Aurelius Audie Nathanael

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EDUCATION

BINA NUSANTARA UNIVERSITY – Jakarta, ID   *Aug 2020 - Present*

Bachelor of Information System, Major in Information System
Cumulative GPA: 3.87/4.0

WORK EXPERIENCE

Bina Nusantara University – Jakarta, ID

UI UX Design Tutor | Part Time   *Nov 2021 - Present*
- Responsible for student's absences and scoring administration.
- Create study cases regarding UI UX for student exercises.
- Teaching material and guiding students regarding UI UX design questions or work.
- Teach classes about UI UX design (Prototyping, Wireframing, Design Thinking method, etc) in figma as the base design software

PROJECTS

Laundromeda- UI/UX Case Design (Skills: Figma, Design Process Thinking)   *Sept 2021*
- Together with 4 other members, we designed and implemented UI/UX design concepts from raw problems and ideas about a service that revolutionized the laundry industry. arrived to eliminate the time consuming process for customers to look for trusted laundry services near their location and also gave flexible service in order to accommodate for every customer laundry needs Laundromeda designs are created using figma and some of its features are login, register account, Laundry location list, and checkout feature.

GoFuel- UI/UX Case Design (Skills: Figma, Design Process Thinking)   *May 2022*
- As a project for practicing UI UX design GoFuel is created from a real life problem of needing to get different drink products for different functions. GoFuel creates a breakthrough by combining energy drink content with protein product to create a new energizing protein drink which solves the hassle of drinking 2 separate products in order to gain both benefits from each drink.GoFuel designs are created using figma and some of its features are login, register account, product catalog, and checkout feature.

Benang- UI/UX Case Design (Skills: Figma, Design Process Thinking)   *Feb 2021*
- As a project for practicing UI UX design GoFuel is created from the need to have an easy platform to buy craft material. Benang is created using Figma and has features such as product catalog, about, contact us, login & register, product card, checkout, and etc.

Waterflox- UI/UX Case Design (Skills: Figma, Design Process Thinking)   *Sept - Nov 2021*
- As a project for practicing UI UX design Waterflox is created using Figma from a idea of needing to monitor water availability in our water dispenser and needing to order through phone calls or on site buying to buy water refills, especially in Indonesia. Waterflox creates a breakthrough by combining new features such as water level monitor, online water refills ordering process, water temperature changer, and etc.Waterflox design is displayed using two models, which is website model and mobile application model.

[Stim](#)- Java GUI Program (Skills: Java, Mysql) *Jan 2021*
- Together with the group members, Create & Develop a Java GUI application based on a case given by the lecturer. The development uses Java & Eclipse as its IDE, Mysql Database, and Github as the repository. One of its features is to input, delete, and update games on the stim application store.

[Pemesanan Lapangan GUI](#)- Java GUI Program (Skills: Java, Mysql) *Jan 2021*
- As a personal project, Create & Develop a Java GUI application based on the real life situation of ordering a football/volley field, etc. The development uses Java & Eclipse as its IDE, Mysql Database, and Github as the repository. One of its features is to input, delete, and update order on the Pemesanan lapangan GUI.

VOLUNTEER EXPERIENCE OR LEADERSHIP

Yutakana Squad Community – Content Creation
Communication Staff and Co-Founder of Yutakana *Jun 2018– present*
- Together other community members develop and finalize concepts into content.
- Coordinate with fellow members to provide the Instagram content and youtube video.

Instagram Link : [YutakanaInstagramPage](#)

Talk Show Hidup Bersama Pandemi– Content Creation
MC and Communication Staff *May 2022*
- Organizing the event flow and relaying questions.
- search of compatible talk show guest for the event according to the guest background and expertise.
- Organize how the event flow started until the end.

SKILLS

Technical Skills: Java, HTML, CSS, JavaScript, MySql, Figma, Adobe Photoshop

Others Skills: Davinci Resolve, Microsoft Words, and Excels

Soft Skills: Strong Leadership, teamwork, time management, public speaking,

Languages: Fluent in English, Native or bilingual proficiency in Indonesia, Mandarin fluent for basic conversation proficiency

Certifications & Training: Progate HTML & CSS Course

ACHIEVEMENTS

Outstanding SIS Student Award 2021 | School of Information Systems BINUS University 2021 |

This award was given by the School of Information Systems department from Binus University at the SIS Appreciation Day 2021 to students who got a GPA above 3.75