## NoMaD: Navigation with Goal-Masked Diffusion

Abhishek, Namashivayaa, Sehaj, Shobhnik

IISc Bengaluru BTech. Mathematics and Computing

April 2025

## Motivation and Goal

## Robotic navigation in unfamiliar environments requires:

- Task-oriented navigation reaching specified goals
- Task-agnostic exploration discovering and mapping new areas

## Motivation and Goal

## Robotic navigation in unfamiliar environments requires:

- Task-oriented navigation reaching specified goals
- Task-agnostic exploration discovering and mapping new areas

## The Challenge

These two objectives are typically handled by separate systems.

Exploration can be decomposed into:

- Local Exploration: Learning short-horizon control policies for diverse actions
- Global Planning: Using those policies to achieve long-horizon, goal-directed behavior

## Motivation and Goal

## Robotic navigation in unfamiliar environments requires:

- Task-oriented navigation reaching specified goals
- Task-agnostic exploration discovering and mapping new areas

## The Challenge

These two objectives are typically handled by separate systems.

Exploration can be decomposed into:

- Local Exploration: Learning short-horizon control policies for diverse actions
- Global Planning: Using those policies to achieve long-horizon, goal-directed behavior

## Key Question

Can a single model unify both tasks — exploration and navigation?

2/23

## What is NoMaD?

**NoMaD** is a transformer-based diffusion policy designed for long-horizon, memory-efficient navigation.

It supports both:

- Goal-conditioned navigation moving towards a specified visual goal
- Open-ended exploration learning diverse behaviors without explicit goals

## What is NoMaD?

**NoMaD** is a transformer-based diffusion policy designed for long-horizon, memory-efficient navigation.

It supports both:

- Goal-conditioned navigation moving towards a specified visual goal
- Open-ended exploration learning diverse behaviors without explicit goals

```
\label{eq:NoMaD} \mbox{NoMaD} = \left\{ \mbox{EfficientNet + Vision Transformer} \right\} \leftarrow \mbox{ViNT} \\ + \mbox{Diffusion Policies}
```

## What is NoMaD?

**NoMaD** is a transformer-based diffusion policy designed for long-horizon, memory-efficient navigation.

It supports both:

- Goal-conditioned navigation moving towards a specified visual goal
- Open-ended exploration learning diverse behaviors without explicit goals

```
\label{eq:NoMaD} \mbox{NoMaD} = \left\{ \mbox{EfficientNet} + \mbox{Vision Transformer} \right\} \leftarrow \mbox{ViNT} \\ + \mbox{Diffusion Policies}
```

It combines a transformer backbone to encode the high-dimensional visual stream, with diffusion models that predict a sequence of future actions in a generative manner.

## Visual Goal-Conditioned Navigation

Backbone: ViNT (Visual Navigation Transformer)

How does ViNT work?

- Recieves: A sequence of past and current observations  $o_t = o_{t-P:t}$
- **Visual Encoder:** Each observation is processed using an EfficientNet-B0 encoder to extract feature embeddings.

## Visual Goal-Conditioned Navigation

Backbone: ViNT (Visual Navigation Transformer)

How does ViNT work?

- Recieves: A sequence of past and current observations  $o_t = o_{t-P:t}$
- **Visual Encoder:** Each observation is processed using an EfficientNet-B0 encoder to extract feature embeddings.

#### EfficientNet?

- A new method of Scaling CNNs to improve accuracy and efficiency
- It uses a compound scaling to uniformly scale all dimensions of depth, width, and resolution.

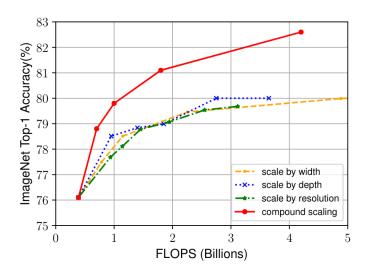


Figure: Compound Scaling

## **EfficientNet**

Use Network Architecture Search (NAS) to find the best baseline network (EfficientNet-B0)

## **Optimization Objective:**

$$ACC(m) \times \left[\frac{FLOPS(m)}{T}\right]^{w}$$

- ACC(m): accuracy of model m
- FLOPS(m): floating point operations
- T: target FLOPS
- w = -0.07: controls trade-off between accuracy and FLOPS



## EfficientNet Scaling

## **Compound Scaling**

EfficientNet introduces a principled way to scale up CNNs using a single compound coefficient  $\phi$ .

- Simultaneously scales:
  - Network depth d
  - Width w
  - Input resolution r
- Scaling formulas:

$$d = \alpha^{\phi}, \quad w = \beta^{\phi}, \quad r = \gamma^{\phi}$$

ullet Constants  $\alpha$ ,  $\beta$ , and  $\gamma$  are determined via grid search.

## Subject to constraint:

$$\alpha \cdot \beta^2 \cdot \gamma^2 \approx 2$$

Ensures that the model scales within a fixed computational budget.

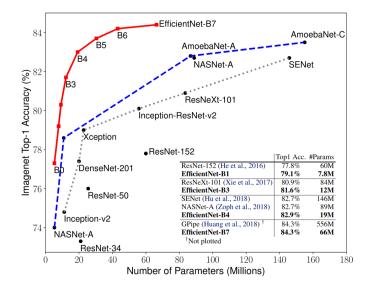


Figure: Accuracy on imagenet

## Visual Goal-Conditioned Navigation

Backbone: ViNT (Visual Navigation Transformer)

How does ViNT work?

- Recieves: A sequence of past and current observations  $o_t = o_{t-P:t}$
- **Visual Encoder:** Each observation is processed using an EfficientNet-B0 encoder to extract feature embeddings.

## Visual Goal-Conditioned Navigation

Backbone: ViNT (Visual Navigation Transformer)

How does ViNT work?

- Recieves: A sequence of past and current observations  $o_t = o_{t-P:t}$
- **Visual Encoder:** Each observation is processed using an EfficientNet-B0 encoder to extract feature embeddings.
- Goal Fusion: The current and goal images are combined using a goal-fusion encoder.
- Transformer Attention: These fused features (tokens) are passed through a Transformer model to generate a context vector c<sub>t</sub>.
- **Predictions:** The context vector is used to predict:
  - -A distribution over future actions:  $a_t = f_a(c_t)$
  - -An estimate of temporal distance to the goal:  $d(o_t, o_g) = f_d(c_t)$

April 2025

# Extending to Long-Horizon Planning with Topological Memory

However, ViNT is inherently goal-conditioned—it cannot operate in the absence of a goal image, limiting its ability to explore autonomously.

## Extending to Long-Horizon Planning with Topological Memory

However, ViNT is inherently goal-conditioned—it cannot operate in the absence of a goal image, limiting its ability to explore autonomously.

#### Solution

To enable open-ended exploration, NoMaD incorporates a Topological Memory  $\mathcal{M}$ :

- Nodes represent previously encountered visual observations.
- 2 Edges represent traversable paths, established using ViNT's predicted distances.

#### This enables:

- **Subgoal Planning:** The model can plan a sequence of subgoals to reach a target location.
- Frontier Exploration: The model can autonomously explore new areas by identifying frontiers in the topological map.

NoMaD = {EfficientNet + Vision Transformer} ← ViNT

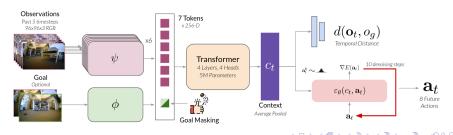
+ Diffusion Policies

Nomad builds upon ViNT by:

## **Attention based Goal Masking:**

Introduces a binary mask m, and modifies the context vector  $c_t$  as:

$$c_t = f(\psi(o_i), \phi(o_t, o_g), m)$$



NoMaD = {EfficientNet + Vision Transformer}  $\leftarrow$  ViNT + Diffusion Policies

#### **Diffusion Policies:**

To model complex, multimodal action distributions, NoMaD employs a diffusion model to approximate the conditional distribution of the next action as:  $p(a_t|c_t)$ .

**1. Forward Process**: Start with a real action  $a_t^0$  and add gaussian noise to it over multiple steps.

$$a_t^k = \sqrt{\alpha_k} a_t^{k-1} + (\sqrt{1 - \alpha_k}) \epsilon$$

where:

- ullet  $\epsilon \sim \mathcal{N}(0,I)$  is a random noise
- $\alpha_k$  is a noise scheduler (eg square cosine)
- By step K, the action is almost pure noise.



 $\begin{array}{ll} \texttt{NoMaD} = \big\{ \texttt{EfficientNet} + \texttt{Vision Transformer} \big\} \leftarrow \texttt{ViNT} \\ + \texttt{Diffusion Policies} \end{array}$ 

**2. Reverse Denoising:** starting from pure noise  $a_t^k \sim \mathcal{N}(0, I)$ , it denoises step by step to recover the final clean action  $a_t^0$ . Each denoising step is :

$$a_t^{k-1} = \alpha(\alpha_t^k - \gamma_k.\epsilon_\theta(c_t, a_t^k, k)) + \mathcal{N}(0, \sigma^2.I)$$

#### Where:

- Here,  $\epsilon_{\theta}$  is the noise prediction network conditioned on the context  $c_t$ , which may or may not include the goal depending on m.
  - It is a 1D conditional U-Net with 15 CNN layers.
  - Input:Noisy action  $a_t^k$ , Context vector  $c_t$ , and the diffusion step k.
  - the predicted noise vector  $\hat{\epsilon}_k$ , During training, it is compared to the true noise added earlier.
- $\gamma, \alpha, \sigma$  are scheduler constants.

NoMaD = {EfficientNet + Vision Transformer} ← ViNT + Diffusion Policies

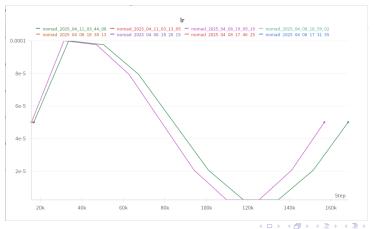
- **3. Action Decoder:** The denoised action  $a_t^0$  is then passed through a low-level action decoder to generate the final action  $a_t$ .
  - The decoder maps the denoised action to a low-level control command for the robot.
  - It can be a simple feedforward network or a more complex recurrent network.



## Training Details and Experiments

Datasets used: Sacson/HuRoN, RECON and SCAND

• Batch size: 47, Epochs: 10 • Optimizer: AdamW, Lr: 10<sup>-4</sup> Scheduler: Cosine annealing



## Training Details and Experiments

• Goal Masking Probability:  $p_m = 0.5$ 

• Diffusion Steps: 10

• Noise Scheduler: Square Cosine

## Training Details and Experiments

- Goal Masking Probability:  $p_m = 0.5$
- Diffusion Steps: 10
- Noise Scheduler: Square Cosine

## Training Objective

- **Diffusion Loss:** Measures the difference between the predicted and true noise.
- **Distance Loss:** Measures the difference between the predicted and true distance to the goal.

$$\mathcal{L}_{NoMaD}(\phi, \psi, f, \theta, f_d) = MSE(\epsilon^k, \epsilon_{\theta}(c_t, a_t^0 + \epsilon^k, k)) + \lambda.MSE(d(o_t, o_g), f_d(c_t))$$
 where:

- $\bullet$  We set  $\lambda$  to  $10^{-4}$
- $\psi$ ,  $\phi$  correspond to the visual encoders for the observation and goal images.
- ullet f corresponds to the transformer layers, heta to diffusion parameters,
- $f_d$  corresponds to the temporal distance predictor.

## **Experiments and Results**

#### Metrics:

- Diffusion Loss  $\approx 1.11$
- Distance Loss  $\approx 128$
- ullet Cosine Similarity pprox 0.47

## Comparision with ViNT

#### Comparison with ViNT:

- Similar performance in goal-conditioned tasks
- No performance degradation when adding diffusion

## Challenges Faced

- CUDA Out Of Memory errors on limited GPU
- Module import issues with nested folder structures
- Gradients not propagating due to detached variables

## Team Contributions

#### Sehaj Ganjoo:

- Implemented the ViNT architecture
- Developed the goal fusion encoder
- Conducted experiments and analysis for comapring NoMaD and ViNT
- Made the Presentation and Report

#### Shobhnik Kriplani:

- Implemented the Tockenizer, embeddings and positional encodings from scratch
- Implemented the NoMaD architecture
- Developed the training pipeline
- Conducted experiments and analysis

## Team Contributions

#### Abhishek Kumar Jha:

- Helped in Understanding the diffusion model
- Helped in solving the errors while training the NoMaD model

#### Namashivayaa V:

- Helped in Understanding the theory for the entire project
- Helped Extrating the data from the datasets
- Made the Appendices section of the Report

## Conclusion and Future Work

- Successfully trained NoMaD using diffusion for visual navigation
- Showed compatibility with ViNT-based perception
- Future work:
  - Deploy NoMaD on real robots and check performance on real world environments
  - Explore the use of NoMaD for other tasks like object detection and tracking
  - Explore how we can improve the current architecture.
  - Try larger ViTs and alternate decoders

## Thank You!