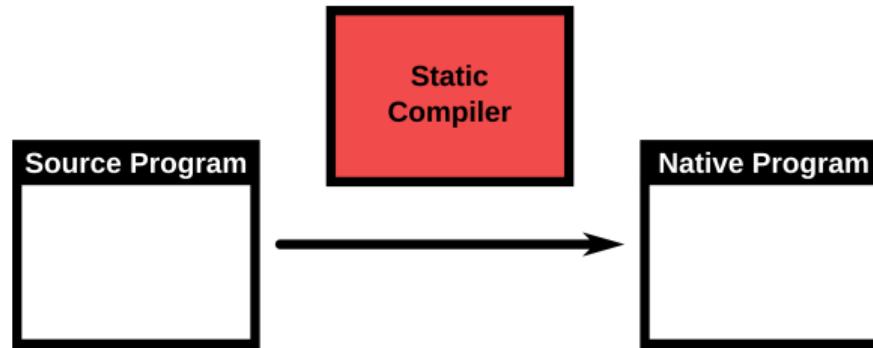


MAY 30TH, 2022

FORMALLY VERIFIED **STATIC** COMPILATION



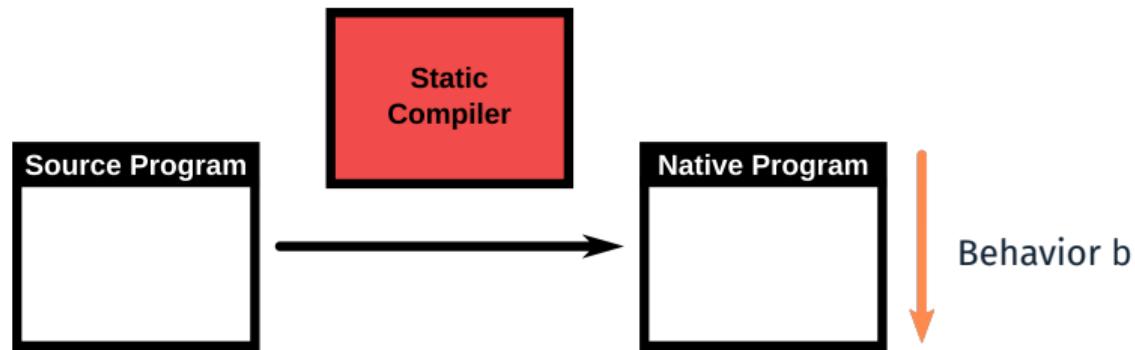
FORMALLY VERIFIED STATIC COMPIRATION



State of the Art: Verified static compilers

CompCert [Leroy 2006], CakeML [Kumar et al. 2014], VeLLVM [Zhao et al. 2012].
Compilation happens **statically**: the code is produced before its execution.

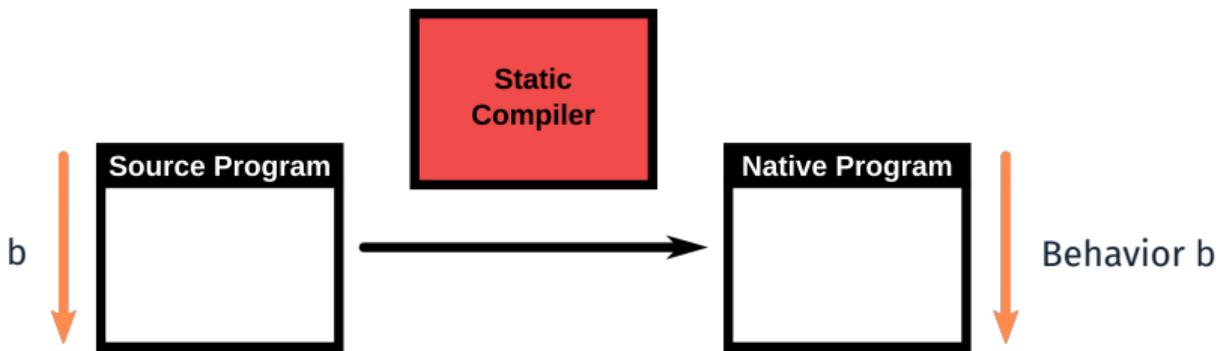
FORMALLY VERIFIED STATIC COMPIRATION



State of the Art: Verified static compilers

CompCert [Leroy 2006], CakeML [Kumar et al. 2014], VeLLVM [Zhao et al. 2012].
Compilation happens **statically**: the code is produced before its execution.

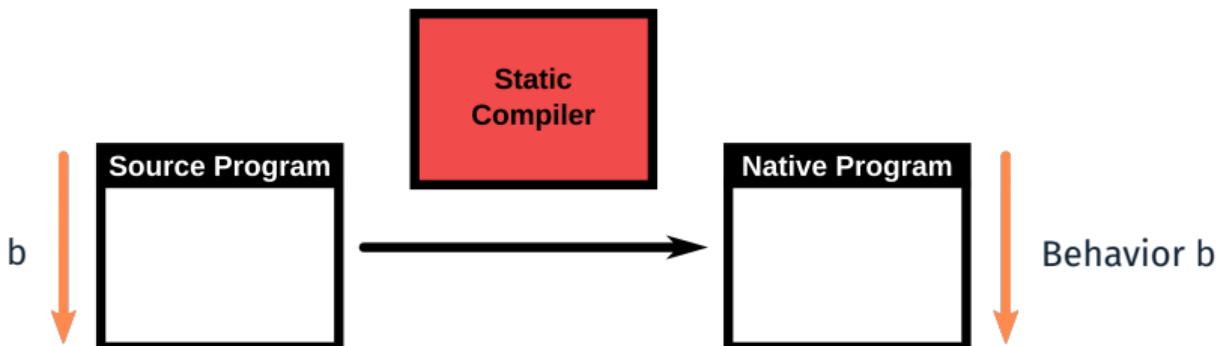
FORMALLY VERIFIED STATIC COMPIRATION



State of the Art: Verified static compilers

CompCert [Leroy 2006], CakeML [Kumar et al. 2014], VeLLVM [Zhao et al. 2012].
Compilation happens **statically**: the code is produced before its execution.

FORMALLY VERIFIED STATIC COMPIRATION



State of the Art: Verified static compilers

CompCert [Leroy 2006], CakeML [Kumar et al. 2014], VeLLVM [Zhao et al. 2012].
Compilation happens **statically**: the code is produced before its execution.

What about JIT compilation verification?

JIT compilation: Interleave execution and optimization of the program.

EXECUTING A PROGRAM WITH A JIT WITH SPECULATIVE OPTIMIZATIONS

Execution
Stack

Interpreter: f

Program

```
Function f():
while(...):
    g()
```

```
Function g():
    g1
    g2
```

EXECUTING A PROGRAM WITH A JIT WITH SPECULATIVE OPTIMIZATIONS

Execution Stack

Interpreter: f

Interpreter: g

Program

```
Function f():
    while(...):
        g()
```

```
Function g():
    g1
    g2
```

EXECUTING A PROGRAM WITH A JIT WITH SPECULATIVE OPTIMIZATIONS

Execution
Stack

Interpreter: f

Optimizing
Compiler

Program

```
Function f():
while(...):
    g()
```

```
Function g():
    g1
    g2
```

```
Function g_x86():
    g1
    Speculation (x=7)
    g2'
```

EXECUTING A PROGRAM WITH A JIT WITH SPECULATIVE OPTIMIZATIONS

Execution Stack

Interpreter: f

Native: g_x86

Program

```
Function f():
    while(...):
        g()
```

```
Function g():
    g1
    g2
```

```
Function g_x86():
    g1
    Speculation (x=7)
    g2'
```

EXECUTING A PROGRAM WITH A JIT WITH SPECULATIVE OPTIMIZATIONS

Execution Stack

Interpreter: f

Native: g_x86

Program

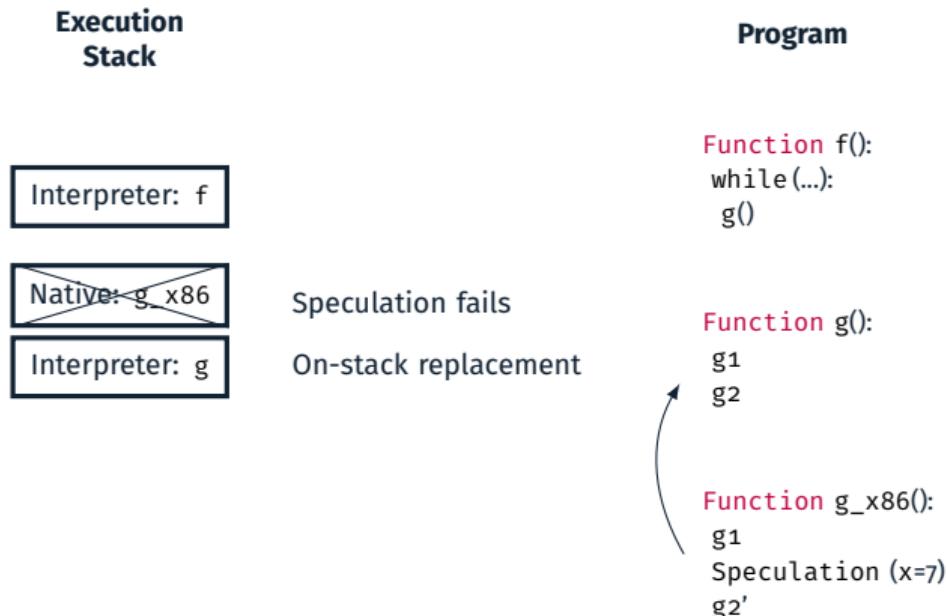
```
Function f():
    while(...):
        g()
```

```
Function g():
    g1
    g2
```

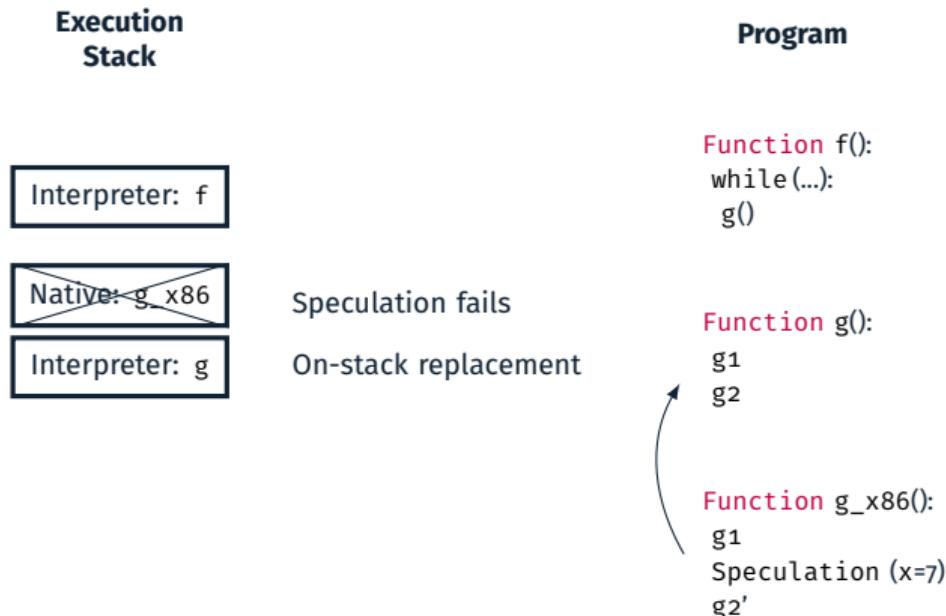
Speculation fails

```
Function g_x86():
    g1
    Speculation (x=7)
    g2'
```

EXECUTING A PROGRAM WITH A JIT WITH SPECULATIVE OPTIMIZATIONS



EXECUTING A PROGRAM WITH A JIT WITH SPECULATIVE OPTIMIZATIONS



Deoptimization requires the JIT to

- Synthesize interpreter stackframes in the middle of a function.
- Possibly synthesize many stackframes at once.

With speculation, JITs need precise execution stack manipulation.

Our Goals

A **verified** and **executable** JIT in Coq.

Modern and efficient JIT compilers features:

- Dynamic Optimizations.
- With native code generation and execution.
- With speculation and on-stack replacement.

Proof modularity and reusability:

- Using CompCert as a backend compiler (translating *RTL* to *x86*).
- Reusing CompCert's backend proof.
- Reusing CompCert's proof methodology (simulation framework).

CompCert Theorem

If we compile a program whose behaviors are free of errors, then any behavior of the compiled program is a behavior of the source program.

Theorem `transf_c_program_is_refinement:`

```
   $\forall p \text{ tp},$ 
  transf_c_program  $p = \text{OK tp} \rightarrow$ 
   $(\forall \text{ beh}, \text{program\_behaves}(\text{Csem.semantics } p) \text{ beh} \rightarrow \text{not\_wrong beh}) \rightarrow$ 
   $(\forall \text{ beh}, \text{program\_behaves}(\text{Asm.semantics tp}) \text{ beh} \rightarrow \text{program\_behaves}(\text{Csem.semantics } p) \text{ beh}).$ 
```

A JIT COMPILATION CORRECTNESS THEOREM

CompCert Theorem

If we compile a program whose behaviors are free of errors, then any behavior of the compiled program is a behavior of the source program.

Theorem `transf_c_program_is_refinement`:

$$\begin{aligned} & \forall p \text{ tp}, \\ & \text{transf_c_program } p = \text{OK tp} \rightarrow \\ & (\forall \text{ beh, program_behaves (Csem.semantics p) beh} \rightarrow \text{not_wrong beh}) \rightarrow \\ & (\forall \text{ beh, program_behaves (Asm.semantics tp) beh} \rightarrow \text{program_behaves (Csem.semantics p) beh}). \end{aligned}$$

JIT Theorem

If the semantics (`CoreIR_sem`) of the program is free of errors, then any behavior of the JIT on that program (`jit_sem`) is a behavior of the program.

Theorem `jit_same_safe_behavior`:

$$\begin{aligned} & \forall (p:\text{program}), \\ & (\forall \text{ beh, program_behaves (CoreIR_sem p) beh} \rightarrow \text{not_wrong beh}) \rightarrow \\ & (\forall \text{ beh, program_behaves (jit_sem p) beh} \rightarrow \\ & \quad \text{program_behaves (CoreIR_sem p) beh}). \end{aligned}$$

How do we define `jit_sem` ?

JIT-specific verification problems

- Speculative optimizations.
- Dynamic Optimizations interleaved with execution.
- Impure and non-terminating components.
- Integrate the correctness proof of a static compiler backend.

JIT-specific verification problems

- Speculative optimizations.
- Dynamic Optimizations interleaved with execution.
- Impure and non-terminating components.
- Integrate the correctness proof of a static compiler backend.

Previous Work: Formally verified speculation and deoptimization in a JIT compiler, POPL21

Aurèle Barrière, Sandrine Blazy, Olivier Flückiger, David Pichardie, Jan Vitek.

<https://github.com/Aurele-Barriere/CoreJIT>

- CoreIR, inspired by RTL and speculative instructions ([Flückiger et al. 2018]).
- Correctness theorem of CoreJIT with interpretation, dynamic optimizations, and speculations.

JIT-specific verification problems

- Speculative optimizations.
- Dynamic Optimizations interleaved with execution.
- Impure and non-terminating components.
- Integrate the correctness proof of a static compiler backend.

Previous Work: Formally verified speculation and deoptimization in a JIT compiler, POPL21

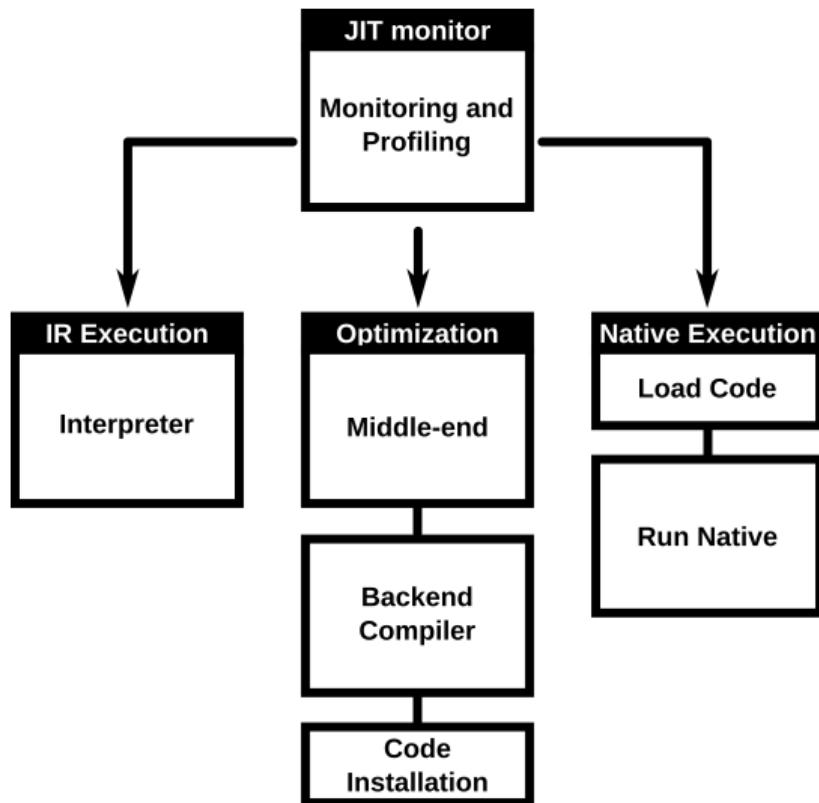
Aurèle Barrière, Sandrine Blazy, Olivier Flückiger, David Pichardie, Jan Vitek.

<https://github.com/Aurele-Barriere/CoreJIT>

- CoreIR, inspired by RTL and speculative instructions ([Flückiger et al. 2018]).
- Correctness theorem of CoreJIT with interpretation, dynamic optimizations, and speculations.

A theorem about IR to IR transformation. No native code generation in the formal model.

A JIT ARCHITECTURE



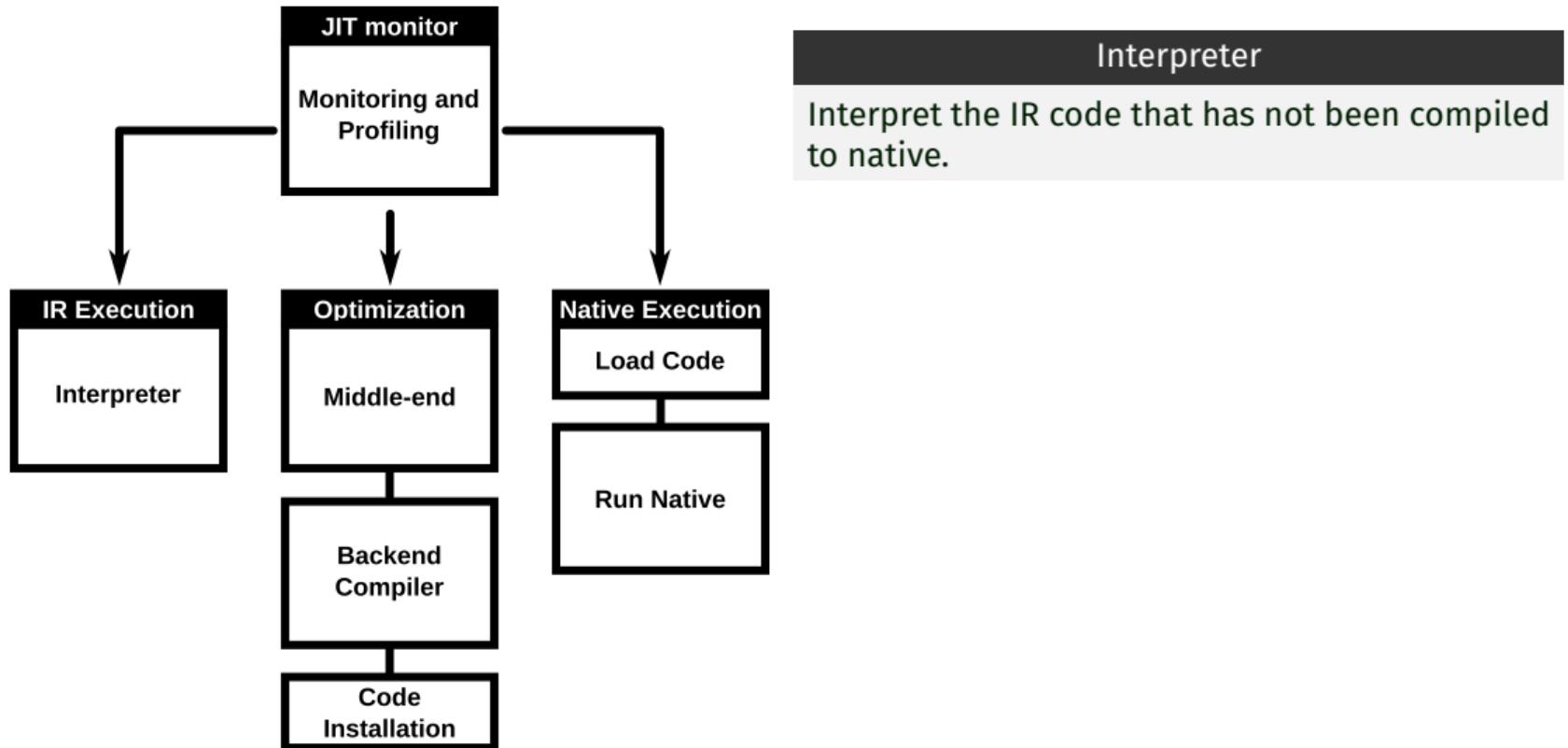
JIT architecture

Extends the architecture from [Barrière et al. 2021] with native code generation and execution.

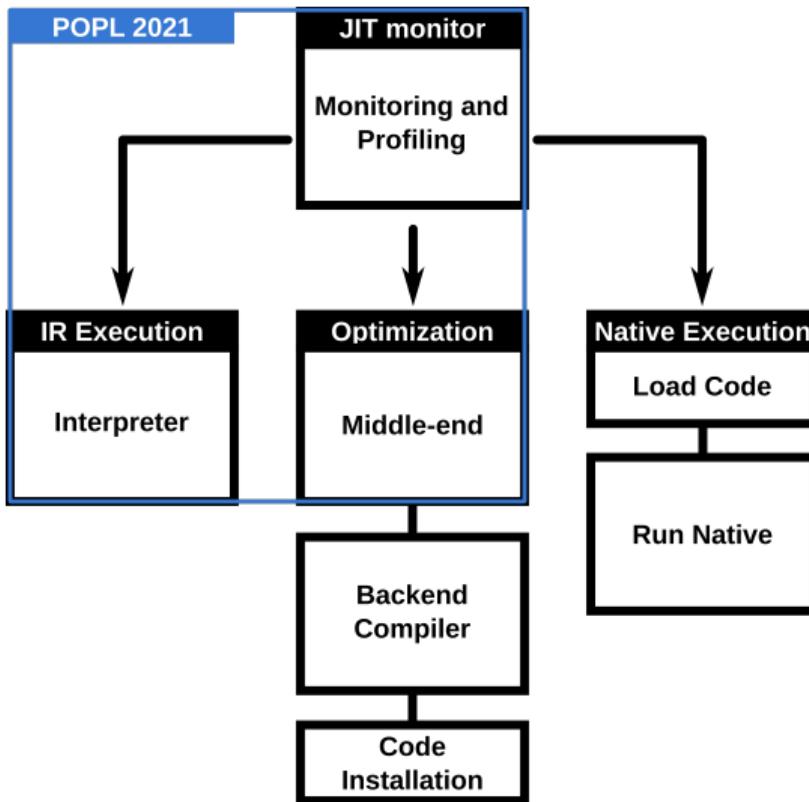
JIT loop

The **monitor** chooses the next step: execution or optimization.
Profiling: records information about the execution and suggests speculations.

A JIT ARCHITECTURE



A JIT ARCHITECTURE



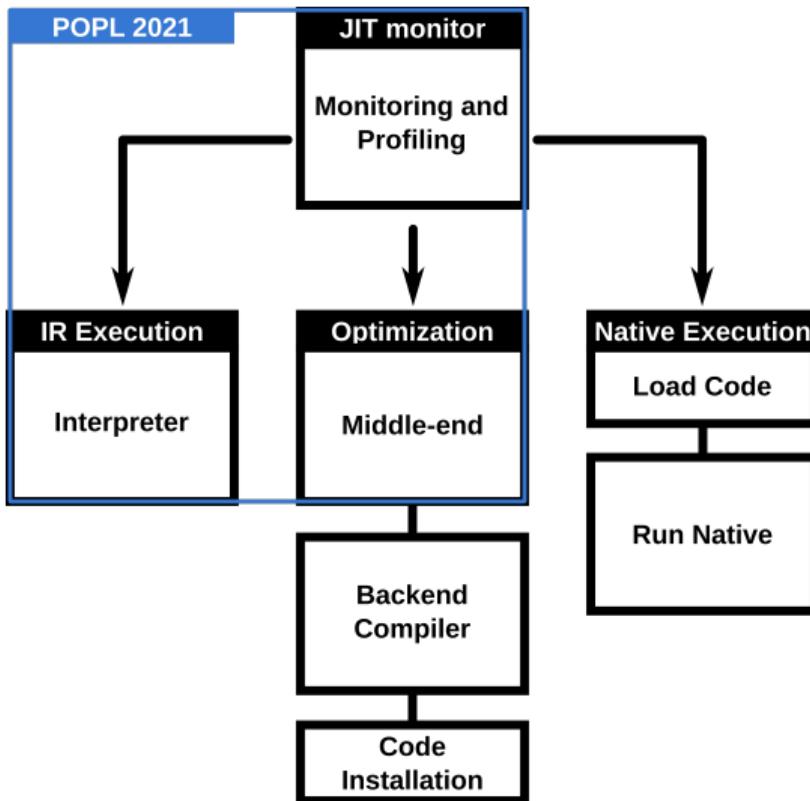
Middle-end Optimizer

From the IR to the IR.
Inserts speculation.

POPL21

The correctness theorem of our previous work is about these components.
A Coq proof that any behavior of this JIT prototype is a behavior of the input program.

A JIT ARCHITECTURE



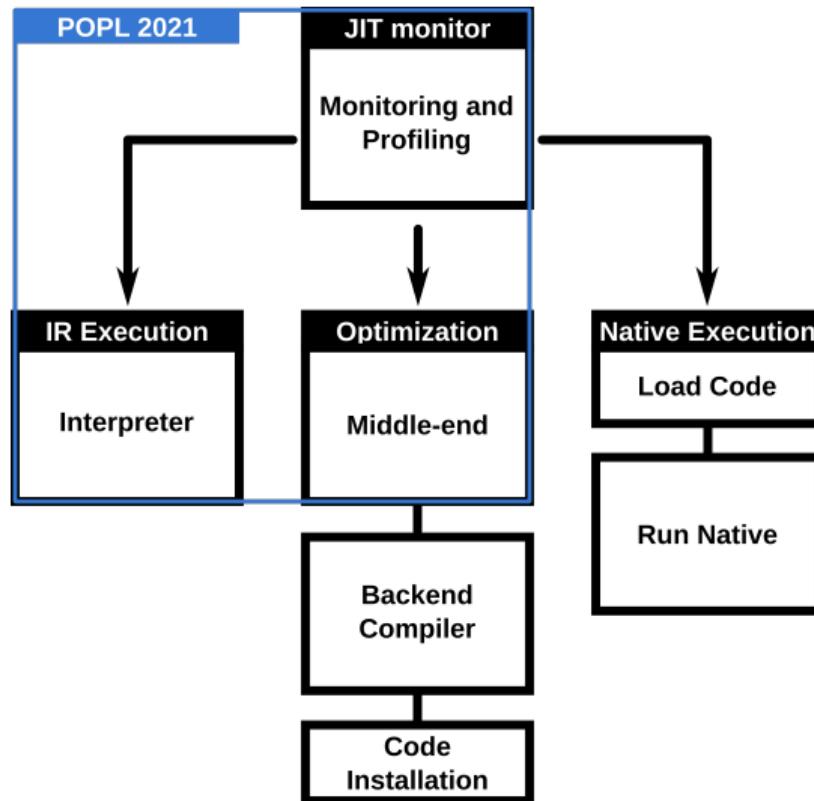
Backend Compilation

Generates native code, as in a static compiler backend.
Use the CompCert backend from RTL to x86.

Code Installation

Install the dynamically generated code in memory.
Make it executable.

A JIT ARCHITECTURE



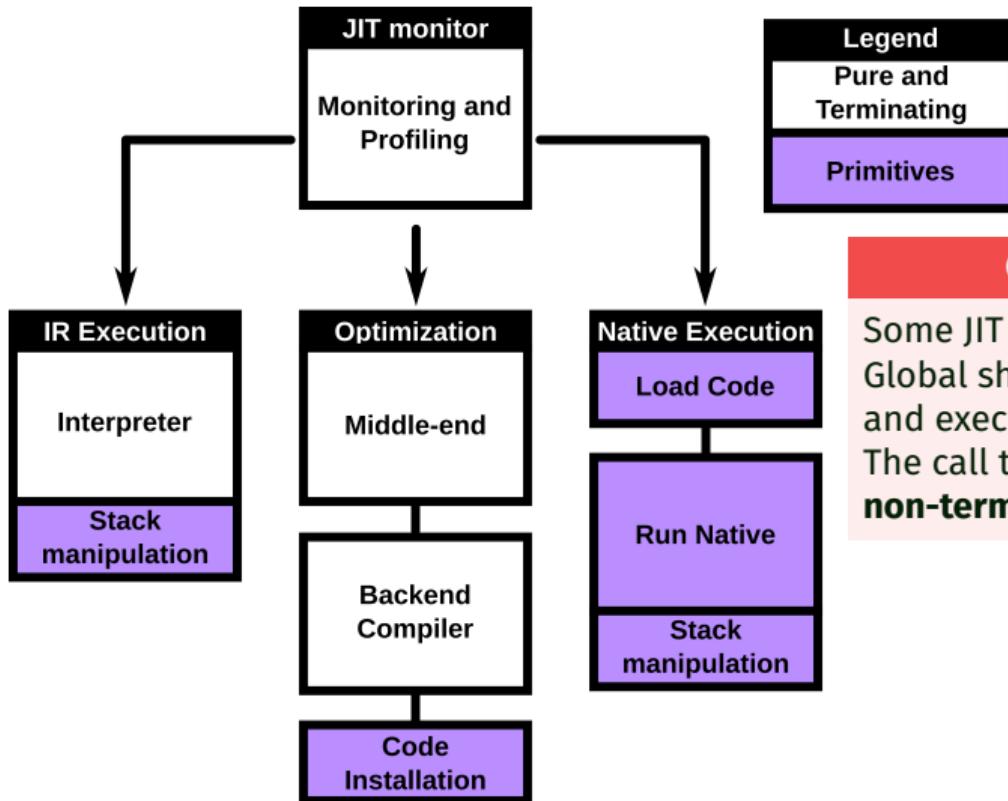
Setting up native execution

Get a function pointer for the installed code.

Native Code Execution

Run the generated code.

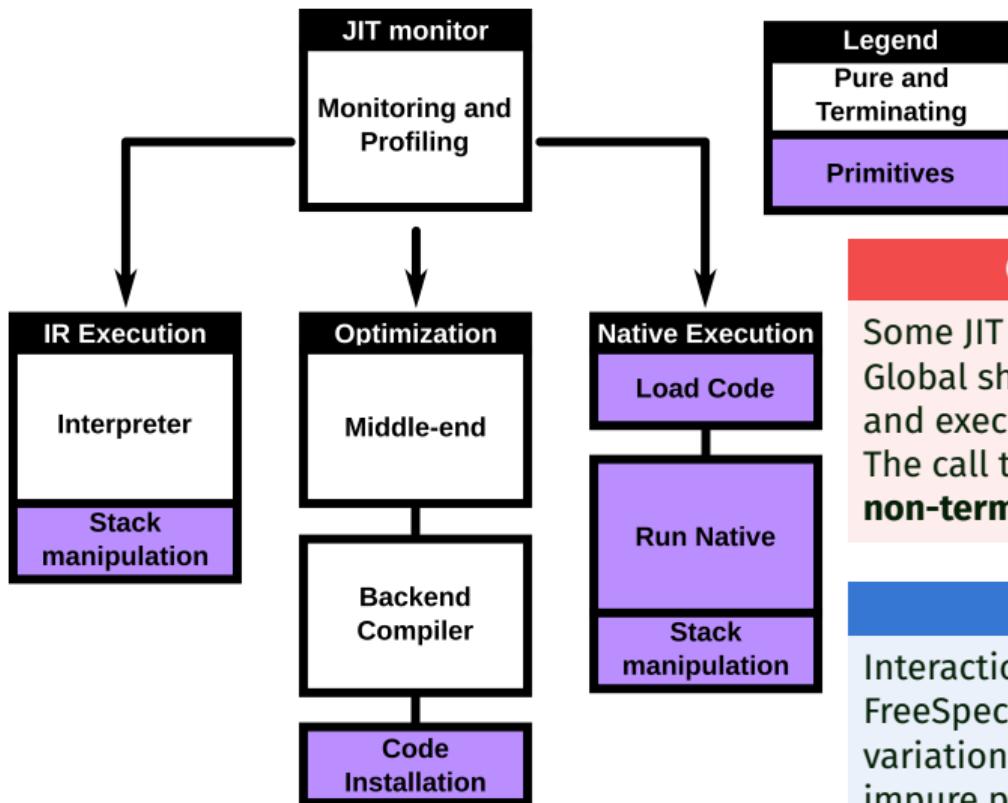
A JIT ARCHITECTURE



Can we really write a JIT in Coq?

Some JIT components are **impure**.
Global shared data-structures: execution stack
and executable memory.
The call to native code may even be
non-terminating.

A JIT ARCHITECTURE



Can we really write a JIT in Coq?

Some JIT components are **impure**.
Global shared data-structures: execution stack and executable memory.
The call to native code may even be **non-terminating**.

Free Monads

Interaction Trees [Xia et al. 2020] and FreeSpec [Letan and Régis-Gianas 2020] use a variation of the **free monad** to reason about impure programs in Coq.

STATE AND ERROR MONADS

State monads are perfect to specify functions with an effect on a global state. Either the function fails, or it succeeds and returns the next global state. Found in CompCert.

```
Inductive sres {state:Type} (A:Type): Type :=
| SError: errmsg → sres state A
| SOK: A → state → sres state A.

Definition state_mon {state:Type} (A:Type): Type := state → sres state A.
```

STATE AND ERROR MONADS

State monads are perfect to specify functions with an effect on a global state. Either the function fails, or it succeeds and returns the next global state. Found in CompCert.

```
Inductive sres {state:Type} (A:Type): Type :=
```

```
| SError : errmsg → sres state A
```

```
| SOK: A → state → sres state A.
```

```
Definition state_mon {state:Type} (A:Type): Type := state → sres state A.
```

```
Definition state_ret {state:Type} {A:Type} (x:A) : state_mon A :=
```

```
fun (s:state) ⇒ SOK x s.
```

```
Definition state_bind {state:Type} {A B:Type} (f: state_mon A) (g:A → state_mon B) : state_mon B :=
```

```
fun (s:state) ⇒
```

```
match (f s) with
```

```
| SError msg ⇒ SError msg
```

```
| SOK a s' ⇒ g a s'
```

```
end.
```

STATE AND ERROR MONADS

State monads are perfect to specify functions with an effect on a global state. Either the function fails, or it succeeds and returns the next global state. Found in CompCert.

```
Inductive sres {state:Type} (A:Type): Type :=
```

```
| SError : errmsg → sres state A
```

```
| SOK: A → state → sres state A.
```

```
Definition state_mon {state:Type} (A:Type): Type := state → sres state A.
```

```
Definition state_ret {state:Type} {A:Type} (x:A) : state_mon A :=
```

```
fun (s:state) ⇒ SOK x s.
```

```
Definition state_bind {state:Type} {A B:Type} (f: state_mon A) (g:A → state_mon B) : state_mon B :=
```

```
fun (s:state) ⇒
```

```
match (f s) with
```

```
| SError msg ⇒ SError msg
```

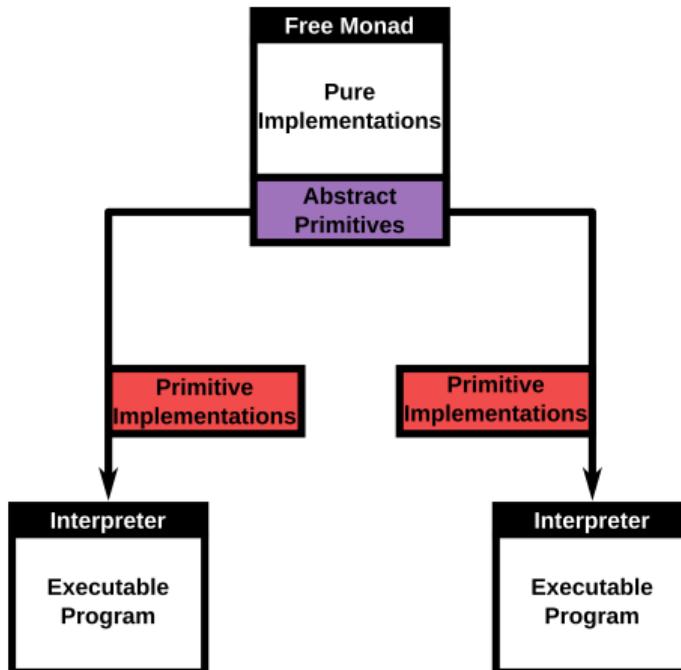
```
| SOK a s' ⇒ g a s'
```

```
end.
```

Executable JIT

This is fine to specify the primitives, but the actual JIT should execute actual impure primitives.

A FREE MONAD



Some parts of the JIT can be written in Coq, some can't.
Let's find a way to write in Coq exactly the parts we want to extract to OCaml.

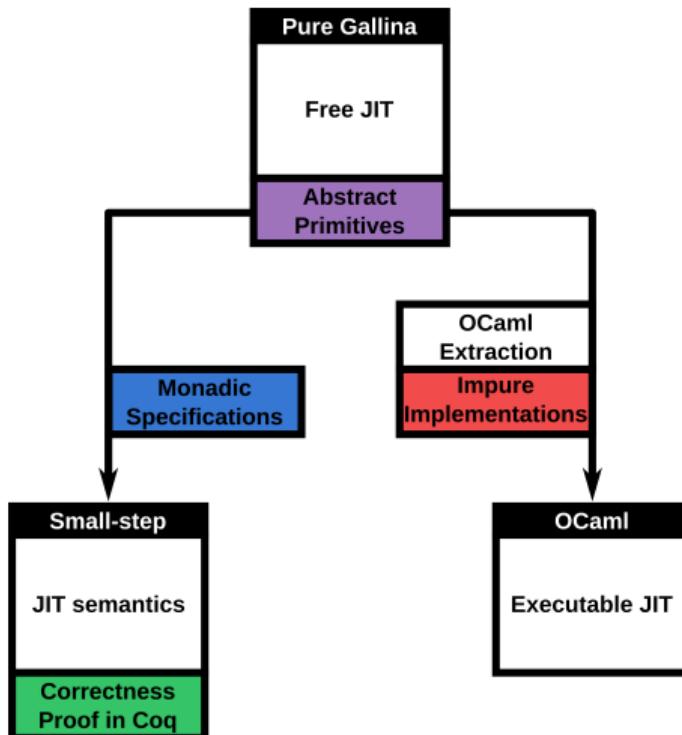
Free Monad: Representing programs where some impure primitives have yet to be implemented.

Inductive free (T : Type) : Type :=

```
| pure (x : T) : free T  
| impure {R}  
(prim:primitive R)(next : R → free T): free T.
```

With different primitive implementations, the program can be executed differently.

OUR STRATEGY FOR A VERIFIED EXECUTABLE IMPURE JIT

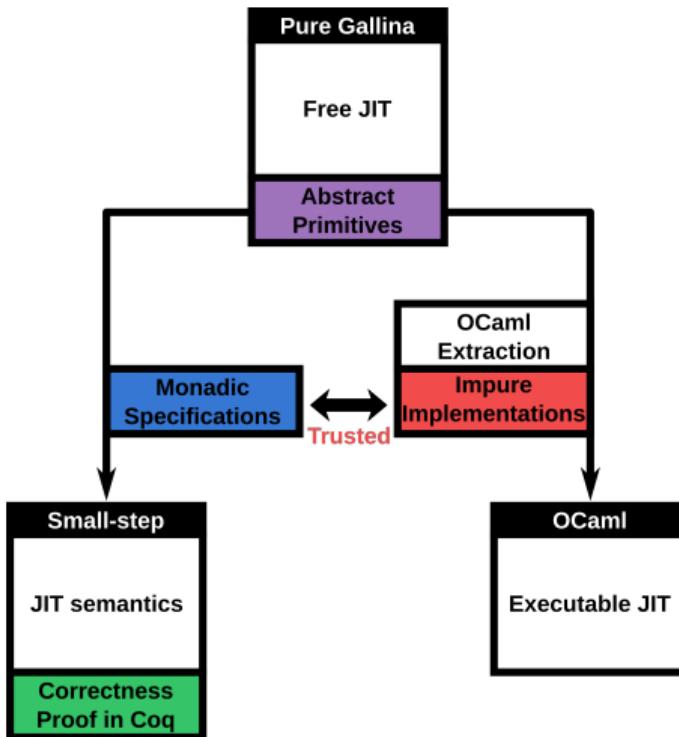


The Free JIT

A Free JIT without primitive implementations.
Given specifications, define small-step semantics.
Extract to OCaml with impure implementations.

Inspired by Free Monads, but adapted to fit the simulation framework of CompCert.

OUR STRATEGY FOR A VERIFIED EXECUTABLE IMPURE JIT



The Free JIT

A Free JIT without primitive implementations.
Given specifications, define small-step semantics.
Extract to OCaml with impure implementations.

Inspired by Free Monads, but adapted to fit the simulation framework of CompCert.

FREE MONAD DEFINITIONS - AN EXAMPLE

In that example, we want to write programs that can access a single global variable of type nat.

A list of primitives our programs can use:

```
Inductive primitive : Type → Type :=  
| Get : primitive nat  
| Put (x:nat) : primitive unit.
```

FREE MONAD DEFINITIONS - AN EXAMPLE

In that example, we want to write programs that can access a single global variable of type nat.

A list of primitives our programs can use:

```
Inductive primitive: Type → Type :=
| Get : primitive nat
| Put (x:nat) : primitive unit.
```

We can then define Free Monads:

```
Inductive free (T :Type) : Type :=
| pure (x : T) : free T
| impure {R}
  (prim:primitive R)(next : R → free T).
```

```
Fixpoint free_bind {X Y} (f: free X) (g: X →
free Y): free Y :=
  match f with
  | pure x => g x
  | impure R prim next =>
    impure prim (fun x => free_bind (next x) g)
  end.
```

GIVING SEMANTICS TO FREE MONADS - AN EXAMPLE

Given primitive implementations, we want to turn a free monad into an executable state monad. An **implementation** is one state monad for each primitive:

```
Record monad_impl: Type :=  
  mk_mon_imp {  
    prim_get: state_mon nat;  
    prim_put: nat → state_mon unit; }.
```

```
Definition exec_prim {R:Type} (p:primitive R)  
  (i:monad_impl): state_mon R :=  
  match p with  
  | Get ⇒ prim_get i  
  | Put x ⇒ prim_put i x  
  end.
```

GIVING SEMANTICS TO FREE MONADS - AN EXAMPLE

Given primitive implementations, we want to turn a free monad into an executable state monad. An **implementation** is one state monad for each primitive:

```
Record monad_impl: Type :=
  mk_mon_imp {
    prim_get: state_mon nat;
    prim_put: nat → state_mon unit; }.
```

```
Definition exec_prim {R:Type} (p:primitive R)
  (i:monad_impl): state_mon R :=
  match p with
  | Get ⇒ prim_get i
  | Put x ⇒ prim_put i x
  end.
```

We can now give semantics to our Free Monads:

```
Fixpoint exec {A:Type} (f:free A) (i:monad_impl): state_mon A :=
  match f with
  | pure a ⇒ state_ret a
  | impure R prim cont ⇒
    state_bind (exec_prim prim i) (fun r:R ⇒ exec (cont r) i)
  end.
```

EXECUTING FREE MONADS - AN EXAMPLE

Finally, we extract the JIT free monad to OCaml.

We can write a new way to execute free monads, calling impure primitives when needed.

```
(* impure primitives *)
let nm_exec_prim (p:'x primitive) : 'x =
  match p with
  | Get -> !global
  | Put (n) -> global := n

(* executing free monads *)
let rec nm_exec (f:'A free) : 'A =
  match f with
  | Coq_pure (a) -> a
  | Coq_ferror (e) -> print_error e; failwith "JIT_crashed"
  | Coq_impure (prim, cont) ->
    let x = nm_exec_prim prim in
    nm_exec (cont x)
```

WRITING A JIT WITH A FREE MONAD

Every JIT component can be written as a Free Monad:

```
Definition optimizer (f:function) : free unit :=  
  do f_rtl ← ret (IRtoRTL f);  
  do f_x86 ← ret (backend f_rtl); (* using CompCert backend *)  
  Prim_Install_Code f_x86.
```

WRITING A JIT WITH A FREE MONAD

Every JIT component can be written as a Free Monad:

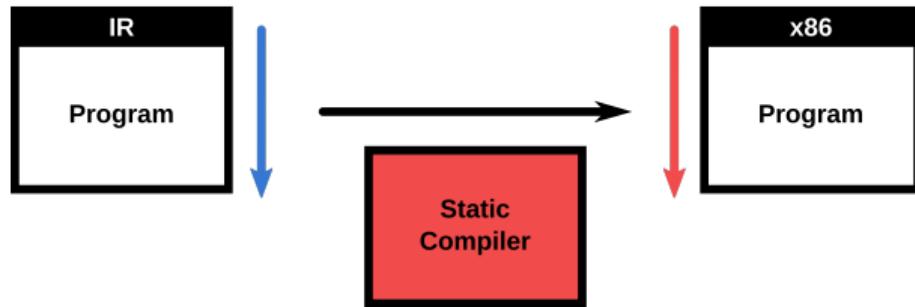
```
Definition optimizer (f:function) : free unit :=
  do f_rtl ← ret (IRToRTL f);
  do f_x86 ← ret (backend f_rtl); (* using CompCert backend *)
  Prim_Install_Code f_x86.
```

C implementation

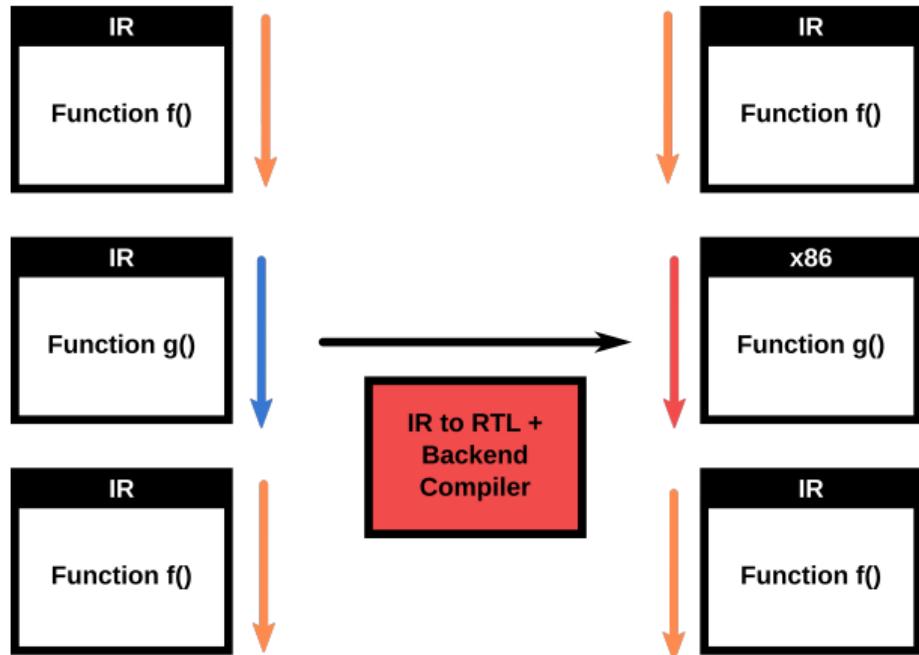
- Calls an assembler to produce binary code.
- Allocates writable memory with `mmap`.
- Writes the binary code in that memory.
- Makes the memory executable with `mprotect`.

REUSING COMPCERT... AND ITS PROOF

CompCert preserves the observable behavior of the program.

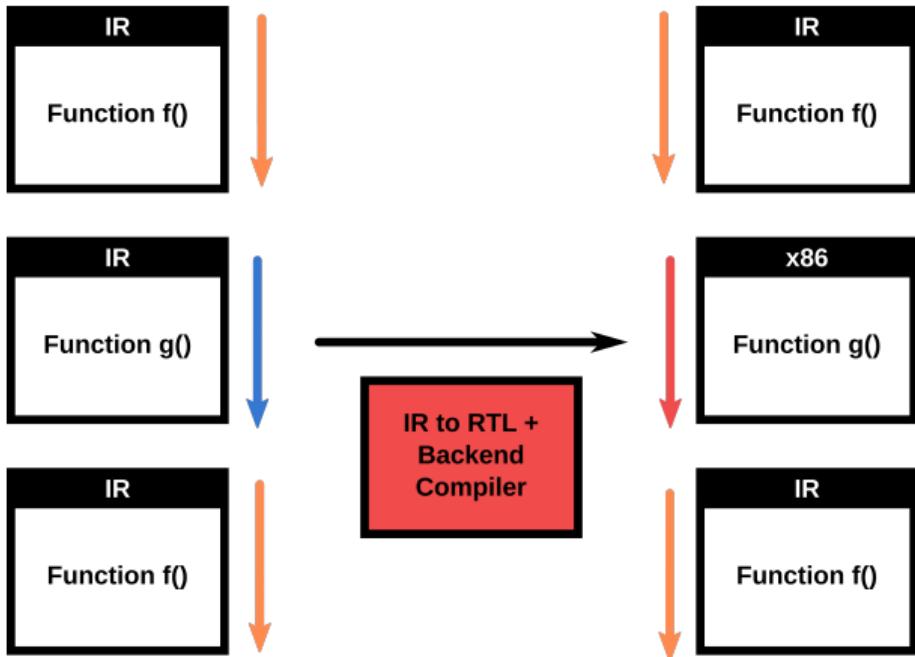


REUSING COMPCERT... AND ITS PROOF



CompCert preserves the observable behavior of the program.

REUSING COMPCERT... AND ITS PROOF

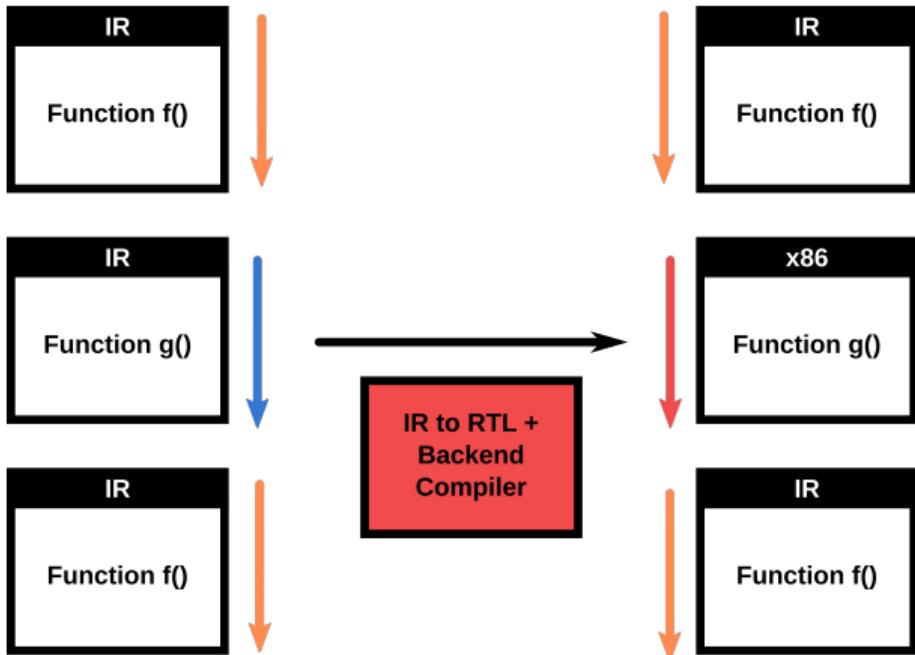


CompCert preserves the observable behavior of the program.

CompCert as a JIT backend

Compiles whole programs (no arguments).
Effects on the stack and heap should be preserved too.

REUSING COMPCERT... AND ITS PROOF



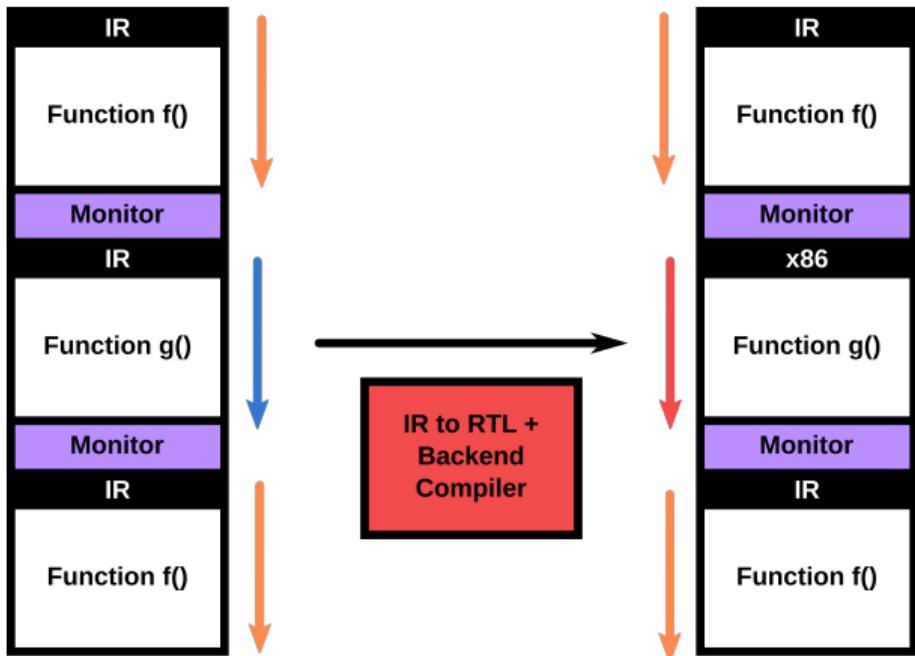
CompCert preserves the observable behavior of the program.

CompCert as a JIT backend

Compiles whole programs (no arguments). Effects on the stack and heap should be preserved too.

Make the generated code call the primitives. The stack and heap are external, not part of the CompCert memory model.

REUSING COMPCERT... AND ITS PROOF



CompCert preserves the observable behavior of the program.

CompCert as a JIT backend

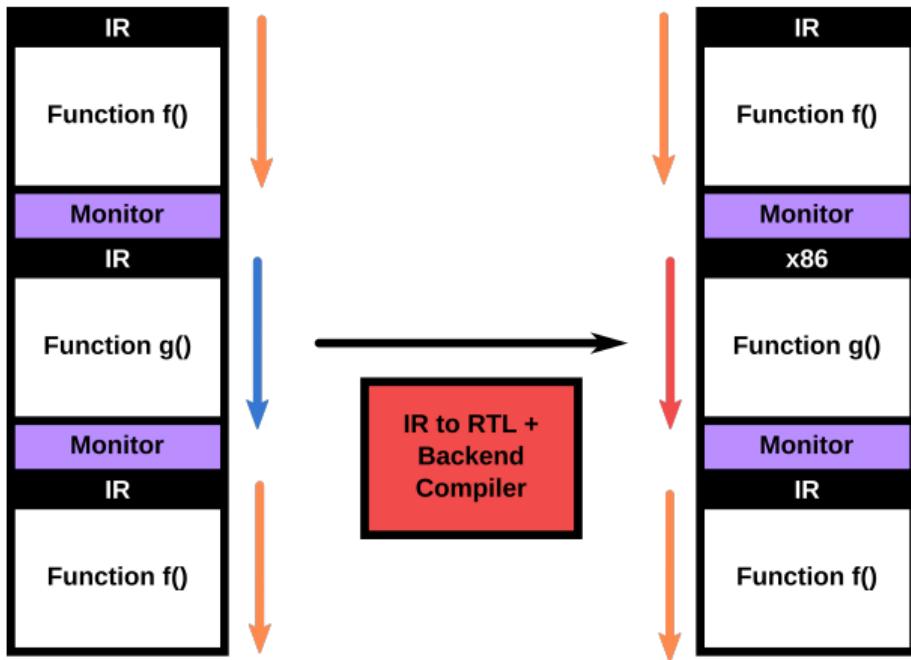
Compiles whole programs (no arguments). Effects on the stack and heap should be preserved too.

Make the generated code call the primitives. The stack and heap are external, not part of the CompCert memory model.

Compiling Function Calls

We have to go through the monitor.

REUSING COMPCERT... AND ITS PROOF



CompCert preserves the observable behavior of the program.

CompCert as a JIT backend

Compiles whole programs (no arguments). Effects on the stack and heap should be preserved too.

Make the generated code call the primitives. The stack and heap are external, not part of the CompCert memory model.

Compiling Function Calls

We have to go through the monitor.

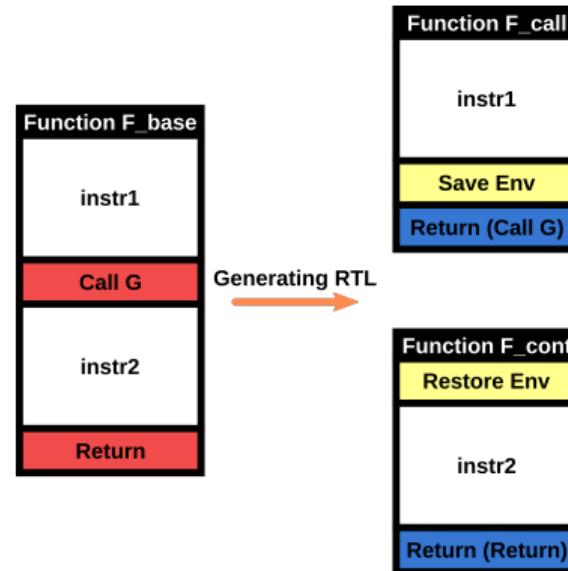
Split the functions at calls.

GENERATING NATIVE CODE USING PRIMITIVES

Generating Several RTL Programs

Generating RTL code that uses custom calling conventions with our primitives.

- Primitives are *external calls*.
- Each RTL function returns to the monitor.
- One Continuation per Call instruction.

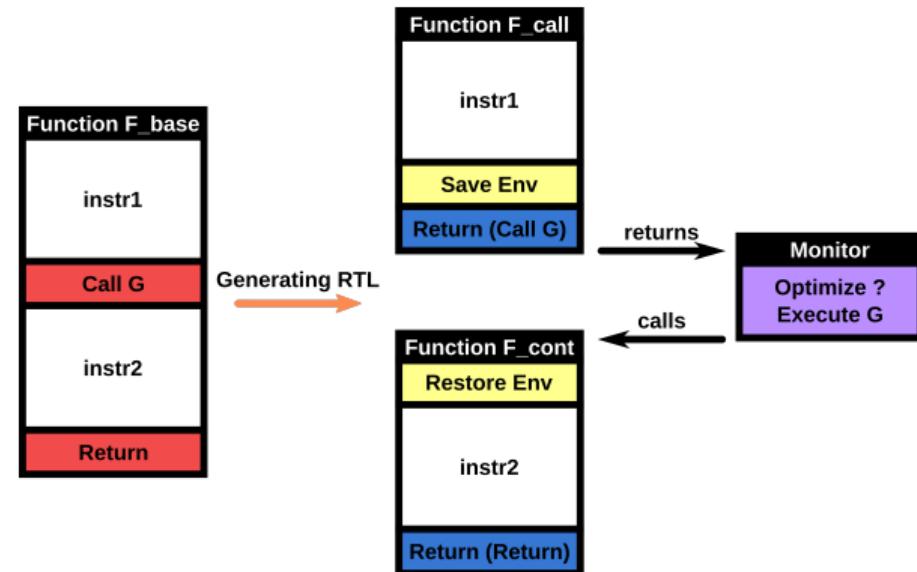


GENERATING NATIVE CODE USING PRIMITIVES

Generating Several RTL Programs

Generating RTL code that uses custom calling conventions with our primitives.

- Primitives are *external calls*.
- Each RTL function returns to the monitor.
- One Continuation per Call instruction.



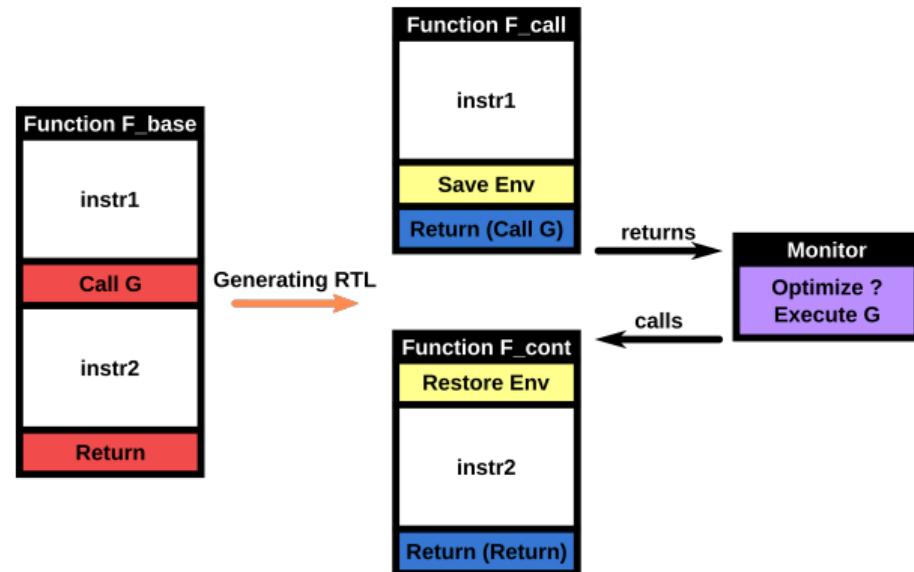
GENERATING NATIVE CODE USING PRIMITIVES

Generating Several RTL Programs

Generating RTL code that uses custom calling conventions with our primitives.

- Primitives are *external calls*.
- Each RTL function returns to the monitor.
- One Continuation per Call instruction.

CompCert does not handle the heap and stack. It interacts with it through primitive calls.



GENERATING NATICE CODE USING PRIMITIVES - AN EXAMPLE

CoreIR Function

```
Function Fun1 (reg1):
    reg2 ← Uplus 4 reg1
    reg3 ← Call Fun7 (reg2)
    reg3 ← Plus reg1 reg3
    Return reg3
```

GENERATING NATICE CODE USING PRIMITIVES - AN EXAMPLE

CoreIR Function

```
Function Fun1 (reg1):
    reg2 ← Uplus 4 reg1
    reg3 ← Call Fun7 (reg2)
    reg3 ← Plus reg1 reg3
    Return reg3
```

RTL Functions

```
$1() {
    x8 = "Pop"()
    x9 = x8 + 4 (int)
    x1 = "Push" (x8)
    x1 = "Close"(1, 2, 10)
    x1 = "Push"(x9)
    x1 = "Push"(1)
    x1 = "Push"(7)
    x7 = RETCALL
    return x7 }
```

```
$1() {
    x10 = "Pop"()
    x8 = "Pop"()
    x10 = x8 + x10
    x1 = "Push"(x10)
    x7 = RETRET
    return x7 }
```

GENERATING NATICE CODE USING PRIMITIVES - AN EXAMPLE

CoreIR Function

```
Function Fun1 (reg1):
    reg2 ← Uplus 4 reg1
    reg3 ← Call Fun7 (reg2)
    reg3 ← Plus reg1 reg3
    Return reg3
```

RTL Functions

```
$1() {
    x8 = "Pop"()
    x9 = x8 + 4 (int)
    x1 = "Push" (x8)
    x1 = "Close"(1, 2, 10)
    x1 = "Push"(x9)
    x1 = "Push"(1)
    x1 = "Push"(7)
    x7 = RETCALL
    return x7 }
```

```
$1() {
    x10 = "Pop"()
    x8 = "Pop"()
    x10 = x8 + x10
    x1 = "Push"(x10)
    x7 = RETRET
    return x7 }
```

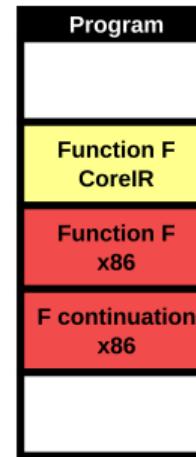
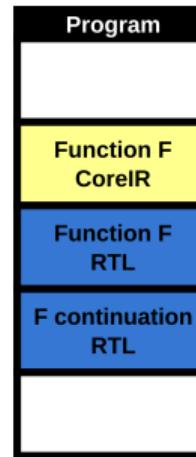
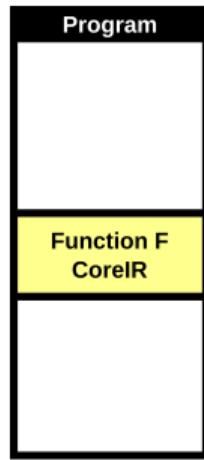
Assembler Continuation Function

```
# File generated by CompCert 3.8
$1:
    leaq    32(%rsp), %rax
    movq    %rax, 0(%rsp)
    movq    %rbx, 8(%rsp)
    call    _Pop
    movq    %rax, %rbx
    call    _Pop
    leal    0(%eax,%ebx,1), %edi
    call    _Push
    movl    $RETRET, %eax
    movq    8(%rsp), %rbx
    addq    $24, %rsp
    ret
```



PROVING THE BACKEND OPTIMIZER: SIMULATIONS

To get behavior equivalence, we need to prove *backward simulations* (from CompCert).

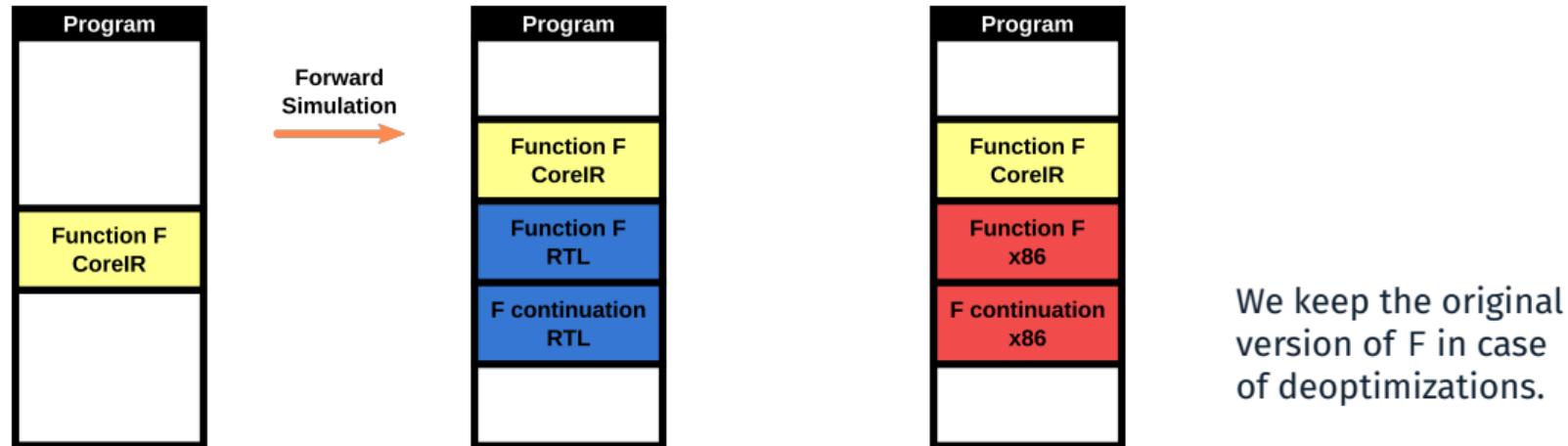


We keep the original version of F in case of deoptimizations.

From CoreIR to RTL: generate new calling conventions.

PROVING THE BACKEND OPTIMIZER: SIMULATIONS

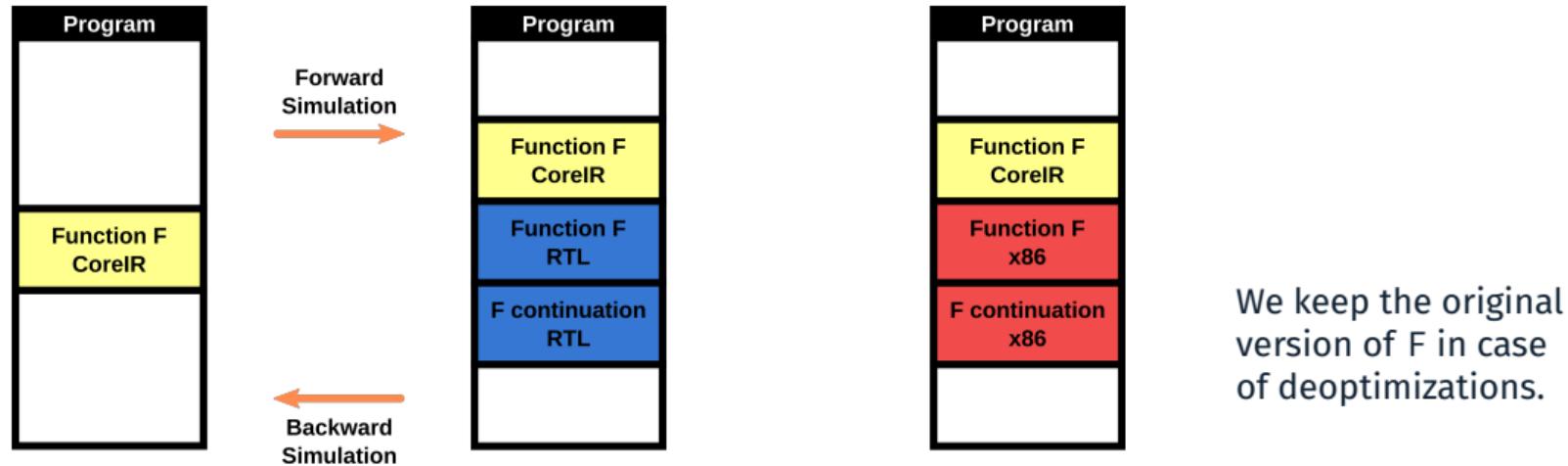
To get behavior equivalence, we need to prove *backward simulations* (from CompCert).



From CoreIR to RTL: generate new calling conventions.
A forward simulation is easier to prove.

PROVING THE BACKEND OPTIMIZER: SIMULATIONS

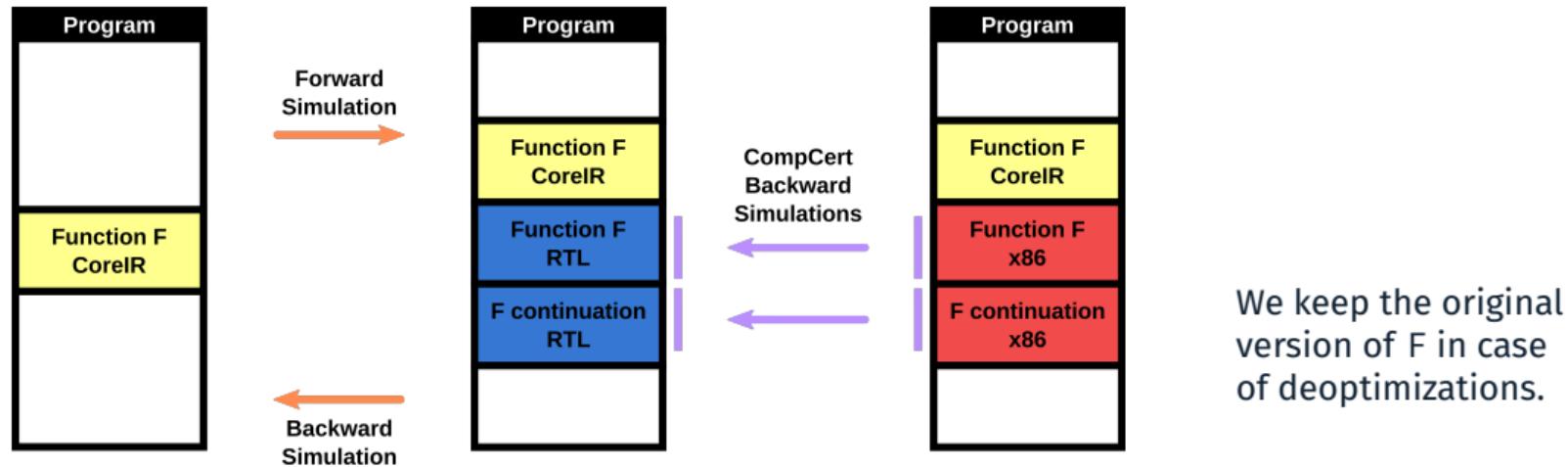
To get behavior equivalence, we need to prove *backward simulations* (from CompCert).



From CoreIR to RTL: generate new calling conventions.
A forward simulation is easier to prove.
And can be used to prove a backward one.

PROVING THE BACKEND OPTIMIZER: SIMULATIONS

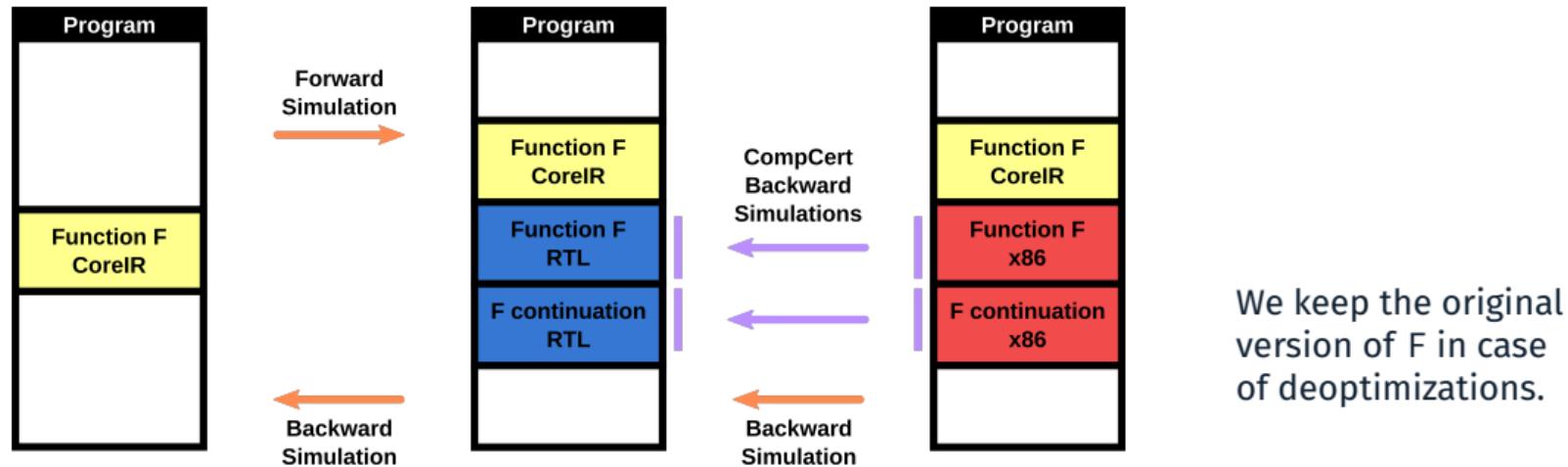
To get behavior equivalence, we need to prove *backward simulations* (from CompCert).



From RTL to x86: use CompCert for the function and its continuations.

PROVING THE BACKEND OPTIMIZER: SIMULATIONS

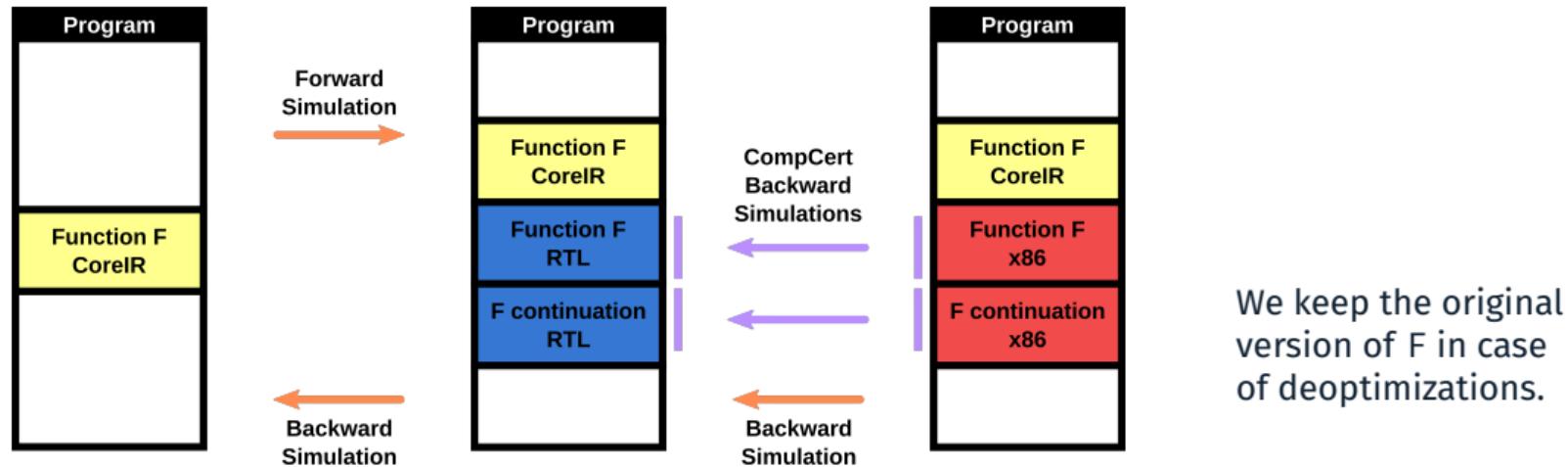
To get behavior equivalence, we need to prove *backward simulations* (from CompCert).



From RTL to x86: use CompCert for the function and its continuations.
Use the CompCert simulations to prove a simulation for the entire program.

PROVING THE BACKEND OPTIMIZER: SIMULATIONS

To get behavior equivalence, we need to prove *backward simulations* (from CompCert).



Theorem optimizer_correct:

$$\forall p p', \text{exec}(\text{optimizer } p) = \text{SOK } p' \rightarrow \text{backward_simulation } p p'.$$

JIT PRIMITIVES

Output, Stack and Heap Primitives

- Print
- Pop and Push
- MemSet and MemGet
- Push and pop entire interpreter stackframes

Code Segment Primitives

- Install a native function in the executable memory.
- Load a function (or one of its continuations).
- Check if a function has been compiled.

Running Native Code

We define a special primitive to run native code.
Its specification is a monad describing the small-step semantics of x86 code.

Output, Stack and Heap Primitives

- Print
 - Pop and Push
 - MemSet and MemGet
 - Push and pop entire interpreter stackframes
- Can be called from
the native code.

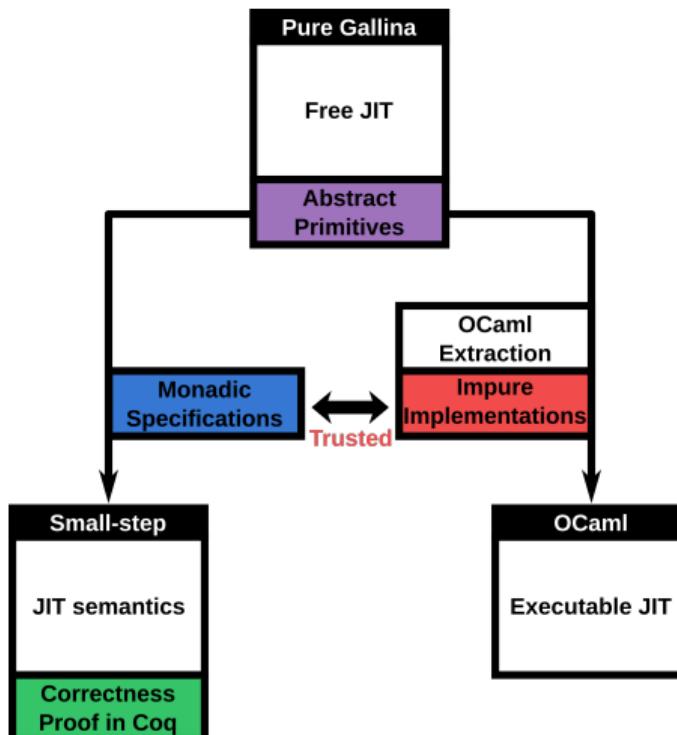
Code Segment Primitives

- Install a native function in the executable memory.
- Load a function (or one of its continuations).
- Check if a function has been compiled.

Running Native Code

We define a special primitive to run native code.
Its specification is a monad describing the small-step semantics of x86 code.

BRIDGING THE GAP BETWEEN SPECIFICATION AND IMPLEMENTATION



What if there is a significant distance between the monadic specification and the impure implementation?

Monadic Specification (Coq)

A list of stackframe: its structure helps us write simulation invariants.

```
Record ASM_stackframe: Type := mk_sf {  
  caller: int;  
  next_pc: int;  
  retreg: int;  
  live_regs: list int }.  
  
(* List of complete stackframes and  
   the incomplete one at the top *)  
Definition stack: Type :=  
  list ASM_stackframe * list int.
```

REFINEMENT WITH IMPLEMENTATION SIMULATION

Monadic Specification (Coq)

A list of stackframe: its structure helps us write simulation invariants.

```
Record ASM_stackframe: Type := mk_sf {
  caller: int;
  next_pc: int;
  retreg: int;
  live_regs: list int }.
(* List of complete stackframes and
   the incomplete one at the top *)
Definition stack: Type :=
  list ASM_stackframe * list int.
```

Impure implementation (C)

Unstructured array that the native code can access.

```
int stack[STACK_SIZE];
int sp = 0;
```

REFINEMENT WITH IMPLEMENTATION SIMULATION

Monadic Specification (Coq)

A list of stackframe: its structure helps us write simulation invariants.

```
Record ASM_stackframe: Type := mk_sf {  
  caller: int;  
  next_pc: int;  
  retreg: int;  
  live_regs: list int }.  
  
(* List of complete stackframes and  
   the incomplete one at the top *)  
Definition stack: Type :=  
  list ASM_stackframe * list int.
```

An intermediate Monadic Specification (Coq)

Unstructured specification, closer to the C implementation.

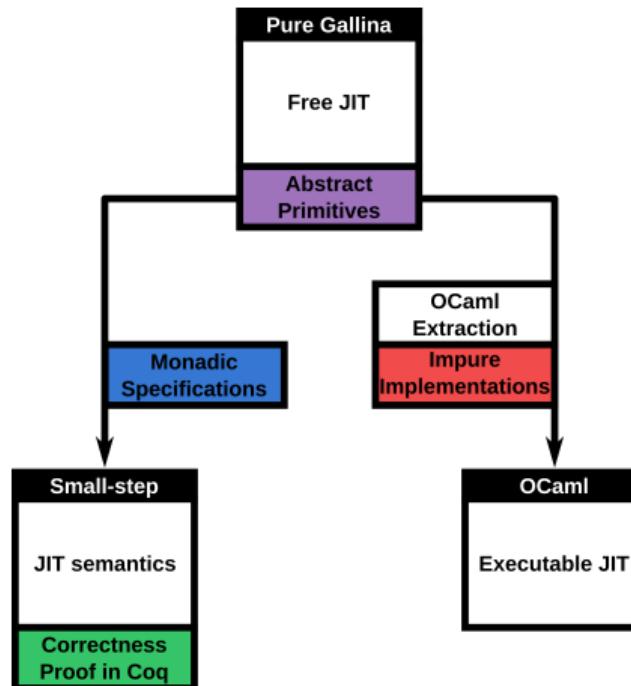
```
Definition stack: Type := list int.
```

Impure implementation (C)

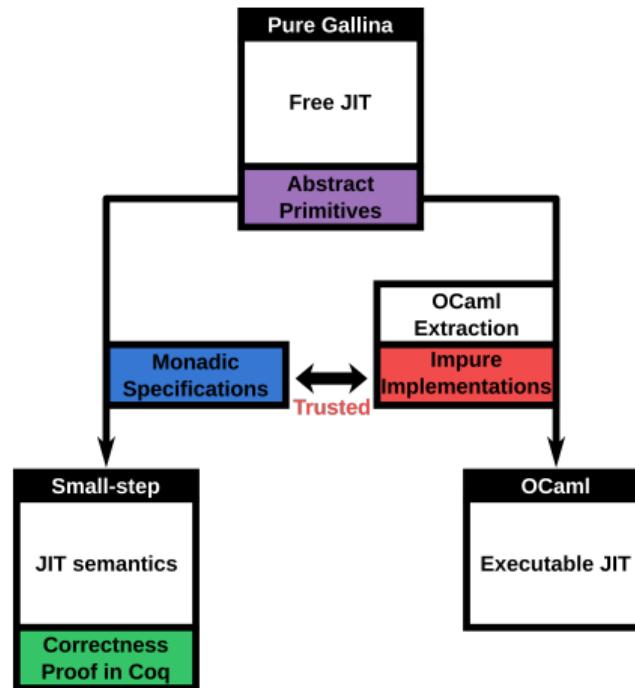
Unstructured array that the native code can access.

```
int stack[STACK_SIZE];  
int sp = 0;
```

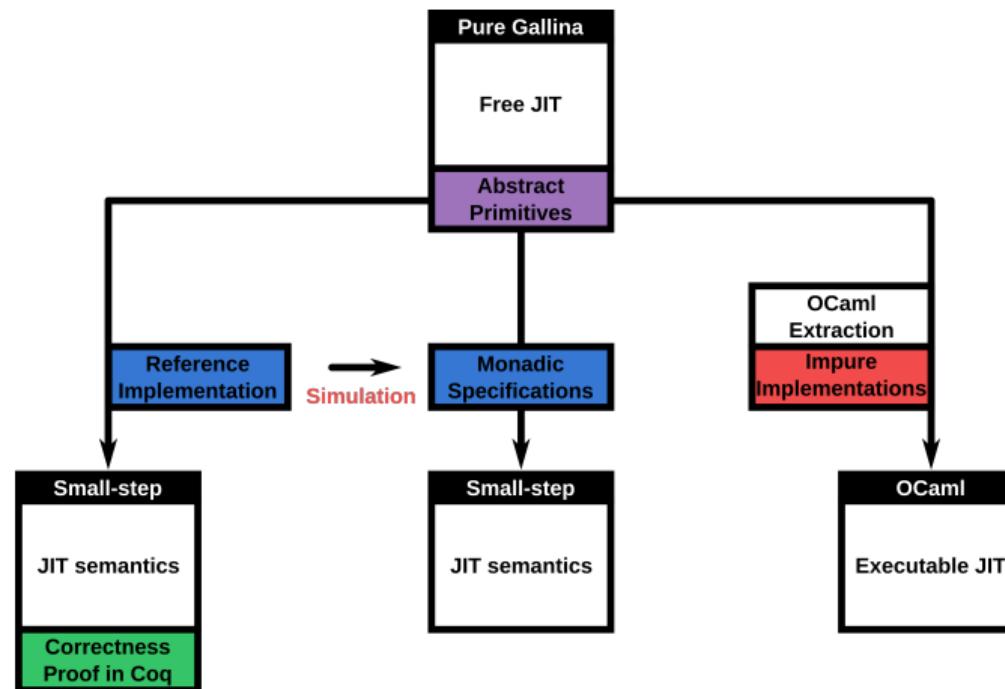
REFINEMENT WITH IMPLEMENTATION SIMULATION



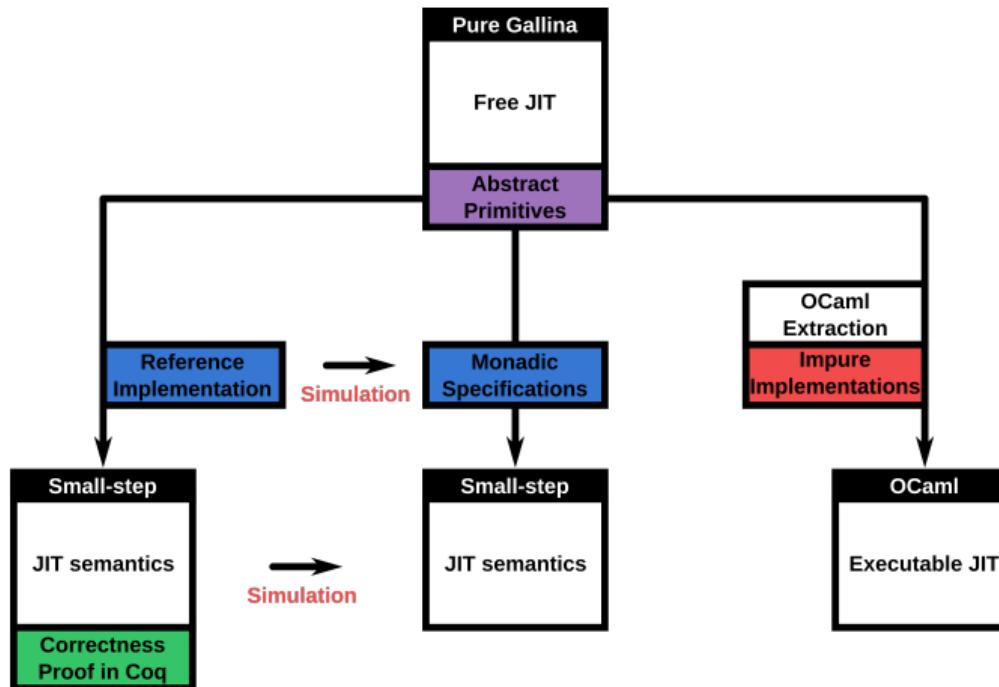
REFINEMENT WITH IMPLEMENTATION SIMULATION



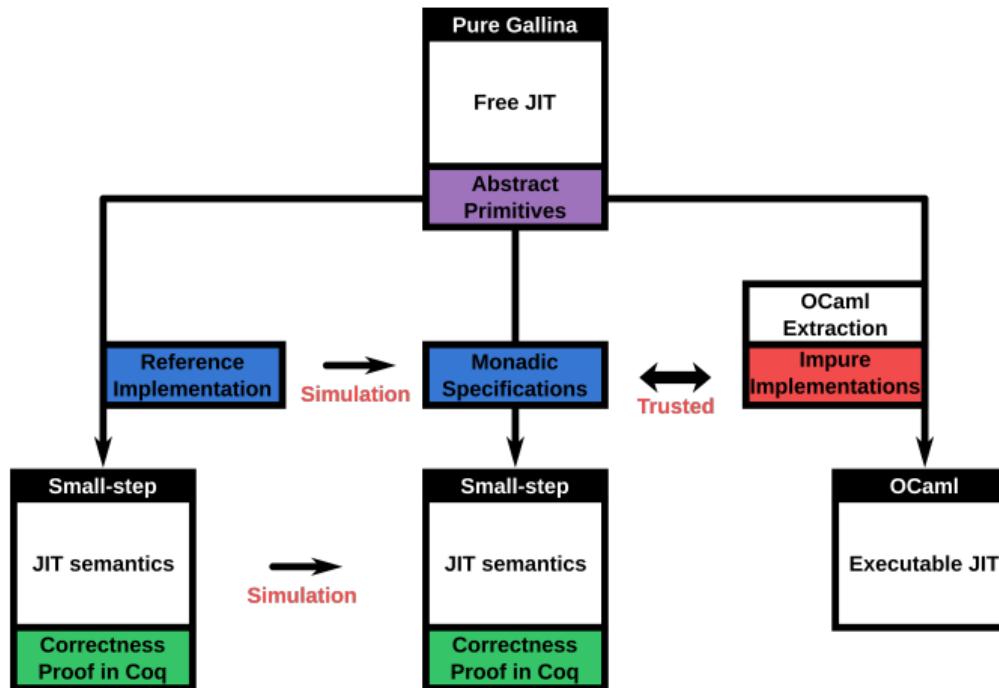
REFINEMENT WITH IMPLEMENTATION SIMULATION



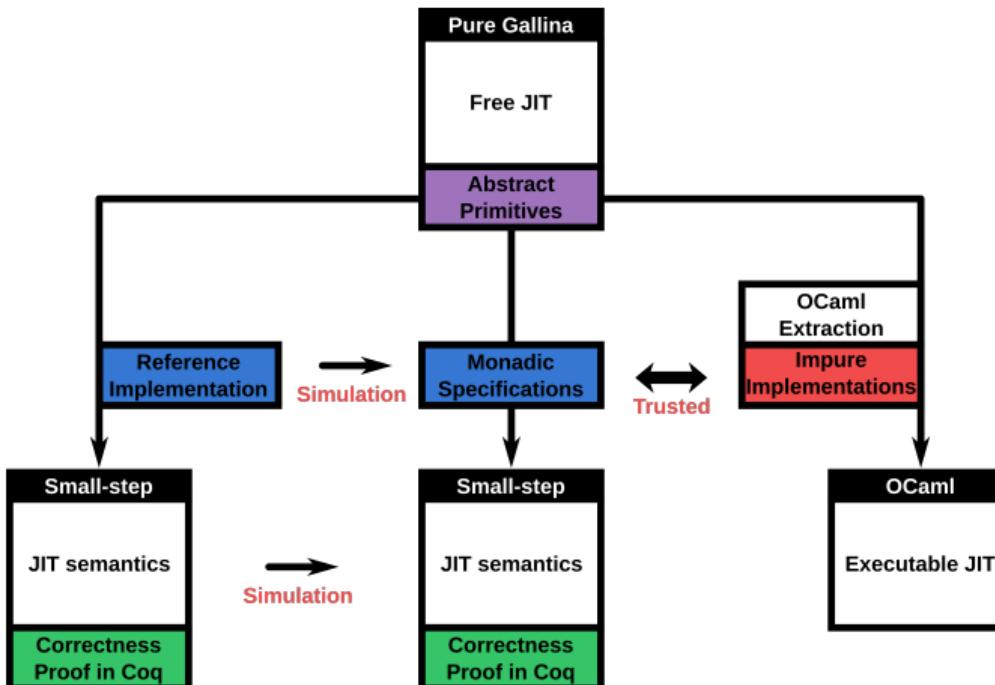
REFINEMENT WITH IMPLEMENTATION SIMULATION



REFINEMENT WITH IMPLEMENTATION SIMULATION



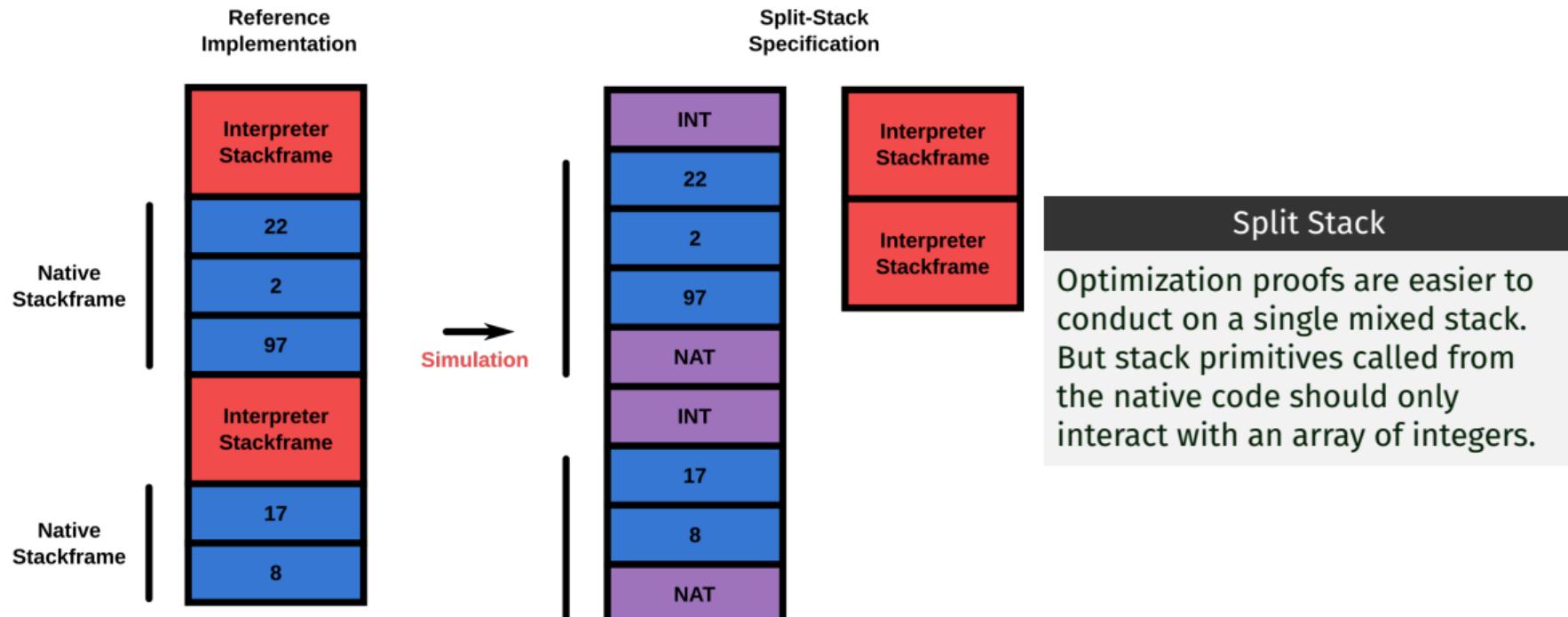
REFINEMENT WITH IMPLEMENTATION SIMULATION



Theorem refines:

```
forall prog i j
  (R: implementation_simulation i j),
  forward_simulation (monad_sem prog i) (monad_sem prog j).
```

IMPLEMENTATION SIMULATION: SPLITTING THE STACK



CONCLUSION

A Free JIT

- We can derive both small-step semantics and an executable OCaml JIT (**ongoing**).
- Native code generation and execution are part of the formal model.
- Each pure JIT component is properly specified and proved.
- Each impure component is specified with a state monad.
- A correctness proof of the JIT small-step semantics.
- We reuse the simulation methodology of CompCert.
- We reuse the simulation proof of CompCert's backend (**ongoing**).

Trusted Code Base

- Coq extraction to OCaml.
- The primitive impure implementations correspond to their monadic specifications.
- The call to the generated native code has been specified with a free monad.

REFERENCES

-  Barrière, Aurèle et al. (2021). "Formally verified speculation and deoptimization in a JIT compiler". In: *Proc. ACM Program. Lang.* POPL.
-  Flückiger, Olivier et al. (2018). "Correctness of speculative optimizations with dynamic deoptimization". In: POPL.
-  Kumar, Ramana et al. (2014). "CakeML: a verified implementation of ML". In: *Proceedings of POPL*.
-  Leroy, Xavier (2006). "Formal certification of a compiler back-end or: programming a compiler with a proof assistant". In: *Proceedings of POPL*.
-  Letan, Thomas and Yann Régis-Gianas (2020). "FreeSpec: specifying, verifying, and executing impure computations in Coq". In: *Proceedings of the 9th ACM SIGPLAN International Conference on Certified Programs and Proofs, CPP*.
-  Xia, Li-yao et al. (2020). "Interaction trees: representing recursive and impure programs in Coq". In: *Proc. ACM Program. Lang.* POPL.
-  Zhao, Jianzhou et al. (2012). "Formalizing the LLVM intermediate representation for verified program transformations". In: *Proceedings of the Symposium on Principles of Programming Languages, POPL*.