## Corrigés de la semaine 5

```
RPCProxy - Semaine 5 Séquence 6 =
      # une troisième implémentation de RPCProxy
1
2
      class Forwarder(object):
3
4
          Une instance de la classe Forwarder est un callable
5
          qui peut être utilisée comme une méthode sur l
6
          class RPCProxy
          11 11 11
8
          def __init__(self, rpc_proxy, methodname):
9
10
              le constructeur mémorise l'instance de RPCProxy
              et le nom de la méthode qui a été appelée
12
              self.methodname = methodname
14
              self.rpc_proxy = rpc_proxy
15
16
          def __call__(self, *args):
17
18
              en rendant cet objet callable, on peut l'utiliser
19
              comme une méthode de RPCProxy
20
21
              print "Envoi à {}\nde la fonction {} -- args= {}".\
22
                   format(self.rpc_proxy.url, self.methodname, args)
23
              return "retour de la fonction " + self.methodname
24
25
      class RPCProxy(object):
26
27
          Une troisième implémentation de RPCProxy qui sous-traite
28
          à une classe annexe 'Forwarder' qui se comporte comme
29
          une *factory* de méthodes
30
31
          def __init__(self, url, login, password):
32
              self.url = url
33
              self.login = login
34
              self.password = password
35
36
          def __getattr__ (self, methodname):
37
38
              Crée à la volée une instance de Forwarder
39
              correspondant à 'methodname'
40
41
              return Forwarder(self, methodname)
42
```

```
🕳 shipdict - Semaine 5 Séquence 6 🕳
     from __future__ import print_function
1
2
     # helpers - used for verbose mode only
3
     # could have been implemented as static methods in Position
     # but we had not seen that at the time
5
     def d_m_s(f):
6
         11 11 11
7
         make a float readable; e.g. transform 2.5 into 2.30'00'
8
         we avoid using the degree sign to keep things simple
9
         input is assumed positive
10
         11 11 11
11
         d = int (f)
12
         m = int((f-d)*60)
13
         s = int((f-d)*3600 - 60*m)
14
         return "{:02d}.{:02d}', ".format(d,m,s)
15
16
     def lat_d_m_s(f):
17
         if f>=0:
                          return "{} N".format(d_m_s(f))
                          return "{} S".format(d_m_s(-f))
         else:
19
20
     def lon_d_m_s(f):
21
         if f>=0:
                          return "{} E".format(d_m_s(f))
22
         else:
                          return "{} W".format(d_m_s(-f))
23
```

```
🕳 shipdict (suite) - Semaine 5 Séquence 6 🕳
     class Position(object):
1
         "a position atom with timestamp attached"
2
3
         def __init__(self, latitude, longitude, timestamp):
             "constructor"
5
             self.latitude = latitude
6
             self.longitude = longitude
7
             self.timestamp = timestamp
8
9
     # all these methods are only used when merger.py runs in verbose mode
10
         def lat_str(self): return lat_d_m_s(self.latitude)
11
         def lon_str(self): return lon_d_m_s(self.longitude)
12
13
         def __repr__(self):
14
15
             only used when merger.py is run in verbose mode
16
             return "<{} {} @ {}>".format(self.lat_str(),
                                           self.lon_str(), self.timestamp)
19
```

```
■ shipdict (suite) - Semaine 5 Séquence 6 ■
     class Ship(object):
1
          .....
2
          a ship object, that requires a ship id,
3
          and optionnally a ship name and country
          which can also be set later on
5
6
          this object also manages a list of known positions
8
          def __init__(self, id, name=None, country=None):
9
              "constructor"
10
              self.id = id
11
              self.name = name
12
              self.country = country
13
              # this is where we remember the various positions over time
14
              self.positions = []
15
16
          def add_position(self, position):
17
              insert a position relating to this ship
19
              positions are not kept in order so you need
20
              to call 'sort_positions' once you're done
21
22
              self.positions.append(position)
23
24
          def sort_positions(self):
25
26
              sort list of positions by chronological order
27
28
              self.positions.sort(key=lambda position: position.timestamp)
29
```

```
🕳 shipdict (suite) - Semaine 5 Séquence 6 🛚
      class ShipDict(dict):
1
          11 11 11
2
          a repository for storing all ships that we know about
3
          indexed by their id
5
          def __init__(self):
6
              "constructor"
              dict.__init__(self)
8
9
          def __repr__(self):
10
              return "<ShipDict instance with {} ships>".format(len(self))
11
12
          def is_abbreviated(self, chunk):
13
              11 11 11
14
              depending on the size of the incoming data chunk,
15
              guess if it is an abbreviated or extended data
16
              11 11 11
              return len(chunk) <= 7
18
19
          def add_abbreviated(self, chunk):
20
21
              adds an abbreviated data chunk to the repository
22
23
              id, latitude, longitude, _, _, _, timestamp = chunk
24
              if id not in self:
25
                   self[id] = Ship(id)
26
              ship = self[id]
27
              ship.add_position (Position (latitude, longitude, timestamp))
28
29
          def add_extended(self, chunk):
30
              11 11 11
31
              adds an extended data chunk to the repository
32
33
              id, latitude, longitude = chunk[:3]
34
              timestamp, name = chunk[5:7]
35
              country = chunk[10]
36
              if id not in self:
37
                   self[id] = Ship(id)
38
              ship = self[id]
39
              if not ship.name:
                   ship.name = name
41
                   ship.country = country
42
              self[id].add_position (Position (latitude, longitude, timestamp))
43
```

```
🕳 shipdict (suite) - Semaine 5 Séquence 6 🗉
          def add_chunk(self, chunk):
1
              11 11 11
2
              chunk is a plain list coming from the JSON data
              and be either extended or abbreviated
5
              based on the result of is_abbreviated(),
6
              gets sent to add_extended or add_abbreviated
              11 11 11
8
              if self.is_abbreviated(chunk):
9
                  self.add_abbreviated(chunk)
10
              else:
11
                  self.add_extended(chunk)
12
13
          def sort(self):
14
15
              makes sure all the ships have their positions
16
              sorted in chronological order
              for id, ship in self.iteritems():
19
                  ship.sort_positions()
20
21
          def clean_unnamed(self):
22
23
              Because we enter abbreviated and extended data
24
              in no particular order, and for any time period,
25
              we might have ship instances with no name attached
26
              This method removes such entries from the dict
27
              11 11 11
28
              # we cannot do all in a single loop as this would amount to
29
              # changing the loop subject
30
              # so let us collect the ids to remove first
31
              unnamed_ids = { id for id, ship in self.iteritems()
32
                               if ship.name is None }
              # and remove them next
34
              for id in unnamed_ids:
35
                  del self[id]
36
```

```
🕳 shipdict (suite) - Semaine 5 Séquence 6 =
          def ships_by_name(self, name):
1
2
              returns a list of all known ships with name <name>
              return [ ship for ship in self.values() if ship.name == name ]
5
6
          def all_ships(self):
              returns a list of all ships known to us
9
              return self.values()
11
12
          def sort_ships_by_name (self, ships):
13
14
              New in version 2.0
15
16
              given a list of ships, returns a sorted version
              this uses sorted() so a shallow copy is returned
19
              sorting criteria is first on names, and then with
20
              identical ship names use ship id instead
21
22
23
              # to be completely deterministic, we cannot use only
24
              # key=lambda ship: ship.name
25
              # because of duplicate names in the fleet
26
              # use good old cmp instead
27
              def ship_compare (s1, s2):
28
                  return -1 if s1.name < s2.name \
29
                      else 1 if s1.name > s2.name \
30
                           else s1.id - s2.id
31
              return sorted (ships, cmp = ship_compare)
32
33
```