- 1. (20 pts) Given a directed graph G = (V, E) with capacity c(u, v) > 0 for each edge $(u, v) \in E$ and demand r(v) at each vertex $v \in V$, a routing of flow is a function f such that
 - for all $(u, v) \in E$, $0 \le f(u, v) \le c(u, v)$, and
 - for all $v \in V$,

$$\sum_{u:(u,v)\in E} f(u,v) - \sum_{u:(v,u)\in E} f(v,u) = r(v),$$

i.e., the total incoming flow minus the total outgoing flow at vertex v is equal to r(v). Notice that the demand r(v) can take positive value, negative value, or zero.

(a) Show how to find a routing or determine that one does not exist by reducing to a maximum flow problem.

Rubric

- 5 pts for giving the correct maximum flow problem
- 5 pts for showing the equivalence of the two problems (2.5 pts for each direction)
- (b) Suppose that additionally there is a lower bound l(u, v) > 0 at each edge (u, v), and we are looking for a routing f satisfying $f(u, v) \ge l(u, v)$ for all $(u, v) \in E$. Show how to find such a routing or determine that one does not exist by reducing to a maximum flow problem.

Rubric

- 5 pts for giving the correct routing problem without lower bounds
- 5 pts for showing the equivalence of the two problems (2.5 pts for each direction)

Solution: (a) Create a source s and a sink t, and add directed edges from s to every node $v \in V$ whose demand r(v) < 0 with capacity -r(v) and add directed edges from every node $v \in V$ whose demand r(v) > 0 to the sink t with capacity r(v).

If a flow f' in this new graph $G' = (\{V, s, t\}, E')$ saturates all new edges (notice that it has to be a maximum flow), then it yields a routing in the original graph. This can be shown by verifying the two conditions in the definition of routing.

- 1. f' is a flow in this graph. So for all $(u, v) \in E, 0 \le f'(u, v) \le c(u, v)$.
- 2. Since f' in this new graph saturates all new edges.

This means:

a.
$$f'(s, v) = -r(v)$$
 for $r(v) < 0, v \in E$
b. $f'(v, t) = r(v)$ for $r(v) > 0, v \in E$.
c. $\sum_{u \in E:(u,v) \in E'} f'(u,v) = \sum_{u \in E:(v,u) \in E'} f'(v,u)$.
d. If $r(v) < 0, v \in E$, $\sum_{u \in E:(u,v) \in E} f'(u,v) + f'(s,v) = \sum_{u \in E:(v,u) \in E} f'(v,u)$.
e. If $r(v) > 0, v \in E$, $\sum_{u \in E:(u,v) \in E'} f'(u,v) = \sum_{u \in E:(v,u) \in E} f'(v,u) + f'(v,t)$.
So we have:
If $r(v) < 0, v \in E$, $\sum_{u \in E:(u,v) \in E} f'(u,v) - r(v) = \sum_{u \in E:(v,u) \in E} f'(v,u)$.

If
$$r(v) > 0, v \in E$$
, $\sum_{u \in E:(u,v) \in E'} f'(u,v) = \sum_{u \in E:(v,u) \in E} f'(v,u) + r(v)$. In general, these become:

$$\sum_{u:(u,v)\in E} f(u,v) - \sum_{u:(v,u)\in E} f(v,u) = r(v).$$

We also need to prove that, if there is a routing, there is a flow that saturates all new edges. This is straightforward: assign flow to each edge in the original graph according to the routing, and then there is precisely enough excess flow at vertices with r(v) > 0 to saturate the edge from v to t and there is precisely enough missing flow at vertices with r(v) < 0 to saturate the edge from s to v.

So, there is a routing iff the maximum flow saturates all the new edges.

(b) This can be solved by reducing to (a). Modify the graph and demands as follows: Replace each edge e = (v, w) with three edges (v, v'), (v', w') and (w', w), and set the demands for the two new vertices as r(v') = l(e) and r(w') = -l(e). Now, any routing f in the original graph that satisfies the lower bounds can be extended to a routing in this new graph by making the flow on edge (v, v') equal to f(e), the flow on edge (v', w') equal to f(e).

In the other direction, any flow on the new graph must satisfy f(v, v') = f(v', w') + l(e) and f(w', w) = f(v', w') + l(e). Thus the flows on edges (v, v') and (w', w) are equal, and we can set the flow on edge e in the original graph equal to this value to produce a routing in the original graph (since all the demand-equations at original

vertices remain satisfied by this choice). Moreover, since f(v', w') must be nonnegative, we have that $f(v, v') \ge l(e)$.

2. (20 pts extra credit) Even though in this class we focus on those greedy algorithms that generate optimal solutions, in general a greedy algorithm may not give an optimal solution. So, we are interested in those greedy algorithms that generate a good enough solution, i.e., not too far from the optimal solution. Let us consider one such problem as follows.

Given subsets S_1, S_2, \dots, S_n of a set S of points and an integer m, a maximum m-cover is a collection of m of the subsets that covers the maximum number of points of S. Finding a maximum m-cover is a computationally hard problem. Give a greedy algorithm that achieves approximation ratio 1-1/e; i.e., let y be the maximum number of points that can be covered by m subsets and x be the number of points that are covered by the m subsets generated by your algorithm, then give a greedy algorithm such that $x \geq (1-1/e)y$.

Some useful hints:

- You may want to use the inequality $(1-1/m)^m \le 1/e$ for integer $m \ge 1$.
- You may want to use induction at some point.

Rubric

- 10 pts for giving a good greedy algorithm
- 10 pts for showing the algorithm has the desired approximation ratio

Solution: A greedy strategy is to repeatedly pick the subset that covers the largest number of remaining uncovered points until we have selected m subsets. Let $S' \subset S$ be a subset of maximum size that can be covered by m subsets.

Let x_i be the number of points covered after i rounds of the greedy algorithm, and let $y_i = |S'| - x_i$. We have that $x_0 = 0$ and $y_0 = |S'|$ (the maximum number of points that can be covered by m subsets). We now show that that $y_i \leq (1 - 1/m)^i y_0$, which can be done by induction. Clearly it holds for i = 0. Now in the ith round, there are at least y_{i-1} points of S' that remain uncovered, and yet m subsets cover all of S'. Thus there exits some subset that covers at least 1/m fraction of the remaining points. Thus in round i we cover at least 1/m of the y_{i-1} remaining points, and thus $y_i \leq (1 - 1/m)y_{i-1}$ which by induction yields $y_i \leq (1 - 1/m)^i y_0$. Thus, we have that

 $y_m \le (1 - 1/m)^m \le y_0/e$. Now notice that $x_m = y_0 - y_m$. Thus, $x_m \ge (1 - 1/e)y_0$, i.e., the algorithm achieves an approximation ratio of 1 - 1/e.