4.Create a scalable serverless architecture to detect objects from the images immediately after being uploaded to a GCS bucket. The extracted information about the objects should be logged [optional: stored to datastore database]. The designed architecture should also have error handling

```
from google.cloud import vision
def hello_gcs(event, context):
"This function is used to identify the objects in the image that is uploaded to the bucket
  try:
     file = event #Put the JSON string into variable file
     print(f"Processing file: {file['name']}.")
     path="gs://"+file['bucket'] +"/"+ file['name'] #From the JSON obtain the name of
                                                #bucket and file
     print(path)
     client = vision.ImageAnnotatorClient()
     image = vision.types.Image()
     image.source.image_uri = path
     objects = client.object_localization(
       image=image).localized_object_annotations
       From the below code we use Vision API to obtain the different objects in the
       image
    ,,,
     print('Number of objects found: {}'.format(len(objects)))
     for object_ in objects:
       print('\n{} (confidence: {})'.format(object_.name, object_.score))
       print('Normalized bounding polygon vertices: ')
       for vertex in object_.bounding_poly.normalized_vertices:
          print(' - ({}, {})'.format(vertex.x, vertex.y))
  except Exception as e:
       print("Error")
       raise e
```

Output:-



