

FPGA Musical Interval Trainer Design

Overview:

- * **Sense and set circuits for each MOD counter**
 - Used to reset MOD counters used in frequency division and musical scales
- * **Clock choice circuit**
 - Sets internal or manual single-step clocking mode
- * **Clock signals inputs**
- * **MOD 5 counter**
 - Slow 50MHz signal to 10MHz
- * **MOD 10 counter**
 - Displays number of iterations through a scale on separate 7-segment displays
- * **MOD 7 counters**
 - Hold values of Major/Minor Scales
- * **MOD 13 counter**
 - Represents the musical Chromatic Scale
- * **Latches**
 - Holds value and act as memory device to store user's past inputs (answers)
- * **One frequency divider**
 - Slows internal counter down to 1 HZ
- * **One adder**
 - Adds the number or “correct answers” given by user
- * **Ripple counter**
 - Used in frequency divider circuit to slow down internal counter to usable rate
- * **4 Hex-to-7-segment displays**
 - Display number of iterations through each scale and the number of “wrong answers” given
- * **12 LEDs**
 - Displays which note is currently being tested for in the “scale” (mod counter)
- * **4 output decoder circuit**
 - Selects which MOD counter is to be clocked

- * **Comparator circuit**
 - Compares the user input with the next value in the MOD 7 counter (representing musical notes of a scale)
- * **Switches**
 - Allow user to select which scale and clock source is to be used
- * **Push buttons**
 - Used to advance the manual clock to the next clock cycle.
- * **Active low & active high sub circuits**
 - Active HIGH circuit chooses internal clocking mode
 - Active LOW circuit chooses manual clocking mode