

Python Basic

此教程针对Python编程语言感兴趣的人，从零基础到入门。

Learn Python within 24 hours and learn it well

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Changelog

- v0.01, initial build. 20220130

Content

The following is the skeleton of this course.

1. 配置开发环境 development environment configuration
2. 变 Variable
3. 函 Function
4. 达 Statement and expression
5. 控 Control flow
6. 流 Loop
7. 类 Class
8. 结 Data Structure

0. 配置开发环境 development environment configuration

Windows

1. 官网下载最新Python3编译器。 <https://www.python.org/downloads/>
2. 设置环境变量。 <https://blog.csdn.net/CatStarXcode/article/details/79715530>
3. 设置pypi镜像地址。 <https://www.jianshu.com/p/e2dd167d2892>

Macos: 同Windows, 或用brew install Python3

如何确认配置成功?

命令行

```
python --version
```

```
pip --version
```

```
where python
```

1. 变 Variable

What

变量就像一个盒子，或者容器。用来装东西。

哪类？叫什么？有多少？

Why

避免重复。DRY

How

```
variable_name:Type = value
```

variable_name

约定俗成

- 全部小写
- 如果由多个单词组成，用下划线连起来
- 不可使用数字开头/Python语言保留关键字/特殊符号等

类型：Python有4类string, int, float, boolean

值：类型和值要匹配

类型之间转换

-	str	int	float	bool
str	-	O	O	O
int	O	-	O	O
float	O	O	-	O
bool	O	O	O	-

输出格式化

口诀：“填对宽，分精类”

1. 填充: 不足的空位用指定字符填充
2. 对齐: 左中右
3. 宽度: 整体的宽度
4. 分号: 千分号
5. 精度: 精确到小数点后多少位
6. 类型: int, float, decimal, binary, oct, hex

值

科学计数法，或下划线隔开特大数值

打印格式化的方法

```
n:int = 42

print('number n: %d' % n) # C style

print('number n: ' + str(n)) # concatenation

print(f'number n: {n}') # f-string
```

```
In [7]: x = 42
```

```
In [8]: type(x)
```

```
Out[8]: int
```

```
In [9]: str(x)
```

```
Out[9]: '42'
```

```
In [10]: int('42')
```

```
Out[10]: 42
```

```
In [6]: x + y
        x - y
        x * y
        x / y
```

```
Out[6]: 111
```

```
In [2]: 42 - 69
```

```
Out[2]: -27
```

```
In [3]: 42 * 69
```

```
Out[3]: 2898
```

```
In [4]: 42 / 69
```

```
Out[4]: 0.6086956521739131
```

```
In [ ]:
```

```
In [1]: name:str = 'ZL' # 声明一个叫 name的变量, 存储的东西是字符串, 值是'ZL'

        print(name) # 打印出变量name
```

ZL

```
In [11]: print("hello world")
```

hello world

```
In [12]: a:int = 69
        print(a)
```

69

```
In [13]: b:float = 3.14159
        print(b)
```

3.14159

```
In [4]: c:bool = True
        print(c)
```

True

```
In [5]: x:str = '42'
        type(x)
```

Out[5]: str

```
In [6]: int(x)
```

Out[6]: 42

```
In [7]: float(x)
```

Out[7]: 42.0

```
In [8]: bool(x)
```

Out[8]: True

```
In [16]: y:int = 100_000_000
        z:int = 3e8

        print(y)
        print('{0:<20,.2f}'.format(y))
```

100000000
100,000,000.00

```
In [10]: print('{0:*<20}'.format(z))
```

300000000.0*****

```
In [11]: print('{0:<b}'.format(y))  
  
101111101011110000100000000
```

```
In [12]: print('{0:<o}'.format(y))  
  
575360400
```

```
In [13]: print('{0:<x}'.format(y))  
  
5f5e100
```

```
In [14]: print('%d' % y)  
  
100000000
```

```
In [15]: print(f'{y!r}')  
  
100000000
```

2. 函数 Function

What

输入 -> 函数 -> 输出。跟数学里的函数概念一样

Note: EFMA

Why

将可重复使用的代码块整合到一个函数里，不用每次都写。DRY

How

函数组成：函数名字，参数，返回值

```
def function_name(*args:Any, **kwargs:Any) -> Any:  
    ...  
    return
```

分类

- 普通函数: 掌握👉
- 匿名函数: 掌握👉
- 立即函数: 了解

函数名字

跟变量variable约定类似

参数

- 位置参数: args

- 关键字参数: kwargs

返回值

- 可以返回1个或多个值: 掌握👉
- 也可以不返回任何值: 掌握👉
- 返回对象: 了解
- 返回函数: 了解

```
In [20]: def summation_01(a:int, b:int) -> int:
#         rv = a + b
         return a + b
```

```
In [21]: summation_01(4, 5)
```

Out[21]: 9

```
In [23]: def summation_02(a:int, b:int, c:int) -> int:
         return a + b + c
```

```
In [24]: summation_02(4, 2, 3)
```

Out[24]: 9

```
In [25]: f = lambda x, y: x + y
```

```
In [26]: f(1, 2)
```

Out[26]: 3

```
In [22]: (lambda x, y: x * y)(4, 5)
```

Out[22]: 20

```
In [23]: hasattr(f, '__call__')
```

Out[23]: True

```
In [27]: def add(a:float, b:int=10)->float:
         return a + b
```

```
In [29]: add(3.14, 100)
```

Out[29]: 103.14

```
In [31]: def sub(a:float=2.718, b:int=3.14)->float:
         return a - b
```

```
In [33]: round(sub(),2)
```

```
Out[33]: -0.42
```

```
In [28]: def general_sum(*args, **kwargs)->float:
          return sum(args) + sum(kwargs.values())
```

```
In [29]: general_sum(1, 2, 3, x=1, y=2)
```

```
Out[29]: 9
```

```
In [39]: def return_nothing():
          print('this function returns nothing')
          return 1
```

```
In [42]: x = return_nothing()
```

```
this function returns nothing
```

```
In [43]: print(x)
```

```
1
```

```
In [31]: def return_multiple_value():
          return (1, 2, 3)
```

```
In [32]: def return_object()->object:
          return int(30)
```

```
In [33]: return_object()
```

```
Out[33]: 30
```

```
In [34]: def nested_function()->callable:
          def hello(name:str)->str:
              return 'hello ' + name
          return hello
```

```
In [35]: nested_function()('ZL')
```

```
Out[35]: 'hello ZL'
```

```
In [36]: ## 装饰器
          import time

          def timer(func:callable)->callable:
              def timed(*args, **kwargs):
                  b = time.perf_counter_ns()
```

```
r = func(*args, **kwargs)
e = time.perf_counter_ns()
print(f'time lapsed(ns) : {e-b:,.2f}')
return r
return timed
```

```
In [37]: ## 迭代器

def numbers(n:int=10)->int:
    for i in range(n):
        yield i
```

```
In [38]: my_number = numbers(5)
next(my_number)
```

Out[38]: 0

```
In [39]: next(my_number)
```

Out[39]: 1

3. 达 Statement and expression

What

1. Arithmetic: + - * / **
2. Relational: = != > >= < <=
3. Logical: not and or
4. Assignment: =

Why

模拟数学表达

How

```
a:int = 42; b:int = 69
```

```
a + b
```

```
In [40]: a, b = 42, 69
```

```
In [41]: a + b
```

Out[41]: 111

```
In [42]: a - b
```

Out[42]: -27


```
In [43]: a * b
```

```
Out[43]: 2898
```

```
In [44]: a / b
```

```
Out[44]: 0.6086956521739131
```

```
In [45]: a ** b
```

```
Out[45]: 100972018328803555738757908632148332268961863698723269942503985703768774336860
09543845316266007917815719968899072
```

```
In [46]: a % b
```

```
Out[46]: 42
```

```
In [47]: a == b
```

```
Out[47]: False
```

```
In [48]: a != b
```

```
Out[48]: True
```

```
In [49]: a > b
```

```
Out[49]: False
```

```
In [50]: a >= b
```

```
Out[50]: False
```

```
In [51]: a < b
```

```
Out[51]: True
```

```
In [52]: a <= b
```

```
Out[52]: True
```

```
In [53]: a and b
```

```
Out[53]: 69
```

```
In [54]: a or b
```

```
Out[54]: 42
```

```
In [55]: not a
```

```
Out[55]: False
```

4. 控 Control flow

What

条件语句，跟自然语言的概念一样。

如果天气预报说今天要打雷下雨🌧️，那就要带🧔

Why

模拟自然语言

How

```
if condi:
    ...
elif condi:
    ...
else:
    ...

try:
    ...
except Exception:
    ...
finally:
    ...
```

```
In [56]: x:int = 42

if x < 20:
    print(f'{x} is less than 20')
elif x == 20:
    print(f'{x} is equal to 20')
else:
    print(f'{x} is greater than 20')
```

42 is greater than 20

```
In [57]: try:
          rv = x / 0
        except Exception as e:
            print(e)
        finally:
            print(x)
```

division by zero
42

5. 流 Loop

What

循环🔄

for...

while...

Why

重复的工作让程序自动做

How

```
for i in range(1, 11, 2):
    print(i)
```

```
i:int = 10
```

```
while i > 0:
    print(i)
    i -= 2
```

```
In [45]: for i in range(1, 11, 2):
          print(i, end=' ')
          #     print(i)
```

1 3 5 7 9

```
In [59]: i:int = 9

          while i > 0:
              print(i, end=' ')
              i = i - 2
```

9 7 5 3 1

6. 类 Class

What

模拟现实中的某类东西。譬如：狗🐶，猫🐱，花🌹，人类👤，衣服👕

Why

这类东西都是独立的。有自己的系统。

How

```
class Dog:
    def __init__(self, name, age, sex):
        self._name = name
        self._age = age
        self._sex = sex
```

In [46]:

```
class Dog:
    def __init__(self, name, age, sex):
        self._name = name
        self._age = age
        self._sex = sex

    def __str__(self)->str:
        return f'Dog: name is {self._name}, age is {self._age}, sex is {self._sex}'
```

In [47]:

```
d1 = Dog('dog1', 3, 'male')
d2 = Dog('dog2', 5, 'female')
d3 = Dog('dog3', 1, 'unknown')
```

In [49]:

```
print(d1)
print(d2)
print(d3)
```

```
Dog: name is dog1, age is 3, sex is male
Dog: name is dog2, age is 5, sex is female
Dog: name is dog3, age is 1, sex is unknown
```

In [50]:

```
class SpottedDog(Dog):
    _spotted:bool = True

    def __init__(self, name, age, sex, spotted=True):
        self._spotted = spotted
        super().__init__(name, age, sex)

    def __str__(self)->str:
        if self._spotted:
            return f'Spotted Dog: name is {self._name}, age is {self._age}, sex is {self._sex}'
        else:
            return f'Dog: name is {self._name}, age is {self._age}, sex is {self._sex}'
```

In [51]:

```
sd1 = SpottedDog('max', 4, 'female')
sd2 = SpottedDog('puppy', 5, 'male', False)
```

In [52]:

```
print(sd1)
print(sd2)
```

```
Spotted Dog: name is max, age is 4, sex is female
Dog: name is puppy, age is 5, sex is male
```

7. 数据结构

What

模拟现实中的大型容器。譬如：箱子，衣柜，集装箱，手提箱，背包

Why

我们可以批量地处理大型容器里的物品

How

```
numbers:list = [1, 2, 3]
```

```
workdays:tuple = ('Mon', 'Tue', 'Wed', 'Thu', 'Fri', 'Sat',  
                  'Sun')
```

```
members:dict = {  
    'name' : 'ZL',  
    'age'  : 99,  
    'sex'  : 'male'  
}
```

```
In [53]: numbers:list = [1, 2, 3]  
  
workdays:tuple = ('Mon', 'Tue', 'Wed', 'Thu', 'Fri', 'Sat', 'Sun')  
  
members:dict = {  
    'name' : 'ZL',  
    'age'  : 99,  
    'sex'  : 'male'  
}
```

```
In [54]: numbers[0]
```

Out[54]: 1

```
In [55]: workdays[6]
```

Out[55]: 'Sun'

```
In [56]: members['age']
```

Out[56]: 99

```
In [57]: dogs = [d1, d2, d3]  
for dog in dogs:  
    print(dog)
```

Dog: name is dog1, age is 3, sex is male
Dog: name is dog2, age is 5, sex is female
Dog: name is dog3, age is 1, sex is unknown

```
In [58]: workdays:tuple = ('Mon', 'Tue', 'Wed', 'Thu', 'Fri', 'Sat', 'Sun')  
  
for workday in workdays:  
    print(workday)
```

Mon
Tue
Wed
Thu
Fri
Sat
Sun

```
In [60]: members=dict = {  
    'name' : 'ZL',  
    'age' : 99,  
    'sex' : 'male',  
    'pet' : Dog('meow', 3, 'female')  
}  
  
for k, v in members.items():  
    print(k, v)
```

```
name ZL  
age 99  
sex male  
pet Dog: name is meow, age is 3, sex is female
```

```
In [63]: class Cafe:  
    def __init__(self, cup, label, lid, suger, water):  
        self.cup = cup  
        self.label = label  
        self.lid = lid  
        self.suger = suger  
        self.water = water  
  
    def __str__(self):  
        return f'Cafe: {self.cup}'
```

```
In [64]: cafel = Cafe('Middle', 'McCafe', True, 'suger', 'water')
```

```
In [65]: print(cafel)
```

```
Cafe: Middle
```

```
In [66]: class Latte(Cafe):  
    _flavor:str = 'latte'
```

```
In [67]: lattel = Latte('Big', 'McCafe', True, 'no suger', 'water')
```

```
In [70]: print(lattel, lattel._flavor)
```

```
Cafe: Big latte
```

```
In [71]: class MilkCafe(Cafe):  
    flavor:str = 'Milk'
```

```
In [72]: mc = MilkCafe('Large', 'McCafe', False, 'suger', 'water')
```

```
In [73]: print(mc)
```

```
Cafe: Large
```

```
In [74]: print(mc.flavor)
```

```
Milk
```