

# Adding a New Friend

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# Module Outline



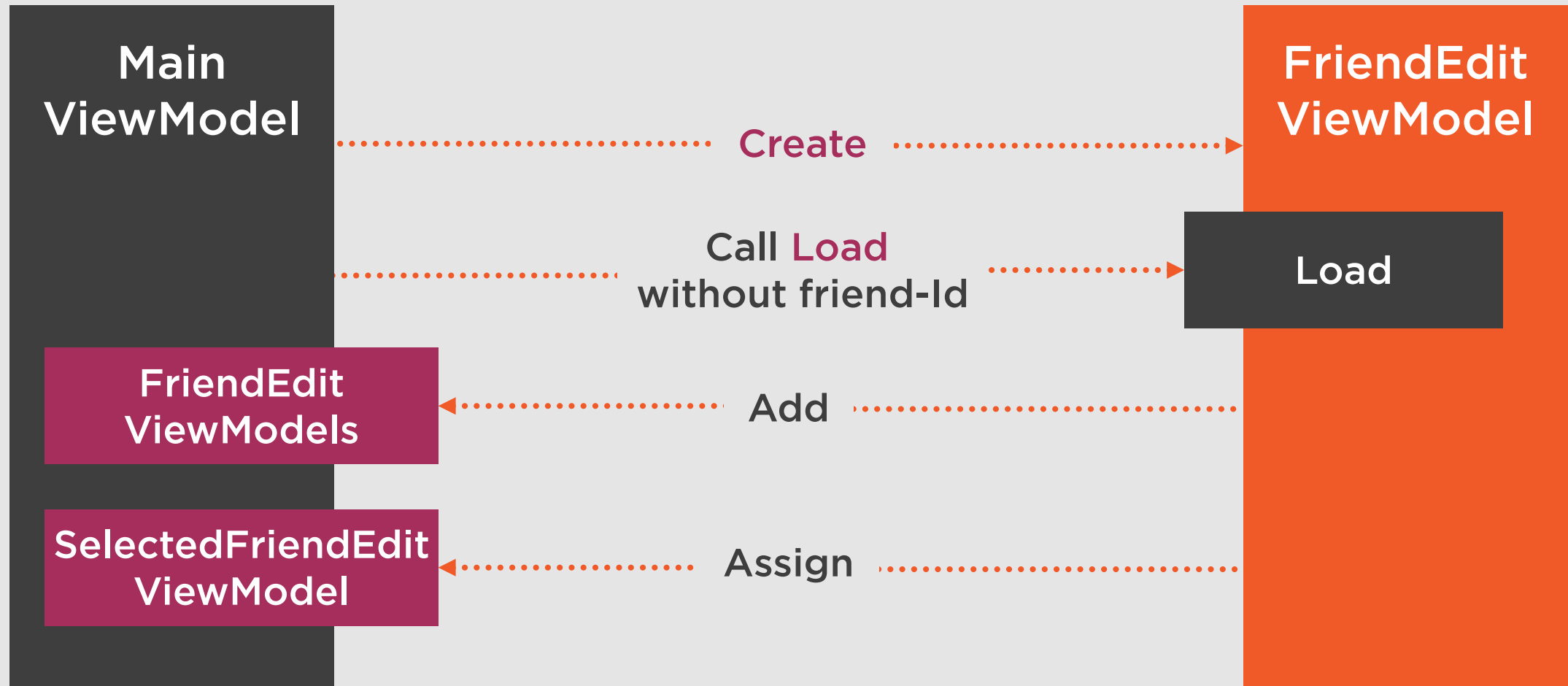
**Introduce the AddCommand in the MainViewModel**

**Create a new Friend in the FriendEditViewModel**

**Refresh the navigation after saving the new Friend**



# The Plan for the AddFriendCommand



# Summary



Test Driven Development allowed us to implement the MainViewModel upfront

With a Unit Test we could reproduce the Exception we got in the NavigationViewModel