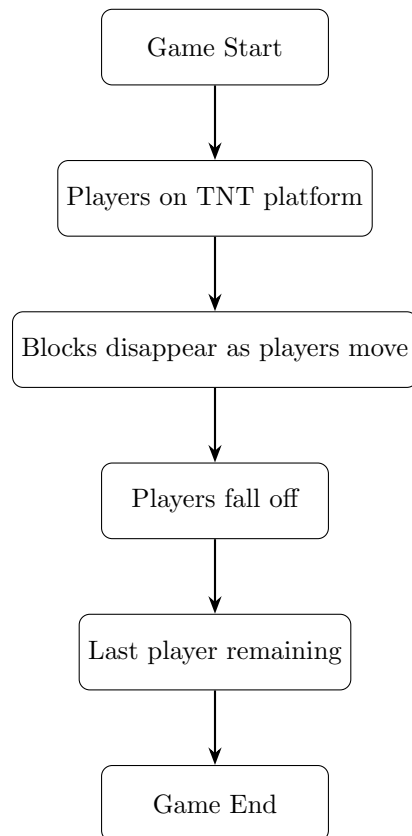


Minecraft Minigames Plugin - Minigames List with Game Flows

1. TNT Run

Description: Players run across a platform of TNT and sand/gravel blocks that disappear beneath them, last player standing wins.

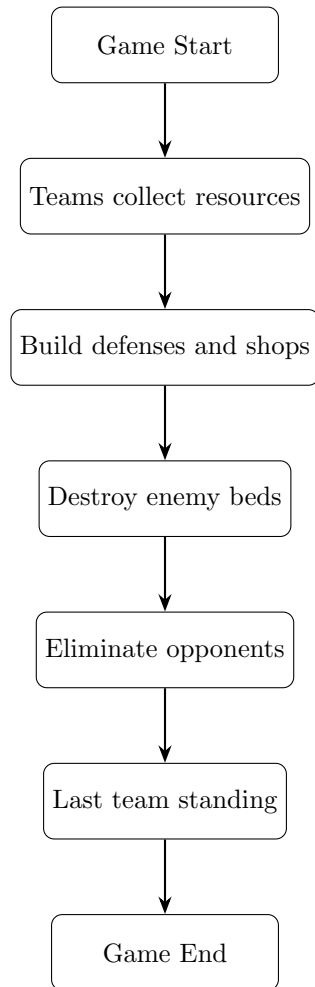
Game Flow:



2. Bed Wars

Description: Teams spawn on islands with beds. Players can respawn while their bed is intact. Destroy enemy beds to eliminate them.

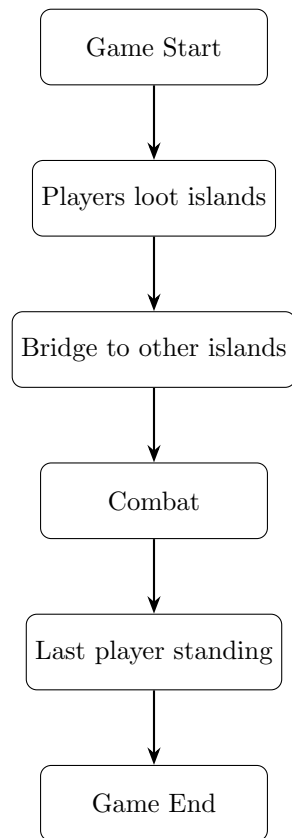
Game Flow:



3. Sky Wars

Description: Players spawn on floating islands, loot chests, and fight to be the last player standing.

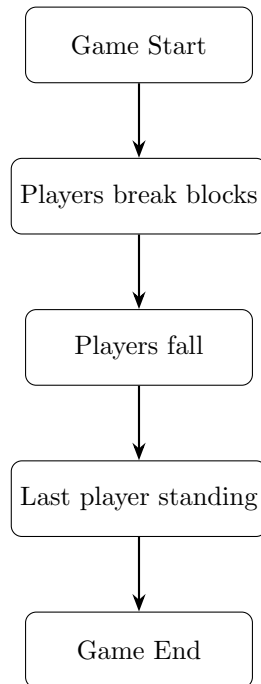
Game Flow:



4. Spleef

Description: Players try to break blocks under opponents to make them fall. Last player remaining wins.

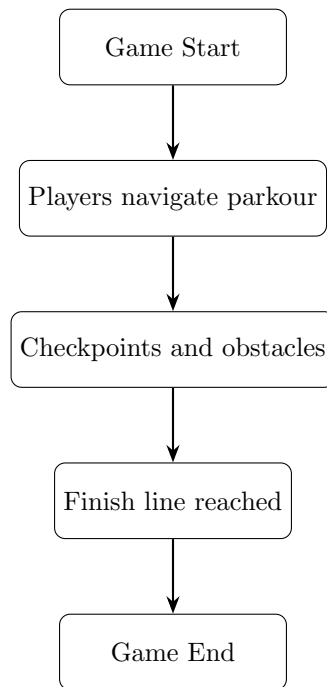
Game Flow:



5. Parkour Race

Description: Players race through an obstacle course. First player to reach the finish wins.

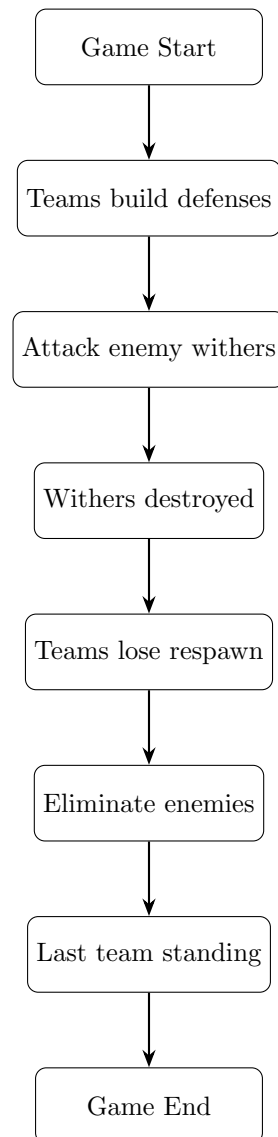
Game Flow:



6. Mini Walls

Description: Teams defend their wither boss while attacking enemy withers. When a wither dies, players cant respawn. Last team alive wins.

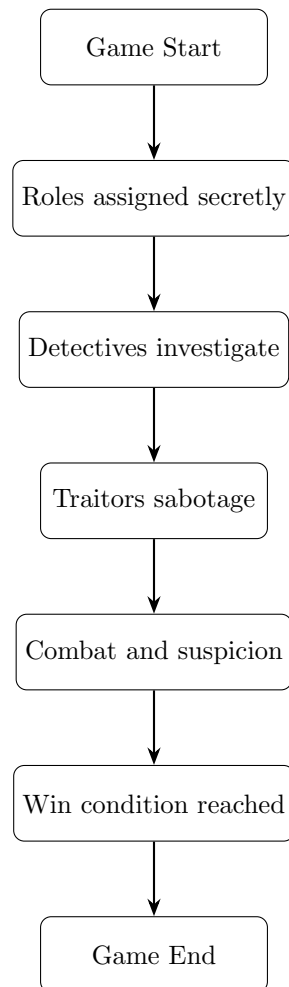
Game Flow:



7. Trouble in Terrorist Town (TTT)

Description: Players are assigned hidden roles: Innocents, Detectives, or Traitors. Traitors eliminate innocents without getting caught.

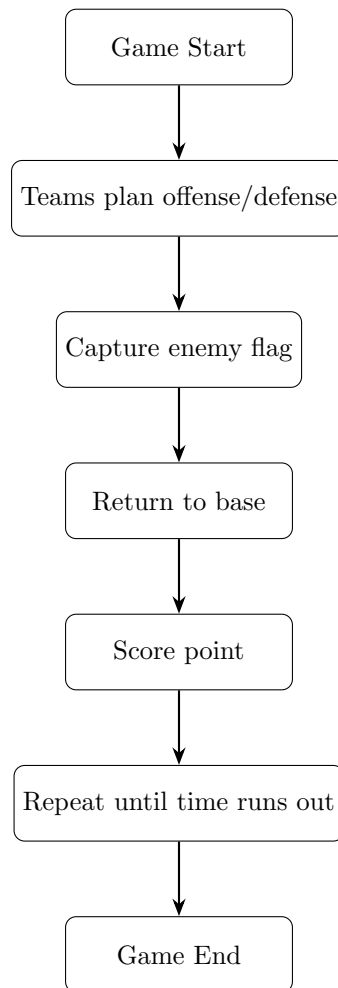
Game Flow:



8. Capture the Flag

Description: Teams compete to steal the enemys flag and return it to their base.

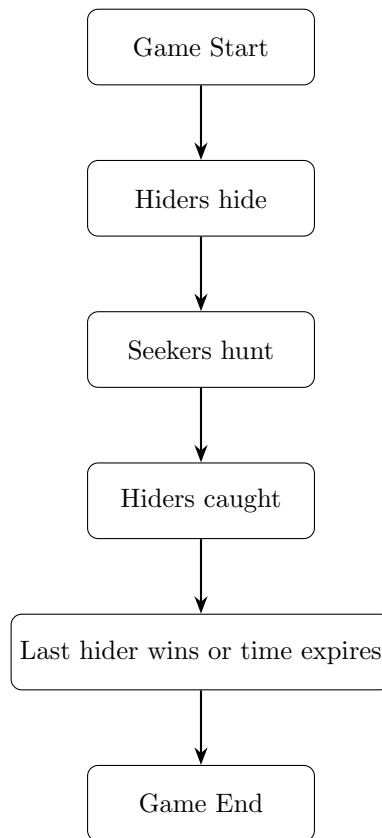
Game Flow:



9. Block Hunt

Description: Hiders disguise as blocks while seekers try to find them.

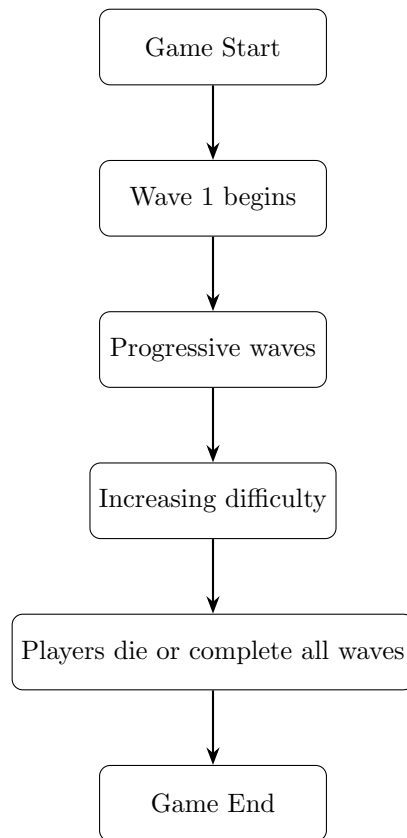
Game Flow:



10. Mob Arena

Description: Players fight waves of mobs and survive as long as possible.

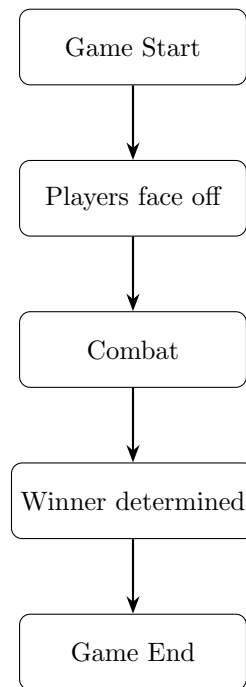
Game Flow:



11. Gladiator Duel

Description: Players fight one-on-one in a small arena until one wins.

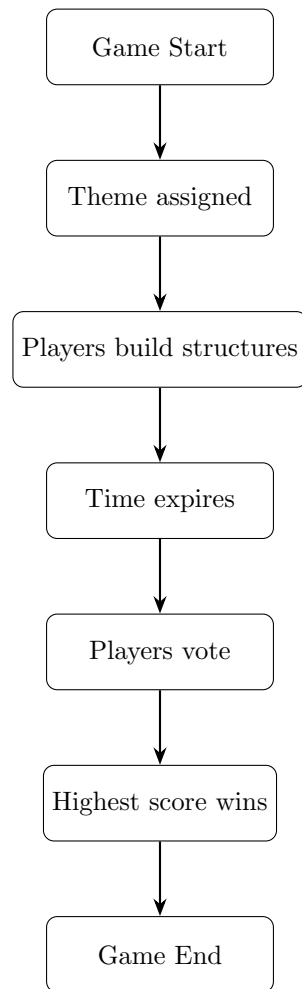
Game Flow:



12. Build Battle

Description: Players build structures based on a given theme. At the end, everyone votes and the highest-scoring build wins.

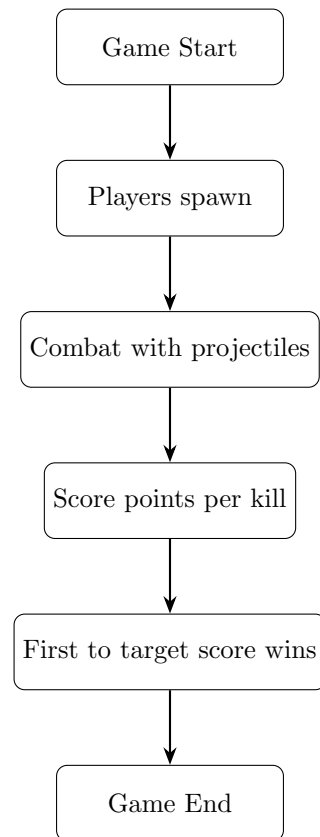
Game Flow:



13. Quake

Description: Fast-paced shooting minigame using bows (or projectiles). One-shot kills; first to X kills wins.

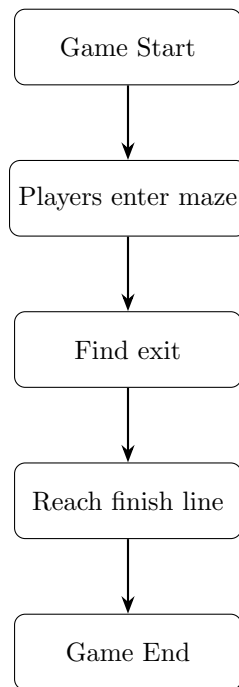
Game Flow:



14. Maze Runner

Description: Players navigate and escape a dynamically generated maze.

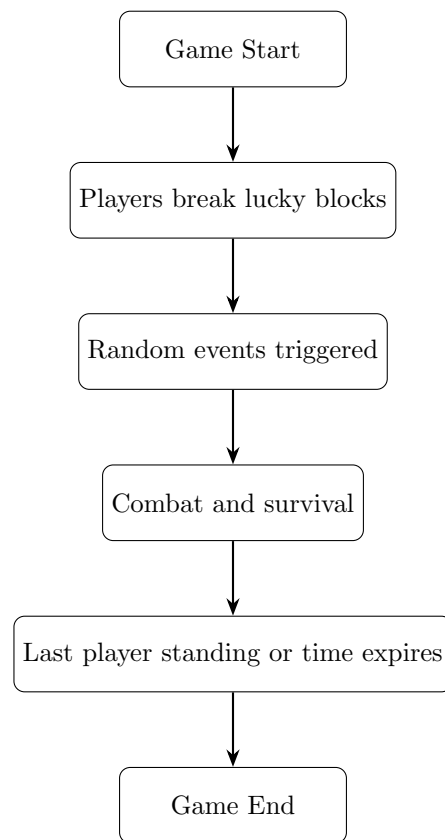
Game Flow:



15. Lucky Blocks

Description: Players open random lucky blocks that spawn items, mobs, or traps.

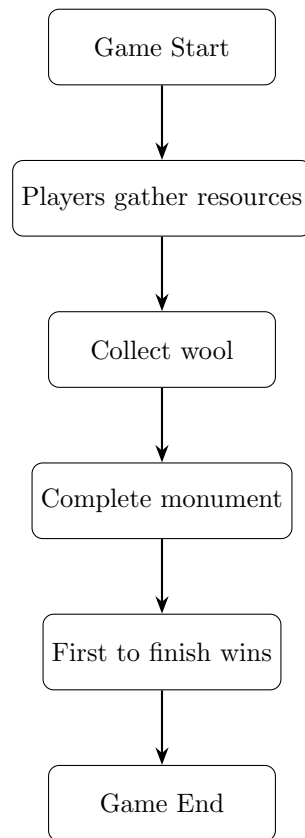
Game Flow:



16. Wool Wars

Description: Players or teams collect colored wool to complete objectives (e.g. fill a monument).

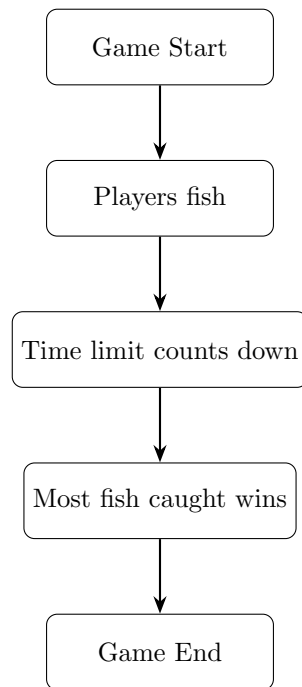
Game Flow:



17. Fishing Frenzy

Description: Players compete to catch as many fish as possible within a time limit.

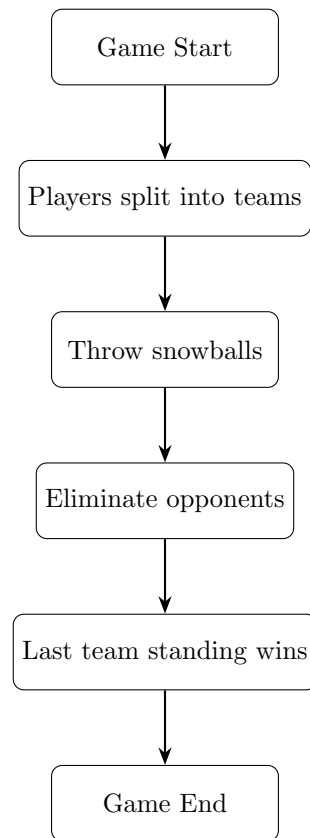
Game Flow:



18. Dodgeball

Description: Players throw snowballs to eliminate opponents, last team standing wins.

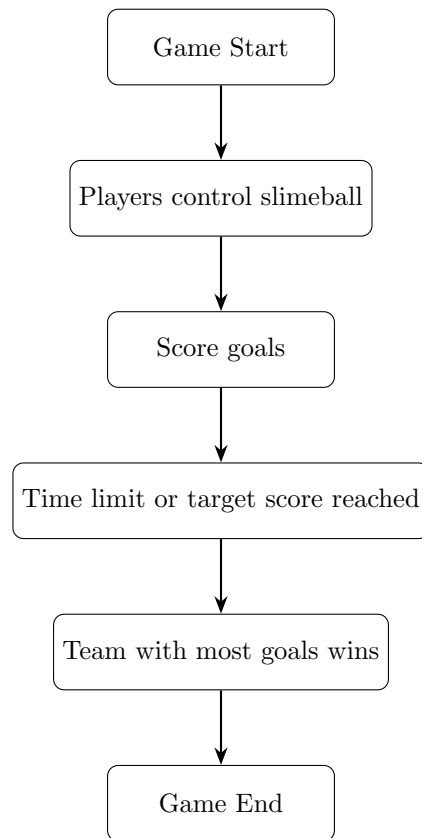
Game Flow:



19. Slime Soccer

Description: Players push a slimeball into the enemy goal using melee attacks.

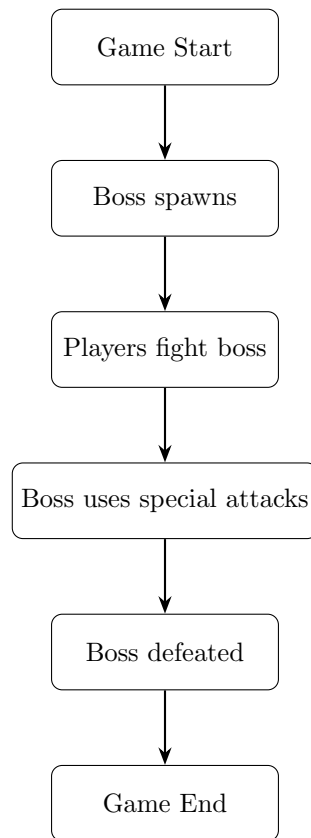
Game Flow:



20. Boss Battle

Description: Players team up to fight a powerful custom boss mob.

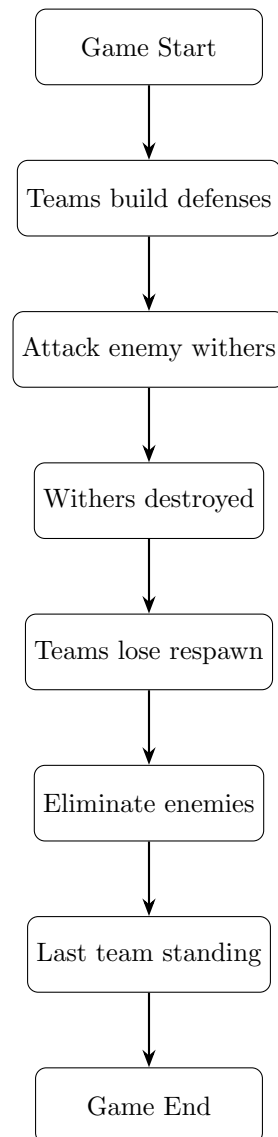
Game Flow:



21. Mini Walls

Description: Teams defend their wither boss while attacking enemy withers. When a wither dies, players cant respawn.

Game Flow:



22. Trouble in Terrorist Town (TTT)

Description: Players are assigned hidden roles: Innocents, Detectives, or Traitors. Traitors eliminate innocents without getting caught.

Game Flow:

